

DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUU	UUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUU	UUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUU	UUU	GGGGGGGGGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG

DDDDDDDD		BBBBBBBB		GGGGGGGG		EEEEEEEEEE	VV	VV	EEEEEEEEEE	NN	NN	TTTTTTTTTT
DDDDDDDD		BBBBBBBB		GGGGGGGG		EEEEEEEEEE	VV	VV	EEEEEEEEEE	NN	NN	TTTTTTTTTT
DD	DD	BB	BB	GG		EE	VV	VV	EE	NN	NN	TT
DD	DD	BB	BB	GG		EE	VV	VV	EE	NN	NN	TT
DD	DD	BB	BB	GG		EE	VV	VV	EE	NNNN	NN	TT
DD	DD	BB	BB	GG		EE	VV	VV	EE	NNNN	NN	TT
DD	DD	BBBBBBBB		GG		EEEEEEEE	VV	VV	EEEEEEEE	NN	NN	TT
DD	DD	BBBBBBBB		GG		EEEEEEEE	VV	VV	EEEEEEEE	NN	NN	TT
DD	DD	BB	BB	GG	GGGGGG	EE	VV	VV	EE	NN	NN	TT
DD	DD	BB	BB	GG	GGGGGG	EE	VV	VV	EE	NN	NN	TT
DD	DD	BB	BB	GG	GG	EE	VV	VV	EE	NN	NN	TT
DD	DD	BB	BB	GG	GG	EE	VV	VV	EE	NN	NN	TT
DD	DD	BB	BB	GG	GG	EE	VV	VV	EE	NN	NN	TT
DD	DD	BB	BB	GG	GG	EE	VV	VV	EE	NN	NN	TT
DDDDDDDD		BBBBBBBB		GGGGGG		EEEEEEEEEE	VV	VV	EEEEEEEEEE	NN	NN	TT
DDDDDDDD		BBBBBBBB		GGGGGG		EEEEEEEEEE	VV	VV	EEEEEEEEEE	NN	NN	TT

[illegible]

```
1 0001 0 MODULE DBGEVENT (IDENT = 'V04-000') =
2 0002 0
3 0003 1 BEGIN
4 0004 1
5 0005 1 *****
6 0006 1 *
7 0007 1 *   COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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24 0024 1 *
25 0025 1 *****
26 0026 1
27 0027 1
28 0028 1 WRITTEN BY
29 0029 1   Sidney R Maxwell III   May, 1982
30 0030 1
31 0031 1 MODULE FUNCTION
32 0032 1   This module contains the support routines for the new event-points.
33 0033 1   Included are the syntax and semantics routines for processing the
34 0034 1   new command forms, and the support for the new data structures.
35 0035 1
36 0036 1
37 0037 1 REQUIRE 'SRC$:DBGPROLOG.REQ';
38 0171 1
39 0172 1 LIBRARY 'LIB$:DBGGEN.L32';
40 0173 1
41 0174 1 FORWARD ROUTINE
42 0175 1   DBG$EVENT_INITIALIZATION : NOVALUE, ! Initialize the event structures
43 0176 1   DBG$EVENT_SYNTAX, ! Handle BREAK/TRACE/WATCH syntax
44 0177 1   DBG$EVENT_SEMANTICS, ! Handle BREAK/TRACE/WATCH semantics
45 0178 1   DBG$EVENT_SHOW_CANCEL_SYNTAX, ! [SHOW|CANCEL] BREAK/TRACE/WATCH syntax
46 0179 1   DBG$EVENT_SHOW_CANCEL_SEMANTICS, ! Handle BREAK/TRACE/WATCH semantics
47 0180 1   DBG$EVENT_CANCEL_ALL : NOVALUE, ! Cancel all eventpoints
48 0181 1   DBG$ACTIVATE_EVENTS : NOVALUE, ! Activate all set events
49 0182 1   DBG$ACTIVATE_EVENT : NOVALUE, ! Activate a set event
50 0183 1   DBG$DEACTIVATE_EVENTS : NOVALUE, ! Deactivate all set events
51 0184 1   DBG$DEACTIVATE_EVENT : NOVALUE, ! Deactivate a set event
52 0185 1   DBG$EXCEPTION_HANDLER, ! Event Exception Handler
53 0186 1   DBG$PROCESS_EVENT, ! Process an event
54 0187 1   DBG$UPDATE_WATCHPOINTS : NOVALUE, ! Update the current value of each watchpoint
55 0188 1   ANNOUNCE_EVENT : NOVALUE, ! Announce an event
56 0189 1   INSQUE1 : NOVALUE, ! Insert a queue entry (1st vs 0th)
57 0190 1   REMQUE1 : NOVALUE, ! Remove a queue entry (1st vs 0th)
```


:	58	0191	1	SHOW_EVENT_ENTRY: NOVALUE,	:	Show an Event Entry
:	59	0192	1	DELETE_EVENT_ENTRY: NOVALUE,	:	Delete an Event Entry (et al)
:	60	0193	1	PRINT_SOURCE: NOVALUE,	:	Print a source line
:	61	0194	1	PRINT_PC_AND_INSTRUCTION: NOVALUE,	:	Print PC and instruction
:	62	0195	1	PRINT_PC_INST_HANDLER,	:	Handler for above
:	63	0196	1	COMPARE_VMSDESC,	:	???
:	64	0197	1	GET_WATCH_POINT_VALUE: NOVALUE,	:	Get the value of the watch pointing
:	65	0198	1		:	variable
:	66	0199	1	PRIM_TO_VAL: NOVALUE,	:	Local cover routine for DBG\$PRIM_TO_VAL
:	67	0200	1	PRIM_TO_VAL_HANDLER,	:	Handler for above
:	68	0201	1	PARSE_WHEN_CONDITION: NOVALUE,	:	Handler to catch the bad status
:	69	0202	1		:	from parsing the WHEN clause
:	70	0203	1	MATCH_RIGHT_CALL_FRAME;	:	Make sure the call frame we got is
:	71	0204	1		:	the one we set bit 15 in saved
:	72	0205	1		:	PSW

74	0206	1	EXTERNAL ROUTINE	
75	0207	1	DBGSNGET_ADDRESS,	Get and address from a primary
76	0208	1	DBGSMAKE_VAL_DESC,	VMS desc to valdesc
77	0209	1	DBGS PRIM_TO_VAL,	Get a value descriptor from a primary
78	0210	1	DBGSNGET_SYMID,	Get a SYMID
79	0211	1	DBGSNCOPY_DESC,	Copy a primary descriptor
80	0212	1	DBGSNFREE_DESC,	Free a primary descriptor
81	0213	1	DBGSSTA_LOCK_SYMID,	Lock a SYMID
82	0214	1	DBGSSTA_UNLOCK_SYMID,	Unlock a SYMID
83	0215	1	DBGSPRINT,	'Print' an FAO string
84	0216	1	DBGSNEWLINE,	Dump 'printed' buffer
85	0217	1	DBGSPRINT_VALUE,	'Print' a value from a val desc
86	0218	1	DBGSPRINT_IDENTIFIER,	'Print' an identifier from a primary
87	0219	1	DBGSPRINT_IDENTIFIER_PC,	'Print' an identifier from an address
88	0220	1	DBGSPUTMSG,	Put an exception message
89	0221	1	DBGSPC_TO_LINE_LOOKUP,	Match a PC to line
90	0222	1	DBGSSRC_TYPE_PC_SOURCE: NOVALUE,	Display source line
91	0223	1	DBGSINS_DECODE,	Decode [and display] instruction
92	0224	1	DBGSOPCODE_INDEX,	Get opcode from mnemonic
93	0225	1	DBGSFINAL_HANDLER,	DEBUG's final handler
94	0226	1	DBGSREAD_ACCESS,	Check for read access
95	0227	1	DBGS MAP TO REG_ADDR,	Map an address to register space
96	0228	1	DBGSNGET_PAGES,	Get pages from a primary
97	0229	1	DBGS DATA_LENGTH,	Get data bit length from VMS descriptor
98	0230	1	DBGSIS_IT_ENTRY,	Checks address for entry point
99	0231	1	DBGSNMAKE_ARG_VECT,	Constructs a message argument vector
100	0232	1	DBGSNSAVE_DECIMAL_INTEGER,	Saves an inline numeric literal
101	0233	1	DBGSNSAVE_BREAK_BUFFER: NOVALUE,	Saves away a break action buffer
102	0234	1	DBGSGET_MEMORY,	Get a block of permanent memory
103	0235	1	DBGSREL_MEMORY,	Release a block of permanent memory
104	0236	1	DBGSGET_TEMPMEM,	Get a block of temporary memory
105	0237	1	DBGSREL_TEMPMEM,	Release all of temporary memory
106	0238	1	DBGSRST_TEMP_RELEASE: NOVALUE,	Release all temporary RST entries
107	0239	1	DBGSNNEXT_WORD,	Isolates next word for syntax errors
108	0240	1	DBGSNMATCH,	Routine to match keywords
109	0241	1	DBGSNPARSE_ADDRESS,	Interface routine to Address Expression Interpreter
110	0242	1	DBGSNPARSE_EXPRESSION,	Parse an expression
111	0243	1	DBGSNTYPE_CONV,	Type converter
112	0244	1	DBGSWRITE_MEM,	Write into memory
113	0245	1	DBGSNCIS_ADD,	Add command string
114	0246	1	DBGS COMMAND PROC,	Execute a command list
115	0247	1	DBGSNINITIALIZE,	Initialize for user commands
116	0248	1	DBGSNSYNTAX_ERROR,	Constructs a syntax error message
117	0249	1	DBGSSET_STP_LVL: NOVALUE,	Set step level
118	0250	1	DBGSPSEUDO_PROG,	DEBUG's call code
119	0251	1	LIBSSIGNAL: ADDRESSING_MODE (GENERAL),	
120	0252	1	LIB\$STOP;	
121	0253	1		
122	0254	1	EXTERNAL	
123	0255	1	DBGSGB_CALL_NORMAL_RET: BYTE,	CALL command status flag; 0 = not in
124	0256	1		a CALL command, 1 = in a CALL
125	0257	1		that has not yet returned, 2 =
126	0258	1		in normal return from a CALL cmd
127	0259	1	DBGSGB_RADIX: VECTOR[3, BYTE],	Radix settings
128	0260	1	DBGSGB_LANGUAGE: BYTE,	Current set lang
129	0261	1	DBGSGL_SIGN_FLAG,	Flag set to print '+' before signed
130	0262	1		variable

131	0263	1	DBG\$GV_CONTROL: DBG\$CONTROL_FLAGS,	Major State of DEBUG
132	0264	1	DBG\$GB_STP_PTR:	Current stepping modes
133	0265	1	REF EVENTS\$STEPPING_DESCRIPTOR,	
134	0266	1	DBG\$GB_MOD_PTR: REF VECTOR[,BYTE],	Current mode flags
135	0267	1	DBG\$GL_CIS_READ,	Head of command input stream
136	0268	1	DBG\$GL_CIS_LEVELS,	Number of levels of CIS nesting
137	0269	1	DBG\$GL_LIB_SIGNAL_ADDR,	Address of LIB\$SIGNAL
138	0270	1	DBG\$GL_LIB_STOP_ADDR,	Address of LIB\$STOP
139	0271	1	DBG\$GL_STEP_NUM,	Step count
140	0272	1	DBG\$GB_TAKE_CMD: BYTE,	User commands okay (no go etc.)
141	0273	1	DBG\$RUNFRAME: BLOCK[,BYTE],	Run frame
142	0274	1	DBG\$GB_EXC_BRE_FLAG: BYTE,	Encountered an exception break
143	0275	1	DBG\$GB_GO_ARG_FLAG: BYTE,	GO command had an argument
144	0276	1	DBG\$GB_NO_GLOBALS: BYTE,	Don't convert to global symbol
145	0277	1	DBG\$OPCODE_KIND_TABLE:	???
146	0278	1	VECTOR [512,WORD],	
147	0279	1	DBG\$OPCODE_NAME_TABLE:	???
148	0280	1	BLOCKVECTOR [,10,BYTE],	
149	0281	1	DBG\$PSEUDO_EXIT,	Label in pseudo code for CALL
150	0282	1	DBG\$PSEUDO_SSI,	Label in pseudo code for
151	0283	1		DBG_SSI_ROUTINE
152	0284	1	DBG\$GB_SET_SSI_CNT: BYTE,	Is watch pointing active?
153	0285	1	DBG\$TERM_HANDLER,	Label in termination handler
154	0286	1	DBG\$USER_EXIT,	Label in exit code
155	0287	1	PRIM_HANDLER_2,	Label in primary handler
156	0288	1	DBG\$GL_OUTPRAB: BLOCK[,BYTE],	RAB for 'OUTPUT'
157	0289	1	DBG\$GL_ORIG_COMMAND_PTR,	Pointer to original command string
158	0290	1	DBG\$GL_UPCASE_COMMAND_PTR: VECTOR[2],	
159	0291	1		Pointers to start and end
160	0292	1		of current command string
161	0293	1		
162	0294	1	GLOBAL	
163	0295	1	DBG\$GB_SET_BREAK_FLAG:	Set to TRUE during processing
164	0296	1	BYTE INITIAL(0),	of address in SET BREAK
165	0297	1	DBG\$GB_SET_WATCH_FLAG:	Set to TRUE during processing
166	0298	1	BYTE INITIAL(0);	of System service cycle
167	0299	1		(CALL to RET) for watch point
168	0300	1		value comparison
169	0301	1		
170	0302	1	OWN	
171	0303	1	INVALID_FLAG,	Set to TRUE when a Primary becomes
172	0304	1		invalid (PRIM_TO_VAL_HANDLER)
173	0305	1	NEWVALUE: REF DBG\$VALDESC,	New value for watch-point variable
174	0306	1	OLDVALUE: REF DBG\$VALDESC,	Old value for watch point variable
175	0307	1	TYPE_SOURCE,	It's okay to type source
176	0308	1	ACCVIO_PC,	PC at an ACCVIO
177	0309	1	WATCH_PC,	PC at next instruction after System
178	0310	1		service call when watch pointing
179	0311	1		is triggered, used to report watch
180	0312	1		point address
181	0313	1	SKIP_ACCVIO : INITIAL (FALSE),	We're [not initially] skipping ACCVIO's
182	0314	1	SKIP_WATCHES : INITIAL (FALSE),	Flag set to indicate We t-bit over RET
183	0315	1		of Service call, report watched
184	0316	1		value if there is one
185	0317	1	WHEN_CONDITION: REF DBG\$VALDESC;	Condition for WHEN clause
186	0318	1		
187	0319	1	BUILTIN	

DBGEVENT
V04-000

N 5
16-Sep-1984 00:59:10 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:16:53 [DEBUG.SRC]DBGEVENT.B32;1

Page 5
(2)

:	188	0320	1	INSQUE,
:	189	0321	1	REMQUE,
:	190	0322	1	PROBER;

! Insert an entry on a list
! Remove an entry from a list
! Probe a location for read-access


```
192 0323 1 ! Define the QUEUE_HEAD data structure, used to reference the head of
193 0324 1 ! a queue.
194 0325 1
195 0326 1 FIELD
196 0327 1     QUEUE_HEAD_FIELDS =
197 0328 1     SET
198 0329 1     A_QUEUE_ENTRY = [0,A_],      ! Queue entry's address
199 0330 1
200 0331 1     L_QUEUE_FLINK = [0,L_],      ! Queue's 0th (normal) Forward LINK
201 0332 1     L_QUEUE_BLINK = [1,L_],    ! Queue's 0th (normal) Backward Link
202 0333 1
203 0334 1     L_QUEUE_FLINK1 = [2,L_],    ! Queue's 1st Forward LINK
204 0335 1     L_QUEUE_BLINK1 = [3,L_],   ! Queue's 1st Backward Link
205 0336 1     TES;
206 0337 1
207 0338 1
208 0339 1 MACRO QUEUE_HEAD = BLOCK [4, LONG] FIELD (QUEUE_HEAD_FIELDS)%;
209 0340 1
210 0341 1 GLOBAL
211 0342 1     EVENT$CMD_QUEUE:      QUEUE_HEAD,      ! Command Queue
212 0343 1     EVENT$DO_LIST_QUEUE:  QUEUE_HEAD,      ! DO List Queue
213 0344 1     EVENT$WHEN_QUEUE:    QUEUE_HEAD,      ! WHEN Queue
214 0345 1     EVENT$PAGE_QUEUE:   QUEUE_HEAD,      ! PAGE Queue
215 0346 1
216 0347 1
217 0348 1 ! The following is used to flag a stop, such as from a BREAK or the
218 0349 1 ! end of a STEP, as opposed to a TRACE....
219 0350 1
220 0351 1 EVENT$B_STOP_USER :      BYTE;
```

```
222 0352 1 OWN
223 0353 1 ! Opcode Table for /INSTRUCTION = (<mnemonic> ,...)
224 0354 1 !
225 0355 1 DBG$OPCODES_USER : BITVECTOR[512],
226 0356 1
227 0357 1
228 0358 1 ! Opcode Table for STEP/INSTRUCTION = (<mnemonic> ,...)
229 0359 1 !
230 0360 1 DBG$OPCODES_STEP_USER : BITVECTOR[512],
231 0361 1
232 0362 1
233 0363 1 ! Opcode Table for /CALL events.
234 0364 1 !
235 0365 1 DBG$OPCODES_CALL : BITVECTOR[512]
236 0366 1 PRESET
237 0367 1 ([X'0FB'] = 1, ! CALLS
238 0368 1 [X'0FA'] = 1, ! CALLG
239 0369 1 [X'030'] = 1, ! BSBW
240 0370 1 [X'010'] = 1, ! BSBB
241 0371 1 [X'016'] = 1, ! JSB
242 0372 1 [X'005'] = 1, ! RSB
243 0373 1 [X'004'] = 1, ! RET
244 0374 1 ),
245 0375 1
246 0376 1
247 0377 1 ! Opcode Table for /BRANCH events.
248 0378 1 !
249 0379 1 DBG$OPCODES_BRANCH : BITVECTOR[512]
250 0380 1 PRESET
251 0381 1 ([X'012'] = 1, ! BNEQ or BNEQU
252 0382 1 [X'013'] = 1, ! BEQL or BEQLU
253 0383 1 [X'014'] = 1, ! BGTR
254 0384 1 [X'015'] = 1, ! BLEQ
255 0385 1 [X'018'] = 1, ! BGEQ
256 0386 1 [X'019'] = 1, ! BLSS
257 0387 1 [X'01A'] = 1, ! BGTRU
258 0388 1 [X'01B'] = 1, ! BLEQU
259 0389 1 [X'01C'] = 1, ! BVC
260 0390 1 [X'01D'] = 1, ! BVS
261 0391 1 [X'01E'] = 1, ! BGEQU or BCC
262 0392 1 [X'01F'] = 1, ! BLSSU or BCS
263 0393 1 [X'011'] = 1, ! BRB
264 0394 1 [X'031'] = 1, ! BRW
265 0395 1 [X'017'] = 1, ! JMP
266 0396 1 [X'0E0'] = 1, ! BBS
267 0397 1 [X'0E1'] = 1, ! BBC
268 0398 1 [X'0E2'] = 1, ! BBSS
269 0399 1 [X'0E3'] = 1, ! BBBS
270 0400 1 [X'0E4'] = 1, ! BBSC
271 0401 1 [X'0E5'] = 1, ! BBCC
272 0402 1 [X'0E6'] = 1, ! BBSSI
273 0403 1 [X'0E7'] = 1, ! BBCCI
274 0404 1 [X'0E8'] = 1, ! BLBS
275 0405 1 [X'0E9'] = 1, ! BLBC
276 0406 1 [X'09D'] = 1, ! ACBB
277 0407 1 [X'03D'] = 1, ! ACBW
278 0408 1 [X'0F1'] = 1, ! ACBL
```

```

.. 279      0409  1
... 280      0410  1
... 281      0411  1
... 282      0412  1
... 283      0413  1
... 284      0414  1
... 285      0415  1
... 286      0416  1
... 287      0417  1
... 288      0418  1
... 289      0419  1
... 290      0420  1
... 291      0421  1
... 292      0422  1
... 293      0423  1
... 294      0424  1
... 295      0425  1
... 296      0426  1
... 297      0427  1
... 298      0428  1
... 299      0429  1
... 300      0430  1
... 301      0431  1
... 302      0432  1

```

```

[XX'04F'] = 1. ! ACBF
[XX'06F'] = 1. ! ACBD
[XX'14F'] = 1. ! ACBG
[XX'16F'] = 1. ! ACBH
[XX'0F3'] = 1. ! AOBLEQ
[XX'0F2'] = 1. ! AOBLESS
[XX'0F4'] = 1. ! SOBGEO
[XX'0F5'] = 1. ! SOBGTR
[XX'08F'] = 1. ! CASEB
[XX'0AF'] = 1. ! CASEW
[XX'OCF'] = 1. ! CASEL
),

```

! Opcode Table for stepping /OVER.

DBG\$OPCODES_STEP_OVER : BITVECTOR[512]

```

PRESET
([XX'0FB'] = 1. ! CALLS
[XX'0FA'] = 1. ! CALLG
[XX'030'] = 1. ! BSBW
[XX'010'] = 1. ! BSBB
[XX'016'] = 1. ! JSB
);

```



```
304 0433 1 MACRO
305 0434 1
306 0435 1 ! Calculate word length from bit length.
307 0436 1
308 M 0437 1 BIT_TO_WORD_LENGTH (BIT_LENGTH) =
309 M 0438 1 -((BIT_LENGTH + %BPVAL - 1) / %BPVAL)
310 M 0439 1 %,
311 0440 1
312 0441 1 ! Setup a UPLIT %ASCIC string.
313 0442 1
314 M 0443 1
315 M 0444 1 $AC (STRING) =
316 M 0445 1 UPLIT BYTE (%ASCIC STRING)
317 0446 1 %,
318 0447 1
319 0448 1 ! Test <string> for a match with the input string.
320 0449 1
321 M 0450 1 MATCH (STRING) =
322 M 0451 1 (DBG$NMATCH(.INPUT_DESC, STRING,
323 M 0452 1 %IF %NULL (%REMAINING) %THEN 1 %ELSE %REMAINING %FI)) %,
324 M 0453 1
325 0454 1
326 0455 1 ! Match <string> to the input string, and give a syntax
327 0456 1 error if <string> does not match.
328 0457 1
329 M 0458 1
330 M 0459 1 NEED_MATCH (STRING) =
331 M 0460 1 (IF NOT MATCH (STRING) THEN SYNTAX_ERROR;) %,
332 0461 1
333 0462 1 ! Syntax Error
334 0463 1
335 0464 1 SYNTAX_ERROR =
336 M 0465 1 BEGIN
337 M 0466 1 .MESSAGE_VECT =
338 M 0467 1 (IF MATCH (DBG$CS_CR)
339 M 0468 1 THEN
340 M 0469 1 DBG$NMAKE_ARG_VECT (DBG$NEEDMORE)
341 M 0470 1 ELSE
342 M 0471 1 DBG$NSYNTAX_ERROR (DBG$NNEXT_WORD (.INPUT_DESC))
343 M 0472 1 );
344 M 0473 1 RETURN ST$K_SEVERE
345 M 0474 1
346 M 0475 1 END
347 M 0476 1 %,
348 0477 1
349 0478 1 ! Allocate an adverb node.
350 0479 1
351 M 0480 1 GET_ADVERB_NODE =
352 M 0481 1 BEGIN
353 M 0482 1 ADVERB_NODE = DBG$GET_TEMPMEM (DBG$K_ADVERB_NODE_SIZE);
354 M 0483 1 ADVERB_NODE [DBG$L_ADVERB_LINK] = 0;
355 M 0484 1 .ADVERB_LINK = .ADVERB_NODE;
356 M 0485 1 ADVERB_LINK = ADVERB_NODE [DBG$L_ADVERB_LINK]
357 M 0486 1 END
358 M 0487 1 %,
359 0488 1
360 0489 1
```

```
.. 361      0490 1
.. 362      0491 1
.. 363      0492 1
.. 364      0493 1
.. 365      0494 1
.. 366      0495 1
.. 367      0496 1
.. 368      0497 1
.. 369      0498 1
.. 370      0499 1
.. 371      0500 1
.. 372      0501 1
.. 373      0502 1
.. 374      0503 1
.. 375      0504 1
.. 376      0505 1
.. 377      0506 1
.. 378      0507 1
.. 379      0508 1
.. 380      0509 1
.. 381      0510 1
.. 382      0511 1
.. 383      0512 1

! Allocate a noun node.
GET_NOUN_NODE =
  BEGIN
    NOUN_NODE = DBG$GET_TEMP_MEM (DBG$K_NOUN_NODE_SIZE);
    NOUN_NODE [DBG$L_NOUN_LINK] = 0;
    NOUN_LINK = NOUN_NODE;
    NOUN_LINK = NOUN_NODE [DBG$L_NOUN_LINK]
  END
Z.

! Write an opcode to memory.
WRITE_OPCODE (ADDRESS, OPCODE) =
  (
    LOCAL
      OP;

    OP = OPCODE;
    DBG$WRITE_MEM (ADDRESS, OP, 1)
  )
Z;
```

```

385 0513 1 ! Literals
386 0514 1 !
387 0515 1 LITERAL
388 0516 1
389 0517 1
390 0518 1
391 0519 1
392 0520 1
393 0521 1
394 P 0522 1
395 P 0523 1
396 P 0524 1
397 P 0525 1
398 P 0526 1
399 P 0527 1
400 P 0528 1
401 P 0529 1
402 P 0530 1
403 P 0531 1
404 P 0532 1
405 P 0533 1
406 P 0534 1
407 P 0535 1
408 P 0536 1
409 P 0537 1
410 P 0538 1
411 P 0539 1
412 P 0540 1
413 P 0541 1
414 P 0542 1
415 P 0543 1
416 P 0544 1
417 P 0545 1
418 0546 1
419 0547 1

```

Define the adverb literals, used to describe the contents
of an adverb node.

```

ENUMERATE (0, ADVERB_AFTER,
             ADVERB_TEMPORARY,
             ADVERB_SILENT,
             ADVERB_NOSILENT,
             ADVERB_WHEN,
             ADVERB_DO,

             ADVERB_READ,
             ADVERB_WRITE,
             ADVERB_MODIFY,
             ADVERB_EXECUTE,
             ADVERB_RETURN,
             ADVERB_EXCEPTION,
             ADVERB_SOURCE,
             ADVERB_NOSOURCE,
             ADVERB_SYSTEM,
             ADVERB_NOSYSTEM,
             ADVERB_INT0,
             ADVERB_OVER,
             ADVERB_CALL,
             ADVERB_BRANCH,
             ADVERB_LINE,
             ADVERB_INSTRUCTION,
             ADVERB_OPCODE,
             ADVERB_ALL
);

```



```

421 0548 1 GLOBAL ROUTINE DBG$EVENT_INITIALIZATION: NOVALUE =
422 0549 1
423 0550 1 FUNCTION
424 0551 1     This routine is called to initialize the event structures when
425 0552 1     DEBUG is first entered.
426 0553 1
427 0554 1 INPUTS
428 0555 1     None
429 0556 1
430 0557 1 OUTPUTS
431 0558 1     None
432 0559 1
433 0560 1
434 0561 2 BEGIN
435 0562 2
436 0563 2     ! Intialize the head of the Command Queue.
437 0564 2     !
438 0565 2     EVENT$CMD_QUEUE [L_QUEUE_FLINK] = EVENT$CMD_QUEUE;
439 0566 2     EVENT$CMD_QUEUE [L_QUEUE_BLINK] = EVENT$CMD_QUEUE;
440 0567 2     EVENT$CMD_QUEUE [L_QUEUE_FLINK1] = EVENT$CMD_QUEUE;
441 0568 2     EVENT$CMD_QUEUE [L_QUEUE_BLINK1] = EVENT$CMD_QUEUE;
442 0569 2
443 0570 2
444 0571 2     ! Initialize the head of the DO List Queue.
445 0572 2     !
446 0573 2     EVENT$DO_LIST_QUEUE [L_QUEUE_FLINK] = EVENT$DO_LIST_QUEUE;
447 0574 2     EVENT$DO_LIST_QUEUE [L_QUEUE_BLINK] = EVENT$DO_LIST_QUEUE;
448 0575 2
449 0576 2
450 0577 2     ! Initialize the head of the WHEN Queue.
451 0578 2     !
452 0579 2     EVENT$WHEN_QUEUE [L_QUEUE_FLINK] = EVENT$WHEN_QUEUE;
453 0580 2     EVENT$WHEN_QUEUE [L_QUEUE_BLINK] = EVENT$WHEN_QUEUE;
454 0581 2
455 0582 2
456 0583 2     ! Initialize the head of the PAGE Queue.
457 0584 2     !
458 0585 2     EVENT$PAGE_QUEUE [L_QUEUE_FLINK] = EVENT$PAGE_QUEUE;
459 0586 2     EVENT$PAGE_QUEUE [L_QUEUE_BLINK] = EVENT$PAGE_QUEUE;
460 0587 2
461 0588 1 END;

```

```

.TITLE DBG$EVENT
.IDENT \V04-000\
.PSECT DBG$OWN,NOEXE, PIC,2

```

```

00000 INVALID_FLAG:
          .BLKB 4
00004 NEWVALUE:
          .BLKB 4
00008 OLDVALUE:
          .BLKB 4
0000C TYPE_SOURCE:
          .BLKB 4
00010 ACCVIO_PC:

```

```
                                .BLKB 4
00014 WATCH_PC:
                                .BLKB 4
00000000 00018 SKIP_ACCVIOS:
                                .LONG 0
00000000 0001C SKIP_WATCHES:
                                .LONG 0
00020 WHEN_CONDITION:
                                .BLKB 4
00024 DBG$OPCODES_USER:
                                .BLKB 64
00064 DBG$OPCODES_STEP_USER:
                                .BLKB 64
30 000A4 DBG$OPCODES_CALL:
                                .BYTE 48
00 000A5                                .BYTE 0
41 000A6                                .BYTE 65
00# 000A7                                .BYTE 0[3]
01 000AA                                .BYTE 1
00# 000AB                                .BYTE 0[24]
0C 000C3                                .BYTE 12
00# 000C4                                .BLKB 32
00# 000E4 DBG$OPCODES_BRANCH:
                                .BYTE 0[2]
FF BE 000E6                                .BYTE -66, -1
00# 000E8                                .BYTE 0[2]
20 02 000EA                                .BYTE 2, 32
00 000EC                                .BYTE 0
80 000ED                                .BYTE -128
00# 000EE                                .BYTE 0[3]
80 000F1                                .BYTE -128
00# 000F2                                .BYTE 0[3]
80 000F5                                .BYTE -128
00 000F6                                .BYTE 0
20 000F7                                .BYTE 32
00 000F8                                .BYTE 0
80 000F9                                .BYTE -128
00# 000FA                                .BYTE 0[3]
80 000FD                                .BYTE -128
00# 000FE                                .BYTE 0[2]
3E 03 FF 00100                                .BYTE -1, 3, 62
00# 00103                                .BYTE 0[10]
80 0010D                                .BYTE -128
00# 0010E                                .BYTE 0[3]
80 00111                                .BYTE -128
00# 00112                                .BLKB 18
00# 00124 DBG$OPCODES_STEP_OVER:
                                .BYTE 0[2]
41 00126                                .BYTE 65
00# 00127                                .BYTE 0[3]
01 0012A                                .BYTE 1
00# 0012B                                .BYTE 0[24]
0C 00143                                .BYTE 12
00144                                .BLKB 32
```

.PSECT DBG\$GLOBAL,NOEXE, PIC,2

```
00 00000 DBG$GB_SET BREAK FLAG::
00 00001 DBG$GB_SET WATCH FLAG::
00002 .BYTE 0
00004 .BLKB 2
00014 .BLKB 16
00024 .BLKB 16
00034 .BLKB 16
00044 .BLKB 16
00044 .BLKB 1
```

```
.EXTRN DBG$NGET_ADDRESS
.EXTRN DBG$MAKE_VAL_DESC
.EXTRN DBG$PRIM_TO_VAL
.EXTRN DBG$NGET_SYMID, DBG$NCOPY_DESC
.EXTRN DBG$NFREE_DESC, DBG$STA_LOCK_SYMID
.EXTRN DBG$STA_UNLOCK_SYMID
.EXTRN DBG$PRINT, DBG$NEWLINE
.EXTRN DBG$PRINT_VALUE
.EXTRN DBG$PRINT_IDENTIFIER
.EXTRN DBG$PRINT_IDENTIFIER_PC
.EXTRN DBG$PUTMSG, DBG$PC_TO_LINE_LOOKUP
.EXTRN DBG$SRC_TYPE_PC_SOURCE
.EXTRN DBG$INS_DECODE, DBG$OPCODE_INDEX
.EXTRN DBG$FINAL_HANDL
.EXTRN DBG$READ_ACCESS
.EXTRN DBG$MAP_TO_REG_ADDR
.EXTRN DBG$NGET_PAGES, DBG$DATA_LENGTH
.EXTRN DBG$IS_IT_ENTRY
.EXTRN DBG$NMAKE_ARG_VECT
.EXTRN DBG$NSAVE_DECIMAL_INTEGER
.EXTRN DBG$NSAVE_BREAK_BUFFER
.EXTRN DBG$GET_MEMORY, DBG$REL_MEMORY
.EXTRN DBG$GET_TEMPMEM
.EXTRN DBG$REL_TEMPMEM
.EXTRN DBG$RST_TEMP_RELEASE
.EXTRN DBG$NNEXT_WORD, DBG$NMATCH
.EXTRN DBG$NPARSE_ADDRESS
.EXTRN DBG$NPARSE_EXPRESSION
.EXTRN DBG$NTYPE_CONV, DBG$WRITE_MEM
.EXTRN DBG$NCIS_ADD, DBG$COMMAND_PROC
.EXTRN DBG$NINITIALIZE
.EXTRN DBG$NSYNTAX_ERROR
.EXTRN DBG$SET_STP_LVL
.EXTRN DBG$PSEUDO_PROG
.EXTRN LIB$SIGNAL, LIB$STOP
.EXTRN DBG$GB_CALL_NORMAL_RET
.EXTRN DBG$GB_RADIX, DBG$GB_LANGUAGE
.EXTRN DBG$GL_SIGN_FLAG
.EXTRN DBG$GV_CONTROL, DBG$GB_STP_PTR
.EXTRN DBG$GB_MOD_PTR, DBG$GL_CISREAD
.EXTRN DBG$GL_CIS_LEVELS
```


.ENTRY	DBG\$EVENT_INITIALIZATION, Save R2	0548
MOVAB	EVENT\$CMD-QUEUE, R2	0549
MOVAB	EVENT\$CMD-QUEUE, EVENT\$CMD-QUEUE	0566
MOVAB	EVENT\$CMD-QUEUE, EVENT\$CMD-QUEUE+4	0567
MOVAB	EVENT\$CMD-QUEUE, EVENT\$CMD-QUEUE+8	0568
MOVAB	EVENT\$CMD-QUEUE, EVENT\$CMD-QUEUE+12	0569
MOVAB	EVENT\$DO_LIST-QUEUE, EVENT\$DO_LIST-QUEUE	0574
MOVAB	EVENT\$DO_LIST-QUEUE, EVENT\$DO_LIST-QUEUE+4	0575
MOVAB	EVENT\$WHEN-QUEUE, EVENT\$WHEN-QUEUE	0580
MOVAB	EVENT\$WHEN-QUEUE, EVENT\$WHEN-QUEUE+4	0581
MOVAB	EVENT\$PAGE-QUEUE, EVENT\$PAGE-QUEUE	0586
MOVAB	EVENT\$PAGE-QUEUE, EVENT\$PAGE-QUEUE+4	0587
RET		0588

: Routine Size: 55 bytes, Routine Base: DBG\$CODE + 0000

```
463 0589 1 GLOBAL ROUTINE DBG$EVENT_SYNTAX(INPUT_DESC, VERB_NODE, MESSAGE_VECT) =
464 0590 1
465 0591 1 FUNCTION
466 0592 1 This routine parses a step, break, trace, or watch point command,
467 0593 1 after the '[SET] STEP', 'SET BREAK', 'SET TRACE', or 'SET WATCH'
468 0594 1 has been parsed. This routine is called from DBG$NSET (or DBG$NSTEP).
469 0595 1
470 0596 1 The following syntax is accepted:
471 0597 1
472 0598 1 SET [ BREAK : TRACE : WATCH ]
473 0599 1 [ /AFTER : <n> ]
474 0600 1 [ /TEMPORARY ]
475 0601 1 [ /[NO]SILENT ]
476 0602 1 <event>
477 0603 1 [ WHEN (<expression>) ]
478 0604 1 [ DO (<command list>) ]
479 0605 1
480 0606 1 If the event is a watchpoint, <event> is:
481 0607 1
482 0608 1 <address> [ , <address> ]*
483 0609 1
484 0610 1 otherwise, <event> is:
485 0611 1
486 0612 1 [ /READ : /WRITE : /MODIFY : /EXECUTE : /RETURN ]
487 0613 1 <address> [ , <address> ]* ;
488 0614 1 [ /EXCEPTION ] ;
489 0615 1 [ /[NO]SOURCE : /[NO]SYSTEM : /INTO : /OVER ]*
490 0616 1 [ /CALLS : /RETURN : /BRANCH : /LINE : /INSTRUCTION
491 0617 1 [ = [ <mnemonic> : ( <mnemonic> [ , <mnemonic> ] ) ] ]
492 0618 1 ]
493 0619 1
494 0620 1 SET STEP
495 0621 1 [ /[NO]SILENT
496 0622 1 [ /[NO]SOURCE : /[NO]SYSTEM : INTO : OVER ]*
497 0623 1 [ CALLS : RETURN : BRANCH : LINE : INSTRUCTION
498 0624 1 [ = [ <mnemonic> : ( <mnemonic> [ , <mnemonic> ] ) ] ]
499 0625 1 ]
500 0626 1
501 0627 1 STEP
502 0628 1 [ /[NO]SILENT
503 0629 1 [ /[NO]SOURCE : /[NO]SYSTEM : /INTO : /OVER ]*
504 0630 1 [ /CALLS : /RETURN : /BRANCH : /LINE : /INSTRUCTION
505 0631 1 [ = [ <mnemonic> : ( <mnemonic> [ , <mnemonic> ] ) ] ]
506 0632 1 ]
507 0633 1
508 0634 1
509 0635 1 INPUTS
510 0636 1 INPUT_DESC: The current command line input descriptor.
511 0637 1 VERB_NODE: A pointer to a DEBUG verb node, with the COMPOSITE
512 0638 1 attribute set to EVENT$K_SET_BREAK, EVENT$K_SET_TRACE,
513 0639 1 EVENT$K_SET_WATCH, EVENT$K_SET_STEP, or EVENT$K_STEP.
514 0640 1
515 0641 1 MESSAGE_VECT: The address of a longword to contain the address
516 0642 1 of a message argument vector.
517 0643 1
518 0644 1 OUTPUTS
519 0645 1 The parse tree headed by VERB_NODE is created to represent the
```

command parsed. Errors cause this routine to return STSSK_SEVERE,
otherwise STSSK_SUCCESS.

BEGIN

MAP

VERB_NODE: REF DBG\$VERB_NODE; ! Verb node pointer

LOCAL

STATUS,	! Returned status
ADVERB_NODE: REF DBG\$ADVERB_NODE,	! Adverb node pointer
ADVERB_LINK: REF DBG\$ADVERB_NODE,	! Adverb node link
NOUN_NODE: REF DBG\$NOUN_NODE,	Noun node pointer
NOUN_LINK: REF DBG\$NOUN_NODE,	Noun node link
CMD_TYPE,	Command type
CMD_KIND,	Command kind
SUB_KIND,	Command sub-kind
AFTER_COUNT,	After count
TEMPORARY,	Temporary flag
SILENT,	Silent flag
SOURCE,	Source flag
NOSILENT,	Nosilent flag
NOSOURCE,	Nosource flag
SYSTEM,	System flag
NOSYSTEM,	Nosystem flag
INTO,	Into flag
OVER;	Over flag

BIND

! Define the character strings to parse.

DBG\$CS_AFTER =	SAC ('AFTER'),
DBG\$CS_TEMPORARY =	SAC ('TEMPORARY'),
DBG\$CS_SILENT =	SAC ('SILENT'),
DBG\$CS_NOSILENT =	SAC ('NOSILENT'),
DBG\$CS_WHEN =	SAC ('WHEN'),
DBG\$CS_DO =	SAC ('DO'),
DBG\$CS_READ =	SAC ('READ'),
DBG\$CS_WRITE =	SAC ('WRITE'),
DBG\$CS_MODIFY =	SAC ('MODIFY'),
DBG\$CS_EXECUTE =	SAC ('EXECUTE'),
DBG\$CS_RETURN =	SAC ('RETURN'),
DBG\$CS_SOURCE =	SAC ('SOURCE'),
DBG\$CS_NOSOURCE =	SAC ('NOSOURCE'),
DBG\$CS_SYSTEM =	SAC ('SYSTEM'),
DBG\$CS_NOSYSTEM =	SAC ('NOSYSTEM'),
DBG\$CS_INTO =	SAC ('INTO'),
DBG\$CS_OVER =	SAC ('OVER'),
DBG\$CS_EXCEPTION =	SAC ('EXCEPTION'),
DBG\$CS_CALL =	SAC ('CALLS'),
DBG\$CS_BRANCH =	SAC ('BRANCH'),
DBG\$CS_LINE =	SAC ('LINE'),
DBG\$CS_INSTRUCTION =	SAC ('INSTRUCTION'),

```

577      0703      2      DBG$CS_EQUALS =      SAC ('='),
578      0704      2      DBG$CS_L_PAREN =      SAC ('('),
579      0705      2      DBG$CS_R_PAREN =      SAC (')'),
580      0706      2      DBG$CS_COMMA =      SAC (','),
581      0707      2      DBG$CS_SLASH =      SAC ('/'),
582      0708      2      DBG$CS_COLON =      SAC (':'),
583      0709      2      DBG$CS_CR =      UPLIT BYTE (1, DBG$K_CAR_RETURN);
584      0710
585      0711
586      0712
587      0713      2      ! Initialize the verb's adverb and noun pointers to null.
588      0714      2      !
589      0715      2      VERB_NODE [DBG$L_VERB_ADVERB_PTR] = 0;
590      0716      2      VERB_NODE [DBG$L_VERB_OBJECT_PTR] = 0;
591      0717
592      0718
593      0719      2      ! Initialize the adverb and noun links.
594      0720      2      !
595      0721      2      ADVERB_LINK = VERB_NODE [DBG$L_VERB_ADVERB_PTR];
596      0722      2      NOUN_LINK = VERB_NODE [DBG$L_VERB_OBJECT_PTR];
597      0723
598      0724
599      0725      2      ! Set the default command descriptors....
600      0726      2      !
601      0727      2      SELECTONE .VERB_NODE [DBG$B_VERB_COMPOSITE] OF
602      0728      2      SET
603      0729
604      0730
605      0731      2      [EVENT$K_SET_BREAK]:
606      0732      2      BEGIN
607      0733      2      CMD_TYPE = EVENT$K_TYPE_BREAK;
608      0734      2      CMD_KIND = EVENT$K_KIND_ACC;
609      0735      2      SUB_KIND = EVENT$K_ACC_EXEC;
610      0736      2      END;
611      0737
612      0738
613      0739      2      [EVENT$K_SET_TRACE]:
614      0740      2      BEGIN
615      0741      2      CMD_TYPE = EVENT$K_TYPE_TRACE;
616      0742      2      CMD_KIND = EVENT$K_KIND_ACC;
617      0743      2      SUB_KIND = EVENT$K_ACC_EXEC;
618      0744      2      END;
619      0745
620      0746
621      0747      2      [EVENT$K_SET_WATCH]:
622      0748      2      BEGIN
623      0749      2      CMD_TYPE = EVENT$K_TYPE_WATCH;
624      0750      2      CMD_KIND = EVENT$K_KIND_ACC;
625      0751      2      SUB_KIND = EVENT$K_ACC_MDFY;
626      0752      2      END;
627      0753
628      0754
629      0755      2      [EVENT$K_SET_STEP,EVENT$K_STEP]:
630      0756      2      BEGIN
631      0757      2      CMD_TYPE = EVENT$K_TYPE_STEPS;
632      0758      2      SUB_KIND = .DBG$GB_STP_PTR [EVENT$B_STEPPING_KIND];
633      0759      2      IF .SUB_KIND EQLU EVENT$K_ACC_RTRN

```



```

        THEN
            CMD_KIND = EVENT$K_KIND_ACC
        ELSE IF .SUB_KIND EQLU EVENT$K_EXC_EXC
        THEN
            CMD_KIND = EVENT$K_KIND_EXC
        ELSE
            CMD_KIND = EVENT$K_KIND_INS;
        END;
    TES;

    ! Setup the other default values.
    AFTER COUNT = 1;
    TEMPORARY = FALSE;
    SILENT = FALSE;
    NOSILENT = FALSE;
    SOURCE = FALSE;
    NOSOURCE = FALSE;
    SYSTEM = FALSE;
    NOSYSTEM = FALSE;
    INTO = FALSE;
    OVER = FALSE;
    IF .VERB_NODE [DBG$B_VERB_COMPOSITE] EQL EVENT$K_STEP
    THEN
        SILENT = NOT .DBG$GB_STP_PTR[EVENT$V_STEPPING_NOSILENT];

    ! Parse the command.  If this is not a SET STEP command, meaning that it
    ! is SET BREAK, SET TRACE, SET WATCH, or STEP, we look for qualifiers with
    ! "/" preceding.
    IF .VERB_NODE [DBG$B_VERB_COMPOSITE] NEQU EVENT$K_SET_STEP
    THEN
        BEGIN
            ! Look for the qualifiers....
            Parse the command according to the following syntax:

                [ /AFTER : <n> ]
                [ /[NO]SILENT ]
                [ /TEMPORARY ]
                [ /READ : /WRITE : /MODIFY : /EXECUTE : /RETURN ]
                  <address> [ , <address> ]*
                /EXCEPTION
                [ /[NO]SOURCE : /[NO]SYSTEM : /INTO : /OVER ]
                /CALLS
                /RETURN
                /BRANCH
                /INSTRUCTION [ = [ <mnemonic> : [ ( <mnemonic> [ , <mnemonic> ]* ) ] ] ]

```

691 0817 3
692 0818 3
693 0819 4
694 0820 4
695 0821 4
696 0822 4
697 0823 4
698 0824 4
699 0825 4
700 0826 4
701 0827 5
702 0828 5
703 0829 5
704 0830 5
705 0831 5
706 0832 6
707 0833 6
708 0834 6
709 0835 6
710 0836 6
711 0837 6
712 0838 6
713 0839 6
714 0840 6
715 0841 6
716 0842 6
717 0843 6
718 0844 6
719 0845 6
720 0846 6
721 0847 6
722 0848 6
723 0849 6
724 0850 6
725 0851 6
726 0852 5
727 0853 5
728 0854 5
729 0855 4
730 0856 4
731 0857 4
732 0858 4
733 0859 4
734 0860 4
735 0861 5
736 0862 5
737 0863 5
738 0864 5
739 0865 5
740 0866 5
741 0867 5
742 0868 6
743 0869 6
744 0870 6
745 0871 6
746 0872 6
747 0873 6

```
NOSILENT = TRUE;
WHILE MATCH(DBG$CS_SLASH) DO
  BEGIN
    SELECTONE TRUE OF
      SET

      ! Parse the /AFTER : <n> qualifier.
      [MATCH (DBG$CS_AFTER)]:
        BEGIN
          IF .CMD_TYPE EQLU EVENT$K_TYPE_BREAK OR
             .CMD_TYPE EQLU EVENT$K_TYPE_TRACE OR
             .CMD_TYPE EQLU EVENT$K_TYPE_WATCH
          THEN
            BEGIN

              ! Match the ':'.
              NEED_MATCH (DBG$CS_COLON);

              ! Fill in the details.
              IF NOT DBG$NSAVE DECIMAL_INTEGER
                ( .INPUT_DESC,
                  AFTER_COUNT,
                  MESSAGE_VECT
                )
              THEN
                RETURN ST$K_SEVERE;

            END

          ELSE
            SYNTAX_ERROR;

        END;

      ! Parse the /TEMPORARY qualifier.
      [MATCH (DBG$CS_TEMPORARY)]:
        BEGIN

          IF .CMD_TYPE EQLU EVENT$K_TYPE_BREAK OR
             .CMD_TYPE EQLU EVENT$K_TYPE_TRACE OR
             .CMD_TYPE EQLU EVENT$K_TYPE_WATCH
          THEN
            BEGIN

              ! Fill in the details.
              TEMPORARY = TRUE;
```

```
END
ELSE
  SYNTAX_ERROR;
END;

! Parse the /SILENT qualifier.
[MATCH (DBG$CS_SILENT, 2)]:
BEGIN
  SILENT = TRUE;
  NOSILENT = FALSE;
END;

! Parse the /NOSILENT qualifier.
[MATCH (DBG$CS_NOSILENT, 4)]:
BEGIN
  NOSILENT = TRUE;
  SILENT = FALSE;
END;

! Parse /READ.
[MATCH (DBG$CS_READ)]:
BEGIN

  ! Make sure that this is a SET BREAK or SET TRACE command,
  ! and then set the command kind to read access.
  IF .CMD_TYPE EQLU EVENT$K_TYPE_BREAK OR
     .CMD_TYPE EQLU EVENT$K_TYPE_TRACE
  THEN
    BEGIN
      CMD_KIND = EVENT$K_KIND_ACC;
      SUB_KIND = EVENT$K_ACC_READ;
    END
  ELSE
    SYNTAX_ERROR;
  END;

! Parse /WRITE.
[MATCH (DBG$CS_WRITE)]:
BEGIN

  ! Make sure that this is a SET BREAK or SET TRACE command,
  ! and then set the command kind to write access.
```

```
748 0874 6
749 0875 6
750 0876 5
751 0877 5
752 0878 5
753 0879 4
754 0880 4
755 0881 4
756 0882 4
757 0883 4
758 0884 4
759 0885 5
760 0886 5
761 0887 5
762 0888 4
763 0889 4
764 0890 4
765 0891 4
766 0892 4
767 0893 4
768 0894 5
769 0895 5
770 0896 5
771 0897 4
772 0898 4
773 0899 4
774 0900 4
775 0901 4
776 0902 4
777 0903 5
778 0904 5
779 0905 5
780 0906 5
781 0907 5
782 0908 5
783 0909 5
784 0910 5
785 0911 5
786 0912 6
787 0913 6
788 0914 6
789 0915 6
790 0916 6
791 0917 5
792 0918 5
793 0919 4
794 0920 4
795 0921 4
796 0922 4
797 0923 4
798 0924 4
799 0925 5
800 0926 5
801 0927 5
802 0928 5
803 0929 5
804 0930 5
```

805 0931 5
806 0932 5
807 0933 5
808 0934 5
809 0935 6
810 0936 6
811 0937 6
812 0938 6
813 0939 5
814 0940 5
815 0941 5
816 0942 5
817 0943 5
818 0944 5
819 0945 5
820 0946 5
821 0947 5
822 0948 5
823 0949 5
824 0950 5
825 0951 5
826 0952 5
827 0953 5
828 0954 5
829 0955 5
830 0956 6
831 0957 6
832 0958 6
833 0959 6
834 0960 6
835 0961 5
836 0962 5
837 0963 5
838 0964 5
839 0965 5
840 0966 5
841 0967 5
842 0968 5
843 0969 5
844 0970 5
845 0971 5
846 0972 5
847 0973 5
848 0974 5
849 0975 5
850 0976 5
851 0977 5
852 0978 5
853 0979 6
854 0980 6
855 0981 6
856 0982 6
857 0983 6
858 0984 5
859 0985 5
860 0986 5
861 0987 5

```
IF .CMD_TYPE EQLU EVENTSK_TYPE_BREAK OR
.CMD_TYPE EQLU EVENTSK_TYPE_TRACE
THEN
  BEGIN
    CMD_KIND = EVENTSK_KIND_ACC;
    SUB_KIND = EVENTSK_ACC_WRIT;
  END
ELSE
  SYNTAX_ERROR;
END;

! Parse /MODIFY.
[MATCH (DBG$CS_MODIFY)]:
  BEGIN

    ! Make sure that this is a SET BREAK or SET TRACE command,
    ! and then set the command kind to modify access.
    IF .CMD_TYPE EQLU EVENTSK_TYPE_BREAK OR
    .CMD_TYPE EQLU EVENTSK_TYPE_TRACE
    THEN
      BEGIN
        CMD_KIND = EVENTSK_KIND_ACC;
        SUB_KIND = EVENTSK_ACC_MODIFY;
      END
    ELSE
      SYNTAX_ERROR;
    END;

! Parse /EXECUTE <address> [ , <address> ]*.
[MATCH (DBG$CS_EXECUTE)]:
  BEGIN

    ! Make sure that this is a SET BREAK or SET TRACE command,
    ! and then set the command kind to execute access.
    IF .CMD_TYPE EQLU EVENTSK_TYPE_BREAK OR
    .CMD_TYPE EQLU EVENTSK_TYPE_TRACE
    THEN
      BEGIN
        CMD_KIND = EVENTSK_KIND_ACC;
        SUB_KIND = EVENTSK_ACC_EXEC;
      END
    ELSE
      SYNTAX_ERROR;
    END;
```


862 0988 4
863 0989 4
864 0990 4
865 0991 4
866 0992 4
867 0993 5
868 0994 5
869 0995 5
870 0996 5
871 0997 5
872 0998 5
873 0999 5
874 1000 5
875 1001 6
876 1002 6
877 1003 6
878 1004 6
879 1005 6
880 1006 5
881 1007 5
882 1008 5
883 1009 4
884 1010 4
885 1011 4
886 1012 4
887 1013 4
888 1014 4
889 1015 5
890 1016 5
891 1017 5
892 1018 5
893 1019 5
894 1020 5
895 1021 5
896 1022 5
897 1023 5
898 1024 5
899 1025 6
900 1026 6
901 1027 6
902 1028 6
903 1029 6
904 1030 5
905 1031 5
906 1032 5
907 1033 4
908 1034 4
909 1035 4
910 1036 4
911 1037 4
912 1038 4
913 1039 5
914 1040 5
915 1041 5
916 1042 4
917 1043 4
918 1044 4

! Parse /RETURN <address> [, <address>]*.

[MATCH (DBG\$CS_RETURN)]:

BEGIN

! Make sure that this is not a SET WATCH command,
! and then set the command kind to return access.

IF .CMD_TYPE NEQU EVENT\$K_TYPE_WATCH
THEN

BEGIN

CMD_KIND = EVENT\$K_KIND_ACC;
SUB_KIND = EVENT\$K_ACC_RTRN;
END

ELSE
SYNTAX_ERROR;

END;

! Parse /EXCEPTION.

[MATCH (DBG\$CS_EXCEPTION)]:

BEGIN

! Make sure that this is not a SET WATCH command,
! and then set the command kind to exception.

IF .CMD_TYPE EQLU EVENT\$K_TYPE_BREAK OR
.CMD_TYPE EQLU EVENT\$K_TYPE_TRACE OR
.CMD_TYPE EQLU EVENT\$K_TYPE_STEPS

THEN

BEGIN

CMD_KIND = EVENT\$K_KIND_EXC;
SUB_KIND = EVENT\$K_EXC_EXC;
END

ELSE
SYNTAX_ERROR;

END;

! Parse /SOURCE.

[MATCH (DBG\$CS_SOURCE, 2)]:

BEGIN

SOURCE = TRUE;
NOSOURCE = FALSE;
END;

```
.. 919 1045 4
... 920 1046 4
... 921 1047 4
... 922 1048 5
... 923 1049 5
... 924 1050 5
... 925 1051 4
... 926 1052 4
... 927 1053 4
... 928 1054 4
... 929 1055 4
... 930 1056 4
... 931 1057 5
... 932 1058 5
... 933 1059 5
... 934 1060 5
... 935 1061 5
... 936 1062 5
... 937 1063 5
... 938 1064 6
... 939 1065 6
... 940 1066 6
... 941 1067 6
... 942 1068 6
... 943 1069 6
... 944 1070 5
... 945 1071 5
... 946 1072 5
... 947 1073 4
... 948 1074 4
... 949 1075 4
... 950 1076 4
... 951 1077 4
... 952 1078 4
... 953 1079 5
... 954 1080 5
... 955 1081 5
... 956 1082 5
... 957 1083 5
... 958 1084 5
... 959 1085 5
... 960 1086 5
... 961 1087 6
... 962 1088 6
... 963 1089 6
... 964 1090 6
... 965 1091 6
... 966 1092 5
... 967 1093 5
... 968 1094 4
... 969 1095 4
... 970 1096 4
... 971 1097 4
... 972 1098 4
... 973 1099 4
... 974 1100 4
... 975 1101 5
```

```
! Parse /NOSOURCE.
[ MATCH (DBG$CS_NOSOURCE, 4) ]:
  BEGIN
    NOSOURCE = TRUE;
    SOURCE = FALSE;
  END;

! Parse /SYSTEM.
[ MATCH (DBG$CS_SYSTEM, 2) ]:
  BEGIN

    ! Make sure that this is not a SET WATCH command,
    ! and then set the command kind to call.
    IF .CMD_TYPE NEQU EVENT$K_TYPE_WATCH
    THEN
      BEGIN
        SYSTEM = TRUE;
        NOSYSTEM = FALSE;
      END
    ELSE
      SYNTAX_ERROR;

  END;

! Parse /NOSYSTEM.
[ MATCH (DBG$CS_NOSYSTEM, 4) ]:
  BEGIN

    ! Make sure that this is not a SET WATCH command,
    ! and then set the command kind to call.
    IF .CMD_TYPE NEQU EVENT$K_TYPE_WATCH
    THEN
      BEGIN
        NOSYSTEM = TRUE;
        SYSTEM = FALSE;
      END
    ELSE
      SYNTAX_ERROR;

  END;

! Parse /INTO.
[ MATCH (DBG$CS_INT0) ]:
  BEGIN
```

```
.. 976 1102 5
... 977 1103 5
... 978 1104 5
... 979 1105 5
... 980 1106 5
... 981 1107 5
... 982 1108 5
... 983 1109 6
... 984 1110 6
... 985 1111 6
... 986 1112 6
... 987 1113 6
... 988 1114 5
... 989 1115 5
... 990 1116 4
... 991 1117 4
... 992 1118 4
... 993 1119 4
... 994 1120 4
... 995 1121 4
... 996 1122 5
... 997 1123 5
... 998 1124 5
... 999 1125 5
1000 1126 5
1001 1127 5
1002 1128 5
1003 1129 5
1004 1130 6
1005 1131 6
1006 1132 6
1007 1133 6
1008 1134 6
1009 1135 5
1010 1136 5
1011 1137 5
1012 1138 4
1013 1139 4
1014 1140 4
1015 1141 4
1016 1142 4
1017 1143 4
1018 1144 5
1019 1145 5
1020 1146 5
1021 1147 5
1022 1148 5
1023 1149 5
1024 1150 5
1025 1151 5
1026 1152 6
1027 1153 6
1028 1154 6
1029 1155 6
1030 1156 6
1031 1157 5
1032 1158 5
```

```
! Make sure that this is not a SET WATCH command,
! and then set the command kind to call.
IF .CMD_TYPE NEQU EVENTSK_TYPE_WATCH
THEN
  BEGIN
    INTO = TRUE;
    OVER = FALSE;
  END
ELSE
  SYNTAX_ERROR;
END;

! Parse /OVER.
[ MATCH (DBG$CS_OVER) ]:
  BEGIN

    ! Make sure that this is not a SET WATCH command,
    ! and then set the command kind to call.
    IF .CMD_TYPE NEQU EVENTSK_TYPE_WATCH
    THEN
      BEGIN
        OVER = TRUE;
        INTO = FALSE;
      END
    ELSE
      SYNTAX_ERROR;
    END;

! Parse /CALLS.
[ MATCH (DBG$CS_CALL) ]:
  BEGIN

    ! Make sure that this is not a SET WATCH command,
    ! and then set the command kind to call.
    IF .CMD_TYPE NEQU EVENTSK_TYPE_WATCH
    THEN
      BEGIN
        CMD_KIND = EVENTSK_KIND_INS;
        SUB_KIND = EVENTSK_INS_CALL;
      END
    ELSE
      SYNTAX_ERROR;
```

1033	1159	5
1034	1160	4
1035	1161	4
1036	1162	4
1037	1163	4
1038	1164	4
1039	1165	4
1040	1166	5
1041	1167	5
1042	1168	5
1043	1169	5
1044	1170	5
1045	1171	5
1046	1172	5
1047	1173	5
1048	1174	6
1049	1175	6
1050	1176	6
1051	1177	6
1052	1178	6
1053	1179	5
1054	1180	5
1055	1181	5
1056	1182	4
1057	1183	4
1058	1184	4
1059	1185	4
1060	1186	4
1061	1187	4
1062	1188	5
1063	1189	5
1064	1190	5
1065	1191	5
1066	1192	5
1067	1193	5
1068	1194	5
1069	1195	5
1070	1196	6
1071	1197	6
1072	1198	6
1073	1199	6
1074	1200	6
1075	1201	5
1076	1202	5
1077	1203	5
1078	1204	4
1079	1205	4
1080	1206	4
1081	1207	4
1082	1208	4
1083	1209	4
1084	1210	4
1085	1211	5
1086	1212	5
1087	1213	5
1088	1214	5
1089	1215	5

```
END;

! Parse /BRANCH.
[ MATCH (DBG$CS_BRANCH) ]:
  BEGIN

    ! Make sure that this is not a SET WATCH command,
    ! and then set the command kind to branch.
    IF .CMD_TYPE NEQU EVENT$K_TYPE_WATCH
    THEN
      BEGIN
        CMD_KIND = EVENT$K_KIND_INS;
        SUB_KIND = EVENT$K_INS_BRAN;
      END
    ELSE
      SYNTAX_ERROR;
    END;

! Parse /LINE.
[ MATCH (DBG$CS_LINE) ]:
  BEGIN

    ! Make sure that this is not a SET WATCH command,
    ! and then set the command kind to line.
    IF .CMD_TYPE NEQU EVENT$K_TYPE_WATCH
    THEN
      BEGIN
        CMD_KIND = EVENT$K_KIND_INS;
        SUB_KIND = EVENT$K_INS_LINE;
      END
    ELSE
      SYNTAX_ERROR;
    END;

! Parse /INSTRUCTION
[ = [ <mnemonic> : ( <mnemonic> [ , <mnemonic> ]* ) ] ].
[ MATCH (DBG$CS_INSTRUCTION) ]:
  BEGIN

    ! Make sure that this is not a SET WATCH command,
    ! and then set the command kind to instruction.
```


1090	1216	5
1091	1217	5
1092	1218	5
1093	1219	6
1094	1220	6
1095	1221	6
1096	1222	6
1097	1223	6
1098	1224	6
1099	1225	6
1100	1226	7
1101	1227	6
1102	1228	7
1103	1229	7
1104	1230	7
1105	1231	7
1106	1232	7
1107	1233	7
1108	1234	7
1109	1235	7
1110	1236	7
1111	1237	8
1112	1238	7
1113	1239	7
1114	1240	7
1115	1241	7
1116	1242	7
1117	1243	8
1118	1244	8
1119	1245	9
1120	1246	9
1121	1247	9
1122	1248	9
1123	1249	9
1124	1250	9
1125	1251	9
1126	1252	9
1127	1253	9
1128	1254	9
1129	1255	9
1130	1256	8
1131	1257	8
1132	1258	8
1133	1259	8
1134	1260	8
1135	1261	8
1136	1262	8
1137	1263	8
1138	1264	7
1139	1265	8
1140	1266	8
1141	1267	8
1142	1268	8
1143	1269	8
1144	1270	8
1145	1271	8
1146	1272	8

```
!
IF .CMD_TYPE NEQU EVENT$K_TYPE_WATCH
THEN
  BEGIN
    CMD_KIND = EVENT$K_KIND_INS;
    SUB_KIND = EVENT$K_INS_EVERY;

    ! Look for a possible '='.
    IF MATCH (DBG$CS_EQUALS)
    THEN
      BEGIN
        ! Set the kind to user defined instead of every.
        SUB_KIND = EVENT$K_INS_USER;

        ! Collect mnemonic(s).
        IF MATCH (DBG$CS_L_PAREN)
        THEN

          ! Collect mnemonic(s) and build an noun list.
          BEGIN
            DO
              BEGIN

                ! Get a noun node for a <mnemonic>.
                GET_NOUN_NODE;
                NOUN_NODE [DBG$L_NOUN_VALUE] =
                  DBG$OPCODE_INDEX(,INPUT_DESC);

              END
            WHILE (MATCH (DBG$CS_COMMA));

            ! Match the ')'.
            NEED_MATCH (DBG$CS_R_PAREN);
            END
          ELSE
            BEGIN

              ! Get a noun node for a <mnemonic>.
              GET_NOUN_NODE;
              NOUN_NODE [DBG$L_NOUN_VALUE] =
                DBG$OPCODE_INDEX(,INPUT_DESC);
```

```
1147 1273 7      END;
1148 1274 7
1149 1275 6      END;
1150 1276 6
1151 1277 6      END
1152 1278 6
1153 1279 5      ELSE
1154 1280 5          SYNTAX_ERROR;
1155 1281 5
1156 1282 4      END;
1157 1283 4
1158 1284 4
1159 1285 4      ! Check for ambiguous cases.
1160 1286 4      !
1161 1287 4      [MATCH(UPLIT BYTE(%ASCIC 'S'))]:
1162 1288 4          SIGNAL(DBG$_AMBIGQUAL, 1, UPLIT BYTE(%ASCIC 'S'));
1163 1289 4
1164 1290 4      [MATCH(UPLIT BYTE(%ASCIC 'NOS'), 3)]:
1165 1291 4          SIGNAL(DBG$_AMBIGQUAL, 1, UPLIT BYTE(%ASCIC 'NOS'));
1166 1292 4
1167 1293 4
1168 1294 4      ! Otherwise, we've got an undefined qualifier....
1169 1295 4      !
1170 1296 4      [OTHERWISE]:
1171 1297 4          SYNTAX_ERROR;
1172 1298 4
1173 1299 4      TES;
1174 1300 4
1175 1301 4      END;      ! End of WHILE loop over qualifiers
1176 1302 4
1177 1303 4      END      ! End of non-SET STEP command parse
1178 1304 4
1179 1305 4
1180 1306 4      ! Handle the SET STEP command qualifiers.
1181 1307 4      !
1182 1308 4      ELSE
1183 1309 4          BEGIN
1184 1310 4
1185 1311 4          ! Parse the SET STEP command according to the following syntax:
1186 1312 4          !
1187 1313 4          [ [NO]SILENT ]
1188 1314 4          [ [NO]SOURCE ; [NO]SYSTEM ; INTO ; OVER ]
1189 1315 4          CALLS
1190 1316 4          RETURN
1191 1317 4          BRANCH
1192 1318 4          INSTRUCTION [ = [ <mnemonic> ; [ ( <mnemonic> [ , <mnemonic> ]* ) ] ]
1193 1319 4
1194 1320 4      DO
1195 1321 4
1196 1322 4          BEGIN
1197 1323 4              SELECT ONE TRUE OF
1198 1324 4                  SET
1199 1325 4
1200 1326 4              ! Parse RETURN
1201 1327 4              !
1202 1328 4              [MATCH (DBG$CS_RETURN)]:
1203 1329 4
```

```
.. 1204      1330      5      BEGIN
.. 1205      1331      5      CMD_KIND = EVENT$K_KIND_ACC;
.. 1206      1332      5      SUB_KIND = EVENT$K_ACC_RTRN;
.. 1207      1333      4      END;
.. 1208      1334      4
.. 1209      1335      4
.. 1210      1336      4      ! Parse SOURCE.
.. 1211      1337      4      [MATCH (DBG$CS_SOURCE, 2)]:
.. 1212      1338      4      BEGIN
.. 1213      1339      5      SOURCE = TRUE;
.. 1214      1340      5      NOSOURCE = FALSE;
.. 1215      1341      5      END;
.. 1216      1342      4
.. 1217      1343      4
.. 1218      1344      4
.. 1219      1345      4      ! Parse NOSOURCE.
.. 1220      1346      4      [MATCH (DBG$CS_NOSOURCE, 4)]:
.. 1221      1347      4      BEGIN
.. 1222      1348      5      NOSOURCE = TRUE;
.. 1223      1349      5      SOURCE = FALSE;
.. 1224      1350      5      END;
.. 1225      1351      4
.. 1226      1352      4
.. 1227      1353      4
.. 1228      1354      4      ! Parse SYSTEM.
.. 1229      1355      4      [MATCH (DBG$CS_SYSTEM, 2)]:
.. 1230      1356      4      BEGIN
.. 1231      1357      5      SYSTEM = TRUE;
.. 1232      1358      5      NOSYSTEM = FALSE;
.. 1233      1359      5      END;
.. 1234      1360      4
.. 1235      1361      4
.. 1236      1362      4
.. 1237      1363      4      ! Parse NOSYSTEM.
.. 1238      1364      4      [MATCH (DBG$CS_NOSYSTEM, 4)]:
.. 1239      1365      4      BEGIN
.. 1240      1366      5      NOSYSTEM = TRUE;
.. 1241      1367      5      SYSTEM = FALSE;
.. 1242      1368      5      END;
.. 1243      1369      4
.. 1244      1370      4
.. 1245      1371      4
.. 1246      1372      4      ! Parse SILENT.
.. 1247      1373      4      [MATCH (DBG$CS_SILENT, 2)]:
.. 1248      1374      4      BEGIN
.. 1249      1375      5      SILENT = TRUE;
.. 1250      1376      5      NOSILENT = FALSE;
.. 1251      1377      5      END;
.. 1252      1378      4
.. 1253      1379      4
.. 1254      1380      4
.. 1255      1381      4      ! Parse NOSILENT.
.. 1256      1382      4      [MATCH (DBG$CS_NOSILENT, 4)]:
.. 1257      1383      4      BEGIN
.. 1258      1384      5      SILENT = FALSE;
.. 1259      1385      5      NOSILENT = TRUE;
.. 1260      1386      5
```

1261 1387 4
1262 1388 4
1263 1389 4
1264 1390 4
1265 1391 4
1266 1392 4
1267 1393 5
1268 1394 5
1269 1395 5
1270 1396 4
1271 1397 4
1272 1398 4
1273 1399 4
1274 1400 4
1275 1401 5
1276 1402 5
1277 1403 5
1278 1404 5
1279 1405 4
1280 1406 4
1281 1407 4
1282 1408 4
1283 1409 4
1284 1410 4
1285 1411 5
1286 1412 5
1287 1413 5
1288 1414 4
1289 1415 4
1290 1416 4
1291 1417 4
1292 1418 4
1293 1419 4
1294 1420 5
1295 1421 5
1296 1422 5
1297 1423 4
1298 1424 4
1299 1425 4
1300 1426 4
1301 1427 4
1302 1428 4
1303 1429 5
1304 1430 5
1305 1431 5
1306 1432 4
1307 1433 4
1308 1434 4
1309 1435 4
1310 1436 4
1311 1437 4
1312 1438 5
1313 1439 5
1314 1440 5
1315 1441 4
1316 1442 4
1317 1443 4

```
END;

: Parse INTO.
[ MATCH (DBG$CS_INT0) ]:
  BEGIN
    INTO = TRUE;
    OVER = FALSE;
  END;

: Parse OVER.
[ MATCH (DBG$CS_OVER) ]:
  BEGIN
    OVER = TRUE;
    INTO = FALSE;
  END;

: Parse CALLS.
[ MATCH (DBG$CS_CALL) ]:
  BEGIN
    CMD_KIND = EVENT$K_KIND_INS;
    SUB_KIND = EVENT$K_INS_CALL;
  END;

: Parse BRANCH.
[ MATCH (DBG$CS_BRANCH) ]:
  BEGIN
    CMD_KIND = EVENT$K_KIND_INS;
    SUB_KIND = EVENT$K_INS_BRAN;
  END;

: Parse EXCEPTION
[ MATCH (DBG$CS_EXCEPTION) ]:
  BEGIN
    CMD_KIND = EVENT$K_KIND_EXC;
    SUB_KIND = EVENT$K_EXC_EXC;
  END;

: Parse LINE.
[ MATCH (DBG$CS_LINE) ]:
  BEGIN
    CMD_KIND = EVENT$K_KIND_INS;
    SUB_KIND = EVENT$K_INS_LINE;
  END;
```



```
1318 1444 4
1319 1445 4
1320 1446 4
1321 1447 4
1322 1448 5
1323 1449 5
1324 1450 5
1325 1451 5
1326 1452 5
1327 1453 5
1328 1454 5
1329 1455 5
1330 1456 5
1331 1457 6
1332 1458 6
1333 1459 6
1334 1460 6
1335 1461 6
1336 1462 6
1337 1463 6
1338 1464 6
1339 1465 7
1340 1466 6
1341 1467 6
1342 1468 6
1343 1469 6
1344 1470 7
1345 1471 7
1346 1472 8
1347 1473 8
1348 1474 8
1349 1475 8
1350 1476 8
1351 1477 8
1352 1478 8
1353 1479 8
1354 1480 8
1355 1481 8
1356 1482 7
1357 1483 7
1358 1484 7
1359 1485 7
1360 1486 7
1361 1487 7
1362 1488 7
1363 1489 7
1364 1490 6
1365 1491 7
1366 1492 7
1367 1493 7
1368 1494 7
1369 1495 7
1370 1496 7
1371 1497 7
1372 1498 6
1373 1499 6
1374 1500 5
```

```
Parse INSTRUCTION
[ = [ <mnemonic> ! ( <mnemonic> [ , <mnemonic> ]* ) ] ].

[ MATCH (DBG$CS_INSTRUCTION) ]:
BEGIN
  CMD_KIND = EVENT$K_KIND_INS;
  SUB_KIND = EVENT$K_INS_EVR;

  ! Look for a possible '='.
  IF MATCH (DBG$CS_EQUALS)
  THEN
    BEGIN
      ! Set the kind to user defined instead of every.
      SUB_KIND = EVENT$K_INS_USER;

      ! Collect mnemonic(s).
      IF MATCH (DBG$CS_L_PAREN)
      THEN
        ! Collect mnemonic(s) and build an noun list.
        BEGIN
          DO
            BEGIN
              ! Get a noun node for a <mnemonic>.
              GET_NOUN_NODE;
              NOUN_NODE [DBG$L_NOUN_VALUE] =
                DBG$OPCODE_INDEX( INPUT_DESC );
            END
          WHILE (MATCH (DBG$CS_COMMA));

          ! Match the ')'.
          NEED_MATCH (DBG$CS_R_PAREN);
        END
      ELSE
        BEGIN
          ! Get a noun node for a <mnemonic>.
          GET_NOUN_NODE;
          NOUN_NODE [DBG$L_NOUN_VALUE] =
            DBG$OPCODE_INDEX( INPUT_DESC );
        END;
      END;
    END;
  END;
```

1375 1501 5
1376 1502 4
1377 1503 4
1378 1504 4
1379 1505 4
1380 1506 4
1381 1507 4
1382 1508 4
1383 1509 4
1384 1510 4
1385 1511 4
1386 1512 4
1387 1513 4
1388 1514 4
1389 1515 4
1390 1516 4
1391 1517 4
1392 1518 4
1393 1519 4
1394 1520 4
1395 1521 4
1396 1522 4
1397 1523 4
1398 1524 3
1399 1525 2
1400 1526 2
1401 1527 2
1402 1528 2
1403 1529 2
1404 1530 2
1405 1531 2
1406 1532 2
1407 1533 2
1408 1534 2
1409 1535 2
1410 1536 2
1411 1537 2
1412 1538 2
1413 1539 2
1414 1540 2
1415 1541 2
1416 1542 2
1417 1543 2
1418 1544 2
1419 1545 2
1420 1546 2
1421 1547 2
1422 1548 2
1423 1549 2
1424 1550 2
1425 1551 2
1426 1552 2
1427 1553 2
1428 1554 2
1429 1555 2
1430 1556 2
1431 1557 2

```
END;

! Check for ambiguous cases.
[ MATCH( UPLIT BYTE( %ASCIC 'S' ) ) ] :
    SIGNAL( DBG$_AMBIGQUAL, 1, UPLIT BYTE( %ASCIC 'S' ) );

[ MATCH( UPLIT BYTE( %ASCIC 'NOS' ), 3 ) ] :
    SIGNAL( DBG$_AMBIGQUAL, 1, UPLIT BYTE( %ASCIC 'NOS' ) );

! Otherwise, we've got an undefined qualifier (or something).
[ OTHERWISE ] :
    SYNTAX_ERROR;

TES;

END

WHILE ( MATCH ( DBG$CS_COMMA ) );

END;                                ! End of SET STEP qualifier parsing

! Build up the adverb list based on what we've got so far.
! Note that if we've reached this point, we should have
! all qualifiers done, and the working variables reflect
! the command desired.

! Set up the command kind and possibly the sub-kind adverbs.

GET ADVERB_NODE;
SELECTONE :CMD_KIND OF
    SET
    [ EVENT$K KIND ACC ] :
        ADVERB_NODE [ DBG$B_ADVERB_LITERAL ] =
        ( SELECTONE .SUB_KIND OF
            SET
            [ EVENT$K ACC READ ] :
                ADVERB_READ;
            [ EVENT$K ACC WRIT ] :
                ADVERB_WRITE;
            [ EVENT$K ACC MDIFY ] :
                ADVERB_MODIFY;
            [ EVENT$K ACC EXEC ] :
                ADVERB_EXECUTE;
            [ EVENT$K ACC RTRN ] :
                ADVERB_RETURN;
            TES
        );

[ EVENT$K KIND EXC ] :
    ADVERB_NODE [ DBG$B_ADVERB_LITERAL ] = ADVERB_EXCEPTION;
```

```
1432 1558
1433 1559
1434 1560
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1483 1609
1484 1610
1485 1611
1486 1612
1487 1613
1488 1614

[EVENTSK KIND INS]:
  ADVERB_NODE [DBG$B_ADVERB_LITERAL] =
    (SELECTONE .SUB_KIND OF
      SET
        [EVENTSK INS CALL]:
          ADVERB_CALL;
        [EVENTSK INS BRAN]:
          ADVERB_BRANCH;
        [EVENTSK INS EVRY]:
          ADVERB_INSTRUCTION;
        [EVENTSK INS USER]:
          ADVERB_OPCODE;
        [EVENTSK INS LINE]:
          ADVERB_LINE;
      TES
    );
  TES;

! If the /AFTER, /UNTIL, and /EVERY are not at their defaults,
! setup an adverb node for the problem boys.
IF .AFTER_COUNT NEQU 1
THEN
  BEGIN
    GET_ADVERB_NODE;

    ! If the /AFTER count is 0, then this is really a kludge ah, I
    ! mean /TEMPORARY.
    IF .AFTER_COUNT EQLU 0
    THEN
      ADVERB_NODE [DBG$B_ADVERB_LITERAL] = ADVERB_TEMPORARY
    ELSE
      BEGIN
        ADVERB_NODE [DBG$B_ADVERB_LITERAL] = ADVERB_AFTER;
        ADVERB_NODE [DBG$L_ADVERB_VALUE] = .AFTER_COUNT;
      END;
    END;

    ! If the /SILENT or /NOSILENT qualifier is present, make an Adverb Node
    ! for whichever one was specified last.
    IF .SILENT
    THEN
      BEGIN
        GET_ADVERB_NODE;
        ADVERB_NODE [DBG$B_ADVERB_LITERAL] = ADVERB_SILENT;
      END;
    ELSE IF .NOSILENT
    THEN
```

```
1489 1615 BEGIN
1490 1616 GET ADVERB NODE;
1491 1617 ADVERB_NODE [DBG$B_ADVERB_LITERAL] = ADVERB_NOSILENT;
1492 1618 END;
1493 1619
1494 1620
1495 1621 ! If the /TEMPORARY qualifier is present, make an Adverb Node for it.
1496 1622
1497 1623 IF .TEMPORARY
1498 1624 THEN
1499 1625 BEGIN
1500 1626 GET ADVERB NODE;
1501 1627 ADVERB_NODE [DBG$B_ADVERB_LITERAL] = ADVERB_TEMPORARY;
1502 1628 END;
1503 1629
1504 1630
1505 1631 ! If the /SOURCE or /NOSOURCE qualifier was present, make an Adverb Node
1506 1632 ! for it.
1507 1633
1508 1634 IF .SOURCE
1509 1635 THEN
1510 1636 BEGIN
1511 1637 GET ADVERB NODE;
1512 1638 ADVERB_NODE [DBG$B_ADVERB_LITERAL] = ADVERB_SOURCE;
1513 1639 END;
1514 1640
1515 1641 IF .NOSOURCE
1516 1642 THEN
1517 1643 BEGIN
1518 1644 GET ADVERB NODE;
1519 1645 ADVERB_NODE [DBG$B_ADVERB_LITERAL] = ADVERB_NOSOURCE;
1520 1646 END;
1521 1647
1522 1648
1523 1649 ! Handle /[NO]SYSTEM's, /INTO's or /OVER's.
1524 1650
1525 1651 IF .CMD_KIND EQLU EVENT$K_KIND INS OR
1526 1652 (.CMD_KIND EQLU EVENT$K_KIND ACC AND
1527 1653 .SUB_KIND EQLU EVENT$K_ACC_RTRN)
1528 1654 THEN
1529 1655 BEGIN
1530 1656 IF .SYSTEM
1531 1657 THEN
1532 1658 BEGIN
1533 1659 GET ADVERB NODE;
1534 1660 ADVERB_NODE [DBG$B_ADVERB_LITERAL] = ADVERB_SYSTEM;
1535 1661 END;
1536 1662
1537 1663 IF .NOSYSTEM
1538 1664 THEN
1539 1665 BEGIN
1540 1666 GET ADVERB NODE;
1541 1667 ADVERB_NODE [DBG$B_ADVERB_LITERAL] = ADVERB_NOSYSTEM;
1542 1668 END;
1543 1669
1544 1670 IF .INTO
1545 1671 THEN
```



```
1546 1672 4 BEGIN
1547 1673 4 GET ADVERB NODE;
1548 1674 4 ADVERB_NODE [DBG$B_ADVERB_LITERAL] = ADVERB_INT0;
1549 1675 4 END;
1550 1676 4
1551 1677 4 IF .OVER
1552 1678 4 THEN
1553 1679 4 BEGIN
1554 1680 4 GET ADVERB NODE;
1555 1681 4 ADVERB_NODE [DBG$B_ADVERB_LITERAL] = ADVERB_OVER;
1556 1682 4 END;
1557 1683 4
1558 1684 4 END;
1559 1685 4
1560 1686 4
1561 1687 4 ! If the command kind is an access kind, get the <address> [ , <address> ]*
1562 1688 4 ! as long as an <address> is terminated with a ','.
1563 1689 4
1564 1690 4 IF .CMD_TYPE NEQU EVENT$K_TYPE_STEPS AND
1565 1691 4 .CMD_KIND EQLU EVENT$K_KIND_ACC
1566 1692 4 THEN
1567 1693 4 BEGIN
1568 1694 4 DO
1569 1695 4 BEGIN
1570 1696 4
1571 1697 4 ! Get a noun node for an <address>.
1572 1698 4 !
1573 1699 4 GET_NOUN_NODE;
1574 1700 4
1575 1701 4
1576 1702 4 ! Get an <address> - the is a status warning
1577 1703 4 ! if more is on the line. Surrounding this call, we
1578 1704 4 ! turn on a flag saying we are picking up the address in
1579 1705 4 ! a set break command. This is used in DBGPARSER to
1580 1706 4 ! resolve potential ambiguities in SET BRE . DO (command)
1581 1707 4 !
1582 1708 4
1583 1709 4 DBG$GB_SET_BREAK_FLAG = TRUE;
1584 1710 4 STATUS = DBG$NPARSE_ADDRESS(.INPUT_DESC,
1585 1711 4 NOUN_NODE [DBG$L_NOUN_VALUE],
1586 1712 4 .DBG$GB_RADIX[DBG$B_RADIX_INPUT],
1587 1713 4 TOKEN$K_TERM_CMWDO, .MESSAGE_VECT);
1588 1714 4 DBG$GB_SET_BREAK_FLAG = FALSE;
1589 1715 4
1590 1716 4
1591 1717 4 ! If the status indicates success, there is no
1592 1718 4 ! more on the line, and we exit this loop.
1593 1719 4 !
1594 1720 4 IF .STATUS EQLU ST$K_SUCCESS
1595 1721 4 THEN
1596 1722 4 EXITLOOP;
1597 1723 4
1598 1724 4
1599 1725 4 ! If the status is not a warning, something is
1600 1726 4 ! wrong, so return with a failure.
1601 1727 4 !
1602 1728 4 IF .STATUS NEQU ST$K_WARNING
```

```
1603 1729 4 THEN
1604 1730 4 RETURN .STATUS
1605 1731 4
1606 1732 4
1607 1733 4 END
1608 1734 4 WHILE (MATCH (DBG$CS_COMMA));
1609 1735 4
1610 1736 4 END;
1611 1737 4
1612 1738 4 ! Check the input for a <cr> after parsing <address> [ , <address> ]*
1613 1739 4 or <mnemonic> [ , <mnemonic> ]. If there's nothing left on the
1614 1740 4 line we can leave.
1615 1741 4
1616 1742 4 IF MATCH (DBG$CS_CR)
1617 1743 4 THEN RETURN ST$K_SUCCESS;
1618 1744 4
1619 1745 4
1620 1746 4 ! We didn't match a <cr>, there's more on the line. If this is a STEP
1621 1747 4 command, get the step count....
1622 1748 4
1623 1749 4 IF .CMD_TYPE EQLU EVENT$K_TYPE_STEPS
1624 1750 4 THEN
1625 1751 4 IF .VERB_NODE [DBG$B_VERB_COMPOSITE] EQLU EVENT$K_STEP
1626 1752 4 THEN
1627 1753 4 BEGIN
1628 1754 4
1629 1755 4 ! Get an adverb node for a <step count>.
1630 1756 4 !
1631 1757 4 GET_ADVERB_NODE;
1632 1758 4
1633 1759 4
1634 1760 4 ! Get a <step count> - there is a status warning
1635 1761 4 if more is on the line.
1636 1762 4 !
1637 1763 4 Fill in the details.
1638 1764 4 !
1639 1765 4 ADVERB_NODE [DBG$B_ADVERB_LITERAL] = ADVERB_AFTER;
1640 1766 4 IF NOT DBG$NSAVE_DECIMAL_INTEGER
1641 1767 4 ( .INPUT_DESC,
1642 1768 4 ADVERB_NODE [DBG$L_ADVERB_VALUE],
1643 1769 4 .MESSAGE_VECT
1644 1770 4 )
1645 1771 4 THEN
1646 1772 4 RETURN ST$K_SEVERE
1647 1773 4 ELSE
1648 1774 4 RETURN ST$K_SUCCESS;
1649 1775 4 END
1650 1776 4 ELSE
1651 1777 4 SYNTAX_ERROR;
1652 1778 4
1653 1779 4
1654 1780 4
1655 1781 4 ! This isn't a STEP command, but there's more on the line - maybe
1656 1782 4 a WHEN or a DO....
1657 1783 4
1658 1784 4 Parse a possible WHEN (<expression>).
1659 1785 4
```

```
1660 1786 IF MATCH (DBG$CS_WHEN)
1661 1787 THEN
1662 1788 BEGIN
1663 1789
1664 1790     ! Match the '('.
1665 1791     !
1666 1792     NEED_MATCH (DBG$CS_L_PAREN);
1667 1793
1668 1794     ! Get a new adverb node for the conditional expression.
1669 1795     !
1670 1796     GET_ADVERB_NODE;
1671 1797
1672 1798
1673 1799
1674 1800     ! Flag a 'WHEN' and save the <expression>.
1675 1801     !
1676 1802     ADVERB_NODE [DBG$B_ADVERB_LITERAL] = ADVERB_WHEN;
1677 1803     DBG$NSAVE_BREAK_BUFFER (.INPUT_DESC, ADVERB_NODE [DBG$L_ADVERB_VALUE]);
1678 1804     END;
1679 1805
1680 1806
1681 1807
1682 1808     ! Parse a Possible DO <command list>.
1683 1809
1684 1810     IF MATCH (DBG$CS_DO)
1685 1811     THEN
1686 1812         BEGIN
1687 1813
1688 1814             ! Match the '('.
1689 1815             !
1690 1816             NEED_MATCH (DBG$CS_L_PAREN);
1691 1817
1692 1818
1693 1819
1694 1820             ! Get a new adverb node for the command list.
1695 1821             !
1696 1822             GET_ADVERB_NODE;
1697 1823
1698 1824
1699 1825             ! Flag a 'DO' and save the <command list>.
1700 1826             !
1701 1827             ADVERB_NODE [DBG$B_ADVERB_LITERAL] = ADVERB_DO;
1702 1828             DBG$NSAVE_BREAK_BUFFER (.INPUT_DESC, ADVERB_NODE [DBG$L_ADVERB_VALUE]);
1703 1829             RETURN ST$K_SUCCESS;
1704 1830             END;
1705 1831
1706 1832
1707 1833     ! If there's more on the line, it's nothing we recognise. Signal
1708 1834     ! a syntax error.
1709 1835
1710 1836     IF MATCH (DBG$CS_CR) THEN RETURN ST$K_SUCCESS;
1711 1837     MESSAGE_VECT = DBG$NSYNTAX_ERROR (DBG$NNEXT_WORD (.INPUT_DESC));
1712 1838     RETURN ST$K_SEVERE;
1713 1839     END;
```

.PSECT DBGSPLIT,NOWRT, SHR, PIC,0

59	52	41	52	52	45	54	46	41	05	00000	P.AAA:	.ASCII	<5>\AFTER\		
			52	4F	50	4D	45	54	09	00006	P.AAB:	.ASCII	<9>\TEMPORARY\		
			54	4E	45	4C	49	53	06	00010	P.AAC:	.ASCII	<6>\SILENT\		
	54	4E	45	4C	49	53	4F	4E	08	00017	P.AAD:	.ASCII	<8>\NOSILENT\		
					4E	45	48	57	04	00020	P.AAE:	.ASCII	<4>\WHEN\		
							4F	44	02	00025	P.AAF:	.ASCII	<2>\DO\		
					44	41	45	52	04	00028	P.AAG:	.ASCII	<4>\READ\		
				45	54	49	52	57	05	0002D	P.AAH:	.ASCII	<5>\WRITE\		
		45	59	46	49	44	4F	4D	06	00033	P.AAI:	.ASCII	<6>\MODIFY\		
			54	55	43	45	58	45	07	0003A	P.AAJ:	.ASCII	<7>\EXECUTE\		
			4E	52	55	54	45	52	06	00042	P.AAK:	.ASCII	<6>\RETURN\		
			45	43	52	55	4F	53	06	00049	P.AAL:	.ASCII	<6>\SOURCE\		
	45	43	52	55	4F	53	4F	4E	08	00050	P.AAM:	.ASCII	<8>\NOSOURCE\		
			4D	45	54	53	59	53	06	00059	P.AAN:	.ASCII	<6>\SYSTEM\		
	4D	45	54	53	59	53	4F	4E	08	00060	P.AAO:	.ASCII	<8>\NOSYSTEM\		
					4F	54	4E	49	04	00069	P.AAP:	.ASCII	<4>\INTO\		
					52	45	56	4F	04	0006E	P.AAQ:	.ASCII	<4>\OVER\		
	4E	4F	49	54	50	45	43	58	45	09	00073	P.AAR:	.ASCII	<9>\EXCEPTION\	
				48	53	4C	4C	41	43	05	0007D	P.AAS:	.ASCII	<5>\CALLS\	
					4E	41	52	42	06	00083	P.AAT:	.ASCII	<6>\BRANCH\		
					45	4E	49	4C	04	0008A	P.AAU:	.ASCII	<4>\LINE\		
4E	4F	49	54	43	55	52	54	53	4E	49	0B	0008F	P.AAV:	.ASCII	<11>\INSTRUCTION\
								3D	01	0009B	P.AAW:	.ASCII	<1>\= \		
								28	01	0009D	P.AAX:	.ASCII	<1>\(\		
								29	01	0009F	P.AAY:	.ASCII	<1>\) \		
								2C	01	000A1	P.AAZ:	.ASCII	<1>\, \		
								2F	01	000A3	P.ABA:	.ASCII	<1>\/ \		
								3A	01	000A5	P.ABB:	.ASCII	<1>\: \		
								0D	01	000A7	P.ABC:	.BYTE	1, 13		
								53	01	000A9	P.ABD:	.ASCII	<1>\S \		
								53	01	000AB	P.ABE:	.ASCII	<1>\S \		
					53	4F	4E	03	000AD	P.ABF:	.ASCII	<3>\NOS \			
					53	4F	4E	03	000B1	P.ABG:	.ASCII	<3>\NOS \			
							53	01	000B5	P.ABH:	.ASCII	<1>\S \			
							53	01	000B7	P.ABI:	.ASCII	<1>\S \			
					53	4F	4E	03	000B9	P.ABJ:	.ASCII	<3>\NOS \			
					53	4F	4E	03	000BD	P.ABK:	.ASCII	<3>\NOS \			

DBG\$CS_AFTER= P.AAA
DBG\$CS_TEMPORARY= P.AAB
DBG\$CS_SILENT= P.AAC
DBG\$CS_NOSILENT= P.AAD
DBG\$CS_WHEN= P.AAE
DBG\$CS_DO= P.AAF
DBG\$CS_READ= P.AAG
DBG\$CS_WRITE= P.AAH
DBG\$CS_MODIFY= P.AAI
DBG\$CS_EXECUTE= P.AAJ
DBG\$CS_RETURN= P.AAK
DBG\$CS_SOURCE= P.AAL
DBG\$CS_NOSOURCE= P.AAM
DBG\$CS_SYSTEM= P.AAN
DBG\$CS_NOSYSTEM= P.AAO
DBG\$CS_INT0= P.AAP
DBG\$CS_OVER= P.AAQ

DBG\$CS_EXCEPTION= P.AAR
DBG\$CS_CALL= P.AAS
DBG\$CS_BRANCH= P.AAT
DBG\$CS_LINE= P.AAU
DBG\$CS_INSTRUCTION= P.AAV
DBG\$CS_EQUALS= P.AAW
DBG\$CS_L_PAREN= P.AAX
DBG\$CS_R_PAREN= P.AAY
DBG\$CS_COMMA= P.AAZ
DBG\$CS_SLASH= P.ABA
DBG\$CS_COLON= P.ABB
DBG\$CS_CR= P.ABC

```

.PSECT  DBG$CODE,NOWRT,  SHR,  PIC,0

.OFFC 00000
.ENTRY  DBG$EVENT_SYNTAX, Save R2,R3,R4,R5,R6,R7,-
        R8,R9,R10,R11
5E      24  C2 00002  SUBL2  #36, SP
50      08  AC D0 00005  MOVL  VERB_NODE, R0
        04  A0 7C 00009  CLRG  4(R0)
58      04  A0 9E 0000C  MOVAB  4(R0), ADVERB_LINK
59      08  A0 9E 00010  MOVAB  8(R0), NOUN_LINK
50      01  A0 9A 00014  MOVZBL 1(R0), R0
01      50  91 00018  CMPB   R0, #1
        04  12 0001B  BNEQ   1$
        56  D4 0001D  CLRL   CMD_TYPE
        08  11 0001F  BRB    2$
0E      50  91 00021 1$:  CMPB   R0, #14
        0A  12 00024  BNEQ   3$
56      01  D0 00026  MOVL   #1, CMD_TYPE
57      D4 00029 2$:  CLRL   CMD_KIND
55      03  D0 0002B  MOVL   #3, SUB_KIND
        3A  11 0002E  BRB    7$
11      50  91 00030 3$:  CMPB   R0, #17
        08  12 00033  BNEQ   4$
56      02  7D 00035  MOVQ   #2, CMD_TYPE
55      02  D0 00038  MOVL   #2, SUB_KIND
        2D  11 0003B  BRB    7$
0B      50  91 0003D 4$:  CMPB   R0, #11
        28  1F 00040  BLSSU  7$
0C      50  91 00042  CMPB   R0, #12
        23  1A 00045  BGTRU  7$
56      03  D0 00047  MOVL   #3, CMD_TYPE
51      00  D0 0004A  MOVL   DBG$GB_STP_PTR, R1
55      61  9A 00051  MOVZBL (R1), SUB_KIND
04      55  D1 00054  CMPL   SUB_KIND, #4
        04  12 00057  BNEQ   5$
        57  D4 00059  CLRL   CMD_KIND
        0D  11 0005B  BRB    7$
0F      55  D1 0005D 5$:  CMPL   SUB_KIND, #15
        05  12 00060  BNEQ   6$
57      02  D0 00062  MOVL   #2, CMD_KIND
        03  11 00065  BRB    7$
57      01  D0 00067 6$:  MOVL   #1, CMD_KIND
20  AE  01  D0 0006A 7$:  MOVL   #1, AFTER_COUNT
        5A  7C 0006E  CLRG   NOSILENT

```

5B

61

	14	AE	7C	00070	CLRQ	SOURCE	0781	
	0C	AE	7C	00073	CLRQ	SYSTEM	0783	
	04	AE	7C	00076	CLRQ	INTO	0785	
		6E	D4	00079	CLRL	OVER	0786	
	1C	AE	D4	0007B	CLRL	28(SP)	0787	
5C		50	91	0007E	CMPB	R0, #12		
		12	12	00081	BNEQ	8\$		
	1C	AE	D6	00083	INCL	28(SP)		
51	00000000G	00	D0	00086	MOVL	DBG\$GB_STP_PTR, R1	0789	
01		0C	EF	0008D	EXTZV	#12, #T, (R1), SILENT		
5B		5B	D2	00092	MCOML	SILENT, SILENT		
53		04	AC	00095	MOVL	INPUT_DESC, R3	0818	
0B		50	91	00099	CMPB	R0, #T1	0796	
		03	12	0009C	BNEQ	9\$		
		04	04	31	BRW	72\$		
5A		01	D0	000A1	MOVL	#1, NOSILENT	0817	
		01	DD	000A4	PUSHL	#1	0818	
	00000000'	EF	9F	000A6	PUSHAB	DBG\$CS_SLASH		
		53	DD	000AC	PUSHL	R3		
00000000G	00	03	FB	000AE	CALLS	#3, DBG\$NMATCH		
	03	50	E8	000B5	BLBS	R0, 11\$		
		06	82	31	BRW	103\$		
		01	DD	000BB	PUSHL	#1	0826	
	00000000'	EF	9F	000BD	PUSHAB	DBG\$CS_AFTER		
		53	DD	000C3	PUSHL	R3		
00000000G	00	03	FB	000C5	CALLS	#3, DBG\$NMATCH		
	01	50	D1	000CC	CMPL	R0, #1		
		51	12	000CF	BNEQ	15\$		
		56	D5	000D1	TSTL	CMD_TYPE	0828	
		0A	13	000D3	BEQL	12\$		
01		56	D1	000D5	CMPL	CMD_TYPE, #1	0829	
		05	13	000D8	BEQL	12\$		
02		56	D1	000DA	CMPL	CMD_TYPE, #2	0830	
		65	12	000DD	BNEQ	16\$		
		01	DD	000DF	PUSHL	#1	0837	
	00000000'	EF	9F	000E1	PUSHAB	DBG\$CS_COLON		
		53	DD	000E7	PUSHL	R3		
00000000G	00	03	FB	000E9	CALLS	#3, DBG\$NMATCH		
	1A	50	E8	000F0	BLBS	R0, 14\$		
		01	DD	000F3	PUSHL	#1		
	00000000'	EF	9F	000F5	PUSHAB	DBG\$CS_CR		
		53	DD	000FB	PUSHL	R3		
00000000G	00	03	FB	000FD	CALLS	#3, DBG\$NMATCH		
	03	50	E8	00104	BLBS	R0, 13\$		
		09	90	31	BRW	143\$		
		09	3F	31	BRW	139\$		
		0C	AC	DD	0010D	PUSHL	MESSAGE_VECT	0845
	24	AE	9F	00110	PUSHAB	AFTER_COUNT	0843	
		53	DD	00113	PUSHL	R3		
00000000G	00	03	FB	00115	CALLS	#3, DBG\$NSAVE_DECIMAL_INTEGER		
	85	50	E8	0011C	BLBS	R0, 10\$		
		09	8E	31	BRW	145\$	0848	
		01	DD	00122	PUSHL	#1	0860	
	00000000'	EF	9F	00124	PUSHAB	DBG\$CS_TEMPORARY		
		53	DD	0012A	PUSHL	R3		
00000000G	00	03	FB	0012C	CALLS	#3, DBG\$NMATCH		
	01	50	D1	00133	CMPL	R0, #1		

		14	12	00136	BNEQ	18\$		
		56	D5	00138	TSTL	CMD_TYPE		0864
		0A	13	0013A	BEQL	17\$		
	01	56	D1	0013C	CMPL	CMD_TYPE, #1		0865
		05	13	0013F	BEQL	17\$		
	02	56	D1	00141	CMPL	CMD_TYPE, #2		0866
		5B	12	00144	BNEQ	21\$		
18	AE	01	D0	00146	MOVL	#1 TEMPORARY		0873
		5B	11	0014A	BRB	23\$		0864
		02	DD	0014C	PUSHL	#2		0884
	00000000'	EF	9F	0014E	PUSHAB	DBG\$CS_SILENT		
		53	DD	00154	PUSHL	R3		
00000000G	00	03	FB	00156	CALLS	#3, DBG\$NMATCH		
	01	50	D1	0015D	CMPL	R0, #1		
		07	12	00160	BNEQ	19\$		
	5B	01	D0	00162	MOVL	#1, SILENT		0886
		5A	D4	00165	CLRL	NOSILENT		0887
		64	11	00167	BRB	26\$		0820
		04	DD	00169	PUSHL	#4		0893
	00000000'	EF	9F	0016B	PUSHAB	DBG\$CS_NOSILENT		
		53	DD	00171	PUSHL	R3		
00000000G	00	03	FB	00173	CALLS	#3, DBG\$NMATCH		
	01	50	D1	0017A	CMPL	R0, #1		
		05	12	0017D	BNEQ	20\$		
	5A	01	7D	0017F	MOVQ	#1 NOSILENT		0895
		6F	11	00182	BRB	29\$		0820
		01	DD	00184	PUSHL	#1		0902
	00000000'	EF	9F	00186	PUSHAB	DBG\$CS_READ		
		53	DD	0018C	PUSHL	R3		
00000000G	00	03	FB	0018E	CALLS	#3, DBG\$NMATCH		
	01	50	D1	00195	CMPL	R0, #1		
		0F	12	00198	BNEQ	24\$		
		56	D5	0019A	TSTL	CMD_TYPE		0909
		05	13	0019C	BEQL	22\$		
	01	56	D1	0019E	CMPL	CMD_TYPE, #1		0910
		6F	12	001A1	BNEQ	31\$		
		57	D4	001A3	CLRL	CMD_KIND		0913
		55	D4	001A5	CLRL	SUB_KIND		0914
		70	11	001A7	BRB	33\$		0909
		01	DD	001A9	PUSHL	#1		0924
	00000000'	EF	9F	001AB	PUSHAB	DBG\$CS_WRITE		
		53	DD	001B1	PUSHL	R3		
00000000G	00	03	FB	001B3	CALLS	#3, DBG\$NMATCH		
	01	50	D1	001BA	CMPL	R0, #1		
		10	12	001BD	BNEQ	27\$		
		56	D5	001BF	TSTL	CMD_TYPE		0931
		05	13	001C1	BEQL	25\$		
	01	56	D1	001C3	CMPL	CMD_TYPE, #1		0932
		6E	12	001C6	BNEQ	35\$		
		57	D4	001C8	CLRL	CMD_KIND		0935
	55	01	D0	001CA	MOVL	#1, SUB_KIND		0936
		6F	11	001CD	BRB	37\$		0931
		01	DD	001CF	PUSHL	#1		0946
	00000000'	EF	9F	001D1	PUSHAB	DBG\$CS_MODIFY		
		53	DD	001D7	PUSHL	R3		
00000000G	00	03	FB	001D9	CALLS	#3, DBG\$NMATCH		
	01	50	D1	001EO	CMPL	R0, #1		

		10	12	001E3	BNEQ	30\$		
		56	D5	001E5	TSTL	CMD_TYPE		0953
		05	13	001E7	BEQL	28\$		
	01	56	D1	001E9	CMPL	CMD_TYPE, #1		0954
		48	12	001EC	BNEQ	35\$		
		57	D4	001EE	CLRL	CMD_KIND		0957
	55	02	D0	001F0	MOVL	#2, SUB_KIND		0958
		75	11	001F3	BRB	40\$		0953
		01	DD	001F5	PUSHL	#1		0969
		FF	9F	001F7	PUSHAB	DBG\$CS_EXECUTE		
		53	DD	001FD	PUSHL	R3		
00000000G	00	03	FB	001FF	CALLS	#3, DBG\$NMATCH		
	01	50	D1	00206	CMPL	R0, #1		
		10	12	00209	BNEQ	34\$		
		56	D5	0020B	TSTL	CMD_TYPE		0976
		05	13	0020D	BEQL	32\$		
	01	56	D1	0020F	CMPL	CMD_TYPE, #1		0977
		22	12	00212	BNEQ	35\$		
		57	D4	00214	CLRL	CMD_KIND		0980
	55	03	D0	00216	MOVL	#3, SUB_KIND		0981
		6E	11	00219	BRB	42\$		0976
		01	DD	0021B	PUSHL	#1		0992
		FF	9F	0021D	PUSHAB	DBG\$CS_RETURN		
		53	DD	00223	PUSHL	R3		
00000000G	00	03	FB	00225	CALLS	#3, DBG\$NMATCH		
	01	50	D1	0022C	CMPL	R0, #1		
		0F	12	0022F	BNEQ	38\$		
	02	56	D1	00231	CMPL	CMD_TYPE, #2		0999
		03	12	00234	BNEQ	36\$		
		07FF	31	00236	BRW	138\$		
		57	D4	00239	CLRL	CMD_KIND		1002
	55	04	D0	0023B	MOVL	#4, SUB_KIND		1003
		65	11	0023E	BRB	44\$		0999
		01	DD	00240	PUSHL	#1		1014
		FF	9F	00242	PUSHAB	DBG\$CS_EXCEPTION		
		53	DD	00248	PUSHL	R3		
00000000G	00	03	FB	0024A	CALLS	#3, DBG\$NMATCH		
	01	50	D1	00251	CMPL	R0, #1		
		16	12	00254	BNEQ	41\$		
		56	D5	00256	TSTL	CMD_TYPE		1021
		0A	13	00258	BEQL	39\$		
	01	56	D1	0025A	CMPL	CMD_TYPE, #1		1022
		05	13	0025D	BEQL	39\$		
	03	56	D1	0025F	CMPL	CMD_TYPE, #3		1023
		D2	12	00262	BNEQ	35\$		
	57	02	D0	00264	MOVL	#2, CMD_KIND		1026
	55	0F	D0	00267	MOVL	#15, SUB_KIND		1027
		7E	11	0026A	BRB	47\$		1021
		02	DD	0026C	PUSHL	#2		1038
		FF	9F	0026E	PUSHAB	DBG\$CS_SOURCE		
		53	DD	00274	PUSHL	R3		
00000000G	00	03	FB	00276	CALLS	#3, DBG\$NMATCH		
	01	50	D1	0027D	CMPL	R0, #1		
		09	12	00280	BNEQ	43\$		
	14	AE	D0	00282	MOVL	#1, SOURCE		1040
			D4	00286	CLRL	NO\$SOURCE		1041
			5F	11	00289	BRB	47\$	0820

		00000000'	04 DD 0028B	438:	PUSHL #4	1047
			EF 9F 0028D		PUSHAB DBG\$CS_NOSOURCE	
00000000G	00		53 DD 00293		PUSHL R3	
	01		03 FB 00295		CALLS #3, DBG\$NMATCH	
			50 D1 0029C		CMPL R0, #1	
			06 12 0029F		BNEQ 458	
10	AE		01 7D 002A1		MOVQ #1, NOSOURCE	1049
			66 11 002A5	448:	BRB 498	0820
			02 DD 002A7	458:	PUSHL #2	1056
		00000000'	EF 9F 002A9		PUSHAB DBG\$CS_SYSTEM	
			53 DD 002AF		PUSHL R3	
00000000G	00		03 FB 002B1		CALLS #3, DBG\$NMATCH	
	01		50 D1 002B8		CMPL R0, #1	
			0E 12 002BB		BNEQ 468	
	02		56 D1 002BD		CMPL CMD_TYPE, #2	1063
			66 13 002C0		BEQL 518	
0C	AE		01 D0 002C2		MOVL #1, SYSTEM	1066
		08	AE D4 002C6		CLRL NOSYSTEM	1067
			62 11 002C9		BRB 528	1063
			04 DD 002CB	468:	PUSHL #4	1078
		00000000'	EF 9F 002CD		PUSHAB DBG\$CS_NOSYSTEM	
			53 DD 002D3		PUSHL R3	
00000000G	00		03 FB 002D5		CALLS #3, DBG\$NMATCH	
	01		50 D1 002DC		CMPL R0, #1	
			0B 12 002DF		BNEQ 488	
	02		56 D1 002E1		CMPL CMD_TYPE, #2	1085
			62 13 002E4		BEQL 548	
08	AE		01 7D 002E6		MOVQ #1, NOSYSTEM	1088
			64 11 002EA	478:	BRB 558	1085
			01 DD 002EC	488:	PUSHL #1	1100
		00000000'	EF 9F 002EE		PUSHAB DBG\$CS_INT0	
			53 DD 002F4		PUSHL R3	
00000000G	00		03 FB 002F6		CALLS #3, DBG\$NMATCH	
	01		50 D1 002FD		CMPL R0, #1	
			0D 12 00300		BNEQ 508	
	02		56 D1 00302		CMPL CMD_TYPE, #2	1107
			64 13 00305		BEQL 578	
04	AE		01 D0 00307		MOVL #1, INT0	1110
			6E D4 0030B		CLRL OVER	1111
			64 11 0030D	498:	BRB 588	1107
			01 DD 0030F	508:	PUSHL #1	1121
		00000000'	EF 9F 00311		PUSHAB DBG\$CS_OVER	
			53 DD 00317		PUSHL R3	
00000000G	00		03 FB 00319		CALLS #3, DBG\$NMATCH	
	01		50 D1 00320		CMPL R0, #1	
			0A 12 00323		BNEQ 538	
	02		56 D1 00325		CMPL CMD_TYPE, #2	1128
			64 13 00328	518:	BEQL 608	
6E			01 7D 0032A		MOVQ #1, OVER	1131
			67 11 0032D	528:	BRB 618	1128
			01 DD 0032F	538:	PUSHL #1	1143
		00000000'	EF 9F 00331		PUSHAB DBG\$CS_CALL	
			53 DD 00337		PUSHL R3	
00000000G	00		03 FB 00339		CALLS #3, DBG\$NMATCH	
	01		50 D1 00340		CMPL R0, #1	
			0D 12 00343		BNEQ 568	
	02		56 D1 00345		CMPL CMD_TYPE, #2	1150

		68	13	00348	548:	BEQL	648		
	57	01	DD	0034A		MOVL	#1, CMD_KIND		1153
	55	05	DD	0034D		MOVL	#5, SUB_KIND		1154
		44	11	00350	558:	BRB	618		1150
		01	DD	00352	568:	PUSHL	#1		1165
		EF	9F	00354		PUSHAB	DBG\$CS_BRANCH		
		53	DD	0035A		PUSHL	R3		
00000000G	00	03	FB	0035C		CALLS	#3, DBG\$NMATCH		
	01	50	D1	00363		CMPL	R0, #1		
		0D	12	00366		BNEQ	598		
	02	56	D1	00368		CMPL	CMD_TYPE, #2		1172
		48	13	0036B	578:	BEQL	648		
	57	01	DD	0036D		MOVL	#1, CMD_KIND		1175
	55	06	DD	00370		MOVL	#6, SUB_KIND		1176
		21	11	00373	588:	BRB	618		1172
		01	DD	00375	598:	PUSHL	#1		1187
		EF	9F	00377		PUSHAB	DBG\$CS_LINE		
		53	DD	0037D		PUSHL	R3		
00000000G	00	03	FB	0037F		CALLS	#3, DBG\$NMATCH		
	01	50	D1	00386		CMPL	R0, #1		
		0E	12	00389		BNEQ	628		
	02	56	D1	0038B		CMPL	CMD_TYPE, #2		1194
		25	13	0038E	608:	BEQL	648		
	57	01	DD	00390		MOVL	#1, CMD_KIND		1197
	55	07	DD	00393		MOVL	#7, SUB_KIND		1198
		FD0B	31	00396	618:	BRW	108		1194
		01	DD	00399	628:	PUSHL	#1		1210
		EF	9F	0039B		PUSHAB	DBG\$CS_INSTRUCTION		
		53	DD	003A1		PUSHL	R3		
00000000G	00	03	FB	003A3		CALLS	#3, DBG\$NMATCH		
	01	50	D1	003AA		CMPL	R0, #1		
		03	13	003AD		BEQL	638		
		00A7	31	003AF		BRW	688		
	02	56	D1	003B2	638:	CMPL	CMD_TYPE, #2		1217
		7B	13	003B5	648:	BEQL	668		
	57	01	DD	003B7		MOVL	#1, CMD_KIND		1220
	55	08	DD	003BA		MOVL	#8, SUB_KIND		1221
		01	DD	003BD		PUSHL	#1		1226
		EF	9F	003BF		PUSHAB	DBG\$CS_EQUALS		
		53	DD	003C5		PUSHL	R3		
00000000G	00	03	FB	003C7		CALLS	#3, DBG\$NMATCH		
	CS	50	E9	003CE		BLBC	R0, 618		
	55	09	DD	003D1		MOVL	#9, SUB_KIND		1232
		01	DD	003D4		PUSHL	#1		1237
		EF	9F	003D6		PUSHAB	DBG\$CS_L_PAREN		
		53	DD	003DC		PUSHL	R3		
00000000G	00	03	FB	003DE		CALLS	#3, DBG\$NMATCH		
	4D	50	E9	003E5		BLBC	R0, 678		
		04	DD	003E8	658:	PUSHL	#4		1245
00000000G	00	01	FB	003EA		CALLS	#1, DBG\$GET_TEMPHEM		
	54	50	DD	003F1		MOVL	R0, NOON_NODE		
		A4	D4	003F4		CLRL	B(NOON_NODE)		
	69	54	DD	003F7		MOVL	NOON_NODE, (NOON_LINK)		
	59	A4	9E	003FA		MOVAB	B(NOON_NODE), NOON_LINK		
		53	DD	003FE		PUSHL	R3		1253
00000000G	00	01	FB	00400		CALLS	#1, DBG\$OPCODE_INDEX		
	64	50	DD	00407		MOVL	R0, (NOON_NODE)		

		00000000'	01 DD 0040A	PUSHL #1	1256
			EF 9F 0040C	PUSHAB DBG\$CS_COMMA	
00000000G	00		53 DD 00412	PUSHL R3	
	CA		03 FB 00414	CALLS #3, DBG\$NMATCH	
			50 E8 0041B	BLBS R0, 65\$	
		00000000'	01 DD 0041E	PUSHL #1	1261
			EF 9F 00420	PUSHAB DBG\$CS_R_PAREN	
			53 DD 00426	PUSHL R3	
00000000G	00		03 FB 00428	CALLS #3, DBG\$NMATCH	
	70		50 E8 0042F	BLBS R0, 71\$	
		0603	31 00432 66\$:	BRW 138\$	
		04	DD 00435 67\$:	PUSHL #4	1265
00000000G	00		01 FB 00437	CALLS #1, DBG\$GET_TEMP MEM	
	54		50 D0 0043E	MOVL R0, NOUN_NODE	
		08	A4 D4 00441	CLRL 8(NOUN_NODE)	
	69		54 D0 00444	MOVL NOUN_NODE, (NOUN_LINK)	
	59	08	A4 9E 00447	MOVAB 8(NOUN_NODE), NOON_LINK	
			53 DD 0044B	PUSHL R3	1272
00000000G	00		01 FB 0044D	CALLS #1, DBG\$OPCODE_INDEX	
	64		50 D0 00454	MOVL R0, (NOUN_NODE)	
		49	11 00457	BRB 71\$	1226
		01	DD 00459 68\$:	PUSHL #1	1287
			EF 9F 0045B	PUSHAB P.ABD	
			53 DD 00461	PUSHL R3	
00000000G	00		03 FB 00463	CALLS #3, DBG\$NMATCH	
	01		50 D1 0046A	CMPL R0, #1	
		08	12 0046D	BNEQ 69\$	
		00000000'	EF 9F 0046F	PUSHAB P.ABE	1288
			1C 11 00475	BRB 70\$	
		03	DD 00477 69\$:	PUSHL #3	1290
			EF 9F 00479	PUSHAB P.ABF	
			53 DD 0047F	PUSHL R3	
00000000G	00		03 FB 00481	CALLS #3, DBG\$NMATCH	
	01		50 D1 00488	CMPL R0, #1	
		A5	12 0048B	BNEQ 66\$	
		00000000'	EF 9F 0048D	PUSHAB P.ABG	1291
		01	DD 00493 70\$:	PUSHL #1	
		00028148	8F DD 00495	PUSHL #164168	
00000000G	00		03 FB 0049B	CALLS #3, LIB\$SIGNAL	
		FBFF	31 004A2 71\$:	BRW 10\$	
		01	DD 004A5 72\$:	PUSHL #1	1329
			EF 9F 004A7	PUSHAB DBG\$CS_RETURN	
			53 DD 004AD	PUSHL R3	
00000000G	00		03 FB 004AF	CALLS #3, DBG\$NMATCH	
	01		50 D1 004B6	CMPL R0, #1	
		07	12 004B9	BNEQ 73\$	
		57	D4 004BB	CLRL CMD_KIND	1331
	55		04 D0 004BD	MOVL #4, SUB_KIND	1332
		74	11 004C0	BRB 77\$	1323
		02	DD 004C2 73\$:	PUSHL #2	1338
			EF 9F 004C4	PUSHAB DBG\$CS_SOURCE	
			53 DD 004CA	PUSHL R3	
00000000G	00		03 FB 004CC	CALLS #3, DBG\$NMATCH	
	01		50 D1 004D3	CMPL R0, #1	
		09	12 004D6	BNEQ 74\$	
	14	AE	01 D0 004D8	MOVL #1, SOURCE	1340
		10	AE D4 004DC	CLRL NOSOURCE	1341

		72	11	004DF	BRB	79\$	1323
		04	DD	004E1	PUSHL	#4	1347
		EF	9F	004E3	PUSHAB	DBG\$CS_NOSOURCE	
	00000000'	53	DD	004E9	PUSHL	R3	
00000000G	00	03	FB	004EB	CALLS	#3, DBG\$NMATCH	
	01	50	D1	004F2	CMPL	R0, #1	
		06	12	004F5	BNEQ	75\$	
10	AE	01	7D	004F7	MOVQ	#1, NOSOURCE	1349
		71	11	004FB	BRB	81\$	1323
		02	DD	004FD	PUSHL	#2	1356
	00000000'	EF	9F	004FF	PUSHAB	DBG\$CS_SYSTEM	
		53	DD	00505	PUSHL	R3	
00000000G	00	03	FB	00507	CALLS	#3, DBG\$NMATCH	
	01	50	D1	0050E	CMPL	R0, #1	
		09	12	00511	BNEQ	76\$	
0C	AE	01	D0	00513	MOVL	#1, SYSTEM	1358
		AE	D4	00517	CLRL	NOSYSTEM	1359
	08	70	11	0051A	BRB	83\$	1323
		04	DD	0051C	PUSHL	#4	1365
	00000000'	EF	9F	0051E	PUSHAB	DBG\$CS_NOSYSTEM	
		53	DD	00524	PUSHL	R3	
00000000G	00	03	FB	00526	CALLS	#3, DBG\$NMATCH	
	01	50	D1	0052D	CMPL	R0, #1	
		06	12	00530	BNEQ	78\$	
08	AE	01	7D	00532	MOVQ	#1, NOSYSTEM	1367
		6F	11	00536	BRB	85\$	1323
		02	DD	00538	PUSHL	#2	1374
	00000000'	EF	9F	0053A	PUSHAB	DBG\$CS_SILENT	
		53	DD	00540	PUSHL	R3	
00000000G	00	03	FB	00542	CALLS	#3, DBG\$NMATCH	
	01	50	D1	00549	CMPL	R0, #1	
		07	12	0054C	BNEQ	80\$	
	5B	01	D0	0054E	MOVL	#1, SILENT	1376
		5A	D4	00551	CLRL	NOSILENT	1377
		70	11	00553	BRB	87\$	1323
		04	DD	00555	PUSHL	#4	1383
	00000000'	EF	9F	00557	PUSHAB	DBG\$CS_NOSILENT	
		53	DD	0055D	PUSHL	R3	
00000000G	00	03	FB	0055F	CALLS	#3, DBG\$NMATCH	
	01	50	D1	00566	CMPL	R0, #1	
		05	12	00569	BNEQ	82\$	
	5A	01	7D	0056B	MOVQ	#1, NOSILENT	1386
		73	11	0056E	BRB	89\$	1323
		01	DD	00570	PUSHL	#1	1392
	00000000'	EF	9F	00572	PUSHAB	DBG\$CS_INT0	
		53	DD	00578	PUSHL	R3	
00000000G	00	03	FB	0057A	CALLS	#3, DBG\$NMATCH	
	01	50	D1	00581	CMPL	R0, #1	
		08	12	00584	BNEQ	84\$	
04	AE	01	D0	00586	MOVL	#1, INT0	1394
		6E	D4	0058A	CLRL	OVER	1395
		73	11	0058C	BRB	91\$	1323
		01	DD	0058E	PUSHL	#1	1401
	00000000'	EF	9F	00590	PUSHAB	DBG\$CS_OVER	
		53	DD	00596	PUSHL	R3	
00000000G	00	03	FB	00598	CALLS	#3, DBG\$NMATCH	
	01	50	D1	0059F	CMPL	R0, #1	

		05	12	005A2	BNEQ	86\$		
	6E	01	7D	005A4	MOVQ	#1	OVER	1403
		76	11	005A7	BRB	93\$		1323
		01	DD	005A9	PUSHL	#1		1410
	00000000'	EF	9F	005AB	PUSHAB	DBG\$CS_CALL		
		53	DD	005B1	PUSHL	R3		
00000000G	00	03	FB	005B3	CALLS	#3, DBG\$NMATCH		
	01	50	D1	005BA	CMPL	R0, #1		
		08	12	005BD	BNEQ	88\$		
	57	01	DD	005BF	MOVL	#1, CMD_KIND		1412
	55	05	DD	005C2	MOVL	#5, SUB_KIND		1413
		58	11	005C5	BRB	93\$		1323
	00000000'	01	DD	005C7	PUSHL	#1		1419
		EF	9F	005C9	PUSHAB	DBG\$CS_BRANCH		
		53	DD	005CF	PUSHL	R3		
00000000G	00	03	FB	005D1	CALLS	#3, DBG\$NMATCH		
	01	50	D1	005DB	CMPL	R0, #1		
		08	12	005DB	BNEQ	90\$		
	57	01	DD	005DD	MOVL	#1, CMD_KIND		1421
	55	06	DD	005E0	MOVL	#6, SUB_KIND		1422
		3A	11	005E3	BRB	93\$		1323
	00000000'	01	DD	005E5	PUSHL	#1		1428
		EF	9F	005E7	PUSHAB	DBG\$CS_EXCEPTION		
		53	DD	005ED	PUSHL	R3		
00000000G	00	03	FB	005EF	CALLS	#3, DBG\$NMATCH		
	01	50	D1	005F6	CMPL	R0, #1		
		08	12	005F9	BNEQ	92\$		
	57	02	DD	005FB	MOVL	#2, CMD_KIND		1430
	55	0F	DD	005FE	MOVL	#15, SUB_KIND		1431
		1C	11	00601	BRB	93\$		1323
	00000000'	01	DD	00603	PUSHL	#1		1437
		EF	9F	00605	PUSHAB	DBG\$CS_LINE		
		53	DD	0060B	PUSHL	R3		
00000000G	00	03	FB	0060D	CALLS	#3, DBG\$NMATCH		
	01	50	D1	00614	CMPL	R0, #1		
		09	12	00617	BNEQ	94\$		
	57	01	DD	00619	MOVL	#1, CMD_KIND		1439
	55	07	DD	0061C	MOVL	#7, SUB_KIND		1440
		0104	31	0061F	BRW	102\$		1323
	00000000'	01	DD	00622	PUSHL	#1		1447
		EF	9F	00624	PUSHAB	DBG\$CS_INSTRUCTION		
		53	DD	0062A	PUSHL	R3		
00000000G	00	03	FB	0062C	CALLS	#3, DBG\$NMATCH		
	01	50	D1	00633	CMPL	R0, #1		
		03	13	00636	BEQL	95\$		
		00A2	31	00638	BRW	99\$		
	57	01	DD	0063B	MOVL	#1, CMD_KIND		1449
	55	08	DD	0063E	MOVL	#8, SUB_KIND		1450
		01	DD	00641	PUSHL	#1		1455
	00000000'	EF	9F	00643	PUSHAB	DBG\$CS_EQUALS		
		53	DD	00649	PUSHL	R3		
00000000G	00	03	FB	0064B	CALLS	#3, DBG\$NMATCH		
	CA	50	E9	00652	BLBC	R0, 93\$		
	55	09	DD	00655	MOVL	#9, SUB_KIND		1461
		01	DD	00658	PUSHL	#1		1465
	00000000'	EF	9F	0065A	PUSHAB	DBG\$CS_L_PAREN		
		53	DD	00660	PUSHL	R3		

00000000G	00	03	FB	00662	CALLS	#3, DBG\$NMATCH	...
	4D	50	E9	00669	BLBC	R0, 98\$...
		04	DD	0066C	PUSHL	#4	1472
00000000G	00	01	FB	0066E	CALLS	#1, DBG\$GET TEMPMEM	...
	54	50	D0	00675	MOVL	R0, NOUN_NODE	...
		08	A4	D4	CLRL	8(NOUN_NODE)	...
	69	54	D0	0067B	MOVL	NOUN_NODE, (NOUN_LINK)	...
	59	08	A4	9E	MOVAB	8(NOUN_NODE), NOON_LINK	...
		53	DD	00682	PUSHL	R3	1479
00000000G	00	01	FB	00684	CALLS	#1, DBG\$OPCODE_INDEX	...
	64	50	D0	0068B	MOVL	R0, (NOUN_NODE)	...
		01	DD	0068E	PUSHL	#1	1482
	00000000'	EF	9F	00690	PUSHAB	DBG\$CS_COMMA	...
		53	DD	00696	PUSHL	R3	...
00000000G	00	03	FB	00698	CALLS	#3, DBG\$NMATCH	...
	CA	50	E8	0069F	BLBS	R0, 96\$...
		01	DD	006A2	PUSHL	#1	1487
	00000000'	EF	9F	006A4	PUSHAB	DBG\$CS_R_PAREN	...
		53	DD	006AA	PUSHL	R3	...
00000000G	00	03	FB	006AC	CALLS	#3, DBG\$NMATCH	...
	70	50	E8	006B3	BLBS	R0, 102\$...
		037F	31	006B6	BRW	138\$...
		04	DD	006B9	PUSHL	#4	1491
00000000G	00	01	FB	006BB	CALLS	#1, DBG\$GET TEMPMEM	...
	54	50	D0	006C2	MOVL	R0, NOUN_NODE	...
		08	A4	D4	CLRL	8(NOUN_NODE)	...
	69	54	D0	006C8	MOVL	NOUN_NODE, (NOUN_LINK)	...
	59	08	A4	9E	MOVAB	8(NOUN_NODE), NOON_LINK	...
		53	DD	006CF	PUSHL	R3	1497
00000000G	00	01	FB	006D1	CALLS	#1, DBG\$OPCODE_INDEX	...
	64	50	D0	006D8	MOVL	R0, (NOUN_NODE)	...
		49	11	006DB	BRB	102\$	1455
		01	DD	006DD	PUSHL	#1	1507
	00000000'	EF	9F	006DF	PUSHAB	P.ABH	...
		53	DD	006E5	PUSHL	R3	...
00000000G	00	03	FB	006E7	CALLS	#3, DBG\$NMATCH	...
	01	50	D1	006EE	CML	R0, #1	...
		08	12	006F1	BNEQ	100\$...
	00000000'	EF	9F	006F3	PUSHAB	P.ABI	1508
		1C	11	006F9	BRB	101\$...
		03	DD	006FB	PUSHL	#3	1510
	00000000'	EF	9F	006FD	PUSHAB	P.ABJ	...
		53	DD	00703	PUSHL	R3	...
00000000G	00	03	FB	00705	CALLS	#3, DBG\$NMATCH	...
	01	50	D1	0070C	CML	R0, #1	...
		A5	12	0070F	BNEQ	97\$...
	00000000'	EF	9F	00711	PUSHAB	P.ABK	1511
		01	DD	00717	PUSHL	#1	...
	00028148	8F	DD	00719	PUSHL	#164168	...
00000000G	00	03	FB	0071F	CALLS	#3, LIB\$SIGNAL	...
		01	DD	00726	PUSHL	#1	1523
	00000000'	EF	9F	00728	PUSHAB	DBG\$CS_COMMA	...
		53	DD	0072E	PUSHL	R3	...
00000000G	00	03	FB	00730	CALLS	#3, DBG\$NMATCH	...
	03	50	E9	00737	BLBC	R0, 103\$...
		FD68	31	0073A	BRW	72\$...
		03	DD	0073D	PUSHL	#3	1525

00000000G	00	01	FB	0073F	CALLS	#1, DBG\$GET TEMPMEM	
	52	50	D0	00746	MOVL	R0, ADVERB_NODE	
		08	A2	D4	00749	CLRL	8(ADVERB_NODE)
	68		52	D0	0074C	MOVL	ADVERB_NODE, (ADVERB_LINK)
	58	08	A2	9E	0074F	MOVAB	8(ADVERB_NODE), ADVERB_LINK
			57	D5	00753	TSTL	CMD_KIND
			31	12	00755	BNEQ	108\$
			55	D5	00757	TSTL	SUB_KIND
			05	12	00759	BNEQ	104\$
	50		06	D0	0075B	MOVL	#6, R0
			6C	11	0075E	BRB	116\$
	01		55	D1	00760	104\$: CMPL	SUB_KIND, #1
			05	12	00763	BNEQ	105\$
	50		07	D0	00765	MOVL	#7, R0
			62	11	00768	BRB	116\$
	02		55	D1	0076A	105\$: CMPL	SUB_KIND, #2
			05	12	0076D	BNEQ	106\$
	50		08	D0	0076F	MOVL	#8, R0
			58	11	00772	BRB	116\$
	03		55	D1	00774	106\$: CMPL	SUB_KIND, #3
			05	12	00777	BNEQ	107\$
	50		09	D0	00779	MOVL	#9, R0
			4E	11	0077C	BRB	116\$
	04		55	D1	0077E	107\$: CMPL	SUB_KIND, #4
			41	12	00781	BNEQ	114\$
	50		0A	D0	00783	MOVL	#10, R0
			44	11	00786	BRB	116\$
	02		57	D1	00788	108\$: CMPL	CMD_KIND, #2
			05	12	0078B	BNEQ	109\$
	62		0B	90	0078D	MOVAB	#11, (ADVERB_NODE)
			3D	11	00790	BRB	117\$
	01		57	D1	00792	109\$: CMPL	CMD_KIND, #1
			38	12	00795	BNEQ	117\$
	05		55	D1	00797	CMPL	SUB_KIND, #5
			05	12	0079A	BNEQ	110\$
	50		12	D0	0079C	MOVL	#18, R0
			2B	11	0079F	BRB	116\$
	06		55	D1	007A1	110\$: CMPL	SUB_KIND, #6
			05	12	007A4	BNEQ	111\$
	50		13	D0	007A6	MOVL	#19, R0
			21	11	007A9	BRB	116\$
	08		55	D1	007AB	111\$: CMPL	SUB_KIND, #8
			05	12	007AE	BNEQ	112\$
	50		15	D0	007B0	MOVL	#21, R0
			17	11	007B3	BRB	116\$
	09		55	D1	007B5	112\$: CMPL	SUB_KIND, #9
			05	12	007B8	BNEQ	113\$
	50		16	D0	007BA	MOVL	#22, R0
			0D	11	007BD	BRB	116\$
	07		55	D1	007BF	113\$: CMPL	SUB_KIND, #7
			05	13	007C2	BEQL	115\$
	50		01	CE	007C4	114\$: MNEGL	#1, R0
			03	11	007C7	BRB	116\$
	50		14	D0	007C9	115\$: MOVL	#20, R0
	62		50	90	007CC	116\$: MOVAB	R0, (ADVERB_NODE)
	01	20	AE	D1	007CF	117\$: CMPL	AFTER_COUNT, #1
			27	13	007D3	BEQL	119\$

00000000G	00		03	DD	007D5	PUSHL	#3	1585	
	52		01	FB	007D7	CALLS	#1, DBG\$GET TEMPMEM		
		08	50	D0	007DE	MOVL	R0, ADVERB NODE		
	68		A2	D4	007E1	CLRL	8(ADVERB NODE)		
	58		52	D0	007E4	MOVL	ADVERB NODE, (ADVERB LINK)		
		08	A2	9E	007E7	MOVAB	8(ADVERB NODE), ADVERB_LINK		
		20	AE	D5	007EB	TSTL	AFTER_COUNT	1592	
	62		05	12	007EE	BNEQ	118\$		
			01	90	007F0	MOVB	#1, (ADVERB_NODE)	1594	
			07	11	007F3	BRB	119\$		
			62	94	007F5	118\$:	CLRB	(ADVERB NODE)	1597
04	A2	20	AE	D0	007F7	119\$:	MOVL	AFTER COUNT, 4(ADVERB_NODE)	1598
	1B		5B	E9	007FC	BLBC	SILENT, 120\$	1606	
00000000G	00		03	DD	007FF	PUSHL	#3	1608	
	52		01	FB	00801	CALLS	#1, DBG\$GET TEMPMEM		
		08	50	D0	00808	MOVL	R0, ADVERB NODE		
	68		A2	D4	0080B	CLRL	8(ADVERB NODE)		
	58		52	D0	0080E	MOVL	ADVERB NODE, (ADVERB LINK)		
	62		A2	9E	00811	MOVAB	8(ADVERB NODE), ADVERB_LINK		
		08	02	90	00815	MOVB	#2, (ADVERB_NODE)	1610	
	19		1C	11	00818	BRB	121\$	1606	
			5A	E9	0081A	120\$:	BLBC	NOSILENT, 121\$	1613
00000000G	00		03	DD	0081D	PUSHL	#3	1615	
	52		01	FB	0081F	CALLS	#1, DBG\$GET TEMPMEM		
		08	50	D0	00826	MOVL	R0, ADVERB NODE		
	68		A2	D4	00829	CLRL	8(ADVERB NODE)		
	58		52	D0	0082C	MOVL	ADVERB NODE, (ADVERB LINK)		
	62		A2	9E	0082F	MOVAB	8(ADVERB NODE), ADVERB_LINK		
	19		03	90	00833	MOVB	#3, (ADVERB_NODE)	1617	
		18	AE	E9	00836	121\$:	BLBC	TEMPORARY, T22\$	1623
00000000G	00		03	DD	0083A	PUSHL	#3	1625	
	52		01	FB	0083C	CALLS	#1, DBG\$GET TEMPMEM		
		08	50	D0	00843	MOVL	R0, ADVERB NODE		
	68		A2	D4	00846	CLRL	8(ADVERB NODE)		
	58		52	D0	00849	MOVL	ADVERB NODE, (ADVERB LINK)		
	62		A2	9E	0084C	MOVAB	8(ADVERB NODE), ADVERB_LINK		
	19		01	90	00850	MOVB	#1, (ADVERB_NODE)	1627	
		14	AE	E9	00853	122\$:	BLBC	SOURCE, 123\$	1634
00000000G	00		03	DD	00857	PUSHL	#3	1636	
	52		01	FB	00859	CALLS	#1, DBG\$GET TEMPMEM		
		08	50	D0	00860	MOVL	R0, ADVERB NODE		
	68		A2	D4	00863	CLRL	8(ADVERB NODE)		
	58		52	D0	00866	MOVL	ADVERB NODE, (ADVERB LINK)		
	62		A2	9E	00869	MOVAB	8(ADVERB NODE), ADVERB_LINK		
	19		0C	90	0086D	MOVB	#12, (ADVERB_NODE)	1638	
		10	AE	E9	00870	123\$:	BLBC	NOSOURCE, 124\$	1641
00000000G	00		03	DD	00874	PUSHL	#3	1643	
	52		01	FB	00876	CALLS	#1, DBG\$GET TEMPMEM		
		08	50	D0	0087D	MOVL	R0, ADVERB NODE		
	68		A2	D4	00880	CLRL	8(ADVERB NODE)		
	58		52	D0	00883	MOVL	ADVERB NODE, (ADVERB LINK)		
	62		A2	9E	00886	MOVAB	8(ADVERB NODE), ADVERB_LINK		
	01		0D	90	0088A	MOVB	#13, (ADVERB_NODE)	1645	
			57	D1	0088D	124\$:	CML	CMD_KIND, #1	1651
			09	13	00890	BEQL	125\$		
			57	D5	00892	TSTL	CMD_KIND	1652	
			7B	12	00894	BNEQ	129\$		

04		55	D1	00896	CMPL	SUB KIND, #4	1653
19	0C	73	12	00899	BNEQ	129\$	1656
00000000G	00	AE	E9	0089B	BLBC	SYSTEM, 126\$	1658
52		03	DD	0089F	PUSHL	#3	
68	08	01	FB	008A1	CALLS	#1, DBG\$GET_TEMPMEM	
58		50	D0	008A8	MOVL	R0, ADVERB_NODE	
62	08	A2	D4	008AB	CLRL	8(ADVERB_NODE)	
19		52	D0	008AE	MOVL	ADVERB_NODE, (ADVERB_LINK)	
	08	A2	9E	008B1	MOVAB	8(ADVERB_NODE), ADVERB_LINK	
		0E	90	008B5	MOVB	#14, (ADVERB_NODE)	1660
	08	AE	E9	008B8	BLBC	NOSYSTEM, 127\$	1663
00000000G	00	03	DD	008BC	PUSHL	#3	1665
52		01	FB	008BE	CALLS	#1, DBG\$GET_TEMPMEM	
68	08	50	D0	008C5	MOVL	R0, ADVERB_NODE	
58		A2	D4	008C8	CLRL	8(ADVERB_NODE)	
62	08	52	D0	008CB	MOVL	ADVERB_NODE, (ADVERB_LINK)	
19		A2	9E	008CE	MOVAB	8(ADVERB_NODE), ADVERB_LINK	
	04	0F	90	008D2	MOVB	#15, (ADVERB_NODE)	1667
		AE	E9	008D5	BLBC	INT0, 128\$	1670
00000000G	00	03	DD	008D9	PUSHL	#3	1672
52		01	FB	008DB	CALLS	#1, DBG\$GET_TEMPMEM	
68	08	50	D0	008E2	MOVL	R0, ADVERB_NODE	
58		A2	D4	008E5	CLRL	8(ADVERB_NODE)	
62	08	52	D0	008E8	MOVL	ADVERB_NODE, (ADVERB_LINK)	
19		A2	9E	008EB	MOVAB	8(ADVERB_NODE), ADVERB_LINK	
		10	90	008EF	MOVB	#16, (ADVERB_NODE)	1674
		6E	E9	008F2	BLBC	OVER, 129\$	1677
00000000G	00	03	DD	008F5	PUSHL	#3	1679
52		01	FB	008F7	CALLS	#1, DBG\$GET_TEMPMEM	
68	08	50	D0	008FE	MOVL	R0, ADVERB_NODE	
58		A2	D4	00901	CLRL	8(ADVERB_NODE)	
62	08	52	D0	00904	MOVL	ADVERB_NODE, (ADVERB_LINK)	
03		A2	9E	00907	MOVAB	8(ADVERB_NODE), ADVERB_LINK	
		11	90	0090B	MOVB	#17, (ADVERB_NODE)	1681
		56	D1	0090E	CMPL	CMD TYPE, #3	1690
		60	13	00911	BEQL	132\$	
		57	D5	00913	TSTL	CMD KIND	1691
		5C	12	00915	BNEQ	132\$	
00000000G	00	04	DD	00917	PUSHL	#4	1695
54		01	FB	00919	CALLS	#1, DBG\$GET_TEMPMEM	
69	08	50	D0	00920	MOVL	R0, NOUN_NODE	
59		A4	D4	00923	CLRL	8(NOUN_NODE)	
00000000'	EF	54	D0	00926	MOVL	NOUN_NODE, (NOUN_LINK)	
		A4	9E	00929	MOVAB	8(NOUN_NODE), NOUN_LINK	
	0C	01	90	0092D	MOVB	#1, DBG\$GB_SET_BREAK_FLAG	1709
		AC	DD	00934	PUSHL	MESSAGE_VECT	1713
7E 00000000G		09	DD	00937	PUSHL	#9	1711
		00	9A	00939	MOVZBL	DBG\$GB_RADIX, -(SP)	1712
00000000G	00	18	BB	00940	PUSHR	#*M<R3,R4>	1711
55		05	FB	00942	CALLS	#5, DBG\$NPARSE_ADDRESS	
	00000000'	50	D0	00949	MOVL	R0, STATUS	
01		EF	94	0094C	CLRB	DBG\$GB_SET_BREAK_FLAG	1714
		55	D1	00952	CMPL	STATUS, #1	1720
		1C	13	00955	BEQL	132\$	
		55	D5	00957	TSTL	STATUS	1728
		04	13	00959	BEQL	131\$	
50		55	D0	0095B	MOVL	STATUS, R0	1730

			04 0095E	RET			
		01 DD 0095F	131\$:	PUSHL	#1		1733
		EF 9F 00961		PUSHAB	DBG\$CS_COMMA		
		53 DD 00967		PUSHL	R3		
00000000G	00	03 FB 00969		CALLS	#3, DBG\$NMATCH		
	A4	50 E8 00970		BLBS	R0, 130\$		
		01 DD 00973	132\$:	PUSHL	#1		1742
		EF 9F 00975		PUSHAB	DBG\$CS_CR		
		53 DD 0097B		PUSHL	R3		
00000000G	00	03 FB 0097D		CALLS	#3, DBG\$NMATCH		
	33	50 E8 00984		BLBS	R0, 134\$		
	03	56 D1 00987		CMPL	CMD TYPE, #3		1749
		37 12 0098A		BNEQ	136\$		
	03	AE E8 0098C		BLBS	28(SP), 133\$		1770
		00A5 31 00990		BRW	138\$		
		03 DD 00993	133\$:	PUSHL	#3		1753
00000000G	00	01 FB 00995		CALLS	#1, DBG\$GET_TEMPHEM		
	52	50 D0 0099C		MOVL	R0, ADVERB_NODE		
		08 A2 D4 0099F		CLRL	8(ADVERB_NODE)		
	68	52 D0 009A2		MOVL	ADVERB_NODE, (ADVERB_LINK)		
	58	08 A2 9E 009A5		MOVAB	8(ADVERB_NODE), ADVERB_LINK		
		62 94 009A9		CLRB	(ADVERB_NODE)		1766
		0C AC DD 009AB		PUSHL	MESSAGE_VECT		1770
	04	A2 9F 009AE		PUSHAB	4(ADVERB_NODE)		1769
		53 DD 009B1		PUSHL	R3		
00000000G	00	03 FB 009B3		CALLS	#3, DBG\$NSAVE_DECIMAL_INTEGER		
	03	50 E9 009BA	134\$:	BLBC	R0, 135\$		
		00D6 31 009BD		BRW	142\$		
		00ED 31 009C0	135\$:	BRW	145\$		1775
		01 DD 009C3	136\$:	PUSHL	#1		1786
		EF 9F 009C5		PUSHAB	DBG\$CS_WHEN		
		53 DD 009CB		PUSHL	R3		
00000000G	00	03 FB 009CD		CALLS	#3, DBG\$NMATCH		
	39	50 E9 009D4		BLBC	R0, 137\$		
		01 DD 009D7		PUSHL	#1		1793
		EF 9F 009D9		PUSHAB	DBG\$CS_L_PAREN		
		53 DD 009DF		PUSHL	R3		
00000000G	00	03 FB 009E1		CALLS	#3, DBG\$NMATCH		
	4D	50 E9 009E8		BLBC	R0, 138\$		
		03 DD 009EB		PUSHL	#3		
00000000G	00	01 FB 009ED		CALLS	#1, DBG\$GET_TEMPHEM		
	52	50 D0 009F4		MOVL	R0, ADVERB_NODE		
		08 A2 D4 009F7		CLRL	8(ADVERB_NODE)		
	68	52 D0 009FA		MOVL	ADVERB_NODE, (ADVERB_LINK)		
	58	08 A2 9E 009FD		MOVAB	8(ADVERB_NODE), ADVERB_LINK		
	62	04 90 00A01		MOVAB	#4, (ADVERB_NODE)		1803
		A2 9F 00A04		PUSHAB	4(ADVERB_NODE)		1804
		53 DD 00A07		PUSHL	R3		
00000000G	00	02 FB 00A09		CALLS	#2, DBG\$NSAVE_BREAK_BUFFER		
		01 DD 00A10	137\$:	PUSHL	#1		1810
		EF 9F 00A12		PUSHAB	DBG\$CS_DO		
		53 DD 00A18		PUSHL	R3		
00000000G	00	03 FB 00A1A		CALLS	#3, DBG\$NMATCH		
	5E	50 E9 00A21		BLBC	R0, 141\$		
		01 DD 00A24		PUSHL	#1		1817
		EF 9F 00A26		PUSHAB	DBG\$CS_L_PAREN		
		53 DD 00A2C		PUSHL	R3		

00000000G	00	03	FB	00A2E	CALLS	#3, DBG\$NMATCH	
	23	50	EB	00A35	BLBS	R0, 140\$	
		01	DD	00A38	138\$: PUSHL	#1	
		EF	9F	00A3A	PUSHAB	DBG\$CS_CR	
	00000000'	53	DD	00A40	PUSHL	R3	
00000000G	00	03	FB	00A42	CALLS	#3, DBG\$NMATCH	
	4E	50	E9	00A49	BLBC	R0, 143\$	
		8F	DD	00A4C	139\$: PUSHL	#164048	
00000000G	00	01	FB	00A52	CALLS	#1, DBG\$NMAKE_ARG_VECT	
		51	11	00A59	BRB	144\$	
		03	DD	00A5B	140\$: PUSHL	#3	
00000000G	00	01	FB	00A5D	CALLS	#1, DBG\$GET_TEMP_MEM	
	52	50	DD	00A64	MOVL	R0, ADVERB_NODE	
		A2	D4	00A67	CLRL	8(ADVERB_NODE)	
	68	52	DD	00A6A	MOVL	ADVERB_NODE, (ADVERB_LINK)	
	58	A2	9E	00A6D	MOVAB	8(ADVERB_NODE), ADVERB_LINK	
	62	05	90	00A71	MOVB	#5, (ADVERB_NODE)	1827
		A2	9F	00A74	PUSHAB	4(ADVERB_NODE)	1828
		53	DD	00A77	PUSHL	R3	
00000000G	00	02	FB	00A79	CALLS	#2, DBG\$NSAVE_BREAK_BUFFER	
		14	11	00A80	BRB	142\$	1829
		01	DD	00A82	141\$: PUSHL	#1	1836
		EF	9F	00A84	PUSHAB	DBG\$CS_CR	
	00000000'	53	DD	00A8A	PUSHL	R3	
00000000G	00	03	FB	00A8C	CALLS	#3, DBG\$NMATCH	
	04	50	E9	00A93	BLBC	R0, 143\$	
	50	01	DD	00A96	142\$: MOVL	#1, R0	
			04	00A99	RET		
		53	DD	00A9A	143\$: PUSHL	R3	1837
00000000G	00	01	FB	00A9C	CALLS	#1, DBG\$NNEXT_WORD	
		50	DD	00AA3	PUSHL	R0	
00000000G	DD	01	FB	00AA5	CALLS	#1, DBG\$NSYNTAX_ERROR	
	OC	50	DD	00AAC	144\$: MOVL	R0, @MESSAGE_VECT	
	50	04	DD	00AB0	145\$: MOVL	#4, R0	1838
		04	00AB3	RET			1839

; Routine Size: 2740 bytes, Routine Base: DBG\$CODE + 0037

```
1715 1840 1 GLOBAL ROUTINE DBG$EVENT_SEMANTICS(VERB_NODE, MESSAGE_VECT) =
1716 1841 1
1717 1842 1 FUNCTION
1718 1843 1     This routine builds the event data structures based on the
1719 1844 1     parse tree passed via the VERB_NODE address. This routine
1720 1845 1     is called from DBG$NSET.
1721 1846 1
1722 1847 1 INPUTS
1723 1848 1     VERB_NODE:      A pointer to a DEBUG verb node, which defines,
1724 1849 1                    along with the verb's descendants, the desired
1725 1850 1                    command.
1726 1851 1     MESSAGE_VECT:   The address of a longword to contain the address
1727 1852 1                    of a message argument vector.
1728 1853 1
1729 1854 1 OUTPUTS
1730 1855 1     The event data structure(s) are updated to include the new event,
1731 1856 1     and may include:
1732 1857 1
1733 1858 1         EVENT$CMD QUEUE,
1734 1859 1         EVENT$WHEN QUEUE,
1735 1860 1         EVENT$DO LIST QUEUE,
1736 1861 1         EVENT$PAGE_QUEUE
1737 1862 1
1738 1863 1     ST$K_SEVERE is return on error, otherwise ST$K_SUCCESS
1739 1864 1
1740 1865 2 BEGIN
1741 1866 2
1742 1867 2 MAP
1743 1868 2     VERB_NODE :      REF DBG$VERB_NODE;      ! Verb node pointer
1744 1869 2
1745 1870 2 LOCAL
1746 1871 2     DUMMY,
1747 1872 2     EVENT_QUEUE :    QUEUE HEAD,              ! Working queue head
1748 1873 2     QUEUE_ENTRY :    REF EVENT$EVENT_DESCRIPTOR, ! Event queue entry pointer
1749 1874 2     NEXTQ_ENTRY :    REF EVENT$EVENT_DESCRIPTOR, ! Event queue entry pointer
1750 1875 2     EVENT_ENTRY :    REF EVENT$EVENT_DESCRIPTOR, ! Event entry pointer
1751 1876 2     DO_ENTRY :       REF EVENT$DO_LIST_DESCRIPTOR, ! DO List entry pointer
1752 1877 2     WHEN_ENTRY :     REF EVENT$WHEN_DESCRIPTOR, ! WHEN entry pointer
1753 1878 2     ADVERB_NODE :    REF DBG$ADVERB_NODE,      ! Adverb node link
1754 1879 2     NOUN_NODE :      REF DBG$NOUN_NODE,        ! Noun node link
1755 1880 2
1756 1881 2     PRIMARY :        REF DBG$PRIMARY,          ! Event primary descriptor
1757 1882 2     VALUE :          REF DBG$VALDESC,          ! Event value descriptor
1758 1883 2
1759 1884 2     ADDRESS :        VECTOR [2],              ! Event address
1760 1885 2     ADR_TYP,         ! Event address type
1761 1886 2     LENGTH,          ! Event value length
1762 1887 2
1763 1888 2     STRING :         REF VECTOR [, BYTE],      ! Text pointer
1764 1889 2     COUNTER;         ! Counter variable
1765 1890 2
1766 1891 2
1767 1892 2     ! Initialize the working queue to be empty.
1768 1893 2
1769 1894 2     EVENT_QUEUE [L_QUEUE_FLINK] = EVENT_QUEUE;
1770 1895 2     EVENT_QUEUE [L_QUEUE_BLINK] = EVENT_QUEUE;
1771 1896 2
```



```
1772 1897
1773 1898
1774 1899
1775 1900
1776 1901
1777 1902
1778 1903
1779 1904
1780 1905
1781 1906
1782 1907
1783 1908
1784 1909
1785 1910
1786 1911
1787 1912
1788 1913
1789 1914
1790 1915
1791 1916
1792 1917
1793 1918
1794 1919
1795 1920
1796 1921
1797 1922
1798 1923
1799 1924
1800 1925
1801 1926
1802 1927
1803 1928
1804 1929
1805 1930
1806 1931
1807 1932
1808 1933
1809 1934
1810 1935
1811 1936
1812 1937
1813 1938
1814 1939
1815 1940
1816 1941
1817 1942
1818 1943
1819 1944
1820 1945
1821 1946
1822 1947
1823 1948
1824 1949
1825 1950
1826 1951
1827 1952
1828 1953

! Get an event descriptor from permanent memory, and
! link it into the working queue. Also initialize the
! inside queue header.
EVENT_ENTRY = DBGSGET_MEMORY (EVENTSK_EVENT_DESCRIPTOR_SIZE);
INSQUE (.EVENT_ENTRY, EVENT_QUEUE);
EVENT_ENTRY[EVENTSL_EXC_FLINK] = .EVENT_ENTRY;
EVENT_ENTRY[EVENTSL_EXC_BLINK] = .EVENT_ENTRY;

! Set the event's command type, found in the verb.
SELECTONE .VERB_NODE [DBG$B_VERB_COMPOSITE] OF
SET
  [EVENTSK_SET_BREAK]:
    EVENT_ENTRY [EVENTSB_CMD_TYPE] = EVENTSK_TYPE_BREAK;

  [EVENTSK_SET_BREAK_EXC]:
    BEGIN
      EVENT_ENTRY [EVENTSB_CMD_TYPE] = EVENTSK_TYPE_BREAK;
      EVENT_ENTRY [EVENTSB_CMD_KIND] = EVENTSK_KIND_EXC;
    END;

  [EVENTSK_SET_TRACE]:
    EVENT_ENTRY [EVENTSB_CMD_TYPE] = EVENTSK_TYPE_TRACE;

  [EVENTSK_SET_WATCH]:
    BEGIN
      EVENT_ENTRY [EVENTSB_CMD_TYPE] = EVENTSK_TYPE_WATCH;
      EVENT_ENTRY [EVENTSB_CMD_KIND] = EVENTSK_KIND_ACC;
      EVENT_ENTRY [EVENTSB_SUB_KIND] = EVENTSK_ACC_MODIFY;
    END;

  [EVENTSK_SET_STEP,
   EVENTSK_STEP]:
    EVENT_ENTRY [EVENTSB_CMD_TYPE] = EVENTSK_TYPE_STEPS;

  [OTHERWISE]:
    $DBG_ERROR('DBGEVENT\EVENT_SEMANTICS 10');

TES;

! Initialize the Deleted, Silent, Once (Temporary), Threaded, and
! Has Value Descriptor flags.
EVENT_ENTRY [EVENTSB_CMD_FLAGS] = 0;

! Initialize the step-type flags. If the command is STEP or SET STEP,
! we set up the Event Entry using the current default stepping modes.
EVENT_ENTRY[EVENTSL_STEP_FLAGS] = 0;
IF .EVENT_ENTRY [EVENTSB_CMD_TYPE] EQLU EVENTSK_TYPE_STEPS
THEN
```

1829 1954
1830 1955
1831 1956
1832 1957
1833 1958
1834 1959
1835 1960
1836 1961
1837 1962
1838 1963
1839 1964
1840 1965
1841 1966
1842 1967
1843 1968
1844 1969
1845 1970
1846 1971
1847 1972
1848 1973
1849 1974
1850 1975
1851 1976
1852 1977
1853 1978
1854 1979
1855 1980
1856 1981
1857 1982
1858 1983
1859 1984
1860 1985
1861 1986
1862 1987
1863 1988
1864 1989
1865 1990
1866 1991
1867 1992
1868 1993
1869 1994
1870 1995
1871 1996
1872 1997
1873 1998
1874 1999
1875 2000
1876 2001
1877 2002
1878 2003
1879 2004
1880 2005
1881 2006
1882 2007
1883 2008
1884 2009
1885 2010

```
BEGIN
EVENT_ENTRY[EVENT$V_STEP_LINE] = .DBG$GB_STP_PTR[EVENT$V_STEPPING_LINE];
EVENT_ENTRY[EVENT$V_STEP_OVER] = .DBG$GB_STP_PTR[EVENT$V_STEPPING_OVER];
EVENT_ENTRY[EVENT$V_STEP_SOURCE] =
    .DBG$GB_STP_PTR[EVENT$V_STEPPING_SOURCE];
EVENT_ENTRY[EVENT$V_OVRD_SOURCE] = FALSE;
EVENT_ENTRY[EVENT$V_STEP_NOSYSTEM] =
    .DBG$GB_STP_PTR[EVENT$V_STEPPING_NOSYSTEM];
EVENT_ENTRY[EVENT$V_STEP_NOSILENT] =
    .DBG$GB_STP_PTR[EVENT$V_STEPPING_NOSILENT];
END

! If the command is SET BREAK, SET TRACE, or SET WATCH, we initialize the
! various flags to FALSE.
ELSE
BEGIN
EVENT_ENTRY[EVENT$V_STEP_LINE] = FALSE;
EVENT_ENTRY[EVENT$V_STEP_OVER] = FALSE;
EVENT_ENTRY[EVENT$V_STEP_SOURCE] = FALSE;
EVENT_ENTRY[EVENT$V_OVRD_SOURCE] = FALSE;
EVENT_ENTRY[EVENT$V_STEP_NOSYSTEM] = FALSE;
EVENT_ENTRY[EVENT$V_STEP_NOSILENT] = FALSE;
END;

! Initialize the Primary pointer to NULL.
EVENT_ENTRY [EVENT$SL_PRIMARY] = 0;

! Initialize the event entry /AFTER count to 1.
EVENT_ENTRY [EVENT$SL_AFTER_COUNT] = 1;

! Initialize the WHEN and DO List pointers to NULL.
EVENT_ENTRY [EVENT$SL_WHEN] = 0;
EVENT_ENTRY [EVENT$SL_DO] = 0;

! Point to the verb's noun list.
NOUN_NODE = .VERB_NODE [DBG$SL_VERB_OBJECT_PTR];

! Point to the verb's adverb list.
ADVERB_NODE = .VERB_NODE [DBG$SL_VERB_ADVERB_PTR];

! For each existing adverb, process it.
WHILE .ADVERB_NODE NEQA 0 DO
BEGIN
```

```
1886 2011
1887 2012
1888 2013
1889 2014
1890 2015
1891 2016
1892 2017
1893 2018
1894 2019
1895 2020
1896 2021
1897 2022
1898 2023
1899 2024
1900 2025
1901 2026
1902 2027
1903 2028
1904 2029
1905 2030
1906 2031
1907 2032
1908 2033
1909 2034
1910 2035
1911 2036
1912 2037
1913 2038
1914 2039
1915 2040
1916 2041
1917 2042
1918 2043
1919 2044
1920 2045
1921 2046
1922 2047
1923 2048
1924 2049
1925 2050
1926 2051
1927 2052
1928 2053
1929 2054
1930 2055
1931 2056
1932 2057
1933 2058
1934 2059
1935 2060
1936 2061
1937 2062
1938 2063
1939 2064
1940 2065
1941 2066
1942 2067

! Process adverbs based on the literal set by the
! syntactic processing.
SELECTONE .ADVERB_NODE [DBG$B_ADVERB_LITERAL] OF
SET

! Process the /AFTER : <n> adverb.
[ADVERB AFTER]:
    EVENT_ENTRY [EVENT$L_AFTER_COUNT] =
        .ADVERB_NODE [DBG$L_ADVERB_VALUE];

! Process the /TEMPORARY adverb.
[ADVERB TEMPORARY]:
    EVENT_ENTRY [EVENT$V_ONCE_ONLY] = TRUE;

! Process the /SILENT adverb.
[ADVERB SILENT]:
    BEGIN
    EVENT_ENTRY [EVENT$V_SILENT] = TRUE;
    EVENT_ENTRY [EVENT$V_STEP_NOSILENT] = FALSE;
    EVENT_ENTRY [EVENT$V_OVRD_NOSILENT] = TRUE;
    END;

! Process the /NOSILENT adverb.
[ADVERB NOSILENT]:
    BEGIN
    EVENT_ENTRY [EVENT$V_SILENT] = FALSE;
    EVENT_ENTRY [EVENT$V_STEP_NOSILENT] = TRUE;
    EVENT_ENTRY [EVENT$V_OVRD_NOSILENT] = TRUE;
    END;

! Process the WHEN adverb.
[ADVERB WHEN]:
    BEGIN
    LOCAL
        LENGTH;

    ! Get a WHEN descriptor from permanent memory, and
    ! link it into the WHEN queue.
    WHEN_ENTRY = DBG$GET_MEMORY (EVENT$K_WHEN_DESCRIPTOR_SIZE);
    INSQDE (.WHEN_ENTRY, EVENT$WHEN_QUEUE);

    ! Point the event entry to the WHEN entry.
```

```
1943 2068 4
1944 2069 4
1945 2070 4
1946 2071 4
1947 2072 4
1948 2073 4
1949 2074 4
1950 2075 4
1951 2076 4
1952 2077 4
1953 2078 4
1954 2079 4
1955 2080 4
1956 2081 4
1957 2082 4
1958 2083 4
1959 2084 4
1960 2085 4
1961 2086 4
1962 2087 4
1963 2088 4
1964 2089 4
1965 2090 4
1966 2091 4
1967 2092 4
1968 2093 4
1969 2094 4
1970 2095 4
1971 2096 4
1972 2097 4
1973 2098 4
1974 2099 4
1975 2100 4
1976 2101 4
1977 2102 4
1978 2103 4
1979 2104 4
1980 2105 4
1981 2106 4
1982 2107 4
1983 2108 4
1984 2109 4
1985 2110 4
1986 2111 4
1987 2112 4
1988 2113 4
1989 2114 4
1990 2115 4
1991 2116 4
1992 2117 4
1993 2118 4
1994 2119 4
1995 2120 4
1996 2121 4
1997 2122 4
1998 2123 4
1999 2124 4

!
EVENT_ENTRY [EVENT$L_WHEN] = .WHEN_ENTRY;

! Put a <cr> at the end of the WHEN string.
!
STRING = .ADVERB_NODE [DBG$L_ADVERB_VALUE];
LENGTH = .(.STRING)<0,16,0>;
STRING [.LENGTH+1] = DBG$K_CAR_RETURN;

! Fill in the WHEN entry.
!
WHEN_ENTRY [EVENT$L_WHEN_COUNT] = 1;
WHEN_ENTRY [EVENT$L_WHEN_POINT] = .STRING;
END;

! Process the DO adverb.
!
[ADVERB DO]:
BEGIN
LOCAL
LENGTH;

! Get a DO LIST descriptor from permanent memory, and
! link it into the DO LIST queue.
!
DO_ENTRY = DBG$GET_MEMORY (EVENT$K_DO_LIST_DESCRIPTOR_SIZE);
INSQUE (.DO_ENTRY, .EVENT$DO_LIST_QUEUE);

! Point the event entry to the DO LIST entry.
!
EVENT_ENTRY [EVENT$L_DO] = .DO_ENTRY;

! Put a <cr> at the end of the DO string.
!
STRING = .ADVERB_NODE [DBG$L_ADVERB_VALUE];
LENGTH = .(.STRING)<0,16,0>;
STRING [.LENGTH+1] = DBG$K_CAR_RETURN;

! Fill in the DO entry.
!
DO_ENTRY [EVENT$L_DO_LIST_COUNT] = 1;
DO_ENTRY [EVENT$L_DO_LIST_POINT] = .STRING;
END;

! Process the /READ, /WRITE, /MODIFY, /EXECUTE, and /RETURN
! access adverbs.
!
[ADVERB_READ,ADVERB_WRITE,ADVERB_MODIFY,
ADVERB_EXECUTE,ADVERB_RETURN]:
```



```
.. 2000      2125      4      BEGIN
.. 2001      2126      4
.. 2002      2127      4
.. 2003      2128      4      ! Define the command kind to be access.
.. 2004      2129      4
.. 2005      2130      4      EVENT_ENTRY [EVENTSB_CMD_KIND] = EVENT$K_KIND_ACC;
.. 2006      2131      4
.. 2007      2132      4
.. 2008      2133      4      ! Define the sub-kind as appropriate.
.. 2009      2134      4
.. 2010      2135      4      EVENT_ENTRY [EVENTSB_SUB_KIND] =
.. 2011      2136      4      (SELECTONE .ADVERB_NODE [DBG$B_ADVERB_LITERAL] OF
.. 2012      2137      4      SET
.. 2013      2138      4      [ADVERB_READ]:
.. 2014      2139      4      EVENT$K_ACC_READ;
.. 2015      2140      4      [ADVERB_WRITE]:
.. 2016      2141      4      EVENT$K_ACC_WRIT;
.. 2017      2142      4      [ADVERB_MODIFY]:
.. 2018      2143      4      EVENT$K_ACC_MDFY;
.. 2019      2144      4      [ADVERB_EXECUTE]:
.. 2020      2145      4      EVENT$K_ACC_EXEC;
.. 2021      2146      4      [ADVERB_RETURN]:
.. 2022      2147      4      EVENT$K_ACC_RTRN;
.. 2023      2148      4      [OTHERWISE]:
.. 2024      2149      4      $DBG_ERROR('DBGEVENT\EVENT_SEMANTICS 20');
.. 2025      2150      4      TES
.. 2026      2151      4      );
.. 2027      2152      4      END;
.. 2028      2153      4
.. 2029      2154      4      ! Process the /EXCEPTION adverb.
.. 2030      2155      4
.. 2031      2156      4      [ADVERB_EXCEPTION]:
.. 2032      2157      4      BEGIN
.. 2033      2158      4      EVENT_ENTRY [EVENTSB_CMD_KIND] = EVENT$K_KIND_EXC;
.. 2034      2159      4      EVENT_ENTRY [EVENTSB_SUB_KIND] = EVENT$K_EXC_EXC;
.. 2035      2160      4      END;
.. 2036      2161      4
.. 2037      2162      4
.. 2038      2163      4
.. 2039      2164      4      ! Process the /CALL, /RETURN, /BRANCH, /OPCODE, /INSTRUCTION and
.. 2040      2165      4      ! /LINE instruction-kind adverbs.
.. 2041      2166      4
.. 2042      2167      4      [ADVERB_CALL,
.. 2043      2168      4      ADVERB_RETURN,
.. 2044      2169      4      ADVERB_BRANCH,
.. 2045      2170      4      ADVERB_OPCODE,
.. 2046      2171      4      ADVERB_INSTRUCTION,
.. 2047      2172      4      ADVERB_LINE]:
.. 2048      2173      4      BEGIN
.. 2049      2174      4      LOCAL
.. 2050      2175      4      LINE$NO,      ! Line number returned from PC TO LINE
.. 2051      2176      4      MODRST,      ! Module RST returned from PC TO LINE
.. 2052      2177      4      STATUS,      ! Status returned from PC TO LINE
.. 2053      2178      4      STMTNO;      ! Statement number returned from PC TO LINE
.. 2054      2179      4
.. 2055      2180      4      ! Define the event kind to be instruction.
.. 2056      2181      4
```

```
2057 2182 4
2058 2183 4
2059 2184 4
2060 2185 4
2061 2186 4
2062 2187 4
2063 2188 5
2064 2189 5
2065 2190 5
2066 2191 5
2067 2192 5
2068 2193 5
2069 2194 5
2070 2195 5
2071 2196 5
2072 2197 5
2073 2198 5
2074 2199 5
2075 2200 5
2076 2201 5
2077 2202 5
2078 2203 4
2079 2204 4
2080 2205 4
2081 2206 4
2082 2207 4
2083 2208 4
2084 2209 4
2085 2210 4
2086 2211 4
2087 2212 4
2088 2213 4
2089 2214 4
2090 2215 4
2091 2216 4
2092 2217 4
2093 2218 4
2094 2219 4
2095 2220 4
2096 2221 4
2097 2222 4
2098 2223 4
2099 2224 4
2100 2225 4
2101 2226 4
2102 2227 4
2103 2228 4
2104 2229 4
2105 2230 4
2106 2231 4
2107 2232 4
2108 2233 4
2109 2234 4
2110 2235 4
2111 2236 4
2112 2237 4
2113 2238 5
```

```
EVENT_ENTRY [EVENT$B_CMD_KIND] = EVENT$K_KIND_INS;
```

```
! Define the subkind according to the adverb.
```

```
EVENT_ENTRY [EVENT$B_SUB_KIND] =  
  (SELECTONE .ADVERB_NODE [DBG$B_ADVERB_LITERAL] OF  
    SET  
      [ADVERB_CALL]:  
        EVENT$K_INS_CALL;  
      [ADVERB_BRANCH]:  
        EVENT$K_INS_BRAN;  
      [ADVERB_LINE]:  
        EVENT$K_INS_LINE;  
      [ADVERB_OPCODE]:  
        EVENT$K_INS_USER;  
      [ADVERB_INSTRUCTION]:  
        EVENT$K_INS_EVR;  
      [OTHERWISE]:  
        $DBG_ERROR('DBGEVENT\EVENT_SEMANTICS 30');  
    TES  
  );
```

```
! Set the line stepping flag appropriately.
```

```
EVENT_ENTRY [EVENT$V_STEP_LINE] =  
  (.EVENT_ENTRY [EVENT$B_SUB_KIND] EQLU EVENT$K_INS_LINE);
```

```
! We're not in the middle of a step over....
```

```
EVENT_ENTRY [EVENT$V_STEP_BPT] = FALSE;
```

```
! Initialize the LO and HI PC values by calling PC_TO_LINE  
! with the current PC. This gives us a PC range for the  
! line number containing the current PC. This PC range  
! will be used later to determine when a step by line ends.  
! If PC_TO_LINE returns FALSE we are not in a line. In that  
! case, initialize LO and HI PC to 1 and 0, so we will  
! immediately be out of the "range" the next time we check.
```

```
STATUS = 0;  
MODRST = 0;  
IF .EVENT_ENTRY [EVENT$B_SUB_KIND] EQLU EVENT$K_INS_LINE  
THEN  
  STATUS = DBG$PC_TO_LINE_LOOKUP(  
    .DBG$R0NFRAME[DBG$L_USER_PC],  
    LINENO,  
    STMTNO,  
    EVENT_ENTRY[EVENT$L_STEP_LO_PC],  
    EVENT_ENTRY[EVENT$L_STEP_HI_PC],  
    MODRST);
```

```
IF NOT .STATUS  
THEN  
  BEGIN
```

```
2114      EVENT_ENTRY[EVENT$SL_STEP_LO_PC] = 1;  
2115      EVENT_ENTRY[EVENT$SL_STEP_HI_PC] = 0;  
2116      END;  
2117      END;  
2118  
2119      ! Process the /SOURCE adverb.  
2120      !  
2121      [ADVERB_SOURCE]:  
2122      BEGIN  
2123      EVENT_ENTRY [EVENT$V_STEP_SOURCE] = TRUE;  
2124      EVENT_ENTRY [EVENT$V_OVRD_SOURCE] = TRUE;  
2125      END;  
2126  
2127      ! Process the /NOSOURCE adverb.  
2128      !  
2129      [ADVERB_NOSOURCE]:  
2130      BEGIN  
2131      EVENT_ENTRY [EVENT$V_STEP_SOURCE] = FALSE;  
2132      EVENT_ENTRY [EVENT$V_OVRD_SOURCE] = TRUE;  
2133      END;  
2134  
2135      ! Process the /SYSTEM adverb.  
2136      !  
2137      [ADVERB_SYSTEM]:  
2138      BEGIN  
2139      EVENT_ENTRY [EVENT$V_STEP_NOSYSTEM] = FALSE;  
2140      EVENT_ENTRY [EVENT$V_OVRD_NOSYSTEM] = TRUE;  
2141      END;  
2142  
2143      ! Process the /NOSYSTEM adverb.  
2144      !  
2145      [ADVERB_NOSYSTEM]:  
2146      BEGIN  
2147      EVENT_ENTRY [EVENT$V_STEP_NOSYSTEM] = TRUE;  
2148      EVENT_ENTRY [EVENT$V_OVRD_NOSYSTEM] = TRUE;  
2149      END;  
2150  
2151      ! Process the /INTO adverb.  
2152      !  
2153      [ADVERB_INT0]:  
2154      BEGIN  
2155      EVENT_ENTRY [EVENT$V_STEP_OVER] = FALSE;  
2156      EVENT_ENTRY [EVENT$V_OVRD_OVER] = TRUE;  
2157      END;  
2158  
2159      ! Process the /OVER adverb.  
2160      !  
2161      [ADVERB_OVER]:  
2162      BEGIN  
2163      EVENT_ENTRY [EVENT$V_STEP_OVER] = TRUE;  
2164      EVENT_ENTRY [EVENT$V_OVRD_OVER] = TRUE;  
2165  
2166  
2167  
2168  
2169  
2170
```

```
END;

! An invalid adverb literal - yell !
[OTHERWISE]:
  $DBG_ERROR('DBGEVENT\EVENT_SEMANTICS 40');
TES;

! Point to the next adverb in the list.
ADVERB_NODE = .ADVERB_NODE [DBG$L_ADVERB_LINK];
END;

! Now, based on the command kind (access or instruction),
! process the noun node list.
SELECTONE .EVENT_ENTRY [EVENT$B_CMD_KIND] OF
  SET

  ! Access events....
  [EVENT$K_KIND_ACC]:
    IF .EVENT_ENTRY [EVENT$B_CMD_TYPE] NEQU EVENT$K_TYPE_STEPS
    THEN
      BEGIN
        LOCAL
          SYMID_LIST; ! Pointer to SYMID

        ! Make sure there's a noun node present.
        IF .NOUN_NODE EQLA 0
        THEN
          $DBG_ERROR('DBGEVENT\EVENT_SEMANTICS 50');

        ! Build duplicate event entries, one for each
        ! address found in the noun node list.
        WHILE TRUE DO
          BEGIN

            ! Obtain the primary descriptor.
            PRIMARY = .NOUN_NODE [DBG$L_NOUN_VALUE];

            ! Obtain the symid list, and lock it.
```


2228	2353	4
2229	2354	4
2230	2355	4
2231	2356	4
2232	2357	4
2233	2358	4
2234	2359	4
2235	2360	4
2236	2361	4
2237	2362	4
2238	2363	4
2239	2364	4
2240	2365	4
2241	2366	4
2242	2367	4
2243	2368	4
2244	2369	4
2245	2370	4
2246	2371	4
2247	2372	4
2248	2373	4
2249	2374	4
2250	2375	4
2251	2376	4
2252	2377	4
2253	2378	4
2254	2379	4
2255	2380	4
2256	2381	4
2257	2382	5
2258	2383	5
2259	2384	4
2260	2385	5
2261	2386	4
2262	2387	5
2263	2388	6
2264	2389	5
2265	2390	6
2266	2391	6
2267	2392	5
2268	2393	5
2269	2394	4
2270	2395	4
2271	2396	4
2272	2397	4
2273	2398	4
2274	2399	4
2275	2400	4
2276	2401	4
2277	2402	4
2278	2403	4
2279	2404	4
2280	2405	4
2281	2406	4
2282	2407	4
2283	2408	4
2284	2409	4

```
DBG$NGET_SYMID (.PRIMARY, SYMID_LIST, DUMMY);
DBG$STA_COCK_SYMID (.SYMID_LIST);
```

```
! Save the primary descriptor by making a copy of the primary
! descriptor out of permanent storage.
```

```
DBG$NCOPIY_DESC (.PRIMARY, EVENT_ENTRY[EVENT$L_PRIMARY],
                  DUMMY, TRUE);
```

```
! Now, get and save the VMS descriptor. (We do this
! after saving the Primary since PRIM_TO_VAL sometimes
! modifies the Primary.)
```

```
DBG$PRIM_TO_VAL (.PRIMARY, DBG$K_V_VALUE_DESC, VALUE);
CH$MOVE T12, VALUE [DBG$A_VALUE_VMSDESC];
EVENT_ENTRY[EVENT$A_VMSDESC];
```

```
! Next, we determine the address where we put the
! breakpoint. We pass our Primary into DBG$NGET_ADDRESS.
! For routines and entry points, NGET_ADDRESS takes a
! flag that says to return the "break address" instead
! of the start address. For routines, the break address
! is after the routine prolog (or, if there is no prolog,
! it is at routine_start+2).
```

```
EVENT_ENTRY [EVENT$V_BREAK_ADDRESS] = FALSE;
IF ((.EVENT_ENTRY [EVENT$B_CMD_TYPE] EQL EVENT$K_TYPE_BREAK) OR
    (.EVENT_ENTRY [EVENT$B_CMD_TYPE] EQL EVENT$K_TYPE_TRACE))
    AND
    (.EVENT_ENTRY [EVENT$B_SUB_KIND] NEQ EVENT$K_ACC_RTRN)
THEN
    BEGIN
        IF (.PRIMARY[DBG$B_DHDR_TYPE] EQL DBG$K_PRIMARY_DESC)
            AND
            ((.PRIMARY[DBG$B_DHDR_KIND] EQL RST$K_ROUTINE) OR
             (.PRIMARY[DBG$B_DHDR_KIND] EQL RST$K_ENTRY))
        THEN
            EVENT_ENTRY [EVENT$V_BREAK_ADDRESS] = TRUE;
    END;
```

```
! Get the address where we place the breakpoint.
```

```
IF NOT DBG$NGET_ADDRESS(.PRIMARY, ADDRESS[0], ADR_TYP,
                       .EVENT_ENTRY[EVENT$V_BREAK_ADDRESS], .MESSAGE_VECT)
THEN
    RETURN ST$K_SEVERE;
EVENT_ENTRY [EVENT$L_ADDRESS] = .ADDRESS[0];
```

```
! We may still need to adjust the address of the breakpoint
! by +2 to get past the entry mask of a routine. This
! will be the case if the user set a break on an absolute
! address which happens to be the start of a routine.
```

```

2285 2410 4
2286 2411 4
2287 2412 4
2288 2413 4
2289 2414 4
2290 2415 4
2291 2416 4
2292 2417 4
2293 2418 4
2294 2419 4
2295 2420 4
2296 2421 4
2297 2422 4
2298 2423 4
2299 2424 4
2300 2425 4
2301 2426 4
2302 2427 4
2303 2428 4
2304 2429 4
2305 2430 6
2306 2431 6
2307 2432 6
2308 2433 6
2309 2434 6
2310 2435 6
2311 2436 6
2312 2437 6
2313 2438 6
2314 2439 7
2315 2440 6
2316 2441 6
2317 2442 3
2318 2443 4
2319 2444 4
2320 2445 4
2321 2446 4
2322 2447 4
2323 2448 4
2324 2449 5
2325 2450 4
2326 2451 4
2327 2452 4
2328 2453 4
2329 2454 4
2330 2455 4
2331 2456 4
2332 2457 4
2333 2458 4
2334 2459 4
2335 2460 4
2336 2461 4
2337 2462 4
2338 2463 4
2339 2464 4
2340 P 2465 4
2341 P 2466 4

```

```

! or on data of type ZEM, BPV, or BLV (e.g., if
! the address of a routine is passed as a parameter and
! and a breakpoint is set on that passed-in routine, then
! the Primary describe data of type BPV). These cases
! are not covered by the above "break address" code.
IF NOT .EVENT_ENTRY [EVENT$V_BREAK_ADDRESS]
THEN
  BEGIN

    ! If we can determine from the static address table
    ! that this is an entry point, then add two to get
    ! past the entry mask.
    IF DBG$IS_IT_ENTRY (.ADDRESS [0])
    THEN
      EVENT_ENTRY [EVENT$L_ADDRESS] = .ADDRESS[0] + 2
    ELSE
      BEGIN

        ! If the data type in the value descriptor says
        ! that we have an entry mask, then add two to
        ! get past the entry mask.
        IF (.VALUE[DBG$B_VALUE_DTYPE] EQL DSC$K_DTYPE_ZEM) OR
           (.VALUE[DBG$B_VALUE_DTYPE] EQL DSC$K_DTYPE_BPV) OR
           (.VALUE[DBG$B_VALUE_DTYPE] EQL DSC$K_DTYPE_BLV)
        THEN
          EVENT_ENTRY [EVENT$L_ADDRESS] = .ADDRESS[0] + 2;
        END;
      END;

    ! Make sure that we can access the value indicated.
    DBG$READ_ACCESS (.EVENT_ENTRY [EVENT$L_ADDRESS],
      (DBG$DATA_LENGTH(EVENT_ENTRY[EVENT$A_VMSDESC]) + 7)
      ^ -3);

    ! Process the event's address additionally based on the
    ! access type.
    SELECTONE .EVENT_ENTRY [EVENT$B_SUB_KIND] OF
    SET
    [EVENT$K_ACC_EXEC,
    EVENT$K_ACC_RTRN]:
    BEGIN
      LOCAL
      EVENT_ADDRESS : REF VECTOR [, BYTE];

      EVENT_ADDRESS = .EVENT_ENTRY [EVENT$L_ADDRESS];
      IF NOT WRITE_OPCODE (.EVENT_ADDRESS,
        .EVENT_ADDRESS [0]

```

```
2342 2467 0
2343 2468 0
2344 2469 0
2345 2470 0
2346 2471 0
2347 2472 0
2348 2473 0
2349 2474 0
2350 2475 0
2351 2476 0
2352 2477 0
2353 2478 0
2354 2479 0
2355 2480 0
2356 2481 0
2357 2482 0
2358 2483 0
2359 2484 0
2360 2485 0
2361 2486 0
2362 2487 0
2363 2488 0
2364 2489 0
2365 2490 0
2366 2491 0
2367 2492 0
2368 2493 0
2369 2494 0
2370 2495 0
2371 2496 0
2372 2497 0
2373 2498 0
2374 2499 0
2375 2500 0
2376 2501 0
2377 2502 0
2378 2503 0
2379 2504 0
2380 2505 0
2381 2506 0
2382 2507 0
2383 2508 0
2384 2509 0
2385 2510 0
2386 2511 0
2387 2512 0
2388 2513 0
2389 2514 0
2390 2515 0
2391 2516 0
2392 2517 0
2393 2518 0
2394 2519 0
2395 2520 0
2396 2521 0
2397 2522 0
2398 2523 0
```

```
)
THEN
BEGIN
  SIGNAL (DBG$NOACCESSW, 1, .EVENT_ADDRESS);
  RETURN ST$K_SEVERE;
END;
```

```
! Mark the fact we are at /RET .PC, for we want
! to take the RET SS$ ROPRAND fault starting
! from current PC. Normally, we won't take
! the event if we are at current PC.
```

```
IF .EVENT_ADDRESS EQL .DBG$RUNFRAME[DBG$USER_PC]
THEN
  EVENT_ENTRY [EVENT$V_RET_AT_PC] = TRUE;
END;
```

[EVENT\$K_ACC_MDFY]:

```
! Process /MODIFY types by building and saving a non-
! volatile value descriptor (i.e. a copy) of the value
! indicated.
```

```
BEGIN
LOCAL
  PRIMARY: REF DBG$PRIMARY;
```

```
! First, get the value descriptor.
! Before we call PRIM_TO_VAL, however, we check
! whether the Primary represents an aggregate,
! such as an entire array. The scheme of saving
! away value descriptors does not work for aggregates,
! because we currently do not represent arrays
! and records with value descriptors. So, for now
! we signal an error saying that we do
! not currently support watchpointing of aggregates.
```

```
DBG$NCOPY_DESC(.EVENT_ENTRY[EVENT$PRIMARY],
  PRIMARY, DUMMY, FALSE);
```

```
IF .PRIMARY[DBG$V_DHDR_AGGR]
THEN
  SIGNAL(DBG$NOWATAGGR);
```

```
! In order to keep the code path consistency
! it is better to turn the volatile value
! descriptor into value descriptor.
```

```
DBG$PRIM_TO_VAL (.PRIMARY,
  DBG$K_V_VALUE_DESC,
  VALUE);
DBG$PRIM_TO_VAL (.VALUE,
  DBG$K_VALUE_DESC,
  VALUE)
```

2399	2524	5
2400	2525	5
2401	2526	5
2402	2527	5
2403	2528	5
2404	2529	5
2405	2530	5
2406	2531	6
2407	2532	6
2408	2533	6
2409	2534	6
2410	2535	6
2411	2536	6
2412	2537	6
2413	2538	6
2414	2539	6
2415	2540	6
2416	2541	6
2417	2542	6
2418	2543	7
2419	2544	7
2420	2545	7
2421	2546	7
2422	2547	6
2423	2548	6
2424	2549	6
2425	2550	6
2426	2551	6
2427	2552	6
2428	2553	6
2429	2554	6
2430	2555	6
2431	2556	6
2432	2557	7
2433	2558	7
2434	2559	7
2435	2560	6
2436	2561	6
2437	2562	7
2438	2563	6
2439	2564	7
2440	2565	7
2441	2566	6
2442	2567	7
2443	2568	7
2444	2569	7
2445	2570	7
2446	2571	6
2447	2572	6
2448	2573	6
2449	2574	6
2450	2575	6
2451	2576	6
2452	2577	6
2453	2578	6
2454	2579	6
2455	2580	6

```
);  
IF .VALUE [DBG$B_DHDR_TYPE] NEQU DBG$K_VALUE_DESC  
THEN  
    SIGNAL(DBG$WATCHSIZE)  
ELSE  
    BEGIN  
        LOCAL  
        PAGE_ENTRY :    REF EVENT$PAGE_DESCRIPTOR,  
        PAGE_LIST :    REF VECTOR [, [LONG],  
        PAGE_FOUND;  
  
        ! The user is not permitted to set a watchpoint in  
        ! P1 space (or in system space)  
        IF .EVENT_ENTRY [EVENT$L_ADDRESS] GEQA P1_SPACE  
        THEN  
            BEGIN  
                SIGNAL(DBG$BADWATCH, 1,  
                    .EVENT_ENTRY[EVENT$L_ADDRESS]);  
                RETURN ST$K_SEVERE;  
            END;  
  
        ! The user is not permitted to set a watchpoint on  
        ! a variable bound to either the context registers  
        ! or the user runframe registers.  
        IF DBG$MAP_TO_REG_ADDR  
            (.EVENT_ENTRY [EVENT$L_ADDRESS], DUMMY)  
        THEN  
            BEGIN  
                SIGNAL(DBG$NOWATTAR);  
                RETURN ST$K_SEVERE;  
            END;  
  
        IF (DBG$RUNFRAME [DBG$L_USER_REGS] LEQA  
            .EVENT_ENTRY [EVENT$L_ADDRESS]) AND  
            (.EVENT_ENTRY [EVENT$L_ADDRESS] LSSA  
            DBG$RUNFRAME [DBG$L_USER_REGS] + 68)  
        THEN  
            BEGIN  
                SIGNAL(DBG$BADWATCH, 1,  
                    .EVENT_ENTRY[EVENT$L_ADDRESS]);  
                RETURN ST$K_SEVERE;  
            END;  
  
        ! Save the value descriptor by making a copy of  
        ! the value descriptor out of non-volatile storage.  
        ! Obtain the symid list, and lock it.  
        DBG$NGET_SYMID (.VALUE, SYMID_LIST, DUMMY);  
        DBG$STA_LOCK_SYMID (.SYMID_LIST);
```


2456	2581	6
2457	2582	6
2458	2583	6
2459	2584	6
2460	2585	6
2461	2586	6
2462	2587	6
2463	2588	6
2464	2589	6
2465	2590	6
2466	2591	6
2467	2592	6
2468	2593	6
2469	2594	6
2470	2595	6
2471	2596	6
2472	2597	6
2473	2598	6
2474	2599	6
2475	2600	6
2476	2601	6
2477	2602	7
2478	2603	7
2479	2604	7
2480	2605	7
2481	2606	6
2482	2607	6
2483	2608	6
2484	2609	6
2485	2610	6
2486	2611	6
2487	2612	6
2488	2613	7
2489	2614	7
2490	2615	7
2491	2616	7
2492	2617	7
2493	2618	7
2494	2619	7
2495	2620	7
2496	2621	7
2497	2622	8
2498	2623	8
2499	2624	8
2500	2625	8
2501	2626	8
2502	2627	8
2503	2628	8
2504	2629	8
2505	2630	8
2506	2631	8
2507	2632	9
2508	2633	9
2509	2634	9
2510	2635	9
2511	2636	9
2512	2637	9

```

! Copy the value descriptor.
DBG$NCOPY_DESC (.VALUE,
                EVENT_ENTRY [EVENT$VALDESC],
                DUMMY);

! Flag that this event has a value descriptor, and
! point the event entry to it's value.
EVENT_ENTRY [EVENT$V_HAS_VAL_DSCR] = TRUE;

! Get the pages associated with this value
IF NOT DBG$NGET_PAGES
    (.EVENT_ENTRY[EVENT$PRIMARY],
     PAGE_LIST, .MESSAGE_VECT)
THEN
    BEGIN
        SIGNAL(DBG$BADWATCH, 1,
               .EVENT_ENTRY[EVENT$ADDRESS]);
        RETURN ST$SK_SEVERE;
    END;

! While there are entries in the page list, add a
! new page reference in the page queue.
DO
    BEGIN

        ! Search through the existing entries in the
        ! page queue for this page.
        PAGE_ENTRY = .EVENT$PAGE_QUEUE [L_QUEUE_FLINK];
        PAGE_FOUND = FALSE;
        WHILE .PAGE_ENTRY NEQA EVENT$PAGE_QUEUE DO
            BEGIN
                IF .PAGE_ENTRY [EVENT$PAGE_ADDRESS] EQA
                    .PAGE_LIST [1]
                THEN

                    ! A match is found, so bump the refer-
                    ! ence count, flag a find, and exit
                    ! this loop.
                    BEGIN
                        PAGE_ENTRY [EVENT$PAGE_REF_COUNT] =
                            .PAGE_ENTRY [EVENT$PAGE_REF_COUNT] + 1;
                        PAGE_FOUND = TRUE;
                        EXITCOOP;
                    END
                END
            END
        END
    END
END

```

```

2513 2638 9
2514 2639 9
2515 2640 9
2516 2641 9
2517 2642 8
2518 2643 8
2519 2644 8
2520 2645 7
2521 2646 7
2522 2647 7
2523 2648 7
2524 2649 7
2525 2650 7
2526 2651 7
2527 2652 7
2528 2653 8
2529 2654 8
2530 2655 8
2531 2656 8
2532 2657 8
2533 2658 8
2534 2659 8
2535 2660 8
2536 2661 8
2537 2662 8
2538 2663 9
2539 2664 8
2540 2665 9
2541 2666 9
2542 2667 9
2543 2668 8
2544 2669 8
2545 2670 8
2546 2671 9
2547 2672 8
2548 2673 9
2549 2674 9
2550 2675 9
2551 2676 8
2552 2677 8
2553 2678 8
2554 2679 8
2555 2680 8
2556 2681 8
2557 2682 7
2558 2683 7
2559 2684 7
2560 2685 6
2561 2686 5
2562 2687 4
2563 2688 4
2564 2689 4
2565 2690 4
2566 2691 4
2567 2692 4
2568 2693 4
2569 2694 4

```

```

! Not found yet, point to the next one.
ELSE
    PAGE_ENTRY = .PAGE_ENTRY [EVENT$PAGE_FLINK];
END;

! If no match was found, add a new entry to the
! page queue, and fill it in.
IF NOT .PAGE_FOUND
THEN
    BEGIN
    LOCAL
        ADDRESS : VECTOR [2],
        PROTECT;

        ADDRESS [0] = .PAGE_LIST [1];
        ADDRESS [1] = .PAGE_LIST [1];
        IF NOT $SETPRT (INADR = ADDRESS,
                        PROT = PRT$C UR,
                        PRVPR = PROTECT
                        )
        THEN
            BEGIN
                SIGNAL (DBG$BADWATCH, 1, .PAGE_LIST [1]);
                RETURN ST$K_SEVERE;
            END;
        IF NOT $SETPRT (INADR = ADDRESS,
                        PROT = .PROTECT
                        )
        THEN
            BEGIN
                SIGNAL (DBG$NOWPROT);
                RETURN ST$K_SEVERE;
            END;
        PAGE_ENTRY = DBG$GET_MEMORY (EVENT$K_PAGE_DESCRIPTOR_SIZE);
        INSQOE (.PAGE_ENTRY, EVENT$PAGE_QUEUE);
        PAGE_ENTRY [EVENT$PAGE_ADDRESS] =
            .PAGE_LIST [1];
        PAGE_ENTRY [EVENT$PAGE_REF_COUNT] = 1;
        END;
        PAGE_LIST = .PAGE_LIST [0];
        END
    WHILE .PAGE_LIST;
    END;
    END;
    TES;

! Point to the next noun node.
! NOUN_NODE = .NOUN_NODE [DBG$L_NOUN_LINK];

```

```
2570 2695
2571 2696
2572 2697
2573 2698
2574 2699
2575 2700
2576 2701
2577 2702
2578 2703
2579 2704
2580 2705
2581 2706
2582 2707
2583 2708
2584 2709
2585 2710
2586 2711
2587 2712
2588 2713
2589 2714
2590 2715
2591 2716
2592 2717
2593 2718
2594 2719
2595 2720
2596 2721
2597 2722
2598 2723
2599 2724
2600 2725
2601 2726
2602 2727
2603 2728
2604 2729
2605 2730
2606 2731
2607 2732
2608 2733
2609 2734
2610 2735
2611 2736
2612 2737
2613 2738
2614 2739
2615 2740
2616 2741
2617 2742
2618 2743
2619 2744
2620 2745
2621 2746
2622 2747
2623 2748
2624 2749
2625 2750
2626 2751
```

```
! If there's more addresses, get an new event descriptor
! from permanent memory, copy the current one to it, and
! link it to the working queue; otherwise, exit this loop.
```

```
IF .NOUN_NODE NEQA 0
THEN
```

```
  BEGIN
```

```
    ! Get another event descriptor, and copy the old
    ! one into it.
```

```
    EVENT_ENTRY = DBG$GET MEMORY
                  (EVENT$K_EVENT_DESCRIPTOR_SIZE);
```

```
    CH$MOVE
      (EVENT$K_EVENT_DESCRIPTOR_SIZE * 4,
       .EVENT_QUEUE [L_QUEUE_FLINK],
       .EVENT_ENTRY
      );
```

```
    ! Link the new one into the working queue.
```

```
    INSQUE (.EVENT_ENTRY, EVENT_QUEUE);
```

```
    ! If the old entry has a WHEN, bump the WHEN's
    ! reference count.
```

```
    IF .EVENT_ENTRY [EVENT$L_WHEN] NEQA 0
    THEN
      WHEN_ENTRY [EVENT$L_WHEN_COUNT] =
        .WHEN_ENTRY [EVENT$L_WHEN_COUNT] + 1;
```

```
    ! If the old entry has a DO LIST, bump the DO LIST's
    ! reference count.
```

```
    IF .EVENT_ENTRY [EVENT$L_DO] NEQA 0
    THEN
      DO_ENTRY [EVENT$L_DO_LIST_COUNT] =
        .DO_ENTRY [EVENT$L_DO_LIST_COUNT] + 1;
```

```
    END
```

```
  ELSE
    EXITLOOP;
```

```
  END
```

```
END;
```

```
! Instruction events...
[EVENT$K_KIND_INS]:
```

```

2627
2628
2629
2630
2631
2632
2633
2634
2635
2636
2637
2638
2639
2640
2641
2642
2643
2644
2645
2646
2647
2648
2649
2650
2651
2652
2653
2654
2655
2656
2657
2658
2659
2660
2661
2662
2663
2664
2665
2666
2667
2668
2669
2670
2671
2672
2673
2674
2675
2676
2677
2678
2679
2680
2681
2682
2683

```

```

SELECTONE .EVENT_ENTRY [EVENT$B_SUB_KIND] OF
SET
[EVENT$K_INS_CALL]:
EVENT_ENTRY [EVENT$L_OPCODE_LIST] = DBG$OPCODES_CALL;
[EVENT$K_INS_BRAN]:
EVENT_ENTRY [EVENT$L_OPCODE_LIST] = DBG$OPCODES_BRANCH;
[EVENT$K_INS_EVR]:
EVENT_ENTRY [EVENT$L_OPCODE_LIST] = 0;
[EVENT$K_INS_USER]:
BEGIN
LOCAL
    OPCODE_LIST: REF BITVECTOR[512];

    ! Allocate space for the opcode list.
    ! 512 bits = 16 longwords
    OPCODE_LIST = DBG$GET_MEMORY(16);

    ! If this is a STEP or SET STEP command without any /INST=(opcode...)
    ! and we get here then the user must have previously
    ! done SET STEP INST=(opcode-list). In this case we
    ! initialize the OPCODE_LIST from the copy of
    ! the opcode list that we saved away on the SET STEP command.
    ! Otherwise, we just clear the opcode list.
    IF (.NOUN_NODE EQLA 0) AND
        ((.VERB_NODE[DBG$B_VERB_COMPOSITE] EQL EVENT$K_STEP) OR
         (.VERB_NODE[DBG$B_VERB_COMPOSITE] EQL EVENT$K_SET_STEP))
    THEN
        BEGIN
            CH$MOVE (64, DBG$OPCODES_STEP_USER, .OPCODE_LIST);
            CH$MOVE (64, DBG$OPCODES_STEP_USER, DBG$OPCODES_USER);
        END
    ELSE
        BEGIN
            CH$FILL (0, 64, .OPCODE_LIST);
            CH$FILL (0, 64, DBG$OPCODES_USER);
        END;

        ! For each opcode (found in the noun node(s) value,
        ! set the corresponding opcode's bit in the User
        ! opcode bitmap.
        WHILE .NOUN_NODE NEQA 0 DO
            BEGIN
                OPCODE_LIST [.NOUN_NODE [DBG$L_NOUN_VALUE]] = 1;
                DBG$OPCODES_USER [.NOUN_NODE [DBG$L_NOUN_VALUE]] = 1;
                NOUN_NODE = .NOUN_NODE [DBG$L_NOUN_INK];
            END;

            ! Now point the event entry to the user opcode bitmap.
            EVENT_ENTRY [EVENT$L_OPCODE_LIST] = .OPCODE_LIST;

```



```
2684      END;
2685
2686      [EVENT$K_INS_LINE]:
2687      EVENT_ENTRY [EVENT$L_OPCODE_LIST] = 0;
2688
2689      ! An invalid sub-kind, yell !
2690
2691      [OTHERWISE]:
2692      $DBG_ERROR('DBGEVENT\EVENT_SEMANTICS 60');
2693
2694      TES;
2695
2696      ! /EXCEPTION kind - do nothing.
2697
2698      [EVENT$K_KIND_EXC]:
2699      0;
2700
2701      ! An invalid kind, yell !
2702
2703      [OTHERWISE]:
2704      $DBG_ERROR('DBGEVENT\EVENT_SEMANTICS 70');
2705
2706      TES;
2707
2708      ! If this is a STEP or SET STEP command, process the entry now.
2709      IF .EVENT_ENTRY [EVENT$B_CMD_TYPE] EQLU EVENT$K_TYPE_STEPS
2710      THEN
2711      BEGIN
2712
2713      ! If this is a SET STEP command, just point to the user-defined STEP
2714      ! definitions.
2715      IF .VERB_NODE [DBG$B_VERB_COMPOSITE] EQLU EVENT$K_SET_STEP
2716      THEN
2717      DBG$SET_STP_LVL (USER_DEF_STEP)
2718
2719      ! This is a STEP command.
2720      ELSE
2721      BEGIN
2722
2723      ! This is a STEP command. Make sure that we're not trying to
2724      ! step from an exception.
2725      IF .DBG$GB_EXC_BRE_FLAG
2726      THEN
2727      SIGNAL(DBG$STEFROEXC)
2728
2729
2730
2731
2732
2733
2734
2735
2736
2737
2738
2739
2740
```

```
2741 2866 4
2742 2867 4
2743 2868 4
2744 2869 5
2745 2870 5
2746 2871 5
2747 2872 5
2748 2873 5
2749 2874 5
2750 2875 5
2751 2876 5
2752 2877 5
2753 2878 5
2754 2879 5
2755 2880 5
2756 2881 5
2757 2882 6
2758 2883 6
2759 2884 6
2760 2885 6
2761 2886 6
2762 2887 6
2763 2888 6
2764 2889 6
2765 2890 6
2766 2891 6
2767 2892 6
2768 2893 6
2769 2894 6
2770 2895 6
2771 2896 6
2772 2897 6
2773 2898 6
2774 2899 6
2775 2900 7
2776 2901 7
2777 2902 7
2778 2903 7
2779 2904 7
2780 2905 7
2781 2906 7
2782 2907 7
2783 2908 7
2784 2909 7
2785 2910 7
2786 2911 7
2787 2912 7
2788 2913 7
2789 2914 7
2790 2915 7
2791 2916 7
2792 2917 7
2793 2918 7
2794 2919 7
2795 2920 7
2796 2921 7
2797 2922 7

! We are not stepping from an exception, so we can indeed step.'
ELSE
  BEGIN
    ! Make sure that we can start up where we are at.
    ! IF NOT PROBER(%REF(0), %REF(1), .DBG$RUNFRAME[DBG$USER_PC])
    THEN
      SIGNAL(DBG$_BADSTARTPC, 1, .DBG$RUNFRAME[DBG$USER_PC])

    ! We can indeed start here, so this STEP is okay.
  ELSE
    BEGIN
      ! Point to STEP override definitions.
      DBG$SET_STP_LVL (OVERRIDE_STEP);

      ! Update the step count (probably not needed any more).
      DBG$GL_STEP_NUM = .EVENT_ENTRY [EVENT$AFTER_COUNT];

      ! Is the user didn't type STEP 0 (a NOP), add this entry
      ! to the event queue.
      IF .EVENT_ENTRY [EVENT$AFTER_COUNT] GTRU 0
      THEN
        BEGIN
          ! Remove this new entry from the working queue, and
          ! insert it into HEAD end of the Command Queue (we
          ! want steps to show up first).
          REMQUE (.EVENT_ENTRY, EVENT_ENTRY);
          INSQUE (.EVENT_ENTRY, EVENT$CMD_QUEUE);

          ! Initialize the queue header within the entry (FLINK1
          ! and BLINK1) to be empty....
          EVENT_ENTRY [EVENT$EXC_FLINK] = .EVENT_ENTRY;
          EVENT_ENTRY [EVENT$EXC_BLINK] = .EVENT_ENTRY;

          ! If this is a STEP/RETURN, save the current PC and
          ! set the saved FP to the current FP (unless we are
          ! looking at a RET instruction, in which case we're
          ! going to STEP out one routine level).
```

2798 2923 7
2799 2924 7
2800 2925 7
2801 2926 8
2802 2927 8
2803 2928 8
2804 2929 8
2805 2930 8
2806 2931 8
2807 2932 8
2808 2933 8
2809 2934 8
2810 2935 8
2811 2936 8
2812 2937 9
2813 2938 9
2814 2939 10
2815 2940 9
2816 2941 10
2817 2942 10
2818 2943 10
2819 2944 10
2820 2945 10
2821 2946 10
2822 2947 9
2823 2948 8
2824 2949 8
2825 2950 8
2826 2951 8
2827 2952 8
2828 2953 8
2829 2954 8
2830 2955 7
2831 2956 7
2832 2957 7
2833 2958 7
2834 2959 7
2835 2960 7
2836 2961 6
2837 2962 6
2838 2963 5
2839 2964 5
2840 2965 4
2841 2966 4
2842 2967 4
2843 2968 4
2844 2969 4
2845 2970 4
2846 2971 4
2847 2972 4
2848 2973 4
2849 2974 4
2850 2975 4
2851 2976 4
2852 2977 4
2853 2978 4
2854 2979 4

```
IF .EVENT_ENTRY [EVENT$B_SUB_KIND] EQLU  
EVENT$R_ACC_RTRN  
THEN  
  BEGIN  
    BUILTIN PROBER;  
    LOCAL  
      CALL_FRAME      : REF VECTOR[,LONG],  
      STACK_FRAME     : REF BLOCK[,BYTE],  
      INSTRUCTION      : BYTE;  
  
    EVENT_ENTRY [EVENT$L_USERS_PC] = .DBG$RUNFRAME [DBG$L_USER_PC];  
    EVENT_ENTRY [EVENT$L_USERS_FP] = .DBG$RUNFRAME [DBG$L_USER_FP];  
    IF PROBER(%REF(0),%REF(1),.DBG$RUNFRAME[DBG$L_USER_PC])  
    THEN  
      BEGIN  
        INSTRUCTION = (.DBG$RUNFRAME[DBG$L_USER_PC])<0,8,0>;  
        IF (.INSTRUCTION EQLU %X'04')  
        THEN  
          BEGIN  
            STACK_FRAME = .DBG$RUNFRAME[DBG$L_USER_FP];  
            IF PROBER(%REF(0), %REF(20), .STACK_FRAME)  
            THEN  
              EVENT_ENTRY[EVENT$L_USERS_FP] =  
                .STACK_FRAME[SF$L_SAVE_FP];  
          END;  
        END;  
      END;  
  
      ! Save more info from FP. in the Event.  
      CALL_FRAME = DBG$GET_MEMORY(5);  
      EVENT_ENTRY[EVENT$L_CALL_FRAME] = .CALL_FRAME;  
      CH$MOVE(20,.EVENT_ENTRY[EVENT$L_USERS_FP],.CALL_FRAME);  
    END;  
  
    ! This was a STEP command - stop taking commands.  
    DBG$GB_TAKE_CMD = FALSE;  
  END;  
END;  
  
END;  
  
END;  
  
! Setup the stepping flags.  
DBG$GB_STP_PTR [EVENT$B_STEPPING_KIND] =  
  .EVENT_ENTRY [EVENT$B_SUB_KIND];  
DBG$GB_STP_PTR [EVENT$V_STEPPING_LINE] =  
  .EVENT_ENTRY [EVENT$V_STEP_LINE];  
DBG$GB_STP_PTR [EVENT$V_STEPPING_OVER] =  
  .EVENT_ENTRY [EVENT$V_STEP_OVER];  
DBG$GB_STP_PTR [EVENT$V_STEPPING_SOURCE] =  
  .EVENT_ENTRY [EVENT$V_STEP_SOURCE];
```

```
2855 DBGSGB_STP_PTR [EVENTSV_STEPPING_NOSYSTEM] =
2856 .EVENT_ENTRY [EVENTSV_STEP_NOSYSTEM];
2857 DBGSGB_STP_PTR [EVENTSV_STEPPING_NOSILENT] =
2858 .EVENT_ENTRY [EVENTSV_STEP_NOSILENT];
2859
2860
2861 ! Save away the opcode list we have built. We get here on
2862 ! SET STEP INST= (opcode-list)
2863
2864 IF .VERB_NODE[DBG$B_VERB_COMPOSITE] EQL EVENT$._SET_STEP
2865 THEN
2866 BEGIN
2867 IF .EVENT_ENTRY[EVENT$B_SUB_KIND] EQL EVENT$K_INS_USER
2868 THEN
2869 BEGIN
2870 CH$MOVE(64, DBG$OPCODES_USER, DBG$OPCODE_STEP_USER);
2871 DBGSGB_STP_PTR [EVENT$L_STEPPING_OP_LIST] = DBG$OPCODES_STEP_USER;
2872 END
2873
2874 ELSE
2875 DBGSGB_STP_PTR [EVENT$L_STEPPING_OP_LIST] = 0;
2876 END;
2877 END
2878
2879 ! This is not a STEP or SET STEP command, so it must be SET BREAK, SET
2880 ! TRACE, or SET WATCH.
2881 ELSE
2882 BEGIN
2883
2884 ! Now that we've built a working list of event entries, add them to
2885 ! the Command Queue, deleting existing entries that match new ones.
2886
2887 ! For each new event entry, check the existing entries in the
2888 ! Command queue for any entries that match (command types, and
2889 ! addresses if the command type is an access type).
2890
2891 ! So, while there are (still) entries on the working queue....
2892 WHILE .EVENT_QUEUE [L_QUEUE_FLINK] NEQA EVENT_QUEUE DO
2893 BEGIN
2894
2895 ! Point EVENT_ENTRY to the first new event entry on the
2896 ! working queue.
2897 EVENT_ENTRY = .EVENT_QUEUE [L_QUEUE_FLINK];
2898
2899 ! Point to the first and next existing entries in the Command Queue.
2900 QUEUE_ENTRY = .EVENT$CMD_QUEUE [L_QUEUE_FLINK];
2901 NEXTQ_ENTRY = .QUEUE_ENTRY [EVENT$L_CMD_FLINK];
2902
2903
2904
2905
2906
2907
2908
2909
2910
2911
```


2912	3037	4
2913	3038	4
2914	3039	4
2915	3040	4
2916	3041	4
2917	3042	4
2918	3043	4
2919	3044	4
2920	3045	4
2921	3046	4
2922	3047	4
2923	3048	6
2924	3049	6
2925	3050	6
2926	3051	6
2927	3052	6
2928	3053	6
2929	3054	6
2930	3055	6
2931	3056	6
2932	3057	7
2933	3058	7
2934	3059	7
2935	3060	7
2936	3061	7
2937	3062	7
2938	3063	7
2939	3064	7
2940	3065	7
2941	3066	7
2942	3067	7
2943	3068	7
2944	3069	7
2945	3070	7
2946	3071	7
2947	3072	8
2948	3073	8
2949	3074	8
2950	3075	8
2951	3076	8
2952	3077	8
2953	3078	8
2954	3079	8
2955	3080	8
2956	3081	8
2957	3082	8
2958	3083	10
2959	3084	10
2960	3085	10
2961	3086	10
2962	3087	9
2963	3088	9
2964	3089	9
2965	3090	9
2966	3091	9
2967	3092	9
2968	3093	9

```
! For each existing entry...
WHILE .QUEUE_ENTRY NEQA EVENT$CMD_QUEUE DO
  BEGIN

    ! Ignore any 'deleted' entries that haven't actually been
    ! removed.
    IF NOT .QUEUE_ENTRY [EVENT$V_DELETED]
    THEN
      BEGIN

        ! Compare the command kind of this existing entry and the
        ! new one.
        IF .EVENT_ENTRY [EVENT$B_CMD_KIND] EQLU
          .QUEUE_ENTRY [EVENT$B_CMD_KIND]
        THEN
          BEGIN

            ! The command kinds match. Select on the kind.
            SELECT ONE .EVENT_ENTRY [EVENT$B_CMD_KIND] OF
              SET

                ! The command kind is access (/READ, /WRITE,
                ! /MODIFY, /EXECUTE, or /RETURN). We now have to
                ! compare the entries to determine if the existing
                ! one must be deleted.
                [EVENT$K_KIND_ACC]:
                BEGIN
                  LOCAL CODE_1, CODE_2:

                    ! If either of the entries is /EXECUTE or
                    ! /RETURN, we'll compare the byte addresses,
                    ! otherwise compare the two VMS descriptors,
                    ! and delete the existing entry if they're
                    ! the same.
                    CODE_1 = .EVENT_ENTRY [EVENT$B_SUB_KIND];
                    CODE_2 = .QUEUE_ENTRY [EVENT$B_SUB_KIND];
                    IF (IF (.CODE_1 EQLU EVENT$K_ACC_EXEC)
                      OR (.CODE_1 EQLU EVENT$K_ACC_RTRN)
                      OR (.CODE_2 EQLU EVENT$K_ACC_EXEC)
                      OR (.CODE_2 EQLU EVENT$K_ACC_RTRN)
                    THEN
                      .EVENT_ENTRY [EVENT$L_ADDRESS] EQLA
                        .QUEUE_ENTRY [EVENT$L_ADDRESS]
                    ELSE
                      COMPARE_VMSDESC (EVENT_ENTRY [EVENT$A_VMSDESC],
                                         QUEUE_ENTRY [EVENT$A_VMSDESC])
                    )
              )
```

2969	3094	8
2970	3095	8
2971	3096	7
2972	3097	7
2973	3098	7
2974	3099	7
2975	3100	7
2976	3101	7
2977	3102	7
2978	3103	7
2979	3104	7
2980	3105	7
2981	3106	7
2982	3107	7
2983	3108	7
2984	3109	7
2985	3110	7
2986	3111	7
2987	3112	7
2988	3113	7
2989	3114	8
2990	3115	7
2991	3116	8
2992	3117	8
2993	3118	7
2994	3119	7
2995	3120	7
2996	3121	7
2997	3122	7
2998	3123	7
2999	3124	7
3000	3125	7
3001	3126	7
3002	3127	7
3003	3128	7
3004	3129	7
3005	3130	7
3006	3131	7
3007	3132	7
3008	3133	7
3009	3134	7
3010	3135	7
3011	3136	7
3012	3137	7
3013	3138	6
3014	3139	6
3015	3140	5
3016	3141	5
3017	3142	5
3018	3143	5
3019	3144	5
3020	3145	5
3021	3146	5
3022	3147	4
3023	3148	4
3024	3149	4
3025	3150	4

```
THEN
  QUEUE_ENTRY [EVENT$V_DELETED] = TRUE;
END;
```

```
! The command kind is instruction. Compare the two
! entries' subkind, and delete the existing entry
! if they're the same.
```

```
[EVENT$K_KIND_INS]:
  CASE .EVENT_ENTRY [EVENT$B_SUB_KIND]
  FROM EVENT$K_INS_CALL TO EVENT$K_INS_USER OF
  SET
  [EVENT$K_INS_CALL TO EVENT$K_INS_LINE]:
    IF .EVENT_ENTRY [EVENT$B_SUB_KIND] EQLU
    .QUEUE_ENTRY [EVENT$B_SUB_KIND]
    THEN
      QUEUE_ENTRY [EVENT$V_DELETED] =
      TRUE;
    [EVENT$K_INS_EVR TO EVENT$K_INS_USER]:
      IF (.QUEUE_ENTRY [EVENT$B_SUB_KIND] EQLU
      EVENT$K_INS_EVR) OR
      (.QUEUE_ENTRY [EVENT$B_SUB_KIND] EQLU
      EVENT$K_INS_USER)
      THEN
        QUEUE_ENTRY [EVENT$V_DELETED] =
        TRUE;
  TES;
```

```
! The access type is exception, so delete the
! existing entry.
```

```
[EVENT$K_KIND_EXC]:
  QUEUE_ENTRY [EVENT$V_DELETED] = TRUE;
```

```
! The command kind is invalid - yell !
```

```
[OTHERWISE]:
  $DBG_ERROR('DBGEVENT\EVENT_SEMANTICS 80');
```

```
TES;
```

```
END;
```

```
END;
```

```
! Point to the next Command Queue entries.
```

```
!
QUEUE_ENTRY = .NEXTQ_ENTRY;
NEXTQ_ENTRY = .QUEUE_ENTRY [EVENT$L_CMD_FLINK];
END;
```

```
! Remove this new entry from the working queue, and insert
```

```
3026      ! it into tail end of the Command Queue.
3027      !
3028      REMQUE (.EVENT_ENTRY, EVENT_ENTRY);
3029      INSQUE (.EVENT_ENTRY, .EVENT$CMD_QUEUE [L_QUEUE_BLINK]);
3030      !
3031      ! Initialize the queue header within the entry (FLINK1 and BLINK1)
3032      ! to be empty.
3033      !
3034      EVENT_ENTRY [EVENT$L_EXC_FLINK] = .EVENT_ENTRY;
3035      EVENT_ENTRY [EVENT$L_EXC_BLINK] = .EVENT_ENTRY;
3036      END;
3037
3038      END;
3039
3040      ! Delete any entries that remain in the working queue.
3041      ! This happens on SET STEP or on STEP 0.
3042      !
3043      EVENT_ENTRY = .EVENT_QUEUE[L_QUEUE_FLINK];
3044      WHILE .EVENT_ENTRY NEQU EVENT_QUEUE DO
3045      BEGIN
3046      LOCAL
3047      NEW EVENT_ENTRY;
3048      NEW EVENT_ENTRY = .EVENT_ENTRY[EVENT$L_CMD_FLINK];
3049      DELETE_EVENT_ENTRY(.EVENT_ENTRY);
3050      EVENT_ENTRY = .NEW_EVENT_ENTRY;
3051      END;
3052
3053      ! All's well that ends well.
3054      !
3055      RETURN ST$K_SUCCESS;
3056
3057      END;
```

```
54 4E 45 56 45 5C 54 4E 45 56 45 47 42 44 1B 000C1 P.ABL: .ASCII <27>\DBGEVENT\<92>\EVENT_SEMANTICS 10\
54 4E 45 56 45 5C 54 4E 45 56 45 47 42 44 1B 000D0 P.ABM: .ASCII <27>\DBGEVENT\<92>\EVENT_SEMANTICS 20\
54 4E 45 56 45 5C 54 4E 45 56 45 47 42 44 1B 000EC P.ABN: .ASCII <27>\DBGEVENT\<92>\EVENT_SEMANTICS 30\
54 4E 45 56 45 5C 54 4E 45 56 45 47 42 44 1B 000F9 P.ABO: .ASCII <27>\DBGEVENT\<92>\EVENT_SEMANTICS 40\
54 4E 45 56 45 5C 54 4E 45 56 45 47 42 44 1B 00115 P.ABP: .ASCII <27>\DBGEVENT\<92>\EVENT_SEMANTICS 50\
54 4E 45 56 45 5C 54 4E 45 56 45 47 42 44 1B 00131 P.ABQ: .ASCII <27>\DBGEVENT\<92>\EVENT_SEMANTICS 60\
54 4E 45 56 45 5C 54 4E 45 56 45 47 42 44 1B 0014D P.ABR: .ASCII <27>\DBGEVENT\<92>\EVENT_SEMANTICS 70\
54 4E 45 56 45 5C 54 4E 45 56 45 47 42 44 1B 00169 P.ABS: .ASCII <27>\DBGEVENT\<92>\EVENT_SEMANTICS 80\
54 4E 45 56 45 5C 54 4E 45 56 45 47 42 44 1B 00178
54 4E 45 56 45 5C 54 4E 45 56 45 47 42 44 1B 00185
54 4E 45 56 45 5C 54 4E 45 56 45 47 42 44 1B 00194
```

.PSECT DBGSPLIT, NOWRT, SHR, PIC, 0

				OFFC	00000	.EXTRN	SYS\$SETPRT		
						.PSECT	DBG\$CODE,NOWRT, SHR, PIC,0		
						.ENTRY	DBG\$EVENT_SEMANICS, Save R2,R3,R4,R5,R6,- R7,R8,R9,R10,R11	1840	
			B4	AE	9E	00002	MOVAB	-76(SP), SP	
	3C	AE	3C	AE	9E	00006	MOVAB	EVENT_QUEUE, EVENT_QUEUE	1894
	40	AE	3C	AE	9E	0000B	MOVAB	EVENT_QUEUE, EVENT_QUEUE+4	1895
				10	DD	00010	PUSHL	#16	1902
00000000G	00			01	FB	00012	CALLS	#1, DBG\$GET MEMORY	
	56			50	D0	00019	MOVL	R0, EVENT_ENTRY	
	3C	AE		66	0E	0001C	INSQUE	(EVENT_ENTRY), EVENT_QUEUE	1903
	08	A6		56	D0	00020	MOVL	EVENT_ENTRY, 8(EVENT_ENTRY)	1904
	0C	A6		56	D0	00024	MOVL	EVENT_ENTRY, 12(EVENT_ENTRY)	1905
		52	04	AC	D0	00028	MOVL	VERB_NODE, R2	1910
		50	01	A2	9A	0002C	MOVZBL	1(R2), R0	
		01		50	91	00030	CMPB	R0, #1	1913
				05	12	00033	BNEQ	1\$	
			14	A6	94	00035	CLRB	20(EVENT_ENTRY)	1914
				4C	11	00038	BRB	6\$	
		03		50	91	0003A	CMPB	R0, #3	1916
				08	12	0003D	BNEQ	2\$	
	14	A6	0200	8F	B0	0003F	MOVW	#512, 20(EVENT_ENTRY)	1918
				3F	11	00045	BRB	6\$	1910
		0E		50	91	00047	CMPB	R0, #14	1922
				06	12	0004A	BNEQ	3\$	
	14	A6		01	90	0004C	MOVB	#1, 20(EVENT_ENTRY)	1923
				34	11	00050	BRB	6\$	
		11		50	91	00052	CMPB	R0, #17	1925
				0A	12	00055	BNEQ	4\$	
	14	A6		02	B0	00057	MOVW	#2, 20(EVENT_ENTRY)	1927
	16	A6		02	90	0005B	MOVB	#2, 22(EVENT_ENTRY)	1929
				25	11	0005F	BRB	6\$	
		0B		50	91	00061	CMPB	R0, #11	1932
				0B	1F	00064	BLSSU	5\$	
		0C		50	91	00066	CMPB	R0, #12	
				06	1A	00069	BGTRU	5\$	
	14	A6		03	90	0006B	MOVB	#3, 20(EVENT_ENTRY)	1934
				15	11	0006F	BRB	6\$	
		00000000'		EF	9F	00071	PUSHAB	P.ABL	1937
				01	DD	00077	PUSHL	#1	
		00028362		8F	DD	00079	PUSHL	#164706	
00000000G	00			03	FB	0007F	CALLS	#3, LIB\$SIGNAL	
			17	A6	94	00086	CLRB	23(EVENT_ENTRY)	1945
			18	A6	9E	00089	MOVAB	24(EVENT_ENTRY), R0	1951
				60	D4	0008D	CLRL	(R0)	
			14	A6	91	0008F	CMPB	20(EVENT_ENTRY), #3	1952
				3A	12	00093	BNEQ	7\$	
		00000000G		00	D0	00095	MOVL	DBG\$GB_STP_PTR, R1	1955
	01		01	A1	F0	0009C	INSV	1(R1)-#1, -#1, (R0)	
60	61			09	EF	000A2	EXTZV	#9, #1, (R1), R3	1956
53	01			53	F0	000A7	INSV	R3, #3, #1, (R0)	
60	61			0A	EF	000AC	EXTZV	#10, #1, (R1), R3	1958
53	01			53	F0	000B1	INSV	R3, #5, #1, (R0)	
60				10	8A	000B6	BICB2	#16, (R0)	1959
53	61			0B	EF	000B9	EXT		

60	01	07	53	FO	000BE	INSV	R3, #7, #1, (R0)	1963
53	61	01	0C	EF	000C3	EXTZV	#12, #1, (R1), R3	1952
60	01	09	53	FO	000C8	INSV	R3, #9, #1, (R0)	1977
			05	11	000CD	BRB	8\$	1988
			8F	AA	000CF	BICW2	#698, (R0)	1994
1C	A6		01	7D	000D4	MOVQ	#1, 28(EVENT_ENTRY)	1999
			A6	7C	000D8	CLRQ	36(EVENT_ENTRY)	2004
	5A		A2	DO	000DB	MOVL	8(R2), NOUN_NODE	2009
	52		A2	DO	000DF	MOVL	4(R2), ADVERB_NODE	2022
			03	12	000E3	BNEQ	10\$	2024
			0213	31	000E5	BRW	51\$	2023
			62	95	000E8	TSTB	(ADVERB_NODE)	2029
			07	12	000EA	BNEQ	11\$	2030
1C	A6		A2	DO	000EC	MOVL	4(ADVERB_NODE), 28(EVENT_ENTRY)	2035
			5D	11	000F1	BRB	16\$	2037
	01		62	91	000F3	CMPB	(ADVERB_NODE), #1	2038
			06	12	000F6	BNEQ	12\$	2039
17	A6		04	88	000F8	BISB2	#4, 23(EVENT_ENTRY)	2045
			52	11	000FC	BRB	16\$	2047
	02		62	91	000FE	CMPB	(ADVERB_NODE), #2	2048
			0A	12	00101	BNEQ	13\$	2049
17	A6		01	88	00103	BISB2	#1, 23(EVENT_ENTRY)	2055
19	A6		02	8A	00107	BICB2	#2, 25(EVENT_ENTRY)	2063
			0D	11	0010B	BRB	14\$	2064
	03		62	91	0010D	CMPB	(ADVERB_NODE), #3	2069
			0E	12	00110	BNEQ	15\$	2074
17	A6		01	8A	00112	BICB2	#1, 23(EVENT_ENTRY)	2075
19	A6		02	88	00116	BISB2	#2, 25(EVENT_ENTRY)	2076
19	A6		01	88	0011A	BISB2	#1, 25(EVENT_ENTRY)	2081
			62	11	0011E	BRB	18\$	2082
	04		62	91	00120	CMPB	(ADVERB_NODE), #4	2088
			2D	12	00123	BNEQ	17\$	2097
			04	DD	00125	PUSHL	#4	2098
00000000G	00		01	FB	00127	CALLS	#1, DBG\$GET MEMORY	2103
	58		50	DO	0012E	MOVL	R0, WHEN_ENTRY	2108
00000000'	EF		68	0E	00131	INSQUE	(WHEN_ENTRY), EVENTS\$WHEN_QUEUE	2109
20	A6		58	DO	00138	MOVL	WHEN_ENTRY, 32(EVENT_ENTRY)	2110
	53		A2	DO	0013C	MOVL	4(ADVERB_NODE), STRING	2115
	50		63	3C	00140	MOVZWL	(STRING), LENGTH	2116
01 A043			0D	90	00143	MOVB	#13, 1(LENGTH)[STRING]	2123
08 A8			01	DO	00148	MOVL	#1, 8(WHEN_ENTRY)	
0C A8			53	DO	0014C	MOVL	STRING, 12(WHEN_ENTRY)	
			30	11	00150	BRB	18\$	
	05		62	91	00152	CMPB	(ADVERB_NODE), #5	
			2D	12	00155	BNEQ	19\$	
			04	DD	00157	PUSHL	#4	
00000000G	00		01	FB	00159	CALLS	#1, DBG\$GET MEMORY	
	59		50	DO	00160	MOVL	R0, DO_ENTRY	
00000000'	EF		69	0E	00163	INSQUE	(DO_ENTRY), EVENTS\$DO_LIST_QUEUE	
24	A6		59	DO	0016A	MOVL	DO_ENTRY, 36(EVENT_ENTRY)	
	53		A2	DO	0016E	MOVL	4(ADVERB_NODE), STRING	
	50		63	3C	00172	MOVZWL	(STRING), LENGTH	
01 A043			0D	90	00175	MOVB	#13, 1(LENGTH)[STRING]	
08 A9			01	DO	0017A	MOVL	#1, 8(DO_ENTRY)	
0C A9			53	DO	0017E	MOVL	STRING, T2(DO_ENTRY)	
			64	11	00182	BRB	27\$	
	06		62	91	00184	CMPB	(ADVERB_NODE), #6	

			54	1F	00187	BLSSU	26\$		
0A			62	91	00189	CMPB	(ADVERB_NODE), #10		
			4F	1A	0018C	BGTRU	26\$		
	15		A6	94	0018E	CLRB	21(EVENT_ENTRY)		2130
06			62	91	00191	CMPB	(ADVERB_NODE), #6		2138
			04	12	00194	BNEQ	20\$		
			50	D4	00196	CLRL	R0		
			3D	11	00198	BRB	25\$		
07			62	91	0019A	20\$: CMPB	(ADVERB_NODE), #7		2140
			05	12	0019D	BNEQ	21\$		
50			01	D0	0019F	MOVL	#1, R0		
			33	11	001A2	BRB	25\$		
08			62	91	001A4	21\$: CMPB	(ADVERB_NODE), #8		2142
			05	12	001A7	BNEQ	22\$		
50			02	D0	001A9	MOVL	#2, R0		
			29	11	001AC	BRB	25\$		
09			62	91	001AE	22\$: CMPB	(ADVERB_NODE), #9		2144
			05	12	001B1	BNEQ	23\$		
50			03	D0	001B3	MOVL	#3, R0		
			1F	11	001B6	BRB	25\$		
0A			62	91	001B8	23\$: CMPB	(ADVERB_NODE), #10		2146
			05	12	001BB	BNEQ	24\$		
50			04	D0	001BC	MOVL	#4, R0		
			15	11	001C0	BRB	25\$		
		00000000'	EF	9F	001C2	24\$: PUSHAB	P.ABM		2149
			01	DD	001C8	PUSHL	#1		
		00028362	8F	DD	001CA	PUSHL	#164706		
00000000G	00		03	FB	001D0	CALLS	#3, LIB\$SIGNAL		
16	A6		50	90	001D7	25\$: MOVB	R0, 22(EVENT_ENTRY)		2136
			0B	11	001DB	BRB	27\$		2016
	0B		62	91	001DD	26\$: CMPB	(ADVERB_NODE), #11		2157
			09	12	001E0	BNEQ	28\$		
15	A6	0F02	8F	80	001E2	MOVW	#3842, 21(EVENT_ENTRY)		2159
			0109	31	001E8	27\$: BRW	50\$		2016
	0A		62	91	001EB	28\$: CMPB	(ADVERB_NODE), #10		2167
			0D	13	001EE	BEQL	31\$		
12			62	91	001FO	CMPB	(ADVERB_NODE), #18		
			03	1E	001F3	BGEQU	30\$		
			0096	31	001F5	29\$: BRW	40\$		
16			62	91	001FB	30\$: CMPB	(ADVERB_NODE), #22		
			F8	1A	001FB	BGTRU	29\$		
15	A6		01	90	001FD	31\$: MOVB	#1, 21(EVENT_ENTRY)		2182
	12		62	91	00201	CMPB	(ADVERB_NODE), #18		2190
			05	12	00204	BNEQ	32\$		
50			05	D0	00206	MOVL	#5, R0		
			3D	11	00209	BRB	37\$		
13			62	91	0020B	32\$: CMPB	(ADVERB_NODE), #19		2192
			05	12	0020E	BNEQ	33\$		
50			06	D0	00210	MOVL	#6, R0		
			33	11	00213	BRB	37\$		
14			62	91	00215	33\$: CMPB	(ADVERB_NODE), #20		2194
			05	12	00218	BNEQ	34\$		
50			07	D0	0021A	MOVL	#7, R0		
			29	11	0021D	BRB	37\$		
16			62	91	0021F	34\$: CMPB	(ADVERB_NODE), #22		2196
			05	12	00222	BNEQ	35\$		
50			09	D0	00224	MOVL	#9, R0		

				1F 11 00227	BRB	37\$		
	15			62 91 00229	35\$: CMPB	(ADVERB_NODE), #21	2198	
				05 12 0022C	BNEQ	36\$		
	50			08 D0 0022E	MOVL	#8, R0		
				15 11 00231	BRB	37\$		
		00000000'		EF 9F 00233	36\$: PUSHAB	P,ABN	2201	
				01 DD 00239	PUSHL	#1		
		00028362		8F DD 0023B	PUSHL	#164706		
00000000G	00			03 FB 00241	CALLS	#3, LIB\$SIGNAL		
16	A6			50 90 00248	37\$: MOVB	R0, 22(EVENT_ENTRY)	2188	
				50 D4 0024C	CLRL	R0	2209	
	07	16		A6 91 0024E	CMPB	22(EVENT_ENTRY), #7		
				02 12 00252	BNEQ	38\$		
				50 D6 00254	INCL	R0		
18	A6			50 F0 00256	38\$: INSV	R0, #1, #1, 24(EVENT_ENTRY)		
	19	A6		04 8A 0025C	BICB2	#4, 25(EVENT_ENTRY)	2214	
				50 D4 00260	CLRL	STATUS	2225	
				6E D4 00262	CLRL	MODRST	2226	
	07	16		A6 91 00264	CMPB	22(EVENT_ENTRY), #7	2227	
				1B 12 00268	BNEQ	39\$		
				5E DD 0026A	PUSHL	SP	2234	
		38		A6 9F 0026C	PUSHAB	56(EVENT_ENTRY)		
		34		A6 9F 0026F	PUSHAB	52(EVENT_ENTRY)	2233	
		10		AE 9F 00272	PUSHAB	STMTNO	2229	
		18		AE 9F 00275	PUSHAB	LINEO		
		00000000G		00 DD 00278	PUSHL	DBG\$RUNFRAME+64	2234	
00000000G	00			06 FB 0027E	CALLS	#6, DBG\$PC TO_LINE_LOOKUP		
	6C			50 EB 00285	39\$: BLBS	STATUS, 50\$	2236	
34	A6			01 7D 00288	MOVQ	#1, 52(EVENT_ENTRY)	2239	
				66 11 0028C	BRB	50\$	2016	
	0C			62 91 0028E	40\$: CMPB	(ADVERB_NODE), #12	2247	
				06 12 00291	BNEQ	41\$		
18	A6			20 88 00293	BISB2	#32, 24(EVENT_ENTRY)	2249	
				09 11 00297	BRB	42\$	2250	
	0D			62 91 00299	41\$: CMPB	(ADVERB_NODE), #13	2256	
				0A 12 0029C	BNEQ	43\$		
18	A6			20 8A 0029E	BICB2	#32, 24(EVENT_ENTRY)	2258	
18	A6			10 88 002A2	42\$: BISB2	#16, 24(EVENT_ENTRY)	2259	
				4C 11 002A6	BRB	50\$	2016	
	0E			62 91 002AB	43\$: CMPB	(ADVERB_NODE), #14	2265	
				07 12 002AB	BNEQ	44\$		
18	A6	80		8F 8A 002AD	BICB2	#128, 24(EVENT_ENTRY)	2267	
				0A 11 002B2	BRB	45\$	2268	
	0F			62 91 002B4	44\$: CMPB	(ADVERB_NODE), #15	2274	
				0C 12 002B7	BNEQ	46\$		
18	A6	80		8F 88 002B9	BISB2	#128, 24(EVENT_ENTRY)	2276	
18	A6	40		8F 88 002BE	45\$: BISB2	#64, 24(EVENT_ENTRY)	2277	
				2F 11 002C3	BRB	50\$	2016	
	10			62 91 002C5	46\$: CMPB	(ADVERB_NODE), #16	2283	
				06 12 002C8	BNEQ	47\$		
18	A6			08 8A 002CA	BICB2	#8, 24(EVENT_ENTRY)	2285	
				09 11 002CE	BRB	48\$	2286	
	11			62 91 002D0	47\$: CMPB	(ADVERB_NODE), #17	2292	
				0A 12 002D3	BNEQ	49\$		
18	A6			08 88 002D5	BISB2	#8, 24(EVENT_ENTRY)	2294	
18	A6			04 88 002D9	48\$: BISB2	#4, 24(EVENT_ENTRY)	2295	
				15 11 002DD	BRB	50\$	2016	

		00000000'	EF	9F	002DF	49\$:	PUSHAB	P.ABO	2302
			01	DD	002E5		PUSHL	#1	
		00028362	8F	DD	002E7		PUSHL	#164706	
00000000G	00		03	FB	002ED		CALLS	#3, LIB\$SIGNAL	
	52	08	A2	DD	002F4	50\$:	MOVL	8(ADVERB_NODE), ADVERB_NODE	2309
			FDE8	31	002F8		BRW	9\$	2009
	50	15	A6	9A	002FB	51\$:	MOVZBL	21(EVENT_ENTRY), R0	2316
			03	13	002FF		BEQL	52\$	2322
			0307	31	00301		BRW	84\$	
	03	14	A6	91	00304	52\$:	CMPB	20(EVENT_ENTRY), #3	2324
			03	12	00308		BNEQ	53\$	
			03C8	31	0030A		BRW	101\$	
			5A	D5	0030D	53\$:	TSTL	NOUN_NODE	2334
			15	12	0030F		BNEQ	54\$	
		00000000'	EF	9F	00311		PUSHAB	P.ABP	2336
			01	DD	00317		PUSHL	#1	
		00028362	8F	DD	00319		PUSHL	#164706	
00000000G	00		03	FB	0031F		CALLS	#3, LIB\$SIGNAL	
	5B		6A	DD	00326	54\$:	MOVL	(NOUN_NODE), PRIMARY	2348
		20	AE	9F	00329		PUSHAB	DUMMY	2353
		20	AE	9F	0032C		PUSHAB	SYMID_LIST	
			5B	DD	0032F		PUSHL	PRIMARY	
00000000G	00		03	FB	00331		CALLS	#3, DBG\$NGET_SYMID	
		1C	AE	DD	00338		PUSHL	SYMID_LIST	2354
00000000G	00		01	FB	0033B		CALLS	#1, DBG\$STA_LOCK_SYMID	
			01	DD	00342		PUSHL	#1	2360
		24	AE	9F	00344		PUSHAB	DUMMY	
		28	A6	9F	00347		PUSHAB	40(EVENT_ENTRY)	
			5B	DD	0034A		PUSHL	PRIMARY	
00000000G	00		04	FB	0034C		CALLS	#4, DBG\$NCPY_DESC	
		18	AE	9F	00353		PUSHAB	VALUE	2368
	7E	83	8F	9A	00356		MOVZBL	#131, -(SP)	
			5B	DD	0035A		PUSHL	PRIMARY	
00000000G	00		03	FB	0035C		CALLS	#3, DBG\$PRIM_TO_VAL	
	57	18	AE	DD	00363		MOVL	VALUE, R7	2369
34	A6	14	A7	0C	28	00367	MOVC3	#12, 20(R7), 52(EVENT_ENTRY)	2370
		19	A6	20	8A	0036D	BICB2	#32, 25(EVENT_ENTRY)	2381
			14	A6	95	00371	TSTB	20(EVENT_ENTRY)	2382
			06	13	00374		BEQL	55\$	
	01	14	A6	91	00376		CMPB	20(EVENT_ENTRY), #1	2383
			1D	12	0037A		BNEQ	57\$	
	04	16	A6	91	0037C	55\$:	CMPB	22(EVENT_ENTRY), #4	2385
			17	13	00380		BEQL	57\$	
79	8F	02	AB	91	00382		CMPB	2(PRIMARY), #121	2388
			10	12	00387		BNEQ	57\$	
	02	07	AB	91	00389		CMPB	7(PRIMARY), #2	2390
			06	13	0038D		BEQL	56\$	
	08	07	AB	91	0038F		CMPB	7(PRIMARY), #8	2391
			04	12	00393		BNEQ	57\$	
	19	A6	20	88	00395	56\$:	BISB2	#32, 25(EVENT_ENTRY)	2393
		08	AC	DD	00399	57\$:	PUSHL	MESSAGE_VECT	2400
7E	19	A6	01	05	EF	0039C	EXTZV	#5, #1, 25(EVENT_ENTRY), -(SP)	
			14	AE	9F	003A2	PUSHAB	ADR_TYP	2399
		40	AE	9F	003A5		PUSHAB	ADDRESS	
			5B	DD	003A8		PUSHL	PRIMARY	
00000000G	00		05	FB	003AA		CALLS	#5, DBG\$NGET_ADDRESS	
	03		50	EB	003B1		BLBS	R0, 58\$	

			01F1	31	003B4	BRW	78\$		
	52	2C	A6	9E	003B7	MOVAB	44(EVENT_ENTRY), R2		2403
	62	34	AE	DO	003BB	MOVL	ADDRESS, (R2)		
24	19	A6	05	EO	003BF	BBS	#5, 25(EVENT_ENTRY), 60\$		2416
			34	AE	DD	PUSHL	ADDRESS		2425
	00000000G	00	01	FB	003C7	CALLS	#1, DBG\$IS_IT_ENTRY		
		12	50	E8	003CE	BLBS	R0, 59\$		
		17	16	A7	91	CMPB	22(R7), #23		2437
				0C	13	BEQL	59\$		
		20	16	A7	91	CMPB	22(R7), #32		2438
				06	13	BEQL	59\$		
		21	16	A7	91	CMPB	22(R7), #33		2439
				05	12	BNEQ	60\$		
62	34	AE	02	C1	003E3	ADDL3	#2, ADDRESS, (R2)		2441
			34	A6	9F	PUSHAB	52(EVENT_ENTRY)		2449
	00000000G	00	01	FB	003EB	CALLS	#1, DBG\$DATA_LENGTH		
		50	07	CO	003F2	ADDL2	#7, R0		
7E		50	FD	8F	7B	ASHL	#-3, R0, -(SP)		2450
				62	DD	PUSHL	(R2)		2448
	00000000G	00	02	FB	003FC	CALLS	#2, DBG\$READ_ACCESS		
		50	16	A6	9A	MOVZBL	22(EVENT_ENTRY), R0		2456
		03		50	91	CMPB	R0, #3		2458
				29	1F	BLSSU	61\$		
		04		50	91	CMPB	R0, #4		
				24	1A	BGTRU	61\$		
		53		62	DO	MOVL	(R2), EVENT_ADDRESS		2464
				63	9A	MOVZBL	(EVENT_ADDRESS), OP		2467
		10	AE	01	DD	PUSHL	#1		
				14	AE	PUSHAB	OP		
					53	PUSHL	EVENT_ADDRESS		
	00000000G	00	03	FB	0041F	CALLS	#3, DBG\$WRITE_MEM		
		72	50	E8	00426	BLBS	R0, 63\$		
				53	DD	PUSHL	EVENT_ADDRESS		2470
				01	DD	PUSHL	#1		
		00028220		8F	DD	PUSHL	#164384		
				7C	11	BRB	67\$		
		02		50	91	CMPB	R0, #2		2485
				61	12	BNEQ	63\$		
				7E	D4	CLRL	-(SP)		2506
			24	AE	9F	PUSHAB	DUMMY		
			1C	AE	9F	PUSHAB	PRIMARY		
			28	A6	DD	PUSHL	40(EVENT_ENTRY)		
	00000000G	00	04	FB	00445	CALLS	#4, DBG\$RCOPY_DESC		
		53	14	AE	DO	MOVL	PRIMARY, R3		2509
		0D	04	A3	E9	BLBC	4(R3), 62\$		
			00028A4A	6F	DD	PUSHL	#166474		2511
	00000000G	00		01	FB	CALLS	#1, LIB\$SIGNAL		
				18	AE	PUSHAB	VALUE		2518
		7E	83	8F	9A	MOVZBL	#131, -(SP)		
				53	DD	PUSHL	R3		
	00000000G	00	03	FB	0046A	CALLS	#3, DBG\$PRIM_TO_VAL		
			18	AE	9F	PUSHAB	VALUE		2521
		7E	7A	8F	9A	MOVZBL	#122, -(SP)		
			20	AE	DD	PUSHL	VALUE		
	00000000G	00	03	FB	0047B	CALLS	#3, DBG\$PRIM_TO_VAL		
0000007A	8F	18	BE	10	ED	CMPZV	#16, #8, 2VALUE, #122		2526
				10	13	BEQL	64\$		

00000000G	00	00028A52	8F	DD	0048E	PUSHL	#166482	2528
			01	FB	00494	CALLS	#1, LIB\$SIGNAL	
40000000	8F		013D	31	0049B	BRW	81\$	
			62	D1	0049E	63\$:		
			14	1F	004A5	64\$:		2541
			62	DD	004A7	65\$:		
			01	DD	004A9	66\$:		2545
			8F	DD	004AB	PUSHL	#1	2544
00000000G	00	00028230	03	FB	004B1	PUSHL	#164400	
			00ED	31	004B8	CALLS	#3, LIB\$SIGNAL	
		20	AE	9F	004BB	BRW	78\$	2546
			62	DD	004BE	68\$:		2555
00000000G	00		02	FB	004C0	PUSHAB	DUMMY	
	09		50	E9	004C7	PUSHL	(R2)	
		00028CA8	8F	DD	004CA	CALLS	#2, DBG\$MAP_TO_REG_ADDR	
			00CE	31	004D0	BLBC	R0, 69\$	
50	00000000G		00	9E	004D3	PUSHL	#167080	2558
50			62	D1	004DA	BRW	77\$	
			0C	1F	004DD	69\$:		2562
50	00000000G		00	9E	004DF	MOVAB	DBG\$RUNFRAME+4, R0	
50			62	D1	004E6	CMPL	(R2), R0	
			BC	1F	004E9	BLSSU	70\$	2565
		20	AE	9F	004EB	MOVAB	DBG\$RUNFRAME+72, R0	
		20	AE	9F	004EE	CMPL	(R2), R0	
		20	AE	DD	004F1	65\$:		2579
00000000G	00		03	FB	004F4	PUSHAB	DUMMY	
		1C	AE	DD	004FB	PUSHAB	SYMID_LIST	
00000000G	00		01	FB	004FE	PUSHL	VALUE	
		20	AE	9F	00505	CALLS	#3, DBG\$NGET_SYMID	
		30	A6	9F	00508	PUSHL	SYMID_LIST	2580
		20	AE	DD	0050B	CALLS	#1, DBG\$STA_LOCK_SYMID	
			03	FB	0050E	PUSHAB	DUMMY	2586
00000000G	00		08	88	00515	PUSHAB	48(EVENT_ENTRY)	
17	A6		08	AC	DD	00519	PUSHL	VALUE
			28	AE	9F	0051C	CALLS	#3, DBG\$NCOPY_DESC
			28	A6	DD	0051F	BISB2	#8, 23(EVENT_ENTRY)
				03	FB	00522	PUSHL	MESSAGE_VECT
				50	E8	00529	PUSHAB	PAGE_LIST
				FF78	31	0052C	PUSHL	40(EVENT_ENTRY)
54	24		AE	DD	0052F	71\$:		
52	00000000		EF	DD	00533	72\$:		
			55	D4	0053A			
50	00000000		EF	9E	0053C	73\$:		
50			52	D1	00543	CMPL	PAGE_ENTRY, R0	2620
			14	13	00546	BEQL	75\$	2621
04	A4	08	A2	D1	00548	CMPL	8(PAGE_ENTRY), 4(R4)	2624
			08	12	0054D	BNEQ	74\$	
		0C	A2	B6	0054F	INCW	12(PAGE_ENTRY)	2634
	55		01	DD	00552	MOVL	#1, PAGE_FOUND	2635
			05	11	00555	BRB	75\$	2632
	52		62	DD	00557	74\$:		2643
			E0	11	0055A	BRB	73\$	2621
	6D		55	E8	0055C	75\$:		2651
	53	24	AE	DD	0055F	MOVL	PAGE_FOUND, 80\$	2658
2C	AE	04	A3	DD	00563	MOVL	PAGE_LIST, R3	
30	AE	04	A3	DD	00568	MOVL	4(R3), ADDRESS	
		28	AE	9F	0056D	MOVL	4(R3), ADDRESS+4	2659
						PUSHAB	PROTECT	2663

			0F DD 00570	PUSHL #15	
			7E 7C 00572	CLRQ -(SP)	
		3C	AE 9F 00574	PUSHAB ADDRESS	
00000000G	00		05 FB 00577	CALLS #5, SYS\$SETPRT	
	06		50 E8 0057E	BLBS R0, 76\$	
		04	A3 DD 00581	PUSHL 4(R3)	2666
			FF22 31 00584	BRW 66\$	
			7E D4 00587	CLRL -(SP)	2671
		2C	AE DD 00589	PUSHL PROTECT	
			7E 7C 0058C	CLRQ -(SP)	
		3C	AE 9F 0058E	PUSHAB ADDRESS	
00000000G	00		05 FB 00591	CALLS #5, SYS\$SETPRT	
	11		50 E8 00598	BLBS R0, 79\$	
		000284C4	8F DD 0059B	PUSHL #165060	2674
00000000G	00		01 FB 005A1	CALLS #1, LIB\$SIGNAL	
	50		04 D0 005AB	MOVL #4, R0	2675
			04 DD 005AC	RET	
			01 FB 005AE	PUSHL #4	2677
00000000G	00		50 D0 005B5	CALLS #1, DBG\$GET_MEMORY	
	52		62 0E 005B8	MOVL R0, PAGE_ENTRY	
000000000'	EF		AE D0 005BF	INSQUE (PAGE_ENTRY), EVENT\$PAGE_QUEUE	2678
	50	24	A0 D0 005C3	MOVL PAGE_LIST, R0	2680
	08	04	01 B0 005C8	MOVL 4(R0), 8(PAGE_ENTRY)	
	0C		BE D0 005CC	MOVW #1, 12(PAGE_ENTRY)	2681
	24	24	AE D0 005D1	MOVL @PAGE_LIST, -PAGE_LIST	2683
	54	24	E9 005D5	MOVL PAGE_LIST, R4	2685
	03		FF58 31 005D8	BLBC R4, 81\$	
	5A	08	AA D0 005DB	BRW 72\$	
			52 13 005DF	MOVL 8(NOUN_NODE), NOUN_NODE	2693
			10 DD 005E1	BEQL 87\$	2700
00000000G	00		01 FB 005E3	PUSHL #16	2709
	56		50 D0 005EA	CALLS #1, DBG\$GET_MEMORY	
66	3C	0040	8F 28 005ED	MOVL R0, EVENT_ENTRY	
	3C		66 0E 005F4	MOVC3 #64, @EVENT_QUEUE, (EVENT_ENTRY)	2713
		20	A6 D5 005F8	INSQUE (EVENT_ENTRY), EVENT_QUEUE	2719
			03 13 005FB	TSTL 32(EVENT_ENTRY)	2725
		08	A8 D6 005FD	BEQL 82\$	
		24	A6 D5 00600	INCL 8(WHEN_ENTRY)	2728
			03 13 00603	TSTL 36(EVENT_ENTRY)	2734
		08	A9 D6 00605	BEQL 83\$	
			FD1B 31 00608	INCL 8(DO_ENTRY)	2737
	01		50 91 0060B	BRW 54\$	2700
			03 13 0060E	CMPB R0, #1	2751
		00A8	31 00610	BEQL 85\$	
	50	16	A6 9A 00613	BRW 99\$	
	05		50 91 00617	MOVZBL 22(EVENT_ENTRY), R0	2752
			0A 12 0061A	CMPB R0, #5	2754
28	A6	00000000'	EF 9E 0061C	BNEQ 86\$	
			0D 11 00624	MOVAB DBG\$OPCODES_CALL, 40(EVENT_ENTRY)	2755
	06		50 91 00626	BRB 87\$	
			0A 12 00629	CMPB R0, #6	2756
28	A6	00000000'	EF 9E 0062B	BNEQ 88\$	
			7C 11 00633	MOVAB DBG\$OPCODES_BRANCH, 40(EVENT_ENTRY)	2757
	08		50 91 00635	BRB 97\$	
			74 13 00638	CMPB R0, #8	2758
	09		50 91 0063A	BEQL 96\$	
				CMPB R0, #9	2760

						6A 12 0063D	BNEQ	95\$		
						10 DD 0063F	PUSHL	#16		2769
		00000000G	00			01 FB 00641	CALLS	#1, DBG\$GET_MEMORY		
			57			50 D0 00648	MOVL	R0, OPCODE_LIST		
						5A D5 0064B	TSTL	NOUN_NODE		2779
						2A 12 0064D	BNEQ	90\$		
0C	04	BC		08		08 ED 0064F	CMPZV	#8, #8, @VERB_NODE, #12		2780
						08 13 00655	BEQL	89\$		
0B	04	BC		08		08 ED 00657	CMPZV	#8, #8, @VERB_NODE, #11		2781
						1A 12 0065D	BNEQ	90\$		
		67 00000000'	EF	0040		8F 28 0065F	MOVCS	#64, DBG\$OPCODES_STEP_USER, (OPCODE_LIST)		2784
		00000000'	EF	0040		8F 28 00669	MOVCS	#64, DBG\$OPCODES_STEP_USER, -		2785
								DBG\$OPCODES_USER		
						14 11 00677	BRB	91\$		2779
0040	8F		00	6E		00 2C 00679	MOVCS	#0, (SP), #0, #64, (OPCODE_LIST)		2789
						67 00680				
0040	8F		00	6E		00 2C 00681	MOVCS	#0, (SP), #0, #64, DBG\$OPCODES_USER		2790
					00000000'	EF 00688				
						5A D5 0068D	91\$:	TSTL	NOUN_NODE	2798
						12 13 0068F	BEQL	94\$		
		00	67			6A E2 00691	BBSS	(NOUN_NODE), (OPCODE_LIST), 92\$		2800
		00 00000000'	EF			6A E2 00695	92\$:	BBSS	(NOUN_NODE), DBG\$OPCODES_USER, 93\$	2801
			5A	08		AA D0 0069D	93\$:	MOVL	8(NOUN_NODE), NOUN_NODE	2802
						EA 11 006A1	BRB	91\$		
		28	A6			57 D0 006A3	94\$:	MOVL	OPCODE_LIST, 40(EVENT_ENTRY)	2808
						2C 11 006A7	BRB	101\$		2752
			07			50 91 006A9	95\$:	CMPB	R0, #7	2812
						05 12 006AC	BNEQ	98\$		
				28		A6 D4 006AE	96\$:	CLRL	40(EVENT_ENTRY)	2813
						22 11 006B1	97\$:	BRB	101\$	
					00000000'	EF 9F 006B3	98\$:	PUSHAB	P.ABQ	2819
						0B 11 006B9	BRB	100\$		
		02				50 91 006BB	99\$:	CMPB	R0, #2	2826
						15 13 006BE	BEQL	101\$		
					00000000'	EF 9F 006C0		PUSHAB	P.ABR	2832
						01 DD 006C6	100\$:	PUSHL	#1	
					00028362	8F DD 006C8		PUSHL	#164706	
		00000000G	00			03 FB 006CE	CALLS	#3, LIB\$SIGNAL		
			03	14		A6 91 006D5	101\$:	CMPB	20(EVENT_ENTRY), #3	2839
						03 13 006D9	BEQL	102\$		
					0128	31 006DB	BRW	112\$		
0B	04	BC		08		08 ED 006DE	102\$:	CMPZV	#8, #8, @VERB_NODE, #11	2847
						0B 12 006E4	BNEQ	103\$		2849
						01 DD 006E6	PUSHL	#1		
		00000000G	00			01 FB 006E8	CALLS	#1, DBG\$SET_STP_LVL		
						34 11 006EF	BRB	105\$		
			0F	00000000G		00 E9 006F1	103\$:	BLBC	DBG\$GB_EXC_BRE_FLAG, 104\$	2861
				00028E38		8F DD 006F8		PUSHL	#167480	2863
		00000000G	00			01 FB 006FE	CALLS	#1, LIB\$SIGNAL		
						1E 11 00705	BRB	105\$		
		50 00000000G	00			00 D0 00707	104\$:	MOVL	DBG\$RUNFRAME+64, R0	2874
			01			00 0C 0070E	PROBER	#0, #1, (R0)		
60						13 12 00712	BNEQ	106\$		
						50 DD 00714	PUSHL	R0		2876
						01 DD 00716	PUSHL	#1		
					000281E0	8F DD 00718		PUSHL	#164320	
		00000000G	00			03 FB 0071E	CALLS	#3, LIB\$SIGNAL		

				71	11	00725	105\$:	BRB	109\$		
				02	DD	00727	106\$:	PUSHL	#2	2887	
				01	FB	00729		CALLS	#1, DBG\$SET_STP_LVL		
				A6	DO	00730		MOVL	28(EVENT_ENTRY), DBG\$GL_STEP_NUM	2892	
				5E	13	00738		BEQL	109\$	2898	
				66	OF	0073A		REMQUE	(EVENT_ENTRY), EVENT_ENTRY	2907	
				66	OE	0073D		INSQUE	(EVENT_ENTRY), EVENT\$CMD_QUEUE	2908	
				56	DO	00744		MOVL	EVENT_ENTRY, 8(EVENT_ENTRY)	2914	
				56	DO	00748		MOVL	EVENT_ENTRY, 12(EVENT_ENTRY)	2915	
				A6	91	0074C		CMPB	22(EVENT_ENTRY), #4	2923	
				40	12	00750		BNEQ	108\$		
				00	DO	00752		MOVL	DBG\$RUNFRAME+64, R0	2933	
				00	DO	00759		MOVL	DBG\$RUNFRAME+56, R1	2934	
				50	7D	00760		MOVQ	R0, 32(EVENT_ENTRY)	2933	
				00	0C	00764		PROBER	#0, #1, (R0)	2935	
				16	13	00768		BEQL	107\$		
				60	90	0076A		MOVB	(R0), INSTRUCTION	2938	
				52	91	0076D		CMPB	INSTRUCTION, #4	2939	
				0E	12	00770		BNEQ	107\$		
				51	DO	00772		MOVL	R1, STACK_FRAME	2942	
				00	0C	00775		PROBER	#0, #20, (STACK_FRAME)	2943	
				05	13	00779		BEQL	107\$		
				A0	DO	0077B		MOVL	12(STACK_FRAME), 36(EVENT_ENTRY)	2946	
				05	DD	00780	107\$:	PUSHL	#5	2952	
				01	FB	00782		CALLS	#1, DBG\$GET_MEMORY		
				50	DO	00789		MOVL	CALL_FRAME, -60(EVENT_ENTRY)	2953	
				14	28	0078D		MOVC3	#20, -836(EVENT_ENTRY), (CALL_FRAME)	2954	
				00	94	00792	108\$:	CLRB	DBG\$GB_TAKE_CMD	2960	
				00	DO	00798	109\$:	MOVL	DBG\$GB_STP_PTR, R7	2972	
				A6	90	0079F		MOVB	22(EVENT_ENTRY), (R7)	2973	
				A6	9E	007A3		MOVAB	24(EVENT_ENTRY), R0	2975	
				01	EF	007A7		EXTZV	#1, #1, (R0), R1		
				51	FO	007AC		INSV	R1, #0, #1, 1(R7)		
				03	EF	007B2		EXTZV	#3, #1, (R0), R1	2977	
				51	FO	007B7		INSV	R1, #9, #1, (R7)		
				05	EF	007BC		EXTZV	#5, #1, (R0), R1	2979	
				51	FO	007C1		INSV	R1, #10, #1, (R7)		
				07	EF	007C6		EXTZV	#7, #1, (R0), R1	2981	
				51	FO	007CB		INSV	R1, #11, #1, (R7)		
				09	EF	007D0		EXTZV	#9, #1, (R0), R1	2983	
				51	FO	007D5		INSV	R1, #12, #1, (R7)		
				08	ED	007DA		CMPZV	#8, #8, BVERB_NODE, #11	2989	
				21	12	007E0		BNEQ	111\$		
				A6	91	007E2		CMPB	22(EVENT_ENTRY), #9	2992	
				18	12	007E6		BNEQ	110\$		
				8F	28	007E8		MOVC3	#64, DBG\$OPCODES_USER, -	2995	
				EF	9E	007F6		MOVAB	DBG\$OPCODES_STEP_USER	2996	
				03	11	007FE		BRB	111\$	2992	
				A7	D4	00800	110\$:	CLRL	4(R7)	3000	
				00D5	31	00803	111\$:	BRW	128\$	2989	
				AE	9E	00806	112\$:	MOVAB	EVENT_QUEUE, R0	3021	
				AE	91	0080A		CMPB	EVENT_QUEUE, R0		
				F3	13	0080E		BEQL	111\$		
				AE	DO	00810		MOVL	EVENT_QUEUE, EVENT_ENTRY	3028	
				EF	DO	00814		MOVL	EVENT\$CMD_QUEUE, QUEUE_ENTRY	3033	
				62	DO	0081B	113\$:	MOVL	(QUEUE_ENTRY), NEXTQ_ENTRY	3034	

[illegible]

DBGEVENT
V04-000

G 12
16-Sep-1984 00:59:10 VAX-11 B11ss-32 V4.0-742
14-Sep-1984 12:16:53 [DEBUG.SRC]DBGEVENT.B32;1

Page 89
(9)

0C	A6	56	D0	008D4	MOVL	EVENT_ENTRY, 12(EVENT_ENTRY)	..	3161
		FF2B	31	008D8	BRW	112\$..	3021
	56	3C	AE	D0	008D8	128\$:	..	3170
	50	3C	AE	9E	008DF	129\$:	..	3171
	50		56	D1	008E3	CMPL	..	
			0F	13	008E6	BEQL	..	
	52		66	D0	008E8	MOVL	..	3175
			56	DD	008EB	PUSHL	..	3176
0000V	CF		01	FB	008ED	CALLS	..	
	56		52	D0	008F2	MOVL	..	3177
			EB	11	008F5	BRB	..	3171
	50		01	D0	008F7	129\$..	3183
			04	008FA	130\$:	MOVL	..	3185
					RET	#1, R0	..	

; Routine Size: 2299 bytes, Routine Base: DBG\$CODE + 0AEB

```
3062 3186 1 GLOBAL ROUTINE DBG$EVENT_SHOW_CANCEL_SYNTAX(INPUT_DESC,  
3063 3187 1 VERB_NODE, MESSAGE_VECT) =  
3064 3188 1  
3065 3189 1 FUNCTION  
3066 3190 1 This routine parses a show or cancel break, trace, or watch point  
3067 3191 1 command,  
3068 3192 1 after the '[SHOW:CANCEL] BREAK', '[SHOW:CANCEL] TRACE', or  
3069 3193 1 '[SHOW:CANCEL] WATCH' has been parsed. This routine is called  
3070 3194 1 from DBG$NSET.  
3071 3195 1  
3072 3196 1 The following syntax is accepted:  
3073 3197 1  
3074 3198 1 <event>  
3075 3199 1  
3076 3200 1 If the event is a watchpoint, <event> is:  
3077 3201 1  
3078 3202 1 /ALL !  
3079 3203 1 [ <address> [ , <address> ]*]  
3080 3204 1  
3081 3205 1 otherwise, <event> is:  
3082 3206 1  
3083 3207 1 /EXCEPTION !  
3084 3208 1 /CALL !  
3085 3209 1 /RETURN !  
3086 3210 1 /BRANCH !  
3087 3211 1 /LINE !  
3088 3212 1 /INSTRUCTION [ = ( <mnemonic> [ , <mnemonic> ] ) ]  
3089 3213 1 /ALL !  
3090 3214 1 [ <address> [ , <address> ]*]  
3091 3215 1  
3092 3216 1 INPUTS  
3093 3217 1 INPUT_DESC: The current command line input descriptor.  
3094 3218 1 VERB_NODE: A pointer to a DEBUG verb node, with the COMPOSITE  
3095 3219 1 attribute set to:  
3096 3220 1  
3097 3221 1 EVENT$K_SHOW_BREAK, EVENT$K_SHOW_TRACE,  
3098 3222 1 EVENT$K_SHOW_WATCH,  
3099 3223 1 EVENT$K_CANCEL_BREAK, EVENT$K_CANCEL_TRACE,  
3100 3224 1 EVENT$K_CANCEL_WATCH.  
3101 3225 1  
3102 3226 1 MESSAGE_VECT: The address of a longword to contain the address  
3103 3227 1 of a message argument vector.  
3104 3228 1  
3105 3229 1 OUTPUTS  
3106 3230 1 The parse tree headed by VERB_NODE is created to represent the  
3107 3231 1 command parsed. Errors cause this routine to abort.  
3108 3232 1  
3109 3233 1 BEGIN  
3110 3234 1  
3111 3235 1 MAP  
3112 3236 1 VERB_NODE : REF DBG$VERB_NODE; ! Verb node pointer  
3113 3237 1  
3114 3238 1 LOCAL  
3115 3239 1 STATUS, ! Returned status  
3116 3240 1 ADVERB_NODE : REF DBG$ADVERB_NODE, ! Adverb node pointer  
3117 3241 1 ADVERB_LINK : REF DBG$ADVERB_NODE, ! Adverb node link  
3118 3242 1 NOUN_NODE : REF DBG$NOUN_NODE, ! Noun node pointer
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NOUN_LINK :      REF DBG$NOUN_NODE;      ! Noun node link

BIND

! Define the character strings to parse.
DBG$CS_EXCEPTION =      SAC ('EXCEPTION'),
DBG$CS_INSTRUCTION =    SAC ('INSTRUCTION'),
DBG$CS_CALL =           SAC ('CALL'),
DBG$CS_RETURN =         SAC ('RETURN'),
DBG$CS_BRANCH =         SAC ('BRANCH'),
DBG$CS_LINE =           SAC ('LINE'),
DBG$CS_ALL =            SAC ('ALL'),
DBG$CS_COMMA =          SAC (','),
DBG$CS_SLASH =          SAC ('/'),
DBG$CS_CR =             UPLIT BYTE (1, DBG$K_CAR_RETURN);

! Initialize status to success, in case we don't need to
! parse any addresses.
STATUS = STS$K_SUCCESS;

! Initialize the verb's adverb and noun pointers to null.
VERB_NODE [DBG$L_VERB_ADVERB_PTR] = 0;
VERB_NODE [DBG$L_VERB_OBJECT_PTR] = 0;

! Initialize the adverb and noun links.
ADVERB_LINK = VERB_NODE [DBG$L_VERB_ADVERB_PTR];
NOUN_LINK = VERB_NODE [DBG$L_VERB_OBJECT_PTR];

! Case on the verb composite - the command type is [SHOW:CANCEL] BREAK,
! [SHOW:CANCEL] TRACE, or [SHOW:CANCEL] WATCH.
SELECTONE .VERB_NODE [DBG$B_VERB_COMPOSITE] OF
SET

! [SHOW:CANCEL] BREAK and [SHOW:CANCEL] TRACE come here,
! to determine the event type.
[EVENT$K_SHOW_BREAK, EVENT$K_CANCEL_BREAK,
EVENT$K_SHOW_TRACE, EVENT$K_CANCEL_TRACE]:
BEGIN

! Parse the command according to the following syntax:
! /EXCEPTION
! /CALL
! /RETURN

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/BRANCH
/LINE
/INSTRUCTION
/ALL
[ <address> [ , <address> ]* ]

First, look for a '/'...
IF MATCH (DBG$CS_SLASH)
THEN
  BEGIN

    ! Get an node for the qualifier.
    !
    GET_ADVERB_NODE;

    ! Parse the qualifier.
    !
    SELECT ONE TRUE OF
      SET

        ! Parse /EXCEPTION.
        !
        [MATCH (DBG$CS_EXCEPTION)]:
          ADVERB_NODE [DBG$B_ADVERB_LITERAL] =
            ADVERB_EXCEPTION;

        ! Parse /CALL.
        !
        [MATCH (DBG$CS_CALL)]:
          ADVERB_NODE [DBG$B_ADVERB_LITERAL] =
            ADVERB_CALL;

        ! Parse /BRANCH.
        !
        [MATCH (DBG$CS_BRANCH)]:
          ADVERB_NODE [DBG$B_ADVERB_LITERAL] =
            ADVERB_BRANCH;

        ! Parse /LINE.
        !
        [MATCH (DBG$CS_LINE)]:
          ADVERB_NODE [DBG$B_ADVERB_LITERAL] =
            ADVERB_LINE;

        ! Parse /INSTRUCTION
        !
        [MATCH (DBG$CS_INSTRUCTION)]:
          ADVERB_NODE [DBG$B_ADVERB_LITERAL] =
            ADVERB_INSTRUCTION;

```

```
3357      ! Parse /ALL
3358      !
3359      [MATCH (DBG$CS_ALL)]:
3360      ADVERB_NODE [DBG$B_ADVERB_LITERAL] =
3361      ADVERB_ALL;
3362
3363      ! Otherwise, we've got a syntax error....
3364      [OTHERWISE]:
3365      SYNTAX_ERROR;
3366      TES
3367      END
3368      ELSE
3369
3370      ! Parse the defaulting <address> [ , <address> ]*.
3371      BEGIN
3372
3373      ! If we're not standing on a <cr>, get the
3374      ! <address> [ , <address> ], as long as
3375      ! an <address> is terminated with a ','.
3376      IF (NOT MATCH (DBG$CS_CR))
3377      THEN
3378      DO
3379      BEGIN
3380
3381      ! Get a noun node for an <address>.
3382      GET_NOUN_NODE;
3383
3384      ! Get an <address> - the is a status warning
3385      ! if more is on the line.
3386      STATUS = DBG$NPARSE ADDRESS(.INPUT_DESC,
3387      NOUN_NODE[DBG$N_NOUN_VALUE],
3388      DBG$GB_RADIX[DBG$B_RADIX_INPUT],
3389      TOKEN$K_TERM_COMMA, .MESSAGE_VECTOR);
3390
3391      ! If the status indicates success, there is no
3392      ! more on the line, and we exit this loop.
3393      IF .STATUS EQLU ST$K_SUCCESS
3394      THEN
3395      EXITLOOP;
3396
3397      ! If the status is not a warning, something is
3398      ! wrong, so return with a failure.
```

[illegible]


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! If the status is not a warning, something is
! wrong, so return with a failure.
IF .STATUS NEQU STS$K_WARNING
THEN
    RETURN .STATUS;
END
WHILE (MATCH (DBG$CS_COMMA));
END;
END;
END;
TES;

! Check the status after parsing <address> [ , <address> ] or <mnemonic>
! [ , <mnemonic> ]. If there's nothing left on the line, the status will
! be success, and we can leave. Otherwise we signal a syntax error.
IF .STATUS EQLU STS$K_SUCCESS THEN RETURN STS$K_SUCCESS;
MESSAGE VECT = DBG$N$SYNTAX_ERROR (DBG$N$NEXT_WORD (.INPUT_DESC));
RETURN STS$K_SEVERE
END;

```

```

.PSECT DBG$PLIT, NOWRT, SHR, PIC, 0
4E 4F 49 54 43 55 52 54 53 4E 49 0B 001AB P.ABT: .ASCII <9>\EXCEPTION\
4E 4F 49 54 43 55 52 54 53 4E 49 0B 001AB P.ABU: .ASCII <11>\INSTRUCTION\
4E 4F 49 54 43 55 52 54 53 4E 49 0B 001AB P.ABV: .ASCII <4>\CALL\
4E 4F 49 54 43 55 52 54 53 4E 49 0B 001BC P.ABW: .ASCII <6>\RETURN\
4E 4F 49 54 43 55 52 54 53 4E 49 0B 001C3 P.ABX: .ASCII <6>\BRANCH\
4E 4F 49 54 43 55 52 54 53 4E 49 0B 001CA P.ABY: .ASCII <4>\LINE\
4E 4F 49 54 43 55 52 54 53 4E 49 0B 001CF P.ABZ: .ASCII <3>\ALL\
4E 4F 49 54 43 55 52 54 53 4E 49 0B 001D3 P.ACA: .ASCII <1>\, \
4E 4F 49 54 43 55 52 54 53 4E 49 0B 001D5 P.ACB: .ASCII <1>\, \
4E 4F 49 54 43 55 52 54 53 4E 49 0B 001D7 P.ACC: .BYTE 1, 13

```

```

DBG$CS_EXCEPTION= P.ABT
DBG$CS_INSTRUCTION= P.ABU
DBG$CS_CALL= P.ABV
DBG$CS_RETURN= P.ABW
DBG$CS_BRANCH= P.ABX
DBG$CS_LINE= P.ABY
DBG$CS_ALL= P.ABZ
DBG$CS_COMMA= P.ACA
DBG$CS_SLASH= P.ACB
DBG$CS_CR= P.ACC

```

```

.PSECT DBG$CODE, NOWRT, SHR, PIC, 0
OFFC 00000 .ENTRY DBG$EVENT_SHOW_CANCEL_SYNTAX, Save R2,R3,- : 3186

```

5B	00000000G	00	9E	00002	MOVAB	R4,R5,R6,R7,R8,R9,R10,R11	
5A	00000000G	00	9E	00009	MOVAB	DBG\$GB_RADIX, R11	
59	00000000G	EF	9E	00010	MOVAB	DBG\$GET_TEMPMEM, R10	
58	00000000G	00	9E	00017	MOVAB	DBG\$CS_TR, R9	
57		01	D0	0001E	MOVAB	DBG\$NMATCH, R8	
50	08	AC	D0	00021	MOVL	#1, STATUS	3265
	04	A0	7C	00025	MOVL	VERB_NODE, R0	3270
55	04	A0	9E	00028	CLRQ	4(R0)	
56	08	A0	9E	0002C	MOVAB	4(R0), ADVERB_LINK	3276
50	01	A0	9A	00030	MOVAB	8(R0), NOUN_LINK	3277
		05	15	00034	MOVZBL	1(R0), R0	3283
02		50	91	00036	BLEQ	1\$	3290
		0D	1B	00039	CMPB	R0, #2	
09		50	91	0003B	BLEQU	2\$	
		08	13	0003E	CMPB	R0, #9	
0B		50	91	00040	BEQL	2\$	
		03	13	00043	CMPB	R0, #11	
		00EF	31	00045	BEQL	2\$	
		01	DD	00048	BRW	14\$	
	FE	A9	9F	0004A	PUSHL	#1	3308
54	04	AC	D0	0004D	PUSHAB	DBG\$CS_SLASH	
		54	DD	00051	MOVL	INPUT_DESC, R4	
68		03	FB	00053	PUSHL	R4	
03		50	E8	00056	CALLS	#3, DBG\$NMATCH	
		008C	31	00059	BLBS	R0, 3\$	
		03	DD	0005C	BRW	11\$	
6A		01	FB	0005E	PUSHL	#3	3310
52		50	D0	00061	CALLS	#1, DBG\$GET_TEMPMEM	
	08	A2	D4	00064	MOVL	R0, ADVERB_NODE	
65		52	D0	00067	CLRL	8(ADVERB_NODE)	
55	08	A2	9E	0006A	MOVL	ADVERB_NODE, (ADVERB_LINK)	
		01	DD	0006E	MOVAB	8(ADVERB_NODE), ADVERB_LINK	
	CA	A9	9F	00070	PUSHL	#1	3326
		54	DD	00073	PUSHAB	DBG\$CS_EXCEPTION	
68		03	FB	00075	PUSHL	R4	
01		50	D1	00078	CALLS	#3, DBG\$NMATCH	
		05	12	0007B	CMPL	R0, #1	
62		0B	90	0007D	BNEQ	4\$	
		4E	11	00080	MOVB	#11, (ADVERB_NODE)	3327
		01	DD	00082	BRB	8\$	
	E0	A9	9F	00084	PUSHL	#1	3333
		54	DD	00087	PUSHAB	DBG\$CS_CALL	
68		03	FB	00089	PUSHL	P4	
01		50	D1	0008C	CALLS	#3, DBG\$NMATCH	
		05	12	0008F	CMPL	R0, #1	
62		12	90	00091	BNEQ	5\$	
		3A	11	00094	MOVB	#18, (ADVERB_NODE)	3334
		01	DD	00096	BRB	8\$	
	EC	A9	9F	00098	PUSHL	#1	3340
		54	DD	0009B	PUSHAB	DBG\$CS_BRANCH	
68		03	FB	0009D	PUSHL	R4	
01		50	D1	000A0	CALLS	#3, DBG\$NMATCH	
		05	12	000A3	CMPL	R0, #1	
62		13	90	000A5	BNEQ	6\$	
		26	11	000AB	MOVB	#19, (ADVERB_NODE)	3341
		01	DD	000AA	BRB	8\$	
					PUSHL	#1	3347

	F3	A9	9F	000AC	PUSHAB	DBG\$CS_LINE	
		54	DD	000AF	PUSHL	R4	
68		03	FB	000B1	CALLS	#3, DBG\$NMATCH	
01		50	D1	000B4	CMPL	R0, #1	
		05	12	000B7	BNEQ	7\$	
62		14	90	000B9	MOVB	#20, (ADVERB_NODE)	3348
		12	11	000BC	BRB	8\$	
		01	DD	000BE	7\$: PUSHL	#1	3354
	D4	A9	9F	000C0	PUSHAB	DBG\$CS_INSTRUCTION	
		54	DD	000C3	PUSHL	R4	
68		03	FB	000C5	CALLS	#3, DBG\$NMATCH	
01		50	D1	000C8	CMPL	R0, #1	
		06	12	000CB	BNEQ	9\$	
62		15	90	000CD	MOVB	#21, (ADVERB_NODE)	3355
	010B	31	000D0	8\$: BRW	22\$		
	01	DD	000D3	9\$: PUSHL	#1		3361
	F8	A9	9F	000D5	PUSHAB	DBG\$CS_ALL	
		54	DD	000D8	PUSHL	R4	
68		03	FB	000DA	CALLS	#3, DBG\$NMATCH	
01		50	D1	000DD	CMPL	R0, #1	
		03	13	000E0	BEQL	10\$	
	0087	31	000E2	BRW	15\$		
	00A3	31	000E5	10\$: BRW	17\$		
	01	DD	000E8	11\$: PUSHL	#1		3385
	0210	8F	BB	000EA	PUSHR	#^M<R4,R9>	
68		03	FB	000EE	CALLS	#3, DBG\$NMATCH	
DC		50	E8	000F1	BLBS	R0, 8\$	
		04	DD	000F4	12\$: PUSHL	#4	3388
6A		01	FB	000F6	CALLS	#1, DBG\$GET_TEMPMEM	
53		50	D0	000F9	MOVL	R0, NOUN_NODE	
	08	A3	D4	000FC	CLRL	8(NOUN_NODE)	
66		53	D0	000FF	MOVL	NOUN_NODE, (NOUN_LINK)	
56		08	A3	9E 00102	MOVAB	8(NOUN_NODE), NOUN_LINK	
	0C	AC	DD	00106	PUSHL	MESSAGE_VECT	3401
		01	DD	00109	PUSHL	#1	3399
7E		6B	9A	0010B	MOVZBL	DBG\$GB_RADIX, -(SP)	3400
		53	DD	0010E	PUSHL	NOUN_NODE	3399
		54	DD	00110	PUSHL	R4	
00000000G	00	05	FB	00112	CALLS	#5, DBG\$NPARSE_ADDRESS	
	57	50	D0	00119	MOVL	R0, STATUS	
01		57	D1	0011C	CMPL	STATUS, #1	3407
		AF	13	0011F	BEQL	8\$	
		57	D5	00121	TSTL	STATUS	3415
		03	13	00123	BEQL	13\$	
	00A5	31	00125	BRW	20\$		
	01	DD	00128	13\$: PUSHL	#1		3419
	FC	A9	9F	0012A	PUSHAB	DBG\$CS_COMMA	
		54	DD	0012D	PUSHL	R4	
68		03	FB	0012F	CALLS	#3, DBG\$NMATCH	
9B		50	E9	00132	BLBC	R0, 8\$	
		BD	11	00135	BRB	12\$	
0E		50	91	00137	14\$: CMPB	R0, #14	3428
		94	12	0013A	BNEQ	8\$	
		01	DD	0013C	PUSHL	#1	3430
	FE	A9	9F	0013E	PUSHAB	DBG\$CS_SLASH	
54		04	AC	D0 00141	MOVL	INPUT_DESC, R4	
		54	DD	00145	PUSHL	R4	

68		03	FB	00147	CALLS	#3, DBG\$NMATCH	
43		50	E9	0014A	BLBC	R0, 18\$	
		03	DD	0014D	PUSHL	#3	3432
6A		01	FB	0014F	CALLS	#1, DBG\$GET_TEMPMEM	
52		50	D0	00152	MOVL	R0, ADVERB_NODE	
	08	A2	D4	00155	CLRL	8(ADVERB_NODE)	
65		52	D0	00158	MOVL	ADVERB_NODE, (ADVERB_LINK)	
55		A2	9E	0015B	MOVAB	8(ADVERB_NODE), ADVERB_LINK	
	08	01	DD	0015F	PUSHL	#1	3434
		FB	A9	9F	PUSHAB	DBG\$CS_ALL	
			54	DD	PUSHL	R4	
68		03	FB	00166	CALLS	#3, DBG\$NMATCH	
1F		50	E8	00169	BLBS	R0, 17\$	
		01	DD	0016C	PUSHL	#1	
	0210	8F	BB	0016E	PUSHR	#M<R4,R9>	
68		03	FB	00172	CALLS	#3, DBG\$NMATCH	
0F		50	E9	00175	BLBC	R0, 16\$	
	00000000G	00	8F	DD	PUSHL	#16404B	
			01	FB	CALLS	#1, DBG\$NMAKE_ARG_VECT	
			73	11	BRB	25\$	
			54	DD	PUSHL	R4	
			5F	11	BRB	24\$	
62		17	90	0018B	MOVB	#23, (ADVERB_NODE)	3435
		4E	11	0018E	BRB	22\$	3430
		01	DD	00190	PUSHL	#1	3440
	0210	8F	BB	00192	PUSHR	#M<R4,R9>	
68		03	FB	00196	CALLS	#3, DBG\$NMATCH	
42		50	E8	00199	BLBS	R0, 22\$	
		04	DD	0019C	PUSHL	#4	3446
6A		01	FB	0019E	CALLS	#1, DBG\$GET_TEMPMEM	
53		50	D0	001A1	MOVL	R0, NOUN_NODE	
	08	A3	D4	001A4	CLRL	8(NOUN_NODE)	
66		53	D0	001A7	MOVL	NOUN_NODE, (NOUN_LINK)	
56		A3	9E	001AA	MOVAB	8(NOUN_NODE), NOUN_LINK	
	08	AC	DD	001AE	PUSHL	MESSAGE_VECT	3460
	0C	01	DD	001B1	PUSHL	#1	3458
7E		6B	9A	001B3	MOVZBL	DBG\$GB RADIX, -(SP)	3459
		53	DD	001B6	PUSHL	NOUN_NODE	3458
		54	DD	001B8	PUSHL	R4	
	00000000G	00	05	FB	CALLS	#5, DBG\$NPARSE_ADDRESS	
		57	50	D0	MOVL	R0, STATUS	
		01	57	D1	CMPL	STATUS, #1	3466
			15	13	BEQL	22\$	
			57	D5	TSTL	STATUS	3474
			04	13	BEQL	21\$	
50		57	D0	001CD	MOVL	STATUS, R0	3476
			04	001D0	RET		
		01	DD	001D1	PUSHL	#1	3479
		FC	A9	9F	PUSHAB	DBG\$CS_COMMA	
			54	DD	PUSHL	R4	
68		03	FB	001D8	CALLS	#3, DBG\$NMATCH	
BE		50	E8	001DB	BLBS	R0, 19\$	
01		57	D1	001DE	CMPL	STATUS, #1	3492
			04	12	BNEQ	23\$	
50		01	D0	001E3	MOVL	#1, R0	
			04	001E6	RET		
		04	AC	DD	PUSHL	INPUT_DESC	3493

DBGEVENT
V04-000

D 13
16-Sep-1984 00:59:10
14-Sep-1984 12:16:53

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGEVENT.B32;1

Page 99
(10)

00000000G	00	01	FB	001EA	24:	CALLS	#1, DBG\$NNEXT_WORD	:
		50	DD	001F1		PUSHL	R0	:
00000000G	00	01	FB	001F3		CALLS	#1, DBG\$NSYNTAX_ERROR	:
OC	BC	50	DO	001FA	25:	MOVL	R0, @MESSAGE_VECT	:
	50	04	DO	001FE		MOVL	#4, R0	:
			04	00201		RET		: 3494

; Routine Size: 514 bytes, Routine Base: DBG\$CODE + 13E6

: 3496

```
3374 3497 1 GLOBAL ROUTINE DBG$EVENT_SHOW_CANCEL_SEMANTICS(VERB_NODE, MESSAGE_VECT) =
3375 3498 1
3376 3499 1 FUNCTION
3377 3500 1     This routine builds the event data structures based on the
3378 3501 1     parse tree passed via the VERB_NODE address. This routine
3379 3502 1     is called from DBG$NSET.
3380 3503 1
3381 3504 1 INPUTS
3382 3505 1     VERB_NODE:      A pointer to a DEBUG verb node, which defines,
3383 3506 1                     along with the verb's descendants, the desired
3384 3507 1                     command.
3385 3508 1     MESSAGE_VECT:   The address of a longword to contain the address
3386 3509 1                     of a message argument vector.
3387 3510 1
3388 3511 1 OUTPUTS
3389 3512 1     The event data structure(s) are updated to include the new event,
3390 3513 1     and may include:
3391 3514 1
3392 3515 1         EVENT$CMD_QUEUE,
3393 3516 1         EVENT$WHEN_QUEUE,
3394 3517 1         EVENT$DO_LIST_QUEUE
3395 3518 1
3396 3519 1
3397 3520 2 BEGIN
3398 3521 2
3399 3522 2 MAP
3400 3523 2     VERB_NODE: REF DBG$VERB_NODE;      ! Verb node pointer
3401 3524 2
3402 3525 2 MACRO
3403 3526 2     SHOW_OR_DELETE_EVENT_ENTRY (EVENT_ENTRY) =
3404 3527 2     BEGIN
3405 3528 2         IF .VERB_NODE [DBG$B_VERB_LITERAL] EQLU DBG$K_SHOW_VERB
3406 3529 2         THEN
3407 3530 2             SHOW_EVENT_ENTRY (.EVENT_ENTRY)
3408 3531 2
3409 3532 2         ELSE
3410 3533 2             EVENT_ENTRY [EVENT$V_DELETED] = TRUE;
3411 3534 2
3412 3535 2             SHOWED_CANCELED_ONE = TRUE;
3413 3536 2         END
3414 3537 2     %;
3415 3538 2
3416 3539 2 LOCAL
3417 3540 2     DUMMY,
3418 3541 2     EVENT_QUEUE: QUEUE HEAD,           ! Working queue head
3419 3542 2     QUEUE_ENTRY: REF EVENT$EVENT_DESCRIPTOR, ! Event queue entry pointer
3420 3543 2     NEXTQ_ENTRY: REF EVENT$EVENT_DESCRIPTOR, ! Event queue entry pointer
3421 3544 2     EVENT_ENTRY: REF EVENT$EVENT_DESCRIPTOR, ! Event entry pointer
3422 3545 2     DO_ENTRY: REF EVENT$DO_LIST_DESCRIPTOR, ! DO List entry pointer
3423 3546 2     WHEN_ENTRY: REF EVENT$WHEN_DESCRIPTOR, ! WHEN entry pointer
3424 3547 2     ADVERB_NODE: REF DBG$ADVERB_NODE,      ! Adverb node link
3425 3548 2     NOUN_NODE: REF DBG$NOUN_NODE,          ! Noun node link
3426 3549 2     PRIMARY: REF DBG$PRIMARY,             ! Event primary descriptor
3427 3550 2     VALUE: REF DBG$VALDESC,               ! Event value descriptor
3428 3551 2     ADDRESS: VECTOR [2],                  ! Event address
3429 3552 2     ADR_TYP,                               ! Event address type
3430 3553 2     SHOW_CANCEL_ALL,
```

```
3431 3554 2          SHOWED_CANCELED_ANY,          ! Did we show/cancel any yet ?
3432 3555          SHOWED_CANCELED_ONE,          ! Did we show/cancel one yet ?
3433 3556          COUNTER;                        ! Counter variable
3434 3557
3435 3558
3436 3559
3437 3560          ! Initialize the working queue to be empty.
3438 3561          !
3439 3562          EVENT_QUEUE [L_QUEUE_FLINK] = EVENT_QUEUE;
3440 3563          EVENT_QUEUE [L_QUEUE_BLINK] = EVENT_QUEUE;
3441 3564
3442 3565
3443 3566          ! Get an event descriptor from permanent memory, and
3444 3567          ! link it into the working queue.
3445 3568          !
3446 3569          EVENT_ENTRY = DBGSGET_MEMORY (EVENTSK_EVENT_DESCRIPTOR_SIZE);
3447 3570          INSQUE (.EVENT_ENTRY, EVENT_QUEUE);
3448 3571
3449 3572
3450 3573          ! Initialize the command kind to access (default).
3451 3574          !
3452 3575          EVENT_ENTRY [EVENTSB_CMD_KIND] = EVENTSK_KIND_ACC;
3453 3576
3454 3577
3455 3578          ! Set the event's command type, found in the verb.
3456 3579          !
3457 3580          SELECTONE .VERB_NODE [DBG$B_VERB_COMPOSITE] OF
3458 3581              SET
3459 3582
3460 3583              [EVENTSK_SHOW_BREAK, EVENTSK_CANCEL_BREAK]:
3461 3584                  EVENT_ENTRY [EVENTSB_CMD_TYPE] = EVENTSK_TYPE_BREAK;
3462 3585
3463 3586              [EVENTSK_CANCEL_BREAK_EXC]:
3464 3587                  BEGIN
3465 3588                      EVENT_ENTRY [EVENTSB_CMD_TYPE] = EVENTSK_TYPE_BREAK;
3466 3589                      EVENT_ENTRY [EVENTSB_CMD_KIND] = EVENTSK_KIND_EXC;
3467 3590                  END;
3468 3591
3469 3592              [EVENTSK_SHOW_TRACE, EVENTSK_CANCEL_TRACE]:
3470 3593                  EVENT_ENTRY [EVENTSB_CMD_TYPE] = EVENTSK_TYPE_TRACE;
3471 3594
3472 3595              [EVENTSK_SHOW_WATCH, EVENTSK_CANCEL_WATCH]:
3473 3596                  EVENT_ENTRY [EVENTSB_CMD_TYPE] = EVENTSK_TYPE_WATCH;
3474 3597
3475 3598              [OTHERWISE]:
3476 3599                  $DBG_ERROR('DBGEVENT\EVENT_SHOW_CANCEL_SEMANTICS 10');
3477 3600
3478 3601          TES;
3479 3602
3480 3603
3481 3604          ! Initialize Has Value Descriptor flag.
3482 3605          !
3483 3606          EVENT_ENTRY [EVENTSV_HAS_VAL_DSCR] = FALSE;
3484 3607
3485 3608
3486 3609          ! Initialize the Primary pointer to NULL.
3487 3610          !
```

```
3488      EVENT_ENTRY [EVENT$$_PRIMARY] = 0;
3489
3490      ! Point to the verb's noun list.
3491      !
3492      NOUN_NODE = .VERB_NODE [DBG$_VERB_OBJECT_PTR];
3493
3494      ! Point to the verb's adverb list.
3495      !
3496      ADVERB_NODE = .VERB_NODE [DBG$_VERB_ADVERB_PTR];
3497
3498      ! Initialize the All flag.
3499      !
3500      SHOW_CANCEL_ALL = FALSE;
3501
3502      ! If an adverb exists, process it.
3503      !
3504      IF .ADVERB_NODE NEQA 0
3505      THEN
3506      BEGIN
3507
3508          ! Process adverbs based on the literal set by the
3509          ! syntactic processing.
3510          !
3511          SELECTONE .ADVERB_NODE [DBG$_ADVERB_LITERAL] OF
3512          SET
3513
3514              ! Process the /EXCEPTION adverb.
3515              !
3516              [ADVERB_EXCEPTION]:
3517                  EVENT_ENTRY [EVENT$_CMD_KIND] = EVENT$_KIND_EXC;
3518
3519              ! Process the /CALL, /RETURN, /BRANCH, /LINE, /OPCODE
3520              ! and /INSTRUCTION instruction-kind adverbs.
3521              !
3522              [ADVERB_CALL, ADVERB_RETURN, ADVERB_BRANCH,
3523              ADVERB_LINE, ADVERB_OPCODE, ADVERB_INSTRUCTION]:
3524                  BEGIN
3525
3526                      ! Define the event kind to be instruction.
3527                      !
3528                      EVENT_ENTRY [EVENT$_CMD_KIND] = EVENT$_KIND_INS;
3529
3530                      ! Define the subkind according to the adverb.
3531                      !
3532                      EVENT_ENTRY [EVENT$_SUB_KIND] =
3533                      (SELECTONE .ADVERB_NODE [DBG$_ADVERB_LITERAL] OF
3534                      SET
3535                      [ADVERB_CALL]:
```



```
3545      3668      EVENTS% INS_CALL;  
3546      3669      [ADVERB BRANCH]:  
3547      3670      EVENTS% INS_BRAN;  
3548      3671      [ADVERB LINE]:  
3549      3672      EVENTS% INS_LINE;  
3550      3673      [ADVERB OPCODE]:  
3551      3674      EVENTS% INS_USER;  
3552      3675      [ADVERB INSTRUCTION]:  
3553      3676      EVENTS% INS_EVR;  
3554      3677      [OTHERWISE]:  
3555      3678      $DBG_ERROR('DBGEVENT\EVENT_SHOW_CANCEL_SEMANTICS 20');  
3556      3679      TES  
3557      3680      )  
3558      3681      END;  
3559      3682  
3560      3683      ! Process the /ALL adverb.  
3561      3684      [ADVERB ALL]:  
3562      3685      SHOW_CANCEL_ALL = TRUE;  
3563      3686  
3564      3687      ! An invalid adverb literal - yell !  
3565      3688      [OTHERWISE]:  
3566      3689      $DBG_ERROR('DBGEVENT\EVENT_SHOW_CANCEL_SEMANTICS 30');  
3567      3690  
3568      3691      TES;  
3569      3692  
3570      3693      END;  
3571      3694  
3572      3695      ! If there are no noun nodes, set the All flag if this is a  
3573      3696      SHOW command. Otherwise, make sure the command kind is  
3574      3697      (still) access, and process the address(es).  
3575      3698  
3576      3699      IF .NOUN_NODE EQLA 0  
3577      3700      THEN  
3578      3701      BEGIN  
3579      3702      IF .VERB_NODE [DBG$B_VERB_LITERAL] EQLU DBG$K_SHOW_VERB  
3580      3703      THEN  
3581      3704      SHOW_CANCEL_ALL = TRUE;  
3582      3705  
3583      3706      END  
3584      3707  
3585      3708      ELSE  
3586      3709      BEGIN  
3587      3710  
3588      3711      ! Build duplicate event entries, one for each  
3589      3712      address found in the noun node list.  
3590      3713      WHILE TRUE DO  
3591      3714      BEGIN  
3592      3715  
3593      3716  
3594      3717  
3595      3718  
3596      3719  
3597      3720  
3598      3721  
3599      3722  
3600      3723  
3601      3724      ! Using the address's primary descriptor, get the address.
```

```
!
PRIMARY = .NOUN_NODE [DBG$NOUN_VALUE];
EVENT_ENTRY [EVENT$V_BREAK_ADDRESS] = FALSE;
IF .EVENT_ENTRY [EVENT$B_CMD_TYPE] EQL EVENT$K_TYPE_BREAK OR
.EVENT_ENTRY [EVENT$B_CMD_TYPE] EQL EVENT$K_TYPE_TRACE
THEN
  BEGIN
    IF .PRIMARY[DBG$B_DHDR_TYPE] EQL DBG$K_PRIMARY_DESC
    THEN
      BEGIN
        IF .PRIMARY[DBG$B_DHDR_KIND] EQL RST$K_ROUTINE OR
        .PRIMARY[DBG$B_DHDR_KIND] EQL RST$K_ENTRY
        THEN
          EVENT_ENTRY [EVENT$V_BREAK_ADDRESS] = TRUE;
        END;
      END;
    END;
  IF NOT DBG$NGET_ADDRESS(.PRIMARY, ADDRESS[0], ADR_TYP,
    (IF .EVENT_ENTRY [EVENT$V_BREAK_ADDRESS]
    THEN
      TRUE
    ELSE
      FALSE),
    .MESSAGE_VECT)
  THEN
    RETURN ST$K_SEVERE;

  EVENT_ENTRY [EVENT$L_ADDRESS] = .ADDRESS[0];
  IF NOT .EVENT_ENTRY [EVENT$V_BREAK_ADDRESS]
  THEN
    BEGIN
      IF DBG$IS_IT_ENTRY (.ADDRESS [0])
      THEN
        EVENT_ENTRY [EVENT$L_ADDRESS] = .ADDRESS[0] + 2;
      END;
    END;

  ! Save the event's primary.
  !
  EVENT_ENTRY [EVENT$L_PRIMARY] = .NOUN_NODE [DBG$NOUN_VALUE];
  DBG$NCOPY_DESC(.EVENT_ENTRY [EVENT$L_PRIMARY], PRIMARY, DUMMY, FALSE);

  ! Now, get and save the VMS descriptor.
  !
  DBG$PRIM_TO_VAL(.PRIMARY, DBG$K_V_VALUE_DESC, VALUE);
  CH$MOVE(T2, VALUE[DBG$A_VALUE_VMSDESC],
    EVENT_ENTRY[EVENT$A_VMSDESC]);

  ! Point to the next noun node.
  !
  NOUN_NODE = .NOUN_NODE[DBG$NOUN_LINK];
```

```
3659 3782 4
3660 3783 4
3661 3784 4
3662 3785 4
3663 3786 4
3664 3787 4
3665 3788 4
3666 3789 4
3667 3790 4
3668 3791 4
3669 3792 4
3670 3793 4
3671 3794 4
3672 3795 4
3673 3796 4
3674 3797 4
3675 3798 4
3676 3799 4
3677 3800 4
3678 3801 4
3679 3802 4
3680 3803 4
3681 3804 4
3682 3805 4
3683 3806 4
3684 3807 4
3685 3808 4
3686 3809 4
3687 3810 4
3688 3811 4
3689 3812 4
3690 3813 4
3691 3814 4
3692 3815 4
3693 3816 4
3694 3817 4
3695 3818 4
3696 3819 4
3697 3820 4
3698 3821 4
3699 3822 4
3700 3823 4
3701 3824 4
3702 3825 4
3703 3826 4
3704 3827 4
3705 3828 4
3706 3829 4
3707 3830 4
3708 3831 4
3709 3832 4
3710 3833 4
3711 3834 4
3712 3835 4
3713 3836 4
3714 3837 4
3715 3838 4

! If there's more addresses, get an new event descriptor
! from permanent memory, copy the current one to it, and
! link it to the working queue; otherwise, exit this loop.
IF .NOUN_NODE NEQA 0
THEN
  BEGIN
    ! Get another event descriptor, and copy the old
    ! one into it.
    EVENT_ENTRY = DBG$GET_MEMORY(EVENT$K_EVENT_DESCRIPTOR_SIZE);
    CH$MOVE(EVENT$K_EVENT_DESCRIPTOR_SIZE * 4,
            .EVENT_QUEUE [L_QUEUE_FLINK], .EVENT_ENTRY);

    ! Link the new one into the working queue.
    INSQUE (.EVENT_ENTRY, EVENT_QUEUE);
  END
ELSE
  EXITLOOP;
END
END;

! Now that we've built a working list of event entries, compare them to
! the Command Queue, showing or deleting existing entries that match new
! ones.
For each new event entry, check the existing entries in the
Command queue for any entries that match (command types, and
addresses if the command type is an access type).
So, while there are (still) entries on the working queue....
SHOWED_CANCELED ANY = FALSE;
WHILE .EVENT_QUEUE [L_QUEUE_FLINK] NEQA EVENT_QUEUE DO
  BEGIN
    ! Point EVENT_ENTRY to the first new event entry on the
    ! working queue.
    EVENT_ENTRY = .EVENT_QUEUE [L_QUEUE_FLINK];

    ! Point to the first and next existing entries in the Command Queue.
    QUEUE_ENTRY = .EVENT$CMD_QUEUE [L_QUEUE_FLINK];
```

```
3716 3839 3
3717 3840 3
3718 3841 3
3719 3842 3
3720 3843 3
3721 3844 4
3722 3845 4
3723 3846 4
3724 3847 4
3725 3848 4
3726 3849 4
3727 3850 4
3728 3851 5
3729 3852 5
3730 3853 5
3731 3854 5
3732 3855 5
3733 3856 5
3734 3857 5
3735 3858 5
3736 3859 6
3737 3860 6
3738 3861 6
3739 3862 6
3740 3863 6
3741 3864 6
3742 3865 6
3743 3866 6
3744 3867 6
3745 3868 6
3746 3869 6
3747 3870 6
3748 3871 6
3749 3872 6
3750 3873 6
3751 3874 6
3752 3875 7
3753 3876 7
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3757 3880 7
3758 3881 7
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3761 3884 7
3762 3885 7
3763 3886 7
3764 3887 8
3765 3888 8
3766 3889 8
3767 3890 8
3768 3891 8
3769 3892 8
3770 3893 8
3771 3894 8
3772 3895 8
```

```
! For each existing entry...
SHOWED_CANCELED_ONE = FALSE;
WHILE .QUEUE_ENTRY NEQA EVENT$CMD_QUEUE DO
  BEGIN

    ! Ignore 'deleted' entries that haven't been removed.
    IF NOT .QUEUE_ENTRY [EVENT$V_DELETED]
    THEN
      BEGIN

        ! Compare the command type with the existing one.
        IF .EVENT_ENTRY [EVENT$B_CMD_TYPE] EQLU
          .QUEUE_ENTRY [EVENT$B_CMD_TYPE]
        THEN
          BEGIN

            ! We found an existing entry of the right type, so
            ! there is/are BREAK(s), TRACE(s), or WATCH(es) to
            ! be checked.
            SHOWED_CANCELED_ANY = TRUE;

            ! If the /ALL qualifier was used, the show or delete
            ! this entry. Otherwise, we've got more checking to
            ! do....
            IF .SHOW_CANCEL_ALL
            THEN
              SHOW_OR_DELETE_EVENT_ENTRY (QUEUE_ENTRY)
            ELSE
              BEGIN

                ! Compare the command kind of this existing entry
                ! and the new one.
                IF .EVENT_ENTRY [EVENT$B_CMD_KIND] EQLU
                  .QUEUE_ENTRY [EVENT$B_CMD_KIND]
                THEN
                  BEGIN

                    ! The command kinds match. Select on the kind.
                    SELECT ONE .EVENT_ENTRY [EVENT$B_CMD_KIND] OF
                      SET
```


3773	3896	8
3774	3897	8
3775	3898	8
3776	3899	8
3777	3900	8
3778	3901	8
3779	3902	9
3780	3903	9
3781	3904	9
3782	3905	9
3783	3906	9
3784	3907	9
3785	3908	9
3786	3909	9
3787	3910	9
3788	3911	9
3789	3912	9
3790	3913	11
3791	3914	11
3792	3915	11
3793	3916	11
3794	3917	10
3795	3918	10
3796	3919	10
3797	3920	10
3798	3921	10
3799	3922	10
3800	3923	10
3801	3924	9
3802	3925	9
3803	3926	8
3804	3927	8
3805	3928	8
3806	3929	8
3807	3930	8
3808	3931	8
3809	3932	8
3810	3933	8
3811	3934	8
3812	3935	8
3813	3936	8
3814	3937	8
3815	3938	9
3816	3939	9
3817	3940	9
3818	3941	9
3819	3942	9
3820	3943	8
3821	3944	8
3822	3945	9
3823	3946	10
3824	3947	9
3825	3948	10
3826	3949	10
3827	3950	9
3828	3951	9
3829	3952	8

The command kind is access (/READ, /WRITE, /MODIFY, /EXECUTE, or /RETURN). We now have to compare the addresses of the entries to determine if this existing one must be deleted.

[EVENTSK_KIND_ACC]:

BEGIN

LOCAL CODE_1, CODE_2;

If either of the entries is /EXECUTE or /RETURN, we'll compare the byte addresses, otherwise compare the two VMS descriptors, and delete the existing entry if they're the same.

CODE_1 = .EVENT_ENTRY [EVENTSB_SUB_KIND];

CODE_2 = .QUEUE_ENTRY [EVENTSB_SUB_KIND];

IF (IF (.CODE_1 EQLU EVENTSK_ACC_EXEC)

OR (.CODE_1 EQLU EVENTSK_ACC_RTRN)

OR (.CODE_2 EQLU EVENTSK_ACC_EXEC)

OR (.CODE_2 EQLU EVENTSK_ACC_RTRN)

THEN

.EVENT_ENTRY [EVENTSL_ADDRESS] EQLA

.QUEUE_ENTRY [EVENTSL_ADDRESS]

ELSE

COMPARE_VMSDESC (EVENT_ENTRY [EVENTSA_VMSDESC],
QUEUE_ENTRY [EVENTSA_VMSDESC])

)

THEN

SHOW_OR_DELETE_EVENT_ENTRY (QUEUE_ENTRY);

END;

The command kind is instruction. Compare the two entries' subkind, and delete the existing entry if they're the same.

[EVENTSK_KIND_INS]:

CASE .EVENT_ENTRY [EVENTSB_SUB_KIND]

FROM EVENTSK_INS_CALL TO EVENTSK_INS_USER OF

SET

[EVENTSK_INS_CALL TO EVENTSK_INS_LINE]:

BEGIN

IF .EVENT_ENTRY [EVENTSB_SUB_KIND] EQLU

.QUEUE_ENTRY [EVENTSB_SUB_KIND]

THEN

SHOW_OR_DELETE_EVENT_ENTRY (QUEUE_ENTRY);

END;

[EVENTSK_INS_EVRV TO EVENTSK_INS_USER]:

BEGIN

IF (.QUEUE_ENTRY [EVENTSB_SUB_KIND] EQLU

EVENTSK_INS_EVRV) OR

(.QUEUE_ENTRY [EVENTSB_SUB_KIND] EQLU

EVENTSK_INS_USER)

THEN

SHOW_OR_DELETE_EVENT_ENTRY (QUEUE_ENTRY);

END;

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3986
3987
3988
3989
3990
3991
3992
3993
3994
3995
3996
3997
3998
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4000
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4002
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4005
4006
4007
4008
4009

```

```

TES;

! The access type is exception, so delete the existing
! entry.
[EVENTSK_KIND_EXC]:
    SHOW_OR_DELETE_EVENT_ENTRY (QUEUE_ENTRY);

! The command kind is invalid - yell !
[OTHERWISE]:
    $DBG_ERROR('DBGEVENT\EVENT_SHOW_CANCEL_SEMANTICS 40');

TES;

END;

END;

END;

END;

! Point to the next Command Queue entries.
!
QUEUE_ENTRY = .QUEUE_ENTRY [EVENTSL_CMD_FLINK];
END;

! If this entry wasn't shown or cancelled, announce the fact, but we
! did find one of this type, say we couldn't find this one.
IF NOT .SHOWED_CANCELED_ONE AND .SHOWED_CANCELED_ANY
THEN
    SIGNAL      (SELECT ONE .VERB_NODE [DBG$B_VERB_COMPOSITE] OF
                SET
                [EVENTSK_SHOW_BREAK, EVENTSK_CANCEL_BREAK,
                EVENTSK_CANCEL_BREAK_EXC]:
                DBG$NOSUCHBPT;
                [EVENTSK_SHOW_TRACE, EVENTSK_CANCEL_TRACE]:
                DBG$NOSUCHTPT;
                [EVENTSK_SHOW_WATCH, EVENTSK_CANCEL_WATCH]:
                DBG$NOSUCHWPT;
                TES
                );

! Remove this new entry from the working queue.
!
REMOVE (.EVENT_ENTRY, EVENT_ENTRY);
DBG$REL_MEMORY(.EVENT_ENTRY);
END;

```

```
3887 4010 2 ! If we couldn't find an entry of the right type, announce the fact.
3888 4011 !
3889 4012 IF NOT .SHOWED_CANCELED_ANY
3890 4013 THEN
3891 4014     SIGNAL (SELECTONE .VERB_NODE [DBG$B_VERB_COMPOSITE] OF
3892 4015         SET
3893 4016             [EVENT$K_SHOW_BREAK, EVENT$K_CANCEL_BREAK,
3894 4017             EVENT$K_CANCEL_BREAK_EXC]:
3895 4018             DBG$NOBREAKS;
3896 4019             [EVENT$K_SHOW_TRACE, EVENT$K_CANCEL_TRACE]:
3897 4020             DBG$NOTRACES;
3898 4021             [EVENT$K_SHOW_WATCH, EVENT$K_CANCEL_WATCH]:
3899 4022             DBG$NOWATCHES;
3900 4023     TES
3901 4024 );
3902 4025
3903 4026 ! We're done, bye.
3904 4027 !
3905 4028 RETURN ST$K_SUCCESS;
3906 4029 END;
3907 4030 1
```

```
54 4E 45 56 45 5C 54 4E 45 56 45 47 42 44 27 001D9 P.ACD: .ASCII \DBGEVENT\<92>\EVENT_SHOW_CANCEL_SEMANT\
45 53 5F 4C 45 43 4E 41 43 5F 57 4F 48 53 5F 001E8
54 4E 45 56 45 5C 54 4E 45 56 45 30 31 20 53 43 49 001F7
45 53 5F 4C 45 43 4E 41 43 5F 57 4F 48 53 5F 001FB P.ACE: .ASCII \ICS 10\
54 4E 45 56 45 5C 54 4E 45 56 45 30 32 20 53 43 49 00201 .ASCII \DBGEVENT\<92>\EVENT_SHOW_CANCEL_SEMANT\
45 53 5F 4C 45 43 4E 41 43 5F 57 4F 48 53 5F 00210
54 4E 45 56 45 5C 54 4E 45 56 45 30 32 20 53 43 49 0021F
45 53 5F 4C 45 43 4E 41 43 5F 57 4F 48 53 5F 00223 P.ACF: .ASCII \ICS 20\
54 4E 45 56 45 5C 54 4E 45 56 45 30 33 20 53 43 49 00229 .ASCII \DBGEVENT\<92>\EVENT_SHOW_CANCEL_SEMANT\
45 53 5F 4C 45 43 4E 41 43 5F 57 4F 48 53 5F 00238
54 4E 45 56 45 5C 54 4E 45 56 45 30 33 20 53 43 49 00247
45 53 5F 4C 45 43 4E 41 43 5F 57 4F 48 53 5F 00248 P.ACG: .ASCII \ICS 30\
54 4E 45 56 45 5C 54 4E 45 56 45 30 34 20 53 43 49 00251 .ASCII \DBGEVENT\<92>\EVENT_SHOW_CANCEL_SEMANT\
45 53 5F 4C 45 43 4E 41 43 5F 57 4F 48 53 5F 00260
54 4E 45 56 45 5C 54 4E 45 56 45 30 34 20 53 43 49 0026F
45 53 5F 4C 45 43 4E 41 43 5F 57 4F 48 53 5F 00273 .ASCII \ICS 40\
```

```
OFFC 00000
5B 00000000' EF 9E 00002
5A 00000000' EF 9E 00009
59 00000000G 00 9E 00010
5E 28 C2 00017
18 AE 18 AE 9E 0001A
1C AE 18 AE 9E 0001F
00000000G 00 10 DD 00024
01 FB 00026

.PSECT DBG$CODE, NOWRT, SHR, PIC, 0
.ENTRY DBG$EVENT_SHOW_CANCEL_SEMANTICS, Save R2,- 3497
R3, R4, R5, R6, R7, R8, R9, R10, R11
MOVAB EVENT$CMD_QUEUE, R11
MOVAB P.ACD, R10
MOVAB LIB$SIGNAL, R9
SUBL2 #40, SP
MOVAB EVENT_QUEUE, EVENT_QUEUE
MOVAB EVENT_QUEUE, EVENT_QUEUE+4
PUSHL #16
CALLS #1, DBG$GET_MEMORY 3562
3563
3569
```

18	56		50	D0	0002D	MOVL	R0, EVENT_ENTRY	3570
	AE		66	0E	00030	INSQUE	(EVENT_ENTRY), EVENT_QUEUE	3575
	53	14	A6	9E	00034	MOVAB	20(EVENT_ENTRY), R3	
		01	A3	94	00038	CLRB	1(R3)	
	52	04	AC	D0	0003B	MOVL	VERB_NODE, R2	3580
	50	01	A2	9A	0003F	MOVZBL	1(R2), R0	
			09	15	00043	BLEQ	1\$	3583
	02		50	91	00045	CMPB	R0, #2	
			04	1A	00048	BGTRU	1\$	
			63	94	0004A	CLRB	(R3)	3584
			32	11	0004C	BRB	6\$	
	04		50	91	0004E	CMPB	R0, #4	3586
			07	12	00051	BNEQ	2\$	
	63	0200	8F	80	00053	MOVW	#512, (R3)	3588
			26	11	00058	BRB	6\$	3580
	09		50	91	0005A	CMPB	R0, #9	3592
			05	13	0005D	BEQL	3\$	
	0B		50	91	0005F	CMPB	R0, #11	
			05	12	00062	BNEQ	4\$	
	63		01	90	00064	MOVB	#1, (R3)	3593
			17	11	00067	BRB	6\$	
	0E		50	91	00069	CMPB	R0, #14	3595
			05	12	0006C	BNEQ	5\$	
	63		02	90	0006E	MOVB	#2, (R3)	3596
			0D	11	00071	BRB	6\$	
			5A	DD	00073	PUSHL	R10	3599
			01	DD	00075	PUSHL	#1	
		00028362	8F	DD	00077	PUSHL	#164706	
	69		03	FB	0007D	CALLS	#3, LIB\$SIGNAL	
03	A3	2B	08	8A	00080	BICB2	#8, 3(R3)	3606
		08	A6	D4	00084	CLRL	40(EVENT_ENTRY)	3611
	57	04	A2	D0	00087	MOVL	8(R2), NOUN_NODE	3616
	50		A2	D0	0008B	MOVL	4(R2), ADVERB_NODE	3621
			58	D4	0008F	CLRL	SHOW_CANCEL_ACL	3626
			50	D5	00091	TSTL	ADVERB_NODE	3631
			7C	13	00093	BEQL	17\$	
	0B		60	91	00095	CMPB	(ADVERB_NODE), #11	3645
			06	12	00098	BNEQ	7\$	
01	A3		02	90	0009A	MOVB	#2, 1(R3)	3646
			71	11	0009E	BRB	17\$	
	0A		60	91	000A0	CMPB	(ADVERB_NODE), #10	3652
			0A	13	000A3	BEQL	8\$	
	12		60	91	000A5	CMPB	(ADVERB_NODE), #18	
			4F	1F	000A8	BLSSU	15\$	
	16		60	91	000AA	CMPB	(ADVERB_NODE), #22	
			4A	1A	000AD	BGTRU	15\$	
01	A3		01	90	000AF	MOVB	#1, 1(R3)	3659
	12		60	91	000B3	CMPB	(ADVERB_NODE), #18	3667
			05	12	000B6	BNEQ	9\$	
	50		05	D0	000B8	MOVL	#5, R0	
			36	11	000BB	BRB	14\$	
	13		60	91	000BD	CMPB	(ADVERB_NODE), #19	3669
			05	12	000C0	BNEQ	10\$	
	50		06	D0	000C2	MOVL	#6, R0	
			2C	11	000C5	BRB	14\$	
	14		60	91	000C7	CMPB	(ADVERB_NODE), #20	3671
			05	12	000CA	BNEQ	11\$	

50		07	D0	000CC	MOVL	#7, R0		
		22	11	000CF	BRB	14\$		
16		60	91	000D1	11\$: CMPB	(ADVERB_NODE), #22	3673	
		05	12	000D4	BNEQ	12\$		
50		09	D0	000D6	MOVL	#9, R0		
		18	11	000D9	BRB	14\$		
15		60	91	000DB	12\$: CMPB	(ADVERB_NODE), #21	3675	
		05	12	000DE	BNEQ	13\$		
50		08	D0	000E0	MOVL	#8, R0		
		0E	11	000E3	BRB	14\$		
	28	AA	9F	000E5	13\$: PUSHAB	P.ACE	3678	
	00028362	01	DD	000E8	PUSHL	#1		
		8F	DD	000EA	PUSHL	#164706		
69		03	FB	000F0	CALLS	#3, LIB\$SIGNAL		
02	A3	50	90	000F3	14\$: MOVB	R0, 2(R3)	3665	
		18	11	000F7	BRB	17\$	3664	
17		60	91	000F9	15\$: CMPB	(ADVERB_NODE), #23	3686	
		05	12	000FC	BNEQ	16\$		
58		01	D0	000FE	MOVL	#1, SHOW_CANCEL_ALL	3687	
		0E	11	00101	BRB	17\$		
	50	AA	9F	00103	16\$: PUSHAB	P.ACF	3693	
		01	DD	00106	PUSHL	#1		
	00028362	8F	DD	00108	PUSHL	#164706		
69		03	FB	0010E	CALLS	#3, LIB\$SIGNAL		
		57	D5	00111	17\$: TSTL	NOUN_NODE	3704	
		0B	12	00113	BNEQ	19\$		
0B		62	91	00115	CMPB	(R2), #11	3707	
		03	12	00118	BNEQ	18\$		
58		01	D0	0011A	MOVL	#1, SHOW_CANCEL_ALL	3709	
		00C1	31	0011D	18\$: BRW	27\$	3704	
08	AE	67	D0	00120	19\$: MOVL	(NOUN_NODE), PRIMARY	3726	
19	A6	20	8A	00124	BICB2	#32, 25(EVENT_ENTRY)	3727	
		14	A6	95	00128	TSTB	20(EVENT_ENTRY)	3728
		06	13	0012B	BEQL	20\$		
01		14	A6	91	0012D	CMPB	20(EVENT_ENTRY), #1	3729
		1B	12	00131	BNEQ	22\$		
50		08	AE	D0	00133	20\$: MOVL	PRIMARY, R0	3732
79	8F	02	A0	91	00137	CMPB	2(R0), #121	
		10	12	0013C	BNEQ	22\$		
02		07	A0	91	0013E	CMPB	7(R0), #2	3735
		06	13	00142	BEQL	21\$		
08		07	A0	91	00144	CMPB	7(R0), #8	3736
		04	12	00148	BNEQ	22\$		
19	A6	20	88	0014A	21\$: BISB2	#32, 25(EVENT_ENTRY)	3738	
		08	AC	DD	0014E	22\$: PUSHL	MESSAGE_VECT	3750
04	19	A6	05	E1	00151	BBC	#5, 25(EVENT_ENTRY), 23\$	3745
			01	DD	00156	PUSHL	#1	
			02	11	00158	BRB	24\$	
			7E	D4	0015A	23\$: CLRL	-(SP)	
		08	AE	9F	0015C	24\$: PUSHAB	ADR_TYP	3744
		1C	AE	9F	0015F	PUSHAB	ADDRESS	
		18	AE	DD	00162	PUSHL	PRIMARY	
00000000G	00	05	FB	00165	CALLS	#5, DBG\$NGET_ADDRESS		
	04	50	E8	0016C	BLBS	R0, 25\$		
	50	04	D0	0016F	MOVL	#4, R0	3752	
			04	00172	RET			
2C	A6	10	AE	D0	00173	25\$: MOVL	ADDRESS, 44(EVENT_ENTRY)	3755

13	19	A6	05	E0	00178	BBS	#5, 25(EVENT_ENTRY), 26\$	3756
			10	AE	DD 0017D	PUSHL	ADDRESS	3759
	00000000G	00		01	FB 00180	CALLS	#1, DBG\$IS_IT_ENTRY	
2C	A6	10		50	E9 00187	BLBC	R0, 26\$	
		28	A6	02	C1 0018A	ADDL3	#2, ADDRESS, 44(EVENT_ENTRY)	3761
				67	D0 00190	MOVL	(NOUN_NODE), 40(EVENT_ENTRY)	3768
				7E	D4 00194	CLRL	-(SP)	3769
			08	AE	9F 00196	PUSHAB	DUMMY	
			10	AE	9F 00199	PUSHAB	PRIMARY	
	00000000G	00	28	A6	DD 0019C	PUSHL	40(EVENT_ENTRY)	
		7E		04	FB 0019F	CALLS	#4, DBG\$NOCOPY_DESC	3774
			0C	AE	9F 001A6	PUSHAB	VALUE	
			83	8F	9A 001A9	MOVZBL	#131, -(SP)	
	00000000G	00	10	AE	DD 001AD	PUSHL	PRIMARY	
		50		03	FB 001B0	CALLS	#3, DBG\$PRIM_TO_VAL	3775
34	A6	14	0C	AE	D0 001B7	MOVL	VALUE, R0	3776
			08	0C	28 001BB	MOV3	#12, 20(R0), 52(EVENT_ENTRY)	3781
				A7	D0 001C1	MOVL	8(NOUN_NODE), NOUN_NODE	3788
				1A	13 001C5	BEQL	27\$	3796
				10	DD 001C7	PUSHL	#16	
	00000000G	00		01	FB 001C9	CALLS	#1, DBG\$GET MEMORY	
		56		50	D0 001D0	MOVL	R0, EVENT_ENTRY	
66		18	0040	8F	28 001D3	MOV3	#64, @EVENT_QUEUE, (EVENT_ENTRY)	3798
		18		66	0E 001DA	INSQUE	(EVENT_ENTRY), EVENT_QUEUE	3803
				FF	3F 001DE	BRW	19\$	3788
				55	D4 001E1	CLRL	SHOWED CANCELED ANY	3824
		50	18	AE	9E 001E3	MOVAB	EVENT_QUEUE, R0	3825
		50	18	AE	D1 001E7	CMPL	EVENT_QUEUE, R0	
				03	12 001EB	BNEQ	29\$	
				01	B 31 001ED	BRW	56\$	
		56	18	AE	D0 001F0	MOVL	EVENT_QUEUE, EVENT_ENTRY	3832
		52		6B	D0 001F4	MOVL	EVENT\$CMD_QUEUE, QUEUE_ENTRY	3837
				54	D4 001F7	CLRL	SHOWED CANCELED ONE	3842
		50		6B	9E 001F9	MOVAB	EVENT\$CMD_QUEUE, R0	3843
		50		52	D1 001FC	CMPL	QUEUE_ENTRY, R0	
				03	12 001FF	BNEQ	31\$	
				00	B 31 00201	BRW	47\$	
		53	14	A2	9E 00204	MOVAB	20(QUEUE_ENTRY), R3	3849
				63	D5 00208	TSTL	(R3)	
				03	18 0020A	BGEQ	33\$	
				00	A2 31 0020C	BRW	46\$	
		63	14	A6	91 0020F	CMPB	20(EVENT_ENTRY), (R3)	3857
				F7	12 00213	BNEQ	32\$	
		55		01	D0 00215	MOVL	#1, SHOWED CANCELED ANY	3866
		6F		58	E8 00218	BLBS	SHOW CANCEL ALL, 42\$	3873
		50	15	A6	9A 0021B	MOVZBL	21(EVENT_ENTRY), R0	3884
		50	01	A3	91 0021F	CMPB	1(R3), R0	3885
				E7	12 00223	BNEQ	32\$	
				50	D5 00225	TSTL	R0	3901
				35	12 00227	BNEQ	37\$	
		50	16	A6	9A 00229	MOVZBL	22(EVENT_ENTRY), CODE_1	3911
		51	02	A3	9A 0022D	MOVZBL	2(R3), CODE_2	3912
		03		50	D1 00231	CMPL	CODE_1, #3	3913
				0F	13 00234	BEQL	34\$	
		04		50	D1 00236	CMPL	CODE_1, #4	3914
				0A	13 00239	BEQL	34\$	
		03		51	D1 0023B	CMPL	CODE_2, #3	3915

0011	04	000A	000A	05	13	0023E	BEQL	34\$		
	04			51	D1	00240	CMPL	CODE_2, #4		3916
	2C	A2	2C	09	12	00243	BNEQ	36\$		
				A6	D1	00245	CMPL	44(EVENT_ENTRY), 44(QUEUE_ENTRY)		3919
				65	12	0024A	BNEQ	46\$		
				3C	11	0024C	BRB	42\$		
			34	A2	9F	0024E	PUSHAB	52(QUEUE_ENTRY)		3922
			34	A6	9F	00251	PUSHAB	52(EVENT_ENTRY)		3921
	0000V	CF		02	FB	00254	CALLS	#2, COMPARE_VMSDESC		3922
		55		50	E9	00259	BLBC	R0, 46\$		
				2C	11	0025C	BRB	42\$		3925
		01		50	91	0025E	CMPB	R0, #1		3933
		05		22	12	00261	BNEQ	41\$		
		000A	16	A6	8F	00263	CASEB	22(EVENT_ENTRY), #5, #4		3934
			000A	0011		00268	.WORD	39\$-38\$,-		
						00270		39\$-38\$,-		
								39\$-38\$,-		
								40\$-38\$,-		
								40\$-38\$,-		
	02	A3	16	A6	91	00272	CMPB	22(EVENT_ENTRY), 2(R3)		3940
				D1	11	00277	BRB	35\$		
		08	02	A3	91	00279	CMPB	2(R3), #8		3946
				0B	13	0027D	BEQL	42\$		
		09	02	A3	91	0027F	CMPB	2(R3), #9		3948
				C5	11	00283	BRB	35\$		
		02		50	91	00285	CMPB	R0, #2		3959
				19	12	00288	BNEQ	45\$		
		0B	04	BC	91	0028A	CMPB	@VERB_NODE, #11		3960
				09	12	0028E	BNEQ	43\$		
				52	DD	00290	PUSHL	QUEUE_ENTRY		
	0000V	CF		01	FB	00292	CALLS	#1, SHOW_EVENT_ENTRY		
				05	11	00297	BRB	44\$		
		03	A3	8F	88	00299	BISB2	#128, 3(R3)		
			54	01	DD	0029E	MOVL	#1, SHOWED_CANCELED_ONE		
				0E	11	002A1	BRB	46\$		3892
			78	AA	9F	002A3	PUSHAB	P.ACG		3966
				01	DD	002A6	PUSHL	#1		
		00028362		8F	DD	002A8	PUSHL	#164706		
	69			03	FB	002AE	CALLS	#3, LIB\$SIGNAL		
	52			62	DD	002B1	MOVL	(QUEUE_ENTRY), QUEUE_ENTRY		3981
			FF42	31	002B4	BRW	30\$			3843
	42			54	E8	002B7	BLBS	SHOWED_CANCELED_ONE, 55\$		3988
	3F			55	E9	002BA	BLBC	SHOWED_CANCELED_ANY, 55\$		
50	04	BC		0B	EF	002BD	EXTZV	#8, #8, @VERB_NODE, R0		3990
				05	15	002C3	BLEQ	48\$		3992
	02			50	91	002C5	CMPB	R0, #2		
				05	1B	002C8	BLEQU	49\$		
	04			50	91	002CA	CMPB	R0, #4		
				0B	12	002CD	BNEQ	50\$		
		0002801B		8F	DD	002CF	PUSHL	#163867		
				22	11	002D5	BRB	54\$		
	09			50	91	002D7	CMPB	R0, #9		3995
				05	13	002DA	BEQL	51\$		
	0B			50	91	002DC	CMPB	R0, #11		
				0B	12	002DF	BNEQ	52\$		
		00028023		8F	DD	002E1	PUSHL	#163875		
				10	11	002E7	BRB	54\$		

0E	50	91	002E9	52\$:	CMPB	R0	#14	3997
	05	13	002EC		BEQL	53\$		
7E	01	CE	002EE		MNEGL	#1	-(SP)	
	06	11	002F1		BRB	54\$		
	0002802B	8F	DD	002F3	53\$:	PUSHL	#163883	
69	01	FB	002F9	54\$:	CALLS	#1, LIB\$SIGNAL		3990
56	66	0F	002FC	55\$:	REMQUE	(EVENT_ENTRY), EVENT_ENTRY		4005
	56	DD	002FF		PUSHL	EVENT_ENTRY		4006
00000000G	00	01	FB	00301	CALLS	#1, DBG\$REL_MEMORY		
	FED8	31	00308		BRW	28\$		3825
3F	55	E8	0030B	56\$:	BLBS	SHOWED_CANCELED_ANY, 64\$		4012
50	04	BC	08	08	EF	0030E	#8, #8, @VERB_NODE, R0	4014
			05	15	00314	BLEQ	57\$	4016
02			50	91	00316	CMPB	R0 #2	
			05	18	00319	BLEQU	58\$	
04			50	91	0031B	57\$:	CMPB R0 #4	
			08	12	0031E	BNEQ	59\$	
	00028013	8F	DD	00320	58\$:	PUSHL	#163859	
		22	11	00326	BRB	63\$		
09		50	91	00328	59\$:	CMPB	R0 #9	4019
		05	13	0032B	BEQL	60\$		
0B		50	91	0032D	CMPB	R0 #11		
		08	12	00330	BNEQ	61\$		
	00028033	8F	DD	00332	60\$:	PUSHL	#163891	
		10	11	00338	BRB	63\$		
0E		50	91	0033A	61\$:	CMPB	R0 #14	4021
		05	13	0033D	BEQL	62\$		
7E		01	CE	0033F	MNEGL	#1	-(SP)	
		06	11	00342	BRB	63\$		
	0002803B	8F	DD	00344	62\$:	PUSHL	#163899	
69		01	FB	0034A	63\$:	CALLS	#1, LIB\$SIGNAL	4014
50		01	DD	0034D	64\$:	MOVL	#1, R0	4029
		04	00350		RET			4030

; Routine Size: 849 bytes, Routine Base: DBG\$CODE + 15E8


```
3909 4031 1 GLOBAL ROUTINE DBG$EVENT_CANCEL_ALL: NOVALUE =
3910 4032
3911 4033 FUNCTION
3912 4034     This routine cancels all eventpoints.
3913 4035
3914 4036 INPUTS
3915 4037     NONE
3916 4038
3917 4039 OUTPUTS
3918 4040     All command event entries are deleted from the command queue.
3919 4041
3920 4042
3921 4043 BEGIN
3922 4044 LOCAL
3923 4045     EVENT_ENTRY : REF EVENT$EVENT_DESCRIPTOR; ! Event entry pointer
3924 4046
3925 4047
3926 4048
3927 4049     ! Starting at the head of the command queue, 'delete' the command
3928 4050     ! entries.
3929 4051
3930 4052 EVENT_ENTRY = .EVENT$CMD_QUEUE [L_QUEUE_FLINK];
3931 4053 WHILE .EVENT_ENTRY NEQA EVENT$CMD_QUEUE DO
3932 4054     BEGIN
3933 4055
3934 4056
3935 4057         ! Ignore 'deleted' entries that haven't been removed.
3936 4058
3937 4059         IF NOT .EVENT_ENTRY [EVENT$V_DELETED]
3938 4060         THEN
3939 4061
3940 4062
3941 4063             ! If this is a BREAK, TRACE, or WATCH command, delete it.
3942 4064
3943 4065             IF (.EVENT_ENTRY [EVENT$B_CMD_TYPE] EQLU
3944 4066                 EVENT$R_TYPE_BREAK
3945 4067                 ) OR
3946 4068                 (.EVENT_ENTRY [EVENT$B_CMD_TYPE] EQLU
3947 4069                 EVENT$R_TYPE_TRACE
3948 4070                 ) OR
3949 4071                 (.EVENT_ENTRY [EVENT$B_CMD_TYPE] EQLU
3950 4072                 EVENT$R_TYPE_WATCH
3951 4073                 )
3952 4074             THEN
3953 4075                 EVENT_ENTRY [EVENT$V_DELETED] = TRUE;
3954 4076
3955 4077
3956 4078         ! Point to the next Command Queue entries.
3957 4079
3958 4080         EVENT_ENTRY = .EVENT_ENTRY [EVENT$L_CMD_FLINK];
3959 4081     END;
3960 4082 END;
```

DBGEVENT
V04-000

H 14
16-Sep-1984 00:59:10
14-Sep-1984 12:16:53

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGEVENT.B32;1

Page 116
(12)

52	00000000'	EF	9E	00002		.ENTRY	DBG\$EVENT_CANCEL_ALL, Save R2	:	4031
50		62	D0	00009		MOVAB	EVENT\$CMD_QUEUE, R2	:	
51		62	9E	0000C	1\$:	MOVL	EVENT\$CMD_QUEUE, EVENT_ENTRY	:	4052
51		50	D1	0000F		MOVAB	EVENT\$CMD_QUEUE, R1	:	4053
		1F	13	00012		CMPL	EVENT_ENTRY, R1	:	
	17	A0	95	00014		BEQL	4\$:	
		15	19	00017		TSTB	23(EVENT_ENTRY)	:	4059
51	14	A0	9A	00019		BLSS	3\$:	
		0A	13	0001D		MOVZBL	20(EVENT_ENTRY), R1	:	4065
01		51	91	0001F		BEQL	2\$:	
		05	13	00022		CMPB	R1, #1	:	4068
02		51	91	00024		BEQL	2\$:	
		05	12	00027		CMPB	R1, #2	:	4071
17	A0	8F	88	00029	2\$:	BNEQ	3\$:	
	50	60	D0	0002E	3\$:	BISB2	#128, 23(EVENT_ENTRY)	:	4075
		D9	11	00031		MOVL	(EVENT_ENTRY), EVENT_ENTRY	:	4080
		04	00033	4\$:		BRB	1\$:	4053
						RET		:	4082

; Routine Size: 52 bytes, Routine Base: DBG\$CODE + 1939

```
3962 4083 1 GLOBAL ROUTINE DBGSACTIVATE_EVENTS: NOVALUE =
3963 4084 1
3964 4085 1 FUNCTION
3965 4086 1     This routine activates all set events.
3966 4087 1
3967 4088 1 INPUTS
3968 4089 1     NONE
3969 4090 1
3970 4091 1 OUTPUTS
3971 4092 1     The events are activated, including the setting of breakpoints, the
3972 4093 1     setting of protections, etc. The exception lists are also built.
3973 4094 1
3974 4095 1
3975 4096 1 BEGIN
3976 4097 1
3977 4098 1 LOCAL
3978 4099 1     USERS_FP: REF BLOCK [BYTE],
3979 4100 1     EVENT_ENTRY : REF EVENT$EVENT_DESCRIPTOR, ! Event entry pointer
3980 4101 1     NEXT_ENTRY : REF EVENT$EVENT_DESCRIPTOR, ! Event entry pointer
3981 4102 1     PAGE_ENTRY : REF EVENT$PAGE_DESCRIPTOR; ! Page entry pointer
3982 4103 1
3983 4104 1
3984 4105 1 ! Turn off the TBIT flag, which will be set by any event(s) that need
3985 4106 1 ! to use it....
3986 4107 1
3987 4108 1 DBGSRUNFRAME [DBG$V_TBIT] = FALSE;
3988 4109 1
3989 4110 1
3990 4111 1 ! Point to the first Command Queue entry, and begin to process each entry
3991 4112 1 ! in turn.
3992 4113 1
3993 4114 1 USERS_FP = 0;
3994 4115 1 EVENT_ENTRY = .EVENT$CMD_QUEUE [L_QUEUE_FLINK];
3995 4116 1 WHILE .EVENT_ENTRY NEQA EVENT$CMD_QUEUE [A_QUEUE_ENTRY] DO
3996 4117 1     BEGIN
3997 4118 1
3998 4119 1
3999 4120 1 ! Point to the next entry (in case we end up deleting this one !!!)
4000 4121 1
4001 4122 1 NEXT_ENTRY = .EVENT_ENTRY [EVENT$CMD_FLINK];
4002 4123 1
4003 4124 1
4004 4125 1 ! 'Delete' IGNOR entries....
4005 4126 1
4006 4127 1 IF .EVENT_ENTRY [EVENT$B_CMD_TYPE] EQLU EVENT$K_TYPE_IGNORE
4007 4128 1 THEN
4008 4129 1     EVENT_ENTRY [EVENT$V_DELETED] = TRUE;
4009 4130 1
4010 4131 1
4011 4132 1 ! Delete or Activate this event.
4012 4133 1
4013 4134 1 IF .EVENT_ENTRY [EVENT$V_DELETED]
4014 4135 1 THEN
4015 4136 1     BEGIN
4016 4137 1
4017 4138 1 ! *****SSJ
4018 4139 1 ! EVENT$K_TYPE_SSINT Event is put on Event List, when we see
```

```

4019      4140  4
4020      4141  4
4021      4142  4
4022      4143  4
4023      4144  4
4024      4145  4
4025      4146  4
4026      4147  4
4027      4148  4
4028      4149  4
4029      4150  4
4030      4151  4
4031      4152  4
4032      4153  4
4033      4154  4
4034      4155  4
4035      4156  4
4036      4157  4
4037      4158  4
4038      4159  4
4039      4160  4
4040      4161  3
4041      4162  3
4042      4163  3
4043      4164  3
4044      4165  3
4045      4166  3
4046      4167  3
4047      4168  3
4048      4169  3
4049      4170  3
4050      4171  3
4051      4172  3
4052      4173  3
4053      4174  3
4054      4175  3
4055      4176  4
4056      4177  4
4057      4178  4
4058      4179  3
4059      4180  3
4060      4181  3
4061      4182  3
4062      4183  3
4063      4184  3
4064      4185  3
4065      4186  3
4066      4187  3
4067      4188  6
4068      4189  6
4069      4190  6
4070      4191  7
4071      4192  7
4072      4193  7
4073      4194  7
4074      4195  6
4075      4196  5

      ! DBGS_SS_INT signal comes in (DEBUG interception routine is
      ! called, triggered by System Service Call). Bit 15 is set in
      ! saved PSW in the FP for System service. When system service
      ! returns, DEBUG catches Reserved Operand Fault, EVENT$K_TYPE_SSINT
      ! is marked deleted. Now, we just about to take this event entry
      ! off the Event List.
      ! Check to see if we just got back from Reserved Operand Fault
      ! from intercept system service RET, if it is, remember FP.
      ! For we need to turn S/RET active entry to delete entry.
      ! S/RET was built from step over the CALLS SYS$XXX entry, since
      ! we already got Reserved Operand Fault from RET, so we don't
      ! want to do it again, so later on we can turn S/RET into normal
      ! step entry.
      IF .EVENT_ENTRY [EVENT$B_CMD_TYPE] EQL EVENT$K_TYPE_SSINT
      THEN
        USERS_FP = .EVENT_ENTRY [EVENT$L_USERS_FP]
      ELSE
        USERS_FP = 0;
        DELETE_EVENT_ENTRY (.EVENT_ENTRY);
      END
    ELSE
      DBG$ACTIVATE_EVENT (.EVENT_ENTRY);

      ! Point to the next event and continue.
      !
      EVENT_ENTRY = .NEXT_ENTRY;

      ! *****SSI
      ! Check to see if this the case we noted above. Turn S/RET into
      ! normal Step entry.
      IF .USERS_FP NEQ 0
      THEN
        BEGIN
          IF .EVENT_ENTRY [EVENT$B_SUB_KIND] EQL EVENT$K_ACC_RTRN
          THEN
            BEGIN
              IF .EVENT_ENTRY [EVENT$B_CMD_TYPE] EQL EVENT$K_TYPE_STEPS
              THEN
                IF .USERS_FP EQL .EVENT_ENTRY [EVENT$L_USERS_FP]
                THEN
                  ! Change it to regular step entry.
                  !
                  BEGIN
                    IF .EVENT_ENTRY [EVENT$V_STEP_BPT]
                    THEN
                      BEGIN
                        EVENT_ENTRY [EVENT$V_STEP_BPT] = FALSE;
                        EVENT_ENTRY [EVENT$B_CMD_KIND] = EVENT$K_KIND_INS;
                        EVENT_ENTRY [EVENT$B_SUB_KIND] = .EVENT_ENTRY [EVENT$B_SAVED_SUB_KIND];
                      END;
                    END;
                  END;
                END;
              END;
            END;
          END;
        END;
      END;
    END;
  
```



```
4076 4197 4
4077 4198 4
4078 4199 4
4079 4200 4
4080 4201 4
4081 4202 4
4082 4203 4
4083 4204 4
4084 4205 4
4085 4206 4
4086 4207 4
4087 4208 4
4088 4209 4
4089 4210 4
4090 4211 4
4091 4212 4
4092 4213 4
4093 4214 4
4094 4215 4
4095 4216 4
4096 4217 4
4097 4218 4
4098 4219 4
4099 4220 4
4100 4221 4
4101 4222 4
4102 4223 4
4103 4224 4
4104 4225 4
4105 4226 4
4106 4227 4
4107 4228 5
4108 4229 4
4109 4230 4
4110 4231 4
4111 4232 4
4112 4233 4
4113 4234 4
4114 4235 4
4115 4236 4
4116 4237 4
4117 4238 4
4118 4239 4
4119 4240 4
4120 4241 4
4121 4242 4
4122 4243 4
4123 4244 4
4124 4245 4
4125 4246 4
4126 4247 4
4127 4248 4
4128 4249 4
4129 4250 4
4130 4251 4
4131 4252 1
```

```
END;
END;
END;

As long as we were not skipping ACCVIO's, for each entry in the page
queue, write protect the page described. If we ARE skipping then
we have to TBIT.
*****SS!
If we are in the middle of the system service cycle, we don't want
want to put the protection back, for if we do, we may cause the
system service to fail again. Note: Some system service
calls system service, the cycle starts from the call in user program
till this call is returned to the user program. During this time
frame, we don't want to put protection back.

IF NOT .SKIP_ACCVIOS AND
NOT .DBG$GB_SET_WATCH_FLAG
THEN
BEGIN
PAGE_ENTRY = .EVENT$PAGE_QUEUE [L_QUEUE_FLINK];
WHILE .PAGE_ENTRY NEQA EVENT$PAGE_QUEUE DO
BEGIN
LOCAL
ADDRESS : VECTOR [2]; ! Address range for protect

ADDRESS [0] = .PAGE_ENTRY [EVENT$PAGE_ADDRESS];
ADDRESS [1] = .PAGE_ENTRY [EVENT$PAGE_ADDRESS];
IF NOT $SETPRT (INADR = ADDRESS,
PROT = PRT$C UR,
PRVPRT = PAGE_ENTRY [EVENT$PAGE_PROTECTION]
)
THEN
SIGNAL (DBG$NOWPROT)
ELSE
PAGE_ENTRY = .PAGE_ENTRY [EVENT$PAGE_FLINK];
END;
END;

! If we are skipping ACCVIO and WATCHES, T-bit over the cause.
! (just had a accvio from the instruction write to the page that was
! protected for watch pointing) or (just had a RET from System Service).
IF .SKIP_ACCVIOS OR .SKIP_WATCHES
THEN
BEGIN
! About to TBIT over the instruction that triggered a watchpoint.
! We also have to make sure that we don't get interrupted by ASTs.
DBG$RUNFRAME [DBG$V_TBIT] = TRUE;
DBG$GV_CONTROL[DBG$V_CONTROL_TBIT] = TRUE;
END;
END;
```

			00FC	00000	.ENTRY	DBG\$ACTIVATE_EVENTS, Save R2,R3,R4,R5,R6,R7	4083
57	000000000G	00	9E	00002	MOVAB	DBG\$RUNFRAME+68, R7	
56	000000000	EF	9E	00009	MOVAB	SKIP ACCVIOS, R6	
55	000000000	EF	9E	00010	MOVAB	EVENT\$CMD_QUEUE, R5	
5E		08	C2	00017	SUBL2	#8, SP	
67		10	8A	0001A	BICB2	#16, DBG\$RUNFRAME+68	4108
		53	D4	0001D	CLRL	USERS_FP	4114
52		65	D0	0001F	MOVL	EVENT\$CMD_QUEUE, EVENT_ENTRY	4115
50		65	9E	00022	MOVAB	EVENT\$CMD_QUEUE, R0	4116
50		52	D1	00025	CMPL	EVENT_ENTRY, R0	
		5E	13	00028	BEQL	7\$	
54		62	D0	0002A	MOVL	(EVENT_ENTRY), NEXT_ENTRY	4122
05	14	A2	91	0002D	CMPB	20(EVENT_ENTRY), #5	4127
		05	12	00031	BNEQ	2\$	
17	A2	80	8F	00033	BISB2	#128, 23(EVENT_ENTRY)	4129
		17	A2	95	TSTB	23(EVENT_ENTRY)	4134
		17	18	0003B	BGEQ	5\$	
	06	14	A2	91	CMPB	20(EVENT_ENTRY), #6	4154
		06	12	00041	BNEQ	3\$	
53	24	A2	D0	00043	MOVL	36(EVENT_ENTRY), USERS_FP	4156
		02	11	00047	BRB	4\$	
		53	D4	00049	CLRL	USERS_FP	4158
		52	DD	0004B	PUSHL	EVENT_ENTRY	4159
0000V	CF	01	FB	0004D	CALLS	#1, DELETE_EVENT_ENTRY	
		07	11	00052	BRB	6\$	4134
		52	DD	00054	PUSHL	EVENT_ENTRY	4162
0000V	CF	01	FB	00056	CALLS	#1, DBG\$ACTIVATE_EVENT	
	52	54	D0	0005B	MOVL	NEXT_ENTRY, EVENT_ENTRY	4167
		53	D5	0005E	TSTL	USERS_FP	4174
		C0	13	00060	BEQL	1\$	
	04	16	A2	91	CMPB	22(EVENT_ENTRY), #4	4177
		BA	12	00066	BNEQ	1\$	
	03	14	A2	91	CMPB	20(EVENT_ENTRY), #3	4180
		B4	12	0006C	BNEQ	1\$	
24	A2	53	D1	0006E	CMPL	USERS_FP, 36(EVENT_ENTRY)	4182
		AE	12	00072	BNEQ	1\$	
A9	19	A2	02	E1	BBC	#2, 25(EVENT_ENTRY), 1\$	4189
	19	A2	04	8A	BICB2	#4, 25(EVENT_ENTRY)	4192
	15	A2	01	90	MOVB	#1, 21(EVENT_ENTRY)	4193
	16	A2	A2	90	MOVB	27(EVENT_ENTRY), 22(EVENT_ENTRY)	4194
		9A	11	00086	BRB	1\$	4116
	49		66	E8	BLBS	SKIP ACCVIOS, 11\$	4213
	3E	FD	A5	E8	BLBS	DBG\$GB SET_WATCH_FLAG, 10\$	4214
	52	30	A5	D0	MOVL	EVENT\$PAGE_QUEUE, PAGE_ENTRY	4217
	50	30	A5	9E	MOVAB	EVENT\$PAGE_QUEUE, R0	4218
	50		52	D1	CMPL	PAGE_ENTRY, R0	
		31	13	0009A	BEQL	10\$	
	6E	08	A2	D0	MOVL	8(PAGE_ENTRY), ADDRESS	4223
04	AE	08	A2	D0	MOVL	8(PAGE_ENTRY), ADDRESS+4	4224
		0E	A2	9F	PUSHAB	14(PAGE_ENTRY)	4228
		0F	DD	000AB	PUSHL	#15	
		7E	7C	000AA	CLRQ	-(SP)	
		10	AE	9F	PUSHAB	ADDRESS	

DBGEVENT
V04-000

M 14
16-Sep-1984 00:59:10
14-Sep-1984 12:16:53

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGEVENT.B32;1

Page 121
(13)

00000000G	00		05	FB	000AF	CALLS	#5, SYS\$SETPRT	:	
	0F		50	E8	000B6	BLBS	R0, 9\$:	
		000284C4	8F	DD	000B9	PUSHL	#165060	:	4230
00000000G	00		01	FB	000BF	CALLS	#1, LIB\$SIGNAL	:	
			C8	11	000C6	BRB	8\$:	
	52		62	D0	000C8	9\$:	MOVL	(PAGE_ENTRY), PAGE_ENTRY	4232
			C6	11	000CB	BRB	8\$:	4218
	04		66	E8	000CD	10\$:	BLBS	SKIP_ACCVIOS, 11\$	4241
	0A	04	A6	E9	000D0		BLBC	SKIP_WATCHES, 12\$	
	67		10	88	000D4	11\$:	BISB2	#16, DBG\$RUNFRAME+68	4248
00000000G	00		04	88	000D7		BISB2	#4, DBG\$GV_CONTROL+1	4249
			04	000DE	12\$:	RET		:	4252

; Routine Size: 223 bytes, Routine Base: DBG\$CODE + 196D

```
4133 4253 1 GLOBAL ROUTINE DBGSACTIVATE_EVENT (EVENT): NOVALUE =
4134 4254 1
4135 4255 1 FUNCTION
4136 4256 1     This routine activates an event. Included in this action is the
4137 4257 1     building of a linked list for each exception type used to implement
4138 4258 1     any event: BPT, TBIT, and ACCVIO.
4139 4259 1
4140 4260 1 INPUTS
4141 4261 1     EVENT :      Pointer to an event entry.
4142 4262 1
4143 4263 1 OUTPUTS
4144 4264 1     The event is activated, including the setting of breakpoints, the
4145 4265 1     setting of protections, etc. The exception lists are also built.
4146 4266 1
4147 4267 1
4148 4268 2 BEGIN
4149 4269 2 MAP EVENT :      REF EVENT$EVENT_DESCRIPTOR; ! Event entry pointer
4150 4270 2 BUILTIN PROBER;
4151 4271 2
4152 4272 2 LOCAL
4153 4273 2     ADDRESS,
4154 4274 2     AT_LIB$SIGNAL,
4155 4275 2     CALL_FRAME: REF VECTOR[.LONG],
4156 4276 2     IGNORE_ENTRY : REF EVENT$EVENT_DESCRIPTOR,
4157 4277 2     EVENT_ADDRESS : REF VECTOR[.BYTE],
4158 4278 2     USER$FP :      REF BLOCK[.BYTE],
4159 4279 2     RET_PC,
4160 4280 2     STATUS,
4161 4281 2     USER$PC: REF VECTOR[.BYTE];
4162 4282 2
4163 4283 2     ! Case on the kind of event entry, to determine whether how to activate
4164 4284 2     ! the entry.
4165 4285 2
4166 4286 2 CASE .EVENT [EVENT$B_CMD_KIND]
4167 4287 2 FROM EVENT$K_KIND_ACC TO EVENT$K_KIND_EXC OF
4168 4288 2 SET
4169 4289 2 [EVENT$K_KIND_ACC]:
4170 4290 2
4171 4291 2     ! Case on the access sub-kind....
4172 4292 2
4173 4293 2 CASE .EVENT [EVENT$B_SUB_KIND]
4174 4294 2 FROM EVENT$K_ACC_READ TO EVENT$K_ACC_RTRN OF
4175 4295 2 SET
4176 4296 2
4177 4297 2     [EVENT$K_ACC_READ]:
4178 4298 2
4179 4299 2     ;
4180 4300 2
4181 4301 2
4182 4302 2     [EVENT$K_ACC_WRITE]:
4183 4303 2
4184 4304 2     ;
4185 4305 2
4186 4306 2
4187 4307 2     [EVENT$K_ACC_MODIFY]:
4188 4308 2
4189 4309 2     ;
```


4190	4310	2
4191	4311	2
4192	4312	2
4193	4313	2
4194	4314	2
4195	4315	2
4196	4316	2
4197	4317	2
4198	4318	2
4199	4319	2
4200	4320	2
4201	4321	2
4202	4322	2
4203	4323	2
4204	4324	2
4205	4325	2
4206	4326	2
4207	4327	2
4208	4328	2
4209	4329	2
4210	4330	2
4211	4331	2
4212	4332	2
4213	4333	2
4214	4334	2
4215	4335	4
4216	4336	4
4217	4337	4
4218	4338	4
4219	4339	4
4220	4340	4
4221	4341	4
4222	4342	4
4223	4343	4
4224	4344	4
4225	4345	4
4226	4346	4
4227	4347	4
4228	4348	4
4229	4349	4
4230	4350	4
4231	4351	4
4232	4352	4
4233	4353	4
4234	4354	4
4235	4355	4
4236	4356	4
4237	4357	4
4238	4358	4
4239	4359	4
4240	4360	4
4241	4361	4
4242	4362	4
4243	4363	4
4244	4364	4
4245	4365	4
4246	4366	3

! Execution Access means that we've got to put a BPT
! instruction at the address indicated.

[EVENT\$K_ACC_EXEC]:
BEGIN

! Get the event's address.

EVENT_ADDRESS = .EVENT [EVENT\$L_ADDRESS];

! Next, copy the opcode at the event's address into the
! event entry for safe keeping.

EVENT [EVENT\$B_OPCODE] = .EVENT_ADDRESS [0];

! If the address we're to place a BPT is the current user
! address, (meaning we're about to put a BPT where we're
! about to start), create a ignore-event instead....

IF .EVENT_ADDRESS EQ LA .DBG\$RUNFRAME[DBG\$L_USER_PC]
THEN
BEGIN

! Get a new event descriptor, and link it into the
! command queue. Note that this entry is placed on
! the HEAD of the queue, and should be encountered
! first !!!

IGNOR_ENTRY = DBG\$GET_MEMORY (EVENT\$K_EVENT_DESCRIPTOR_SIZE);
INSQUE (.IGNOR_ENTRY, EVENT\$CMD_QUEUE);

! Setup this entry to be a ignore-event. Note that
! we don't really need to initialize more than the
! CMD_TYPE, including linking to the event entry
! causing this mess, 'cause this entry will just be
! deleted. However, maybe in the future....

IGNOR_ENTRY [EVENT\$B_CMD_TYPE] = EVENT\$K_TYPE_IGNORE;
IGNOR_ENTRY [EVENT\$B_CMD_KIND] = EVENT\$K_KIND_ACC;
IGNOR_ENTRY [EVENT\$B_SUB_KIND] = EVENT\$K_ACC_EXEC;
IGNOR_ENTRY [EVENT\$V_ONCE_ONLY] = TRUE;
INSQUE1 (.IGNOR_ENTRY, .EVENT);

! Turn on the TBIT flag so that we'll TBIT over the
! next instruction, and return.

DBG\$RUNFRAME [DBG\$V_TBIT] = TRUE;
DBG\$GV_CONTROL[DBG\$V_CONTROL_TBIT] = TRUE;
RETURN;
END;

4247	4367	U
4248	4368	U
4249	4369	U
4250	4370	U
4251	4371	U
4252	4372	U
4253	4373	U
4254	4374	U
4255	4375	U
4256	4376	U
4257	4377	U
4258	4378	U
4259	4379	U
4260	4380	U
4261	4381	U
4262	4382	U
4263	4383	U
4264	4384	U
4265	4385	U
4266	4386	U
4267	4387	U
4268	4388	U
4269	4389	U
4270	4390	U
4271	4391	U
4272	4392	U
4273	4393	U
4274	4394	U
4275	4395	U
4276	4396	U
4277	4397	U
4278	4398	U
4279	4399	U
4280	4400	U
4281	4401	U
4282	4402	U
4283	4403	U
4284	4404	U
4285	4405	U
4286	4406	U
4287	4407	U
4288	4408	U
4289	4409	U
4290	4410	U
4291	4411	U
4292	4412	U
4293	4413	U
4294	4414	U
4295	4415	U
4296	4416	U
4297	4417	U
4298	4418	U
4299	4419	U
4300	4420	U
4301	4421	U
4302	4422	U
4303	4423	U

```
! BPT is okay, write a BPT instruction into that address.
! Note that we won't actually do this if the original
! opcode was a BPT.
IF .EVENT [EVENT$B_OPCODE] NEQU BPT_INSTRUCTION
THEN
  IF NOT WRITE_OPCODE (.EVENT_ADDRESS, BPT_INSTRUCTION)
  THEN
    BEGIN
      SIGNAL (DBG$NOWBPT);
      RETURN;
    END;
END;

! Return Access means that we've got to put a BPT
! instruction at the address indicated.
[EVENT$K_ACC_RTRN]:
BEGIN

  ! Depending on the command type (STEP or otherwise)...
  IF .EVENT [EVENT$B_CMD_TYPE] EQLU EVENT$K_TYPE_STEPS OR
    .EVENT [EVENT$B_CMD_TYPE] EQLU EVENT$K_TYPE_SKIPS OR
    .EVENT [EVENT$B_CMD_TYPE] EQLU EVENT$K_TYPE_SSINT
  THEN
    BEGIN

      ! If the save FP is 0, then we need to initialize
      ! with the current one.
      USERS_FP = .EVENT [EVENT$L_USERS_FP];
      IF .USERS_FP EQLA 0
      THEN
        BEGIN
          USERS_FP = .DBG$RUNFRAME [DBG$L_USER_FP];
          EVENT [EVENT$L_USERS_FP] = .USERS_FP;
          CALL_FRAME = DBG$GET_MEMORY(5);
          EVENT [EVENT$L_CALL_FRAME] = .CALL_FRAME;
          CH$MOVE(20, .EVENT [EVENT$L_USERS_FP], .CALL_FRAME);
        END;

      IF NOT PROBER (%REF(0), %REF(20), .USERS_FP)
      THEN
        RETURN;

      ! Check for the special case where we have just
      ! called LIB$SIGNAL or LIB$STOP. The flag
      ! AT_LIB$SIGNAL will be set to true if we are
      ! at LIB$SIGNAL or LIB$STOP
```

4304	4424	4
4305	4425	4
4306	4426	4
4307	4427	4
4308	4428	4
4309	4429	4
4310	4430	4
4311	4431	4
4312	4432	4
4313	4433	4
4314	4434	5
4315	4435	4
4316	4436	4
4317	4437	4
4318	4438	4
4319	4439	4
4320	4440	4
4321	4441	4
4322	4442	4
4323	4443	4
4324	4444	4
4325	4445	4
4326	4446	4
4327	4447	5
4328	4448	4
4329	4449	4
4330	4450	4
4331	4451	4
4332	4452	4
4333	4453	4
4334	4454	4
4335	4455	4
4336	4456	4
4337	4457	4
4338	4458	4
4339	4459	5
4340	4460	5
4341	4461	6
4342	4462	5
4343	4463	6
4344	4464	6
4345	4465	6
4346	4466	6
4347	4467	6
4348	4468	6
4349	4469	6
4350	4470	6
4351	4471	6
4352	4472	6
4353	4473	6
4354	4474	6
4355	4475	6
4356	4476	6
4357	4477	6
4358	4478	7
4359	4479	6
4360	4480	6

```
USERS_PC = .DBG$RUNFRAME[DBG$LIB_USER_PC];
AT_LIBSIGNAL = FALSE;
```

```
! Check for current PC being at one of these
! locations. Here the locations we are checking
! are the addresses of LIB$SIGNAL and LIB$STOP
! in the LIBRTL shareable library.
```

```
IF (.USERS_PC EQL LIB$SIGNAL+2) OR
(.USERS_PC EQL LIB$STOP+2)
THEN
    AT_LIBSIGNAL = TRUE;
```

```
! Also check for the current PC being at the
! address of LIB$SIGNAL or LIB$STOP if these
! were linked into the users program with
! /NOSYSSHR on the link. In this case the
! symbols show up in the GST and we remember
! their addresses when we initialize the GST.
```

```
IF (.USERS_PC EQL .DBG$GL_LIB_SIGNAL_ADDR+2) OR
(.USERS_PC EQL .DBG$GL_LIB_STOP_ADDR+2)
THEN
    AT_LIBSIGNAL = TRUE;
```

```
! Also check for instruction at current location
! being a JMP to LIB$SIGNAL or LIB$STOP.
```

```
IF PROBER(%REF(0),
          %REF(6),
          .USERS_PC)
```

```
THEN
    BEGIN
    IF (.USERS_PC[0] EQL %X'17') AND
        (.USERS_PC[1] EQL %X'FF')
    THEN
        BEGIN
```

```
! Get the jump address by adding the PC
! value plus the 6 bytes for the
! JMP instruction itself.
```

```
CH$MOVE(4, USERS_PC[2], ADDRESS);
ADDRESS = ADDRESS + .USERS_PC + 6;
IF PROBER(%REF(0),
          %REF(4),
          .ADDRESS)
```

```
THEN
    ADDRESS = ..ADDRESS;
```

```
IF (.ADDRESS EQL LIB$SIGNAL+2) OR
(.ADDRESS EQL LIB$STOP+2)
```

```
THEN
    AT_LIBSIGNAL = TRUE;
```

```
4361 4481 5
4362 4482 4
4363 4483 4
4364 4484 4
4365 4485 4
4366 4486 5
4367 4487 5
4368 4488 5
4369 4489 5
4370 4490 5
4371 4491 5
4372 4492 5
4373 4493 5
4374 4494 5
4375 4495 5
4376 4496 5
4377 4497 5
4378 4498 5
4379 4499 5
4380 4500 5
4381 4501 5
4382 4502 5
4383 4503 6
4384 4504 5
4385 4505 5
4386 4506 5
4387 4507 4
4388 4508 4
4389 4509 4
4390 4510 4
4391 4511 4
4392 4512 4
4393 4513 4
4394 4514 4
4395 4515 4
4396 4516 4
4397 4517 4
4398 4518 4
4399 4519 4
4400 4520 4
4401 4521 4
4402 4522 3
4403 4523 4
4404 4524 4
4405 4525 4
4406 4526 4
4407 4527 4
4408 4528 4
4409 4529 4
4410 4530 4
4411 4531 4
4412 4532 4
4413 4533 4
4414 4534 4
4415 4535 4
4416 4536 4
4417 4537 4
```

```
END;
END;
IF .AT_LIBSIGNAL
THEN
BEGIN
! In this case, we do not want want to use
! the dirty-the-tbit approach because
! LIB$SIGNAL and LIB$STOP mess with the stack.
! So we revert to the temporary breakpoint
! method.
RET_PC = .USERS_FP[SF$SAVE_PC];
EVENT [EVENT$V_STEP_BPT] = TRUE;
EVENT [EVENT$B_CMD_KIND] = EVENT$K_KIND_INS;
EVENT [EVENT$B_SUB_KIND] = .EVENT [EVENT$B_SAVED_SUB_KIND];
IF .EVENT [EVENT$B_SUB_KIND] EQL 0
THEN
EVENT [EVENT$B_SUB_KIND] = EVENT$K_INS_EVR;
EVENT [EVENT$L_ADDRESS] = .RET_PC;
EVENT [EVENT$B_OPCODE] = .(.RET_PC)<0,8>;
IF NOT WRITE_OPCODE (.RET_PC, BPT_INSTRUCTION)
THEN
SIGNAL(DBG$_NOWBPT);
RETURN;
END;

! Turn on bit 15 in the user's run-
! frame to get a reserved-operand
! fault on the return.
MATCH_RIGHT_CALL_FRAME(.EVENT);
USERS_FP = .EVENT [EVENT$L_USERS_FP];
(USERS_FP [SF$W_SAVE_PSW])<15,1,0> = TRUE;
END

! This is a [BREAK:TRACE]/RETURN to set up.
ELSE
BEGIN

! Get the event's address.
EVENT_ADDRESS = .EVENT [EVENT$L_ADDRESS];

! Next, copy the opcode at the event's address into the
! event entry for safe keeping.
EVENT [EVENT$B_OPCODE] = .EVENT_ADDRESS [0];

! If the address we're to place a BPT is the current
```



```

4418 4538 4
4419 4539 4
4420 4540 4
4421 4541 4
4422 4542 4
4423 4543 4
4424 4544 4
4425 4545 4
4426 4546 4
4427 4547 4
4428 4548 4
4429 4549 4
4430 4550 4
4431 4551 4
4432 4552 4
4433 4553 4
4434 4554 4
4435 4555 4
4436 4556 4
4437 4557 4
4438 4558 4
4439 4559 4
4440 4560 4
4441 4561 4
4442 4562 4
4443 4563 4
4444 4564 4
4445 4565 4
4446 4566 4
4447 4567 4
4448 4568 4
4449 4569 4
4450 4570 4
4451 4571 4
4452 4572 4
4453 4573 4
4454 4574 4
4455 4575 4
4456 4576 4
4457 4577 4
4458 4578 4
4459 4579 4
4460 4580 4
4461 4581 4
4462 4582 4
4463 4583 4
4464 4584 4
4465 4585 4
4466 4586 4
4467 4587 4
4468 4588 4
4469 4589 4
4470 4590 4
4471 4591 4
4472 4592 4
4473 4593 4
4474 4594 4

```

```

! user address, (meaning we're about to put a BPT
! where we're about to start), create a ignore-event
! instead....

```

```

IF .EVENT_ADDRESS EQLA .DBG$RUNFRAME[DBG$USER_PC]
THEN
  BEGIN

```

```

! Get a new event descriptor, and link it into the
! command queue. Note that this entry is placed on
! the HEAD of the queue, and should be encountered
! first !!!

```

```

  IGNOR_ENTRY = DBG$GET_MEMORY
                (EVENT$K_EVENT_DESCRIPTOR_SIZE);
  INSQUE (.IGNOR_ENTRY, EVENT$CMD_QUEUE);

```

```

! Setup this entry to be a ignore-event. Note that
! we don't really need to initialize more than the
! CMD_TYPE, including linking to the event entry
! causing this mess, 'cause this entry will just be
! deleted. However, maybe in the future....
! If we are at /RET .PC, then we setup a skip entry
! instead of ignore entry.

```

```

  IF .EVENT [EVENT$V_RET_AT_PC]
  THEN
    IGNOR_ENTRY [EVENT$B_CMD_TYPE] = EVENT$K_TYPE_SKIPS
  ELSE
    IGNOR_ENTRY [EVENT$B_CMD_TYPE] = EVENT$K_TYPE_IGNORE;

```

```

  IGNOR_ENTRY [EVENT$B_CMD_KIND] = EVENT$K_KIND_ACC;
  IGNOR_ENTRY [EVENT$B_SUB_KIND] = EVENT$K_ACC_RTRN;
  IGNOR_ENTRY [EVENT$V_ONCE_ONLY] = TRUE;
  INSQUE1 (.IGNOR_ENTRY, .EVENT);

```

```

! Turn on the TBIT flag so that we'll TBIT over the
! next instruction, and return.

```

```

  IF NOT .EVENT [EVENT$V_RET_AT_PC]
  THEN
    BEGIN
      DBG$RUNFRAME [DBG$V_TBIT] = TRUE;
      DBG$GV_CONTROL[DBG$V_CONTROL_TBIT] = TRUE;
    END;
  RETURN;
END;

```

```

! Write a BPT instruction into that address. Note that
! we won't actually do this if the original opcode was
! a BPT.

```

```

IF .EVENT [EVENT$B_OPCODE] NEQU BPT_INSTRUCTION

```

```
4475 4595 4
4476 4596 5
4477 4597 4
4478 4598 5
4479 4599 5
4480 4600 5
4481 4601 4
4482 4602 3
4483 4603 2
4484 4604 2
4485 4605 2
4486 4606 2
4487 4607 2
4488 4608 2
4489 4609 2
4490 4610 3
4491 4611 3
4492 4612 3
4493 4613 3
4494 4614 3
4495 4615 4
4496 4616 3
4497 4617 4
4498 4618 4
4499 4619 4
4500 4620 4
4501 4621 4
4502 4622 4
4503 4623 5
4504 4624 6
4505 4625 5
4506 4626 6
4507 4627 6
4508 4628 6
4509 4629 6
4510 4630 6
4511 4631 6
4512 4632 6
4513 4633 6
4514 4634 6
4515 4635 6
4516 4636 6
4517 4637 6
4518 4638 6
4519 4639 6
4520 4640 6
4521 4641 6
4522 4642 6
4523 4643 6
4524 4644 6
4525 4645 5
4526 4646 6
4527 4647 6
4528 4648 6
4529 4649 6
4530 4650 6
4531 4651 6

      THEN
      IF NOT WRITE_OPCODE (.EVENT_ADDRESS, BPT_INSTRUCTION)
      THEN
      BEGIN
      SIGNAL (DBG$_NOWBPT);
      RETURN;
      END;
      END;
      TES;

[EVENT$K_KIND_INS]:
BEGIN
LOCAL OPCODE;

OPCODE = (.DBG$RUNFRAME[DBG$_USER_PC])<0,8,0>;
! If stepping over and a) it's time to BPT or b) we WERE BPTing...
!
IF .EVENT [EVENT$V_STEP_OVER] AND
(.EVENT [EVENT$V_STEP_BPT] OR .DBG$OPCODES_STEP_OVER[OPCODE])
THEN
BEGIN
! ... and we're not already in the middle...
!
IF NOT .EVENT [EVENT$V_STEP_BPT]
THEN
BEGIN
IF (.OPCODE EQL 'FA') OR (.OPCODE EQL 'FB')
THEN
BEGIN
! This is a CALLS or CALLG instruction. We implement
! STEP/OVER by a STEP/INTO,STEP/RETURN,STEP sequence
! We do this by temporarily turning the STEP event descriptor into a RETURN
! event descriptor (KIND = ACC, SUB_KIND = RTRN). This causes us to dirty up
! the call stack and get a reserved operand fault at the return. When we handle the
! ROPRAND then we change the return event back into a step event. We save the origin
! sub-kind field to enable us to do this correctly.
!
EVENT [EVENT$V_STEP_BPT] = TRUE;
EVENT [EVENT$V_USERS_FP] = 0;
EVENT [EVENT$B_CMD_KIND] = EVENT$K_KIND_ACC;
EVENT [EVENT$B_SAVED_SUB_KIND] = .EVENT [EVENT$B_SUB_KIND];
EVENT [EVENT$B_SUB_KIND] = EVENT$K_ACC_RTRN;
DBG$RUNFRAME [DBG$_TBIT] = TRUE;
DBG$GV_CONTROL[DBG$_CONTROL_TBIT] = TRUE;
RETURN;
END
ELSE
BEGIN
! This is a JSB-type instruction. Get the address
! of the next instruction.
!
EVENT_ADDRESS = DBG$INS_DECODE (
```

```

      .DBG$RUNFRAME[DBG$L_USER_PC], 0, FALSE);

      ! If the address is in system or P1 space...
      IF .EVENT_ADDRESS GEQA P1_SPACE OR
      .EVENT_ADDRESS EQLA 0
      THEN

          ! then we're going to TBIT ('cause we won't set a
          ! BPT in P1 space or in system space).
          BEGIN

              ! Check to see if this is address 0 or we're stepping
              ! no system. If so - belch.
              IF .EVENT [EVENT$V_STEP_NOSYSTEM] OR
              .EVENT_ADDRESS EQLA 0
              THEN
                  SIGNAL (DBG$STEPINTO, 1, .DBG$RUNFRAME[DBG$L_USER_PC]);

              ! We're TBIT'n now...
              .DBG$RUNFRAME [DBG$V_TBIT] = TRUE;
              RETURN;
              END;

              ! Otherwise, everything is hunky dory, so continue. We'll
              ! Set up the address in the event entry for the BPT.
              ! Save the next address in to entry for the step's BPT.
              EVENT [EVENT$L_ADDRESS] = .EVENT_ADDRESS;

              ! Flag that a stepping-into BPT is set.
              EVENT [EVENT$V_STEP_BPT] = TRUE;
              END;
          END

      ! We're in the middle of stepping over, but we've been
      ! interrupted, so continue....
      ELSE
          EVENT_ADDRESS = .EVENT [EVENT$L_ADDRESS];

      ! We get here when a) we're in the middle of a step/over (i.e.,
      ! something interrupted the step/over), or we're at the start

```

```

: 4532      4652      6
: 4533      4653      6
: 4534      4654      6
: 4535      4655      6
: 4536      4656      6
: 4537      4657      6
: 4538      4658      6
: 4539      4659      6
: 4540      4660      6
: 4541      4661      6
: 4542      4662      6
: 4543      4663      6
: 4544      4664      6
: 4545      4665      7
: 4546      4666      7
: 4547      4667      7
: 4548      4668      7
: 4549      4669      7
: 4550      4670      7
: 4551      4671      7
: 4552      4672      7
: 4553      4673      7
: 4554      4674      7
: 4555      4675      7
: 4556      4676      7
: 4557      4677      7
: 4558      4678      7
: 4559      4679      7
: 4560      4680      7
: 4561      4681      6
: 4562      4682      6
: 4563      4683      6
: 4564      4684      6
: 4565      4685      6
: 4566      4686      6
: 4567      4687      6
: 4568      4688      6
: 4569      4689      6
: 4570      4690      6
: 4571      4691      6
: 4572      4692      6
: 4573      4693      6
: 4574      4694      6
: 4575      4695      3
: 4576      4696      3
: 4577      4697      3
: 4578      4698      3
: 4579      4699      3
: 4580      4700      3
: 4581      4701      3
: 4582      4702      4
: 4583      4703      4
: 4584      4704      4
: 4585      4705      4
: 4586      4706      4
: 4587      4707      4
: 4588      4708      4

```

```

4589      4709 4
4590      4710 4
4591      4711 4
4592      4712 4
4593      4713 4
4594      4714 4
4595      4715 4
4596      4716 4
4597      4717 4
4598      4718 4
4599      4719 4
4600      4720 4
4601      4721 4
4602      4722 4
4603      4723 4
4604      4724 5
4605      4725 4
4606      4726 5
4607      4727 5
4608      4728 5
4609      4729 5
4610      4730 5
4611      4731 4
4612      4732 4
4613      4733 4
4614      4734 4
4615      4735 4
4616      4736 4
4617      4737 4
4618      4738 4
4619      4739 4
4620      4740 4
4621      4741 4
4622      4742 4
4623      4743 4
4624      4744 4
4625      4745 4
4626      4746 4
4627      4747 4
4628      4748 1

```

```

      of one (i.e. at a CALL/JSB-type instruction), and we've got
      the address set up in the event entry (see above).

      Next, copy the opcode at the event's address into the
      event entry for safe keeping.
EVENT [EVENT$B_OPCODE] = .EVENT_ADDRESS [0];

      Finally, write a BPT instruction into that address.
      Note that we won't actually do this if the original
      opcode was a BPT.
IF .EVENT [EVENT$B_OPCODE] NEQU BPT_INSTRUCTION
THEN
      IF NOT WRITE_OPCODE (.EVENT_ADDRESS, BPT_INSTRUCTION)
      THEN
      BEGIN
        SIGNAL (DBG$ STEPINTO, 1, .DBG$RUNFRAME[DBG$L_USER_PC]);
        DBG$RUNFRAME[DBG$V_TBIT] = TRUE;
        EVENT [EVENT$V_STEP_BPT] = FALSE;
        RETURN;
      END;
    ELSE
      We're not stepping over, or we aren't going to BPT, so we'll
      TBIT.
      BEGIN
        EVENT [EVENT$V_STEP_BPT] = FALSE;
        DBG$RUNFRAME [DBG$V_TBIT] = TRUE;
      END;
    END;

[EVENT$K_KIND_EXC]:
TES:
END;

```

			OFFC 00000		.ENTRY	DBG\$ACTIVATE_EVENT, Save R2,R3,R4,R5,R6,R7,-;	4253
		5B	00000000G	00 9E 00002	MOVAB	R8,R9,R10,R11	
		5E		14 C2 00009	SUBL2	DBG\$RUNFRAME+64, R11	
		56	04	AC D0 0000C	MOVL	#20, SP	
		59	14	A6 9E 00010	MOVAB	EVENT, R6	4286
		00	01	A9 8F 00014	MOVAB	20(R6), R9	
		01EE	0006	00019 1\$:	CASEB	1(R9), #0, #2	
	02				.WORD	2\$-1\$,-	
	02C4					2\$-1\$,-	
						41\$-1\$	
						2(R9), #0, #4	4294
000B	04	00	02	A9 8F 0001F 2\$:	CASEB		
	02B9	02B9	02B9	00024 3\$:	.WORD	41\$-3\$,-	

51	00000000G	52	01	D0	000E0	13\$:	MOVL	#1, AT_LIBSIGNAL	4436	
		00	02	C1	000E3	14\$:	ADDL3	#2, DBG\$GL_LIB_SIGNAL_ADDR, R1	4446	
		51	50	D1	000EB		CMPL	USERS_PC, R1		
51	00000000G	00	0D	13	000EE		BEQL	15\$		
		51	02	C1	000F0		ADDL3	#2, DBG\$GL_LIB_STOP_ADDR, R1	4447	
			50	D1	000FB		CMPL	USERS_PC, R1		
		52	03	12	000FB		BNEQ	16\$		
60		06	01	D0	000FD	15\$:	MOVL	#1, AT_LIBSIGNAL	4449	
			00	0C	00100	16\$:	PROBER	#0, #6, (USERS_PC)	4457	
		17	43	13	00104		BEQL	19\$		
			60	91	00106		CMPB	(USERS_PC), #23	4460	
			3E	12	00109		BNEQ	19\$		
	FF	8F	01	A0	91	0010B	CMPB	1(USERS_PC), #255	4461	
			37	12	00110		BNEQ	19\$		
	04	AE	02	A0	D0	00112	MOVL	2(USERS_PC), ADDRESS	4469	
		50	04	AE	C0	00117	ADDL2	ADDRESS, R0	4470	
04	BE	04	06	A0	9E	0011B	MOVAB	6(R0), ADDRESS		
			00	0C	00120		PROBER	#0, #4, @ADDRESS	4473	
			05	13	00125		BEQL	17\$		
	04	AE	04	BE	D0	00127	MOVL	@ADDRESS, ADDRESS	4475	
	50	00000000G	00	9E	0012C	17\$:	MOVAB	LIB\$SIGNAL+2, R0	4477	
	50		04	AE	D1	00133	CMPL	ADDRESS, R0		
			0D	13	00137		BEQL	18\$		
	50	00000000G	00	9E	00139		MOVAB	LIB\$STOP+2, R0	4478	
	50		04	AE	D1	00140	CMPL	ADDRESS, R0		
			03	12	00144		BNEQ	19\$		
	52		01	D0	00146	18\$:	MOVL	#1, AT_LIBSIGNAL	4480	
	2D		52	E9	00149	19\$:	BLBC	AT_LIBSIGNAL, 21\$	4484	
	50	10	AA	D0	0014C		MOVL	16(USERS_FP), RET_PC	4494	
	19	A6	04	88	00150		BISB2	#4, 25(R6)	4495	
	01	A9	01	90	00154		MOVB	#1, 1(R9)	4496	
	02	A9	1B	A6	90	00158	MOVB	27(R6), 2(R9)	4497	
			04	12	0015D		BNEQ	20\$	4498	
	02	A9	08	90	0015F		MOVB	#8, 2(R9)	4500	
	2C	A6	50	D0	00163	20\$:	MOVL	RET_PC, 44(R6)	4501	
	30	A6	60	90	00167		MOVB	(RET_PC), 48(R6)	4502	
	08	AE	03	D0	0016B		MOVL	#3, OP	4503	
			01	DD	0016F		PUSHL	#1		
			0C	AE	9F	00171	PUSHAB	OP		
			50	DD	00174		PUSHL	RET_PC		
			FF03	31	00176		BRW	6\$		
			56	DD	00179	21\$:	PUSHL	R6	4514	
	0000V	CF	01	FB	0017B		CALLS	#1, MATCH RIGHT CALL_FRAME		
		5A	24	A6	D0	00180	MOVL	36(R6), USERS_FP	4515	
	05	AA	80	8F	88	00184	BISB2	#128, 5(USERS_FP)	4516	
				04	00189		RET		4393	
		58	2C	A6	D0	0018A	22\$:	MOVL	44(R6), EVENT_ADDRESS	4528
	30	A6	68	90	0018E		MOVB	(EVENT_ADDRESS), 48(R6)	4534	
		6B	58	D1	00192		CMPL	EVENT_ADDRESS, DBG\$RUNFRAME+64	4542	
			41	12	00195		BNEQ	25\$		
			10	DD	00197		PUSHL	#16	4553	
	00000000G	00	01	FB	00199		CALLS	#1, DBG\$GET MEMORY		
		57	50	D0	001A0		MOVL	R0, IGNOR_ENTRY		
	00000000'	EF	67	0E	001A3		INSQUE	(IGNOR_ENTRY), EVENT\$CMD_QUEUE	4554	
		50	14	A7	9E	001AA	MOVAB	20(IGNOR_ENTRY), R0	4567	
		52	04	AC	D0	001AE	MOVL	EVENT_R2	4565	
05		A2	05	E1	001B2		BBC	#5, 23(R2), 23\$		

	60		04	90	001B7	MOVB	#4, (R0)	4567
	01	60	03	11	001BA	BRB	24\$	4569
	03	A0	04	90	001BC	23\$: MOVB	#5, (R0)	4571
		A0	8F	B0	001BF	24\$: MOVW	#1024, 1(R0)	4573
			04	88	001C5	BISB2	#4, 3(R0)	4574
			52	DD	001C9	PUSHL	R2	
			57	DD	001CB	PUSHL	IGNOR ENTRY	
75	0000V	CF	02	FB	001CD	CALLS	#2, INSQUE1	
17	A2		05	E1	001D2	BBC	#5, 23(R2), 32\$	4580
			04	001D7	RET			4583
			AC	D0	001D8	25\$: MOVL	EVENT, R0	4594
	50		30	A0	91	001DC	CMPB	48(R0), #3
	03		01	12	001E0	BNEQ	26\$	
			04	001E2	RET			
	0C	AE	03	D0	001E3	26\$: MOVL	#3, OP	4596
			01	DD	001E7	PUSHL	#1	
			AE	9F	001E9	PUSHAB	OP	
			58	DD	001EC	PUSHL	EVENT ADDRESS	
00000000G	00		03	FB	001EE	CALLS	#3, DBG\$WRITE_MEM	
	01		50	E9	001F5	BLBC	R0, 27\$	
			04	001F8	RET			
			8F	DD	001F9	27\$: PUSHL	#165044	4599
00000000G	00		01	FB	001FF	CALLS	#1, LIB\$SIGNAL	4598
			04	00206	RET			4611
	51		6B	D0	00207	28\$: MOVL	DBG\$RUNFRAME+64, R1	
	50		61	9A	0020A	MOVZBL	(R1), OPCODE	4614
	52		A6	9E	0020D	MOVAB	24(R6), R2	
03	62		03	E0	00211	BBS	#3, (R2), 30\$	
			00BD	31	00215	29\$: BRW	39\$	
			0A	E0	00218	30\$: BBS	#10, (R2), 37\$	4615
7C	62		50	E1	0021C	BBC	OPCODE, DBG\$OPCODES_STEP_OVER, 29\$	4621
F1	00000000'		0A	E0	00224	BBS	#10, (R2), 37\$	4624
70	62		50	D1	00228	CMPL	OPCODE, #250	
	000000FA		09	13	0022F	BEQL	31\$	
	8F		50	D1	00231	CMPL	OPCODE, #251	
	000000FB		1E	12	00238	BNEQ	33\$	
			04	88	0023A	31\$: BISB2	#4, 1(R2)	4636
	01	A2	A6	D4	0023E	CLRL	36(R6)	4637
			A9	90	00241	MOVB	2(R9), 3(R2)	4639
	03	A2	8F	B0	00246	MOVW	#1024, 1(R9)	4638
	01	A9	10	88	0024C	32\$: BISB2	#16, DBG\$RUNFRAME+68	4641
	04	AB	04	88	00250	BISB2	#4, DBG\$GV_CONTROL+1	4642
00000000G	00		04	04	00257	RET		4626
			7E	7C	00258	33\$: CLRQ	-(SP)	4651
			51	DD	0025A	PUSHL	R1	4652
			03	FB	0025C	CALLS	#3, DBG\$INS_DECODE	
00000000G	00		50	D0	00263	MOVL	R0, EVENT ADDRESS	
	58		58	D1	00266	CMPL	EVENT_ADDRESS, #1073741824	4657
40000000	8F		04	1E	0026D	BGEQU	34\$	
			58	D5	0026F	TSTL	EVENT_ADDRESS	4658
			1B	12	00271	BNEQ	36\$	
			62	95	00273	34\$: TSTB	(R2)	4671
			04	19	00275	BLSS	35\$	
			58	D5	00277	TSTL	EVENT_ADDRESS	4672
			5E	12	00279	BNEQ	40\$	
			6B	DD	0027B	35\$: PUSHL	DBG\$RUNFRAME+64	4674
			01	DD	0027D	PUSHL	#1	

DBGEVENT
V04-000

M 15
16-Sep-1984 00:59:10 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:16:53 [DEBUG.SRC]DBGEVENT.B32;1

Page 134
(14)

00000000G	00	00028063	8F	DD	0027F	PUSHL	#163939		
			03	FB	00285	CALLS	#3, LIB\$SIGNAL		
			4B	11	0028C	BRB	40\$		4679
2C	A6		58	DD	0028E	36\$:	MOVL	EVENT ADDRESS, 44(R6)	4689
01	A2		04	88	00292	BISB2	#4, 1(R2)		4694
			04	11	00296	BRB	38\$		4621
	58	2C	A6	DD	00298	37\$:	MOVL	44(R6), EVENT ADDRESS	4703
30	A6		68	90	0029C	38\$:	MOVB	(EVENT ADDRESS), 48(R6)	4715
	03	30	A6	91	002A0	CMPB	48(R6), #3		4722
			37	13	002A4	BEQL	41\$		
10	AE		03	DD	002A6	MOVL	#3, OP		4724
			01	DD	002AA	PUSHL	#1		
		14	AE	9F	002AC	PUSHAB	OP		
			58	DD	002AF	PUSHL	EVENT ADDRESS		
00000000G	00		03	FB	002B1	CALLS	#3, DBG\$WRITE_MEM		
	22		50	E8	002B8	BLBS	R0, 41\$		
			6B	DD	002BB	PUSHL	DBG\$RUNFRAME+64		4727
			01	DD	002BD	PUSHL	#1		
		00028063	8F	DD	002BF	PUSHL	#163939		
00000000;	00		03	FB	002C5	CALLS	#3, LIB\$SIGNAL		
	04	AB	10	88	002CC	BISB2	#16, DBG\$RUNFRAME+68		4728
	01	A2	04	8A	002D0	BICB2	#4, 1(R2)		4729
				04	002D4	RET			4726
	01	A2	04	8A	002D5	39\$:	BICB2	#4, 1(R2)	4739
	04	AB	10	88	002D9	40\$:	BISB2	#16, DBG\$RUNFRAME+68	4740
			04	002DD	41\$:	RET			4748

; Routine Size: 734 bytes, Routine Base: DBG\$CODE + 1A4C


```

4630 4749 1 GLOBAL ROUTINE DBG$DEACTIVATE_EVENTS: NOVALUE =
4631 4750 1
4632 4751 1 FUNCTION
4633 4752 1     This routine deactivates all set events.
4634 4753 1
4635 4754 1 INPUTS
4636 4755 1     NONE
4637 4756 1
4638 4757 1 OUTPUTS
4639 4758 1     The events are deactivated, including the resetting of breakpoints, the
4640 4759 1     resetting of protections, etc.
4641 4760 1
4642 4761 1
4643 4762 1 BEGIN
4644 4763 1
4645 4764 1 LOCAL
4646 4765 1     EVENT_ENTRY : REF EVENT$EVENT_DESCRIPTOR, ! Event entry pointer
4647 4766 1     PAGE_ENTRY : REF EVENT$PAGE_DESCRIPTOR, ! Page entry pointer
4648 4767 1
4649 4768 1
4650 4769 1 ! As long as were not skipping ACCVIO's, for each entry in the page
4651 4770 1 ! queue, un-write protect the page described.
4652 4771 1
4653 4772 1 IF NOT .SKIP_ACCVIO
4654 4773 1 THEN
4655 4774 1     BEGIN
4656 4775 1     PAGE_ENTRY = .EVENT$PAGE_QUEUE [L_QUEUE_FLINK];
4657 4776 1     WHILE .PAGE_ENTRY NEQA EVENT$PAGE_QUEUE DO
4658 4777 1     BEGIN
4659 4778 1     LOCAL
4660 4779 1     ADDRESS : VECTOR [2]; ! Address range for protect
4661 4780 1
4662 4781 1     ADDRESS [0] = .PAGE_ENTRY [EVENT$PAGE_ADDRESS];
4663 4782 1     ADDRESS [1] = .PAGE_ENTRY [EVENT$PAGE_ADDRESS];
4664 4783 1     IF NOT $SETPRT (INADR = ADDRESS,
4665 4784 1     PROT = .PAGE_ENTRY [EVENT$PAGE_PROTECTION]
4666 4785 1     )
4667 4786 1     THEN
4668 4787 1     SIGNAL (DBG$NOWPROT)
4669 4788 1     ELSE
4670 4789 1     PAGE_ENTRY = .PAGE_ENTRY [EVENT$PAGE_FLINK];
4671 4790 1     END;
4672 4791 1     END;
4673 4792 1
4674 4793 1
4675 4794 1 ! Deactivate the all events not 'deleted'.
4676 4795 1
4677 4796 1 EVENT_ENTRY = .EVENT$CMD_QUEUE [L_QUEUE_FLINK];
4678 4797 1 WHILE .EVENT_ENTRY NEQA EVENT$CMD_QUEUE [A_QUEUE_ENTRY] DO
4679 4798 1 BEGIN
4680 4799 1 IF NOT .EVENT_ENTRY [EVENT$V_DELETED]
4681 4800 1 THEN
4682 4801 1     DBG$DEACTIVATE_EVENT (.EVENT_ENTRY);
4683 4802 1     EVENT_ENTRY = .EVENT_ENTRY [EVENT$CMD_FLINK];
4684 4803 1 END;
4685 4804 1 END;

```

			000C 00000	.ENTRY	DBG\$DEACTIVATE EVENTS, Save R2,R3	4749
53	00000000'	EF	9E 00002	MOVAB	EVENT\$PAGE_QUEUE, R3	
5E		08	C2 00009	SUBL2	#8, SP	
3D	00000000'	EF	E8 0000C	BLBS	SKIP ACCVIOS, 3\$	4772
52		63	D0 00013	MOVL	EVENT\$PAGE_QUEUE, PAGE_ENTRY	4775
50		63	9E 00016	MOVAB	EVENT\$PAGE_QUEUE, R0	4776
50		52	D1 00019	CMPL	PAGE_ENTRY, R0	
		32	13 0001C	BEQL	3\$	
04	6E 08	A2	D0 0001E	MOVL	8(PAGE_ENTRY), ADDRESS	4781
	AE 08	A2	D0 00022	MOVL	8(PAGE_ENTRY), ADDRESS+4	4782
	7E 0E	7E	D4 00027	CLRL	-(SP)	4785
		A2	9A 00029	MOVZBL	14(PAGE_ENTRY), -(SP)	
		7E	7C 0002D	CLRQ	-(SP)	
		AE	9F 0002F	PUSHAB	ADDRESS	
00000000G	00	05	FB 00032	CALLS	#5, SYS\$SETPRT	
	0F	50	E8 00039	BLBS	R0, 2\$	
	000284C4	8F	DD 0003C	PUSHL	#165060	4787
00000000G	00	01	FB 00042	CALLS	#1, LIB\$SIGNAL	
		CB	11 00049	BRB	1\$	
	52	62	D0 0004B	MOVL	(PAGE_ENTRY), PAGE_ENTRY	4789
		C6	11 0004E	BRB	1\$	4776
	52 D0	A3	D0 00050	MOVL	EVENT\$CMD_QUEUE, EVENT_ENTRY	4796
	50 D0	A3	9E 00054	MOVAB	EVENT\$CMD_QUEUE, R0	4797
	50	52	D1 00058	CMPL	EVENT_ENTRY, R0	
		11	13 0005B	BEQL	6\$	
		A2	95 0005D	TSTB	23(EVENT_ENTRY)	4799
		07	19 00060	BLSS	5\$	
		52	DD 00062	PUSHL	EVENT_ENTRY	4801
0000V	CF	61	FB 00064	CALLS	#1, DBG\$DEACTIVATE EVENT	
	52	62	D0 00069	MOVL	(EVENT_ENTRY), EVENT_ENTRY	4802
		E6	11 0006C	BRB	4\$	4797
		04	0006E	RET		4804

; Routine Size: 111 bytes, Routine Base: DBG\$CODE + 1D2A

```
4687 4805 1 GLOBAL ROUTINE DBGSDEACTIVATE_EVENT(EVENT_ENTRY): NOVALUE =
4688 4806 1
4689 4807 1 FUNCTION
4690 4808 1     This routine deactivates an event.
4691 4809 1
4692 4810 1 INPUTS
4693 4811 1     EVENT_ENTRY :           Pointer to an event entry.
4694 4812 1
4695 4813 1 OUTPUTS
4696 4814 1     The event is deactivated, including the resetting of breakpoints, the
4697 4815 1     resetting of protections, etc.
4698 4816 1
4699 4817 1
4700 4818 2 BEGIN
4701 4819 2
4702 4820 2 MAP
4703 4821 2     EVENT_ENTRY :   REF EVENT$EVENT_DESCRIPTOR; ! Event entry pointer
4704 4822 2
4705 4823 2 LOCAL
4706 4824 2     EVENT_ADDRESS : REF VECTOR [, BYTE],           ! Event byte address
4707 4825 2     USERS_FP :     REF BLOCK [, BYTE],             ! User's current FP
4708 4826 2     STATUS;        ! Status value
4709 4827 2
4710 4828 2
4711 4829 2 ! If this is an IGNOR entry, ignore it !
4712 4830 2
4713 4831 2 IF .EVENT_ENTRY [EVENT$B_CMD_TYPE] =QLU EVENT$K_TYPE_IGNORE
4714 4832 2 THEN
4715 4833 2     RETURN;
4716 4834 2
4717 4835 2
4718 4836 2 ! Case on the kind of event entry, to determine whether how to activate
4719 4837 2 ! the entry.
4720 4838 2
4721 4839 2 CASE .EVENT_ENTRY [EVENT$B_CMD_KIND]
4722 4840 2 FROM EVENT$K_KIND_ACC TO EVENT$K_KIND_EXC OF
4723 4841 2 SET
4724 4842 2     [EVENT$K_KIND_ACC]:
4725 4843 2
4726 4844 2         ! Case on the access sub-kind....
4727 4845 2
4728 4846 2         CASE .EVENT_ENTRY [EVENT$B_SUB_KIND]
4729 4847 2         FROM EVENT$K_ACC_READ TO EVENT$K_ACC_RTRN OF
4730 4848 2         SET
4731 4849 2
4732 4850 2             [EVENT$K_ACC_READ]:
4733 4851 2             ;
4734 4852 2
4735 4853 2             [EVENT$K_ACC_WRIT]:
4736 4854 2             ;
4737 4855 2
4738 4856 2             [EVENT$K_ACC_MDFY]:
4739 4857 2             ;
4740 4858 2
4741 4859 2
4742 4860 2
4743 4861 2
```

4744	4862	
4745	4863	
4746	4864	
4747	4865	
4748	4866	
4749	4867	
4750	4868	
4751	4869	
4752	4870	
4753	4871	
4754	4872	
4755	4873	
4756	4874	
4757	4875	
4758	4876	
4759	4877	
4760	4878	
4761	4879	
4762	4880	
4763	4881	
4764	4882	P
4765	4883	P
4766	4884	
4767	4885	
4768	4886	
4769	4887	
4770	4888	
4771	4889	
4772	4890	
4773	4891	
4774	4892	
4775	4893	
4776	4894	
4777	4895	
4778	4896	
4779	4897	
4780	4898	
4781	4899	
4782	4900	
4783	4901	
4784	4902	
4785	4903	
4786	4904	
4787	4905	
4788	4906	
4789	4907	
4790	4908	
4791	4909	
4792	4910	
4793	4911	
4794	4912	
4795	4913	
4796	4914	
4797	4915	
4798	4916	
4799	4917	
4800	4918	

```
! Execution Access means that we've got to replace a BPT
! instruction at the address indicated.
[EVENT$K_ACC_EXEC]:
  BEGIN

    ! Get the event's address.
    EVENT_ADDRESS = .EVENT_ENTRY [EVENT$L_ADDRESS];

    ! Finally, overwrite the BPT instruction with the original
    ! opcode into that address. Note that we will NOT do this
    ! if the original is a BPT.
    IF .EVENT_ENTRY [EVENT$B_OPCODE] NEQU BPT_INSTRUCTION
    THEN
      IF NOT WRITE_OPCODE (.EVENT_ADDRESS,
        .EVENT_ENTRY [EVENT$B_OPCODE])
      THEN
        BEGIN
          SIGNAL (DBG$NOWOPCO);
          RETURN;
        END;
    END;

! Return Access means that we've got to replace a BPT
! instruction at the address indicated - or, if this
! is was a STEP command, turn of the dirty bit in the
! user's PSW.
[EVENT$K_ACC_RTRN]:
  BEGIN
    IF .EVENT_ENTRY [EVENT$B_CMD_TYPE] EQLU
      EVENT$K_TYPE_SSINT
    THEN
      BEGIN
        LOCAL BIT_15_CNT: REF VECTOR[.BYTE];
        BIT_15_CNT = .EVENT_ENTRY [EVENT$L_FP_RET_CNT];
        IF .BIT_15_CNT[0] GEQ 1 THEN DBG$GB_SET_WATCH_FLAG = TRUE;
      END;

    ! Depending on whether this was a STEP command or not...
    IF (.EVENT_ENTRY [EVENT$B_CMD_TYPE] EQLU
      EVENT$K_TYPE_STEPS
    ) OR
      (.EVENT_ENTRY [EVENT$B_CMD_TYPE] EQLU
      EVENT$K_TYPE_SKIPS
    ) OR
      (.EVENT_ENTRY [EVENT$B_CMD_TYPE] EQLU
```



```
4801 4919 4
4802 4920 4
4803 4921 3
4804 4922 4
4805 4923 4
4806 4924 4
4807 4925 4
4808 4926 4
4809 4927 4
4810 4928 4
4811 4929 4
4812 4930 4
4813 4931 4
4814 4932 5
4815 4933 5
4816 4934 5
4817 4935 5
4818 4936 4
4819 4937 4
4820 4938 3
4821 4939 4
4822 4940 4
4823 4941 4
4824 4942 4
4825 4943 4
4826 4944 4
4827 4945 4
4828 4946 4
4829 4947 4
4830 4948 4
4831 4949 4
4832 4950 4
4833 4951 4
4834 4952 4
4835 4953 4
4836 4954 4
4837 4955 5
4838 4956 4
4839 4957 5
4840 4958 5
4841 4959 5
4842 4960 4
4843 4961 3
4844 4962 3
4845 4963 3
4846 4964 3
4847 4965 3
4848 4966 3
4849 4967 3
4850 4968 3
4851 4969 3
4852 4970 3
4853 4971 3
4854 4972 3
4855 4973 3
4856 4974 3
4857 4975 3
```

```
EVENT$K_TYPE_SSINT
)
THEN
  BEGIN
    ! Turn off bit 15 in the user's
    ! runframe so we don't get another
    ! ROPRAND fault on the return.
    USERS_FP = .EVENT_ENTRY [EVENT$L_USERS_FP];
    IF .USERS_FP NEQ 0
    THEN
      BEGIN
        MATCH_RIGHT_CALL_FRAME(.EVENT_ENTRY);
        USERS_FP = .EVENT_ENTRY [EVENT$L_USERS_FP];
        (USERS_FP [SF$W_SAVE_PSW])<15,1,0> = FALSE;
      END;
    END
  ELSE
    BEGIN
      ! Get the event's address.
      EVENT_ADDRESS = .EVENT_ENTRY [EVENT$L_ADDRESS];

      ! Finally, overwrite the BPT instruction with the
      ! original opcode into that address. Note that we
      ! will NOT do this if the original is a BPT.
      IF .EVENT_ENTRY [EVENT$B_OPCODE] NEQU BPT_INSTRUCTION
      THEN
        IF NOT WRITE_OPCODE (.EVENT_ADDRESS,
                             .EVENT_ENTRY [EVENT$B_OPCODE])
        THEN
          BEGIN
            SIGNAL (DBG$NOWOPCO);
            RETURN;
          END;
        END;
      END;
    END;
  TES;

[EVENT$K_KIND_INS]:
  BEGIN
    ! If this step was stepping over (had a BPT set), remove the
    ! BPT instruction.
    IF .EVENT_ENTRY [EVENT$V_STEP_OVER] AND
        .EVENT_ENTRY [EVENT$V_STEP_BPT]
    THEN
```

```
4858      4976  4      BEGIN
4859      4977  4
4860      4978  4
4861      4979  4      | Get the event's address.
4862      4980  4      EVENT_ADDRESS = .EVENT_ENTRY [EVENT$L_ADDRESS];
4863      4981  4
4864      4982  4
4865      4983  4
4866      4984  4      | Finally, overwrite the BPT instruction with the original
4867      4985  4      | opcode into that address. Note that we will NOT do this
4868      4986  4      | if the original is a BPT.
4869      4987  4
4870      4988  4      IF .EVENT_ENTRY [EVENT$B_OPCODE] NEQU BPT_INSTRUCTION
4871      4989  4      THEN
4872      4990  4          IF NOT WRITE_OPCODE (.EVENT_ADDRESS,
P          .EVENT_ENTRY [EVENT$B_OPCODE]
P          )
4873      4991  4              THEN
4874      4992  5                  BEGIN
4875      4993  5                  SIGNAL (DBG$NOWOPCO);
4876      4994  5                  RETURN;
4877      4995  5                  END;
4878      4996  5
4879      4997  4      END;
4880      4998  3      END;
4881      4999  2
4882      5000  2      [EVENT$K_KIND_EXC]:
4883      5001  2      TES;
4884      5002  2
4885      5003  2
4886      5004  2
4887      5005  1      END;
```

				003C 00000	.ENTRY	DBG\$DEACTIVATE_EVENT, Save R2,R3,R4,R5	4805
		55	00000000G	00 9E 00002	MOVAB	DBG\$WRITE_MEM, R5	
		5E		0C C2 00009	SUBL2	#12, SP	
		52	04 AC D0 0000C	MOV L	EVENT_ENTRY, R2		4831
		05	14 A2 91 00010	CMPB	20(R2), #5		
			7E 13 00014	BEQL	10\$		
	02	00	15 A2 8F 00016	CASEB	21(R2), #0, #2		4839
	00BA	0087	0006 0001B 1\$:	.WORD	2\$-1\$,-		
					11\$-1\$,-		
					14\$-1\$		
	04	00	16 A2 8F 00021 2\$:	CASEB	22(R2), #0, #4		4847
000B	00AF	00AF	00AF 00026 3\$:	.WORD	14\$-3\$,-		
			0027 0002E		14\$-3\$,-		
					14\$-3\$,-		
					4\$-3\$,-		
					6\$-3\$		
		54	2C A2 D0 00030	RET			
		03	30 A2 91 00031 4\$:	MOV L	44(R2), EVENT_ADDRESS		4873
			79 13 00035	CMPB	48(R2), #3		4880
		6E	30 A2 9A 00039	BEQL	12\$		
			01 DD 0003B	MOVZBL	48(R2), OP		4884
				PUSHL	#1		

		04	AE	9F	00041		PUSHAB	OP		
			54	DD	00044	5\$:	PUSHL	EVENT ADDRESS		
	65		03	FB	00046		CALLS	#3, DBG\$WRITE_MEM		
	7C		50	E9	00049		BLBC	R0, 13\$		
				04	0004C		RET			4887
			51	D4	0004D	6\$:	CLRL	R1		4900
	06	14	A2	91	0004F		CMPB	20(R2), #6		
			11	12	00053		BNEQ	7\$		
			51	D6	00055		INCL	R1		
	50	2C	A2	D0	00057		MOVL	44(R2), BIT_15_CNT		4905
			60	95	0005B		TSTB	(BIT_15_CNT)		4906
			07	13	0005D		BEQL	7\$		
00000000'	EF		01	90	0005F		MOVB	#1, DBG\$GB_SET_WATCH_FLAG		
	03	14	A2	91	00066	7\$:	CMPB	20(R2), #3		4912
			09	13	0006A		BEQL	8\$		
	04	14	A2	91	0006C		CMPB	20(R2), #4		4915
			03	13	00070		BEQL	8\$		
	17		51	E9	00072		BLBC	R1, 9\$		4918
	53	24	A2	D0	00075	8\$:	MOVL	36(R2), USERS_FP		4929
			5A	13	00079		BEQL	14\$		4930
			52	DD	0007B		PUSHL	R2		4933
0000V	CF		01	FB	0007D		CALLS	#1, MATCH_RIGHT_CALL_FRAME		
	53	24	A2	D0	00082		MOVL	36(R2), USERS_FP		4934
05	A3	80	8F	8A	00086		BICB2	#128, 5(USERS_FP)		4935
				04	0008B		RET			4912
	54	2C	A2	D0	0008C	9\$:	MOVL	44(R2), EVENT_ADDRESS		4944
	03	30	A2	91	00090		CMPB	48(R2), #3		4951
			3F	13	00094	10\$:	BEQL	14\$		
04	AE	30	A2	9A	00096		MOVZBL	48(R2), OP		4955
			01	DD	0009B		PUSHL	#1		
		08	AE	9F	0009D		PUSHAB	OP		
			A2	11	000A0		BRB	5\$		
2E	18	A2	03	E1	000A2	11\$:	BBC	#3, 24(R2), 14\$		4973
29	19	A2	02	E1	000A7		BBC	#2, 25(R2), 14\$		4974
		2C	A2	D0	000AC		MOVL	44(R2), EVENT_ADDRESS		4981
	54		A2	91	000B0		CMPB	48(R2), #3		4988
	03	30		1F	13	000B4	12\$:	BEQL	14\$	
	08	AE	30	A2	9A	000B6		MOVZBL	48(R2), OP	4992
			01	DD	000BB		PUSHL	#1		
		0C	AE	9F	000BD		PUSHAB	OP		
			54	DD	000C0		PUSHL	EVENT ADDRESS		
	65		03	FB	000C2		CALLS	#3, DBG\$WRITE_MEM		
	0D		50	E8	000C5		BLBS	R0, 14\$		
		000284BC	8F	DD	000C8	13\$:	PUSHL	#165052		4995
00000000G	00		01	FB	000CE		CALLS	#1, LIB\$SIGNAL		
			04	000D5	14\$:		RET			5005

; Routine Size: 214 bytes, Routine Base: DBG\$CODE + 1D99

```
4889 5006 1 GLOBAL ROUTINE DBG$EXCEPTION_HANDLER(SIGNAL_ARG_PTR, MECHAN_ARG_PTR) =
4890 5007 1
4891 5008 1 FUNCTIONAL DESCRIPTION:
4892 5009 1
4893 5010 1 Exception analyzer called by the primary vector exception handler,
4894 5011 1 which is a MARS routine found in DBG$START.MAR. The MARS routine
4895 5012 1 immediately resignals if the user program was not running. Otherwise
4896 5013 1 it saves the registers of the user program and disables ASTs for the
4897 5014 1 time that DEBUG is running.
4898 5015 1
4899 5016 1 Then it calls this routine, where the exception is analyzed for the
4900 5017 1 type of exception. Breakpoint, trace, and ACCVIO traps are given
4901 5018 1 special handling, which usually ends with control being passed to the
4902 5019 1 user. If the breakpoint, trace, or ACCVIO trap was illegal, then the
4903 5020 1 exception is resignaled unless the user has asked for control on every
4904 5021 1 exception.
4905 5022 1
4906 5023 1 Some trace traps cause an interim halt that requires some action, but
4907 5024 1 doesn't pass control back to the user. After checking the validity of
4908 5025 1 these trace traps, the value SS$CONTINUE is returned.
4909 5026 1
4910 5027 1 After the exception is analyzed and it is determined that immediate
4911 5028 1 resignaling or continuing is not desired, the user_proc routine is
4912 5029 1 called. This routine accepts user commands either from prespecified
4913 5030 1 action commands from breakpoints, or interactively from the terminal.
4914 5031 1 Eventually, a command is given that either causes the user program to
4915 5032 1 continue or DEBUG to exit. If the user program is to continue, the
4916 5033 1 value returned from user_proc is SS$CONTINUE, and that value is
4917 5034 1 passed back to the MARS handler.
4918 5035 1
4919 5036 1 If an exception occurs during DEBUG processing, the exception handler
4920 5037 1 is FINAL_HANDL, not this routine.
4921 5038 1
4922 5039 1 FORMAL PARAMETERS:
4923 5040 1
4924 5041 1 SIGNAL_ARG_PTR - address of block that contains at least four
4925 5042 1 longwords. The pertinent words are the exception
4926 5043 1 name, the PC at the time of the exception, and the PSL
4927 5044 1 at the time of the exception. The name is always the
4928 5045 1 second longword, the PC and the PSL the next to last
4929 5046 1 and last respectively.
4930 5047 1
4931 5048 1 MECHAN_ARG_PTR - address of block that contains five longwords. The
4932 5049 1 pertinent words are the saved R0 and R1. They are in
4933 5050 1 the fourth and fifth longwords respectively. Neither
4934 5051 1 is used at this time.
4935 5052 1
4936 5053 1 IMPLICIT INPUTS:
4937 5054 1
4938 5055 1 Some variable number of additional arguments may exist between the
4939 5056 1 exception name and the PC. Flags indicating the validity of IBITs and
4940 5057 1 breakpoints are referenced. The flag DBG$GB_RESIGNAL causes illegal
4941 5058 1 exceptions to be resignaled if the flag is set to true.
4942 5059 1
4943 5060 1
4944 5061 1
4945 5062 1
```



```
4946 5063 1 | IMPLICIT OUTPUTS:
4947 5064 1 |
4948 5065 1 |     The TBIT in the RUNFRAME PSL may be changed.
4949 5066 1 |
4950 5067 1 |
4951 5068 1 | ROUTINE VALUE:
4952 5069 1 |
4953 5070 1 |     SSS_RESIGNAL or SSS_CONTINUE for resignaling and continuing
4954 5071 1 |     respectively.
4955 5072 1 |
4956 5073 1 |
4957 5074 1 | SIDE EFFECTS:
4958 5075 1 |
4959 5076 1 |     Any number of things.
4960 5077 1 |
4961 5078 2 | BEGIN
4962 5079 2 | MAP
4963 5080 2 |     MECHAN_ARG_PTR : REF BLOCK[, BYTE],
4964 5081 2 |     SIGNAL_ARG_PTR : REF BLOCK[, BYTE];
4965 5082 2 | BUILTIN PROBER;
4966 5083 2 | LABEL scan;
4967 5084 2 | LOCAL
4968 5085 2 |     EVENT :          REF EVENTSEVENT_DESCRIPTOR, ! Event entry pointer
4969 5086 2 |     LAST1 :          REF EVENTSEVENT_DESCRIPTOR, ! Event entry pointer
4970 5087 2 |     SKIPS_ENTRY :    REF EVENTSEVENT_DESCRIPTOR, ! Skip entry pointer
4971 5088 2 |     ACTIVE_EVENT,    ! Event match flag
4972 5089 2 |     EXCEPTION_TYPE,
4973 5090 2 |     USERS_PC :       REF BLOCK [, BYTE],
4974 5091 2 |     USERS_FP :       REF BLOCK [, BYTE],
4975 5092 2 |     OPCODE,
4976 5093 2 |     ORIG_TBIT,       ! Original TBIT value
4977 5094 2 |     STATOS;
4978 5095 2 |
4979 5096 2 |
4980 5097 2 | ! Save the original value of the TBIT.
4981 5098 2 |
4982 5099 2 | ORIG_TBIT = .DBG$RUNFRAME[DBG$V_TBIT];
4983 5100 2 |
4984 5101 2 |
4985 5102 2 | ! Save the exception type (name);
4986 5103 2 |
4987 5104 2 | EXCEPTION_TYPE = .SIGNAL_ARG_PTR [CHF$SIG_NAME];
4988 5105 2 |
4989 5106 2 |
4990 5107 2 | ! Save the User's PC.
4991 5108 2 |
4992 5109 2 | USERS_PC = .DBG$RUNFRAME [DBG$USER_PC];
4993 5110 2 | IF NOT PROBER(%REF(0),%REF(1),.USERS_PC) THEN OPCODE = 0
4994 5111 2 | ELSE IF (((OPCODE = .(.USERS_PC)<0,8,0>) GEQU %X'FD')
4995 5112 2 |         AND PROBER(%REF(0),%REF(2),.USERS_PC))
4996 5113 2 | THEN OPCODE = %X'100' + .(.USERS_PC)<8,8,0>;
4997 5114 2 |
4998 5115 2 |
4999 5116 2 | ! If we got here via a TBIT, see if we're at one of the special DEBUG
5000 5117 2 | locations. If so, just return SSS_CONTINUE.
5001 5118 2 |
5002 5119 2 | IF .EXCEPTION_TYPE EQLU SSS_TBIT
```

```
5003      5120      2
5004      5121      2
5005      5122      2
5006      5123      2
5007      5124      2
5008      5125      2
5009      5126      2
5010      5127      2
5011      5128      2
5012      5129      2
5013      5130      2
5014      5131      2
5015      5132      2
5016      5133      2
5017      5134      2
5018      5135      2
5019      5136      2
5020      5137      2
5021      5138      2
5022      5139      2
5023      5140      2
5024      5141      2
5025      5142      2
5026      5143      2
5027      5144      2
5028      5145      2
5029      5146      2
5030      5147      2
5031      5148      2
5032      5149      2
5033      5150      2
5034      5151      2
5035      5152      2
5036      5153      2
5037      5154      2
5038      5155      2
5039      5156      2
5040      5157      2
5041      5158      2
5042      5159      2
5043      5160      2
5044      5161      2
5045      5162      2
5046      5163      2
5047      5164      2
5048      5165      2
5049      5166      2
5050      5167      2
5051      5168      2
5052      5169      2
5053      5170      2
5054      5171      2
5055      5172      2
5056      5173      2
5057      5174      2
5058      5175      2
5059      5176      2

      THEN
      BEGIN
      IF .USERS_PC EQLA DBG$PSEUDO_EXIT OR
      .USERS_PC EQLA DBG$TERM_HANDLER OR
      .USERS_PC EQLA DBG$USER_EXIT OR
      .USERS_PC EQLA PRIM_HANDLER_2 OR
      .USERS_PC EQLA DBG$PSEUDO_SSI
      THEN
      BEGIN
      DBG$RUNFRAME [DBG$V_TBIT] = FALSE;
      DBG$GL_OUTPRAB [RAB$V_CCO] = TRUE;
      RETURN SSS_CONTINUE;
      END;
      END;

      ! If we got here via an Opcode Request....
      IF .EXCEPTION_TYPE EQLU SSS_DBGOPCREQ
      THEN
      BEGIN

      ! This signal is generated by the library routine LIB$GET_OPCODE.
      ! It is used to inquire what the real instruction was before the
      ! debugger replaced the instruction with a BPT.

      ! (The emulator needs this capability).

      ! Note that the opcode involved was restored when we deactivated
      ! the events. This will have to be redone when we stop
      ! automatically deactivating....

      DBG$DEACTIVATE_EVENTS();
      (.SIGNAL_ARG_PTR [12,0,32,0]) <0, 8, 0> = (.SIGNAL_ARG_PTR [8,0,32,0]) <0, 8, 0>;
      DBG$ACTIVATE_EVENTS();
      RETURN SSS_CONTINUE;
      END;

      ! *****SSI
      ! If we got here via System service interception...
      ! Build a SSI entry on the Event List, if this system service calls from
      ! user program, and nobody else has turned on bit 15 in saved PSW in
      ! System Service FP. (This means that TDBG has seen this already, bit
      ! 15 is set, now is SDBG's turn to examine this signal). Record the PC
      ! to report watch At, unprotected the pages...

      IF .EXCEPTION_TYPE EQLU DBG$_SS_INT
      THEN
      BEGIN
      LOCAL
      ADDRESS : VECTOR [2],
      BIT_15_CNT : REF VECTOR[BYTE],
      BIT_15_CNT_SSV : REF VECTOR[BYTE],
      ! Address range for protect
      ! Has bit 15 turned on?
      ! Are we called from System
      ! Service's system service
```

```

5060      5177      ! call?
5061      5178      PAGE_ENTRY: REF EVENT$PAGE_DESCRIPTOR, ! Page entry pointer
5062      5179      SIGARG: REF VECTOR[ LONG], ! Info. comes in with DBG$SS_INT
5063      5180      SSINT_ENTRY: REF EVENT$EVENT_DESCRIPTOR, ! SSI event entry
5064      5181      USERS_FP: REF BLOCK[ BYTE]; ! System service call frame
5065      5182
5066      5183
5067      5184      ! Get arg. list.
5068      5185
5069      5186      SIGARG = SIGNAL_ARG_PTR[CHFSL_SIG_ARG1];
5070      5187
5071      5188      ! Caused from System service's system call, simply ignore it.
5072      5189      ! note: this variable is a communication variable, it is seen
5073      5190      ! by DBG, TDBG and SDBG.
5074      5191
5075      5192      BIT_15_CNT_SSV = .SIGARG[5];
5076      5193      IF .BIT_15_CNT_SSV[0] GTR 1 THEN RETURN SS$CONTINUE;
5077      5194
5078      5195      ! This type of entry is already built for somebody else (caused from
5079      5196      ! the same source, went through different level). Ignore it.
5080      5197      ! note: this variable is a communication variable, it is seen
5081      5198      ! by DBG, TDBG and SDBG.
5082      5199
5083      5200      BIT_15_CNT = .SIGARG[4];
5084      5201      IF .BIT_15_CNT[0] GEQ 1 THEN RETURN SS$CONTINUE;
5085      5202
5086      5203      ! We'll take it. Mark the cycle begins. Build event entry, place
5087      5204      ! it at the head of the event list.
5088      5205
5089      5206      DBG$GB SET_WATCH_FLAG = TRUE;
5090      5207      USERS_FP = .SIGARG[3];
5091      5208      EVENT = .EVENT$CMD_QUEUE [L_QUEUE_FLINK];
5092      5209      SSINT_ENTRY = DBG$GET_MEMORY(EVENT$K_EVENT_DESCRIPTOR_SIZE);
5093      5210      INSQUE (.SSINT_ENTRY, .EVENT[EVENT$K_CMD_BLINK]);
5094      5211      SSINT_ENTRY [EVENT$B_CMD_TYPE] = EVENT$K_TYPE_SSINT;
5095      5212      SSINT_ENTRY [EVENT$B_CMD_KIND] = EVENT$K_KIND_ACC;
5096      5213      SSINT_ENTRY [EVENT$B_SUB_KIND] = EVENT$K_ACC_RTRN;
5097      5214      SSINT_ENTRY [EVENT$V_ONCE_ONLY] = TRUE;
5098      5215      SSINT_ENTRY [EVENT$K_EXC_FLINK] = .SSINT_ENTRY;
5099      5216      SSINT_ENTRY [EVENT$K_EXC_BLINK] = .SSINT_ENTRY;
5100      5217      SSINT_ENTRY [EVENT$K_USERS_FP] = .USERS_FP;
5101      5218      (USERS_FP [SFSW_SAVE_PSW]) < 15, 1, 0 > = TRUE;
5102      5219      SSINT_ENTRY [EVENT$K_SSV_COUNT] = .BIT_15_CNT_SSV;
5103      5220      SSINT_ENTRY [EVENT$K_FP_RET_CNT] = .BIT_15_CNT;
5104      5221      SSINT_ENTRY [EVENT$K_USERS_PC] = .USERS_FP[SFSL_SAVE_PC];
5105      5222      WATCH_PC = .USERS_FP[SFSL_SAVE_PC];
5106      5223      BIT_15_CNT[0] = .BIT_15_CNT[0] + 1;
5107      5224      IF .BIT_15_CNT[0] EQ 1
5108      5225      THEN
5109      5226      BEGIN
5110      5227      PAGE_ENTRY = .EVENT$PAGE_QUEUE [L_QUEUE_FLINK];
5111      5228      WHILE .PAGE_ENTRY NEQA EVENT$PAGE_QUEUE DO
5112      5229      BEGIN
5113      5230      ADDRESS [0] = .PAGE_ENTRY [EVENT$K_PAGE_ADDRESS];
5114      5231      ADDRESS [1] = .PAGE_ENTRY [EVENT$K_PAGE_ADDRESS];
5115      5232      IF NOT $SETPRT (INADR = ADDRESS,
5116      5233      PROT = .PAGE_ENTRY [EVENT$B_PAGE_PROTECTION])

```

```
5117      )
5118      THEN
5119          SIGNAL (DBG$NOWPROT)
5120      ELSE
5121          PAGE_ENTRY = .PAGE_ENTRY [EVENT$PAGE_FLINK];
5122      END;
5123      END;
5124      RETURN $$$CONTINUE;
5125      END;
5126
5127      ! If this is an exception break or trace, we'll flag it later.
5128      !
5129      DBG$GB_EXC_BRE_FLAG = FALSE;
5130
5131      ! Clear the event-match flag, to indicate that we have as yet found no
5132      ! matching event entry for this exception.
5133      !
5134      ACTIVE_EVENT = FALSE;
5135
5136      ! Set the type-source flag, so that we will display the source line at
5137      ! the first opportunity.
5138      !
5139      TYPE_SOURCE = TRUE;
5140
5141      ! Clear the STOP_USER flag, set when a break is valid, or step is over.
5142      ! This flag is usually set in PROCESS_EVENT when a break breaks, or a
5143      ! step stops....
5144      !
5145      EVENT$B_STOP_USER = FALSE;
5146
5147      ! Set the flag allowing user commands, i.e. no GO, STEP, EXIT, or
5148      ! CONTINUE commands have been executed yet. We have to do it here
5149      ! in case there are no DO's evaluated, since we test it later....
5150      !
5151      DBG$GB_TAKE_CMD = TRUE;
5152
5153      ! Deactivate all events. This will most probably be changed to take
5154      ! advantage of not HAVING to turn them all off, but later, LATER !
5155      !
5156      DBG$DEACTIVATE_EVENTS ();
5157      IF .EXCEPTION_TYPE EQLU $$$DEBUG
5158      THEN
5159          BEGIN
5160
5161              ! This is the phony way into the user control. This exception name
5162              ! is passed by the DEBUG startup routine, and by the final handler
5163              ! when an exception generated in a user program has not been dealt
5164              ! with by any user handlers (and so has been reported by the DEBUG
5165              ! final handler), when the user is passed control in order to fix
```



```
5174      up the condition that caused the problem.
5175      We'll act as though a BREAKpoint was encountered.
5176      EVENT$B_STOP_USER = TRUE;
5177      ACTIVE_EVENT = TRUE;
5178      END;
5179
5180      ! If the user program has completed, cancel any pending STEP events.
5181      IF .DBG$RUNFRAME[DBG$L_USER_PC] EQL 0
5182      THEN
5183      BEGIN
5184      EVENT = EVENT$CMD_QUEUE[A_QUEUE_ENTRY];
5185      WHILE TRUE DO
5186      BEGIN
5187      EVENT = .EVENT[EVENT$L_CMD_FLINK];
5188      IF .EVENT EQLA EVENT$CMD_QUEUE[A_QUEUE_ENTRY] THEN EXITLOOP;
5189      IF (.EVENT[EVENT$B_CMD_TYPE] EQL EVENT$K_TYPE_STEPS)
5190      THEN
5191      EVENT[EVENT$V_DELETED] = TRUE;
5192      END;
5193      END
5194      ELSE
5195      BEGIN
5196      ! Based on exception name, handle the exception....
5197      !
5198      SELECTONE .EXCEPTION TYPE OF
5199      SET
5200      [SS$_ROPRAND,SS$_DEBUG,SS$_BREAK,SS$_TBIT]:
5201      IF (.EXCEPTION_TYPE NEQ SS$_DEBUG) OR
5202      .DBG$GV_CONTROL[DBG$V_CONTROL_STOP]
5203      THEN
5204      BEGIN
5205      ! A BPT or TBIT gets us here. These are two of the
5206      ! exceptions DEBUG uses to make events happen, and so
5207      ! are treated specially here.
5208      !
5209      ! Point to the current last entry on the queue. We'll only
5210      ! examine entries until :
5211      ! a) we're at the actual end of the queue, or
5212      ! b) we've looked at the last entry we knew about when we started.
5213      ! This is because processing a DO might add entries that we
5214      ! then want to ignore....
5215      LAST1 = .EVENT$CMD_QUEUE [L_QUEUE_BLINK];
```

5231 5343 4
5232 5349 4
5233 5350 4
5234 5351 4
5235 5352 4
5236 5353 5
5237 5354 5
5238 5355 5
5239 5356 5
5240 5357 5
5241 5358 5
5242 5359 5
5243 5360 6
5244 5361 6
5245 5362 6
5246 5363 6
5247 5364 6
5248 5365 6
5249 5366 6
5250 5367 6
5251 5368 6
5252 5369 6
5253 5370 6
5254 5371 6
5255 5372 6
5256 5373 6
5257 5374 6
5258 5375 7
5259 5376 7
5260 5377 7
5261 5378 7
5262 5379 7
5263 5380 7
5264 5381 7
5265 5382 7
5266 5383 7
5267 5384 7
5268 5385 7
5269 5386 6
5270 5387 6
5271 5388 6
5272 5389 6
5273 5390 6
5274 5391 7
5275 5392 7
5276 5393 7
5277 5394 7
5278 5395 7
5279 5396 7
5280 5397 7
5281 5398 7
5282 5399 7
5283 5400 7
5284 5401 7
5285 5402 7
5286 5403 7
5287 5404 7

! For each event entry in the queue, check to see if it is
! active....

EVENT = .EVENTSCMD QUEUE [L_QUEUE_FLINK];
WHILE .EVENT NEQA EVENTSCMD_QUEUE[A_QUEUE_ENTRY] DO
BEGIN

! Make sure that the entry isn't deleted but not removed....

IF NOT .EVENT [EVENTSV_DELETED]
THEN
BEGIN

! If this entry is to be IGNOREd....

IF .EVENT [EVENTSB_CMD_TYPE] EQLU EVENTSK_TYPE_IGNORE
THEN

! IGNOREd entries are always deleted. If this wasn't
! a TBIT exception, the entry will be re-entered when
! the associated parent-event is re-activated ('cause
! all IGNOREd entries are used to TBIT over some
! instruction).

BEGIN
EVENT [EVENTSV_DELETED] = TRUE;

! Ignored entries are active if this is a TBIT.

IF .EXCEPTION_TYPE EQLU SSS_TBIT
THEN
ACTIVE_EVENT = TRUE;
END

ELSE

! This is a 'real' event, not an IGNOREd one.

BEGIN

! Case on the kind of event entry, to determine whether
! the exception is applicable, and if the entry is
! active.

CASE .EVENT [EVENTSB_CMD_KIND]
FROM EVENTSK_KIND_ACC TO EVENTSK_KIND_EXC OF
SET
[EVENTSK_KIND_ACC]:

! Case on the access sub-kind....

```
.. 5288 5405 7
.. 5289 5406 7
.. 5290 5407 7
.. 5291 5408 7
.. 5292 5409 7
.. 5293 5410 7
.. 5294 5411 7
.. 5295 5412 7
.. 5296 5413 7
.. 5297 5414 7
.. 5298 5415 7
.. 5299 5416 7
.. 5300 5417 7
.. 5301 5418 7
.. 5302 5419 7
.. 5303 5420 7
.. 5304 5421 7
.. 5305 5422 7
.. 5306 5423 7
.. 5307 5424 7
.. 5308 5425 7
.. 5309 5426 7
.. 5310 5427 7
.. 5311 5428 7
.. 5312 5429 7
.. 5313 5430 7
.. 5314 5431 7
.. 5315 5432 7
.. 5316 5433 7
.. 5317 5434 8
.. 5318 5435 8
.. 5319 5436 8
.. 5320 5437 8
.. 5321 5438 8
.. 5322 5439 8
.. 5323 5440 8
.. 5324 5441 8
.. 5325 5442 8
.. 5326 5443 8
.. 5327 5444 8
.. 5328 5445 8
.. 5329 5446 8
.. 5330 5447 8
.. 5331 5448 8
.. 5332 5449 8
.. 5333 5450 8
.. 5334 5451 8
.. 5335 5452 8
.. 5336 5453 8
.. 5337 5454 8
.. 5338 5455 8
.. 5339 5456 8
.. 5340 5457 8
.. 5341 5458 8
.. 5342 5459 8
.. 5343 5460 8
.. 5344 5461 8
```

```
!
CASE .EVENT [EVENT$B.SUB_KIND]
FROM EVENT$K_ACC_READ TO EVENT$K_ACC_RTRN OF
SET
```

```
[EVENT$K_ACC_READ]:
;
```

```
[EVENT$K_ACC_WRIT]:
;
```

```
[EVENT$K_ACC_MDFY]:
```

```
! If we're skipping ACCVIOS (meaning
! we had one, and it's page address
! was one we're watching for....
! ****SSI
! If we're returned from system
! service, or during system service
! cycle...
```

```
IF .SKIP_ACCVIOS OR
.SKIP_WATCHES OR
DBG$GB_SET_WATCH_FLAG
THEN
BEGIN
LOCAL
LENGTH;
```

```
! We've got an active event.
```

```
ACTIVE_EVENT = TRUE;
```

```
! Get the byte length of the
! entry's value. Note that we
! actually get its bit length and
! round up. This should be okay
! 'cause the values saved in a
! value descriptor are padded out
! to fill bytes.
```

```
LENGTH =
DBG$DATA_LENGTH
(EVENT [EVENT$A.VMSDESC]);
LENGTH = (.LENGTH + 7) * -3;
GET WATCH_POINT_VALUE(.EVENT);
OLDVALUE =
.EVENT [EVENT$L_VALDESC];
```

```
! Now, compare the two values, and
```

```

.. 5345 5462 8
.. 5346 5463 8
.. 5347 5464 8
.. 5348 5465 8
.. 5349 5466 8
.. 5350 5467 8
.. 5351 5468 8
.. 5352 5469 8
.. 5353 5470 8
.. 5354 5471 8
.. 5355 5472 8
.. 5356 5473 8
.. 5357 5474 8
.. 5358 5475 9
.. 5359 5476 9
.. 5360 5477 9
.. 5361 5478 9
.. 5362 5479 9
.. 5363 5480 9
.. 5364 5481 9
.. 5365 5482 9
.. 5366 5483 9
.. 5367 5484 9
.. 5368 5485 9
.. 5369 5486 9
.. 5370 5487 9
.. 5371 5488 9
.. 5372 5489 9
.. 5373 5490 9
.. 5374 5491 9
.. 5375 5492 9
.. 5376 5493 9
.. 5377 5494 9
.. 5378 5495 9
.. 5379 5496 9
.. 5380 5497 9
.. 5381 5498 9
.. 5382 5499 9
.. 5383 5500 9
.. 5384 5501 9
.. 5385 5502 9
.. 5386 5503 9
.. 5387 5504 9
.. 5388 5505 9
.. 5389 5506 9
.. 5390 5507 9
.. 5391 5508 9
.. 5392 5509 8
.. 5393 5510 7
.. 5394 5511 7
.. 5395 5512 7
.. 5396 5513 7
.. 5397 5514 7
.. 5398 5515 7
.. 5399 5516 7
.. 5400 5517 8
.. 5401 5518 8

```

```

! process the event is they're the
! same.

```

```

IF CHSEQ
  (.LENGTH,
  OLDVALUE [DBGSA_VALUE_ADDRESS],
  .LENGTH,
  NEWVALUE [DBGSA_VALUE_ADDRESS],
  0
  )

```

```

THEN
  DBG$NFREE_DESC(.NEWVALUE)

```

```

ELSE
  BEGIN

```

```

! Process the entry.

```

```

IF .SKIP WATCHES OR
  .DBG$GB_SET_WATCH_FLAG

```

```

THEN
  ACCVIO PC = .WATCH PC;
  STATUS = DBG$PROCESS_EVENT
    (.EVENT,
    .SIGNAL_ARG_PTR
    );

```

```

! Update the value descriptor in the event entry to refl
! new value.
! Then, since we are finished with the value descriptor
! free up the memory.

```

```

CHSMOVE
  (.LENGTH,
  NEWVALUE [DBGSA_VALUE_ADDRESS],
  OLDVALUE [DBGSA_VALUE_ADDRESS]
  );

```

```

DBG$NFREE_DESC(.NEWVALUE);

```

```

! If we have been pre-
! empted by a GO, STEP,
! CONTINUE, or EXIT, we will
! stop processing.

```

```

IF .STATUS
  THEN
    EXITLOOP;

```

```

END;
END;

```

```

! Process an /EXECUTION (BREAK/TRACE)
! entry.

```

```

[EVENT$K_ACC_EXEC]:
  BEGIN

```


5402	5519	8
5403	5520	8
5404	5521	8
5405	5522	8
5406	5523	8
5407	5524	8
5408	5525	8
5409	5526	9
5410	5527	9
5411	5528	9
5412	5529	9
5413	5530	9
5414	5531	9
5415	5532	9
5416	5533	9
5417	5534	9
5418	5535	9
5419	5536	9
5420	5537	9
5421	5538	9
5422	5539	9
5423	5540	9
5424	5541	9
5425	5542	9
5426	5543	8
5427	5544	8
5428	5545	7
5429	5546	7
5430	5547	7
5431	5548	7
5432	5549	7
5433	5550	7
5434	5551	7
5435	5552	8
5436	5553	8
5437	5554	8
5438	5555	8
5439	5556	8
5440	5557	8
5441	5558	8
5442	5559	8
5443	5560	8
5444	5561	8
5445	5562	8
5446	5563	8
5447	5564	8
5448	5565	9
5449	5566	9
5450	5567	9
5451	5568	9
5452	5569	9
5453	5570	9
5454	5571	9
5455	5572	9
5456	5573	9
5457	5574	9
5458	5575	9

```
! Match the address of the eventpoint
! with the current PC for an active
! event...
```

```
IF .EVENT [EVENT$L_ADDRESS] EQ LA .USERS_PC
THEN
  BEGIN
```

```
! The event is active, so process
! the entry. If on return we have
! been pre-empted by a GO, STEP,
! CONTINUE, or EXIT, we will stop
! processing.
```

```
ACTIVE_EVENT = TRUE;
IF DBG$PROCESS_EVENT
  (.EVENT,
   .SIGNAL_ARG_PTR
  )
```

```
THEN
  EXITLOOP;
```

```
END;
```

```
END;
```

```
! Process a /RETURN (BREAK/TRACE/STEPS/
! SKIPS) entry.
```

```
[EVENT$K_ACC_RTRN]:
  BEGIN
```

```
! Based on the event command type....
```

```
SELECT ONE .EVENT [EVENT$B_CMD_TYPE] OF
  SET
```

```
! [BREAK:TRACE]/RETURN
```

```
[EVENT$K_TYPE_BREAK,
 EVENT$K_TYPE_TRACE]:
  BEGIN
```

```
! Match the address of the
! eventpoint with the current
! PC for an active event...
! Also make sure the exception is not ROPRAND
! (this is in case the user sets a
! return break at the RET).
```

```
IF (.EVENT [EVENT$L_ADDRESS] EQ LA .USERS_PC) AND
```

DBGEVENT
V04-000

F 1
16-Sep-1984 00:59:10 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:16:53 [DEBUG.SRC]DBGEVENT.B32;1

Page 152
(17)

5459	5576	10
5460	5577	9
5461	5578	10
5462	5579	10
5463	5580	10
5464	5581	10
5465	5582	10
5466	5583	10
5467	5584	10
5468	5585	10
5469	5586	10
5470	5587	10
5471	5588	10
5472	5589	10
5473	5590	10
5474	5591	10
5475	5592	10
5476	5593	10
5477	5594	10
5478	5595	10
5479	5596	10
5480	5597	10
5481	5598	10
5482	5599	10
5483	5600	10
5484	5601	10
5485	5602	10
5486	5603	10
5487	5604	10
5488	5605	10
5489	5606	10
5490	5607	10
5491	5608	10
5492	5609	10
5493	5610	10
5494	5611	10
5495	5612	10
5496	5613	10
5497	5614	10
5498	5615	10
5499	5616	10
5500	5617	10
5501	5618	10
5502	5619	10
5503	5620	10
5504	5621	10
5505	5622	9
5506	5623	8
5507	5624	8
5508	5625	8
5509	5626	8
5510	5627	8
5511	5628	8
5512	5629	8
5513	5630	8
5514	5631	9
5515	5632	9

```
(.EXCEPTION_TYPE NEQ SSS_ROPRAND)
THEN
  BEGIN

    ! The event is active.
    ACTIVE_EVENT = TRUE;

    ! Get a new event descriptor
    ! and link it into the
    ! command queue. Note that
    ! this entry is placed in
    ! the queue just in front
    ! of its parent, and should
    ! be encountered first !!!
    SKIPS_ENTRY =
      DBGSGET_MEMORY
      (EVENT$K_EVENT_DESCRIPTOR_SIZE);
    INSQUE (.SKIPS_ENTRY,
      .EVENT[EVENT$L_CMD_BLINK]
    );

    ! Setup this entry to be a
    ! /RETURN skip-event,
    ! linking to the event
    ! entry causing this mess.
    SKIPS_ENTRY[EVENT$B_CMD_TYPE] =
      EVENT$K_TYPE_SKIPS;
    SKIPS_ENTRY[EVENT$B_CMD_KIND] =
      EVENT$K_KIND_ACC;
    SKIPS_ENTRY[EVENT$B_SUB_KIND] =
      EVENT$K_ACC_RTRN;
    SKIPS_ENTRY[EVENT$V_ONCE_ONLY] =
      TRUE;
    INSQUE1 (.SKIPS_ENTRY, .EVENT);

    ! Initialize the FP to 0 so it gets
    ! setup when activated.
    SKIPS_ENTRY[EVENT$L_USERS_FP] = 0;
  END;

END;

! [BREAK!TRACE/RETURN skips and
! STEP/RETURN
[EVENT$K_TYPE_SKIPS,
EVENT$K_TYPE_STEPS]:
BEGIN
  SELECTONE .EXCEPTION_TYPE OF
```

```
.. 5516 5633 9
5517 5634 9
5518 5635 10
5519 5636 10
5520 5637 10
5521 5638 10
5522 5639 10
5523 5640 10
5524 5641 10
5525 5642 10
5526 5643 10
5527 5644 10
5528 5645 10
5529 5646 10
5530 5647 11
5531 5648 11
5532 5649 11
5533 5650 11
5534 5651 11
5535 5652 11
5536 5653 11
5537 5654 11
5538 5655 11
5539 5656 11
5540 5657 12
5541 5658 12
5542 5659 12
5543 5660 12
5544 5661 12
5545 5662 12
5546 5663 12
5547 5664 12
5548 5665 12
5549 5666 12
5550 5667 11
5551 5668 11
5552 5669 11
5553 5670 11
5554 5671 11
5555 5672 11
5556 5673 10
5557 5674 10
5558 5675 9
5559 5676 9
5560 5677 9
5561 5678 9
5562 5679 9
5563 5680 9
5564 5681 9
5565 5682 9
5566 5683 9
5567 5684 8
5568 5685 8
5569 5686 8
5570 5687 8
5571 5688 8
5572 5689 8
```

```
SET
[SS$ ROPRAND]:
BEGIN
LOCAL
RIGHT_FP_FLAG;

IF .OPCODE EQL 'XX'04'
THEN
RIGHT_FP_FLAG = MATCH_RIGHT_CALL_FRAME(.EVE
ELSE
RIGHT_FP_FLAG = FALSE;

IF .RIGHT_FP_FLAG
THEN
BEGIN
ACTIVE_EVENT = TRUE;

! We've come to the RET instruction that we
! in the process of stepping over a routine.
! want to change our RETURN event back into
! ordinary STEP event, to resume stepping no
IF .EVENT [EVENT$V_STEP_BPT]
THEN
BEGIN
EVENT [EVENT$V_STEP_BPT] = FALSE;
EVENT [EVENT$B_CMD_KIND] = EVENT$K_KIND
EVENT [EVENT$B_SUB_KIND] = .EVENT [EVENT
END

! Process the entry. If on return we have b
! preempted by a GO, STEP, CONTINUE, or E
! we will stop processing.
ELSE IF DBG$PROCESS_EVENT
(.EVENT,
.SIGNAL_ARG_PTR)
THEN
EXITLOOP;

END;

END;

[SS$ TBIT]:
IF .EVENT [EVENT$V_STEP_BPT]
THEN ACTIVE_EVENT = TRUE;

[OTHERWISE]:
0;
TES;

END;

! *****SSI
! We are examining the SSI entry was built
! at DBG$SS_INT signal...
```

DBGEVENT
V04-000

M 1
16-Sep-1984 00:59:10 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:16:53 [DEBUG.SRC]DBGEVENT.B32;1

Page 154
(17)

```
5573 5690 8
5574 5691 9
5575 5692 9
5576 5693 9
5577 5694 9
5578 5695 9
5579 5696 10
5580 5697 10
5581 5698 10
5582 5699 9
5583 5700 10
5584 5701 10
5585 5702 10
5586 5703 10
5587 5704 10
5588 5705 10
5589 5706 9
5590 5707 8
5591 5708 8
5592 5709 7
5593 5710 7
5594 5711 7
5595 5712 7
5596 5713 7
5597 5714 8
5598 5715 8
5599 5716 8
5600 5717 8
5601 5718 8
5602 5719 8
5603 5720 8
5604 5721 9
5605 5722 9
5606 5723 9
5607 5724 9
5608 5725 9
5609 5726 9
5610 5727 9
5611 5728 9
5612 5729 9
5613 5730 9
5614 5731 9
5615 5732 9
5616 5733 9
5617 5734 9
5618 5735 9
5619 5736 9
5620 5737 9
5621 5738 9
5622 5739 9
5623 5740 9
5624 5741 9
5625 5742 9
5626 5743 9
5627 5744 9
5628 5745 9
5629 5746 9
```

```
[EVENT$K_TYPE_SSINT]:  
BEGIN
```

```
! Well? Caused from Reserved Operand  
! fault?
```

```
IF (.DBG$RUNFRAME [DBG$USER_FP] EQLA  
    .EVENT [EVENT$USER$FP])  
AND (.OPCODE EQLU %R'04')  
THEN
```

```
    BEGIN  
    EVENT [EVENT$V_DELETED] = TRUE;  
    ACTIVE_EVENT = TRUE;  
    EVENT$B_STOP_USER = FALSE;  
    DBG$GB_TAKE_CMD = FALSE;  
    EXITLOOP;  
    END;
```

```
END;
```

```
TES;
```

```
END;
```

```
TES;
```

```
[EVENT$K_KIND_INS]:  
BEGIN
```

```
! If this is a TBIT (or DEBUG) or BREAK  
! exception when stepping over, process  
! a step.
```

```
IF (SELECTONE .EXCEPTION_TYPE OF
```

```
    SET  
    [SS$ TBIT, SS$ DEBUG]:  
    IF .EVENT [EVENT$V_STEP_BPT]  
    THEN
```

```
        IF .EVENT [EVENT$L_ADDRESS] EQLA .USER$PC  
        THEN  
            TRUE  
        ELSE  
            FALSE
```

```
    ELSE  
        TRUE;
```

```
[SS$ BREAK]:  
    IF .EVENT [EVENT$V_STEP_BPT]  
    THEN
```

```
        IF .EVENT [EVENT$L_ADDRESS] EQLA .USER$PC  
        THEN  
            TRUE  
        ELSE  
            FALSE
```

```
    ELSE  
        FALSE;
```

```
[OTHERWISE]:  
    FALSE;
```

```
TES
```

```
)
```


5630	5747	8
5631	5748	9
5632	5749	9
5633	5750	9
5634	5751	9
5635	5752	9
5636	5753	9
5637	5754	9
5638	5755	9
5639	5756	9
5640	5757	9
5641	5758	9
5642	5759	9
5643	5760	9
5644	5761	9
5645	5762	9
5646	5763	9
5647	5764	9
5648	5765	9
5649	5766	9
5650	5767	9
5651	5768	9
5652	5769	9
5653	5770	9
5654	5771	10
5655	5772	10
5656	5773	9
5657	5774	10
5658	5775	10
5659	5776	10
5660	5777	10
5661	5778	10
5662	5779	10
5663	5780	11
5664	5781	11
5665	5782	11
5666	5783	11
5667	5784	11
5668	5785	11
5669	5786	11
5670	5787	11
5671	5788	11
5672	5789	10
5673	5790	10
5674	5791	10
5675	5792	10
5676	5793	10
5677	5794	10
5678	5795	10
5679	5796	10
5680	5797	10
5681	5798	10
5682	5799	10
5683	5800	10
5684	5801	10
5685	5802	10
5686	5803	12

THEN

BEGIN

! The event is active, regardless.

ACTIVE_EVENT = TRUE;

! If this was a BPT exception, turn off the
STEP_BPT flag - we're done stepping over.

IF .EXCEPTION_TYPE EQLU SSS_BREAK

THEN

EVENT [EVENT\$V_STEP_BPT] = FALSE;

! Depending on the step type (line/instruction) process the step.
! We also check here that either we are stepping /system, or else we
! not be in system space. That is, if we find that we are stepping n
! and that we are indeed in system space, then the IF condition will
! false and we will not process the event. We actually use ADDRESS G
! as our determination of what is system space, since most system se
! are actually entered through P1 space now.IF ((NOT .EVENT [EVENT\$V_STEP_NOSYSTEM]) OR
(.DBG\$RUNFRAME[DBG\$L_USER_PC] LSS P1_SPACE))

AND

(SELECTONE .EVENT [EVENT\$B_SUB_KIND] OF

SET

[EVENT\$K_INS_EVERY]:

TRUE;

[EVENT\$K_INS_CALL, EVENT\$K_INS_BRAN, EVENT\$K_INS_USER]:

BEGIN

BIND

OP_MAP = EVENT[EVENT\$L_OPCODE_LIST] : REF BITVECTOR

! Check the opcode bitmap to see if the current
! instruction is one we're looking for.

.OP_MAP [.OPCODE]

END;

[EVENT\$K_INS_LINE]:

! In the following parenthesized expression,
! TRUE => process this event, which generally means
! stop tbit-ing and take user commands,
! FALSE => don't take this event,
! which generally means keep tbit-ing.! If we are still in the range given by
! LO_PC, HI_PC then don't take the event -
! keep tbit-ing.

(IF (.USERS_PC GEQA .EVENT [EVENT\$L_STEP_LO_PC])

```

5687 5804 11
5688 5805 12
5689 5806 11
5690 5807 11
5691 5808 12
5692 5809 12
5693 5810 12
5694 5811 12
5695 5812 12
5696 5813 12
5697 5814 12
5698 5815 12
5699 5816 12
5700 5817 12
5701 5818 12
5702 5819 12
5703 5820 12
5704 5821 12
5705 5822 12
5706 5823 12
5707 5824 12
5708 5825 12
5709 5826 12
5710 5827 12
5711 5828 12
5712 5829 12
5713 5830 12
5714 5831 12
5715 5832 13
5716 5833 13
5717 5834 13
5718 5835 12
5719 5836 12
5720 5837 12
5721 5838 12
5722 5839 12
5723 5840 12
5724 5841 12
5725 5842 12
5726 5843 12
5727 5844 12
5728 5845 12
5729 5846 12
5730 5847 12
5731 5848 12
5732 5849 12
5733 5850 12
5734 5851 12
5735 5852 12
5736 5853 13
5737 5854 10
5738 5855 10
5739 5856 10
5740 5857 9
5741 5858 9
5742 5859 9
5743 5860 9

```

```

AND
(.USERS_PC LEQA .EVENT [EVENT$$_STEP_HI_PC])
THEN FALSE
ELSE
BEGIN
LOCAL
LINENO,
MODRST,
STATUS,
STMTNO;

! The PC is out of the LO_PC, HI_PC range.
! Call the PC lookup routine to get a new range.
! If the PC lookup routine returns FALSE
! (0 or 2) then the lookup failed. In this
! case re-initialize the range to 1,0 so
! that we immediately are out of the range
! again after the next tbit.
MODRST = 0;
STATUS = DBG$PC_TO_LINE_LOOKUP(
.USERS_PC,
LINENO,
STMTNO,
EVENT[EVENT$$_STEP_LO_PC],
EVENT[EVENT$$_STEP_HI_PC],
MODRST);
IF NOT STATUS THEN
BEGIN
EVENT[EVENT$$_STEP_LO_PC] = 1;
EVENT[EVENT$$_STEP_HI_PC] = 0;
END;

! The lookup routine can return any of:
! 0 - no line number information for module
! 1 - exact match to line
! 2 - have pc/line tables, but no match for this PC
! 3 - found line, not exact match.
! We definitely want to stop and take user commands
! for 0 (examples are stepping into RTL or module
! that is not set).
! We also want to stop for 1 (stepped to the beginni
! of a new line), and 3 (stepped to the middle of
! a new line).
! For 2, we keep going - we have stepped to a
! between-lines location. RPG generates this kind
! of code, and doesn't want us to stop at
! addresses without line numbers.
(.STATUS NEQ 2)
END);

TES
)
THEN

! The entry is active.

```

```

5744 5861 9
5745 5862 10
5746 5863 10
5747 5864 10
5748 5865 10
5749 5866 10
5750 5867 10
5751 5868 10
5752 5869 10
5753 5870 10
5754 5871 10
5755 5872 10
5756 5873 10
5757 5874 10
5758 5875 10
5759 5876 9
5760 5877 9
5761 5878 8
5762 5879 8
5763 5880 7
5764 5881 7
5765 5882 7
5766 5883 7
5767 5884 7
5768 5885 7
5769 5886 7
5770 5887 7
5771 5888 7
5772 5889 7
5773 5890 7
5774 5891 7
5775 5892 7
5776 5893 7
5777 5894 7
5778 5895 7
5779 5896 6
5780 5897 6
5781 5898 5
5782 5899 5
5783 5900 5
5784 5901 5
5785 5902 5
5786 5903 5
5787 5904 5
5788 5905 5
5789 5906 5
5790 5907 5
5791 5908 5
5792 5909 5
5793 5910 5
5794 5911 4
5795 5912 4
5796 5913 4
5797 5914 4
5798 5915 4
5799 5916 4
5800 5917 4

```

```

!
! BEGIN
! Process the entry. If on return we
! have been preempted by a GO, STEP,
! CONTINUE, or EXIT, we will stop
! processing.
! IF DBG$PROCESS_EVENT
!     (.EVENT,
!     .SIGNAL_ARG_PTR
! )
! THEN
!     EXITLOOP;
! END;
! END;
! END;
[EVENT$K_KIND_EXC]:
0;
TES;

! Release any temporary memory used during the
! processing of this event. Also release all
! temporary RST Entries that have zero reference
! counts.
DBG$REL_TEMPMEM ();
DBG$RST_TEMP_RELEASE();
END;
END;

! If this entry was the 'last' one, exit this loop. Any others
! on the list now came from "SET BREAK ..." commands in some
! entry's DO command list....
! IF .EVENT EQLA .LAST1 THEN EXITLOOP;

! Link to the next entry.
! EVENT = .EVENT [EVENT$L_CMD_FLINK];
! END;

! We're not skipping ACCVIO's any longer.
SKIP_ACCVIO$ = FALSE;
SKIP_WATCHES = FALSE;

```

```

5801
5802
5803
5804
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```

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5974

```

END;

[SS\$_ACCVIO]:

```

! DEBUG uses ACCVIO's for /MODIFY events. When an ACCVIO occurs,
! we search the page queue for a page address match. If one is
! found, we flag the event as active, flag that we're skipping
! the ACCVIO, and we're done.
BEGIN
LOCAL
PAGE_ENTRY : REF EVENT$PAGE_DESCRIPTOR, ! Page entry
PAGE_ADDRESS;

IF NOT .SKIP_ACCVIO$
THEN
BEGIN

! Get the page address, and point to the 1st page entry.
PAGE_ADDRESS = .SIGNAL_ARG_PTR [12,0,32,0] AND %X'FFFFFFE0';
PAGE_ENTRY = .EVENT$PAGE_QUEUE [L_QUEUE_FLINK];

! Search the page queue for an entry with this address.
WHILE .PAGE_ENTRY NEQA EVENT$PAGE_QUEUE DO
BEGIN
IF .PAGE_ENTRY [EVENT$L_PAGE_ADDRESS] EQA .PAGE_ADDRESS
THEN

! Found the matching entry, so flag that we're skipping
! 'cause of an ACCVIO, and exit the search loop.
BEGIN
SKIP_ACCVIO$ = TRUE;
ACTIVE_EVENT = TRUE;
EXITLOOP;
END

ELSE
PAGE_ENTRY = .PAGE_ENTRY [EVENT$L_PAGE_FLINK];

END;

! Save the current PC for announcing where we were after we've
! finished executing this instruction.
ACCVIO_PC = .USERS_PC;
END;

END;

```



```
5858
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5863
5864
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5867
5868
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5870
5871
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5874
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6031
```

```
TES;

! If no active events were discovered, look through the queue (as we
! remember it, sans any new additions) for an exception break. If
! found process it.
IF NOT .ACTIVE_EVENT
THEN
  BEGIN

    ! For each event entry in the queue, check to see if it is active....
    EVENT = .EVENTSCMD_QUEUE [L_QUEUE_FLINK];
    WHILE .EVENT NEQA EVENTSCMD_QUEUE [A_QUEUE_ENTRY] DO
      BEGIN

        ! Make sure that the entry isn't deleted but not removed....
        IF NOT .EVENT [EVENTSV_DELETED]
        THEN

          ! If this is an exception break....
          IF .EVENT [EVENTSB_CMD_KIND] EQLU EVENTSK_KIND_EXC
          THEN
            BEGIN

              ! The event is active.
              ACTIVE_EVENT = TRUE;

              ! This is an exception break or trace, so flag it.
              DBG$GB_EXC_BRE_FLAG = TRUE;

              ! Process the event, and scoot (it's the only one).
              DBG$PROCESS_EVENT (.EVENT, .SIGNAL_ARG_PTR);
              EXITLOOP;
              END;

            ! If this entry was the 'last' one, exit this loop. Any others
            ! on the list now came from "SET BREAK ..." commands in some
            ! entry's DO command list....
            IF .EVENT EQLA .LAST1 THEN EXITLOOP;
```

```
5915 6032 5
5916 6033 5
5917 6034 5
5918 6035 4
5919 6036 4
5920 6037 4
5921 6038 4
5922 6039 4
5923 6040 4
5924 6041 4
5925 6042 4
5926 6043 4
5927 6044 4
5928 6045 4
5929 6046 4
5930 6047 4
5931 6048 4
5932 6049 4
5933 6050 4
5934 6051 4
5935 6052 4
5936 6053 4
5937 6054 4
5938 6055 4
5939 6056 4
5940 6057 4
5941 6058 4
5942 6059 4
5943 6060 4
5944 6061 4
5945 6062 4
5946 6063 4
5947 6064 4
5948 6065 4
5949 6066 4
5950 6067 4
5951 6068 4
5952 6069 4
5953 6070 4
5954 6071 4
5955 6072 4
5956 6073 4
5957 6074 4
5958 6075 4
5959 6076 4
5960 6077 4
5961 6078 4
5962 6079 4
5963 6080 4
5964 6081 4
5965 6082 4
5966 6083 4
5967 6084 4
5968 6085 4
5969 6086 4
5970 6087 4
5971 6088 4
```

```
! Link to the next entry.
```

```
EVENT = .EVENT [EVENT$L_CMD_FLINK];  
END;
```

```
END;
```

```
END;
```

```
! If an active event was found, meaning we understood the exception,  
! return check to see if a break/step ended (and the user didn't go  
! or step in some DO clause). If this is the case, go back to the  
! user for commands, otherwise continue. If an active event wasn't  
! found, return $$$_RESIGNAL....
```

```
IF .ACTIVE_EVENT  
THEN  
BEGIN
```

```
! If this was not a trace event, then the EVENT$B_STOP_USER flag will  
! still be on, indicating that we want to accept DEBUG commands.  
! Also, if the user has typed ctrl/Y, DEBUG, then the STOP flag  
! will have been turned on, and in this case we also want to take  
! user commands.
```

```
IF .EVENT$B_STOP_USER OR  
.DBG$GV_CONTROL[DBG$V_CONTROL_STOP]  
THEN
```

```
BEGIN  
LOCAL
```

```
START_PC : REF VECTOR [, WORD];
```

```
! Turn off RMS cancel Control-O bit so that user can toggle  
! Control-O in the normal fashion.
```

```
DBG$GL_OUTPRAB [RAB$V_CCO] = FALSE;
```

```
! Mark that the user program has executed so that all screen  
! displays will be updated before we take the next command from  
! the user terminal. Note that this is suppressed if we just  
! returned normally from a CALL command routine. Hence the CALL  
! command does not update screen displays. If we are about to  
! take commands, we also clear the CALL command status flag.
```

```
IF .DBG$GB_CALL_NORMAL_RET NEQ 2  
THEN
```

```
DBG$GV_CONTROL[DBG$V_CONTROL_SCREEN] = TRUE;
```

```
IF .DBG$GB_TAKE_CMD THEN DBG$GB_CALL_NORMAL_RET = 0;
```

```
! As long as no commands in the any processed DO clause caused the  
! program to continue (or restart), the command taking flag will
```

```
.. 5972      6089      4      ! still be turned on, and further commands can be processed from
.. 5973      6090      4      ! the input device. Otherwise, the while loop below does not
.. 5974      6091      4      ! execute at all.
.. 5975      6092      4      !
.. 5976      6093      4      WHILE .DBG$GB TAKE CMD DO
.. 5977      6094      4      DBG$COMMAND_PROC ();
.. 5978      6095      4
.. 5979      6096      4      END;
.. 5980      6097      4
.. 5981      6098      4
.. 5982      6099      4      ! Activate events....
.. 5983      6100      4      DBG$ACTIVATE_EVENTS ();
.. 5984      6101      4
.. 5985      6102      4
.. 5986      6103      4
.. 5987      6104      4      ! Return the proper status, depending primarily on whether this was
.. 5988      6105      4      ! an EXCEPTION break/trace, or a normal type.
.. 5989      6106      4
.. 5990      6107      4      IF .DBG$GB_EXC_BRE_FLAG
.. 5991      6108      4      THEN
.. 5992      6109      4      BEGIN
.. 5993      6110      4      DBG$RUNFRAME[DBG$V_TBIT] = .ORIG_TBIT;
.. 5994      6111      4
.. 5995      6112      4
.. 5996      6113      4      ! Resignal the exception so that handlers can get it
.. 5997      6114      4      ! (unless the user said GO <address> to go somewhere
.. 5998      6115      4      ! else).
.. 5999      6116      4      !
.. 6000      6117      4      IF NOT .DBG$GB_TAKE_CMD
.. 6001      6118      4      THEN
.. 6002      6119      4      IF .DBG$GB_GO_ARG_FLAG
.. 6003      6120      4      THEN
.. 6004      6121      4      RETURN SS$_CONTINUE
.. 6005      6122      4      ELSE
.. 6006      6123      4      RETURN SS$_RESIGNAL
.. 6007      6124      4      ELSE
.. 6008      6125      4      RETURN SS$_RESIGNAL
.. 6009      6126      4      END
.. 6010      6127      4      ELSE
.. 6011      6128      4
.. 6012      6129      4
.. 6013      6130      4      ! Return to the user.
.. 6014      6131      4      !
.. 6015      6132      4      RETURN SS$_CONTINUE;
.. 6016      6133      4      END;
.. 6017      6134      4
.. 6018      6135      4
.. 6019      6136      4      ! Didn't find an active event, so resignal the exception....
.. 6020      6137      4      !
.. 6021      6138      4      DBG$ACTIVATE_EVENTS ();
.. 6022      6139      4      DBG$RUNFRAME[DBG$V_TBIT] = .ORIG_TBIT;
.. 6023      6140      4      RETURN SS$_RESIGNAL;
.. 6024      6141      4      END;
```

				OFFC 00000	.ENTRY	DBG\$EXCEPTION HANDLER, Save R2,R3,R4,R5,R6,-, R7,R8,R9,R10,R11	
04	AE	00000000G	00	24 C2 00002	SUBL2	#36, \$P	5006
				04 EF 00005	EXTZV	#4, #1, DBG\$RUNFRAME+68, ORIG_TBIT	5099
			04	52 AC D0 0000F	MOVL	SIGNAL_ARG_PTR, R2	5104
			04	5A A2 D0 00013	MOVL	4(R2), EXCEPTION_TYPE	
		00000000G		5B 00 D0 00017	MOVL	DBG\$RUNFRAME+64, USERS_PC	5109
6B				01 00 0C 0001E	PROBER	#0, #1, (USERS_PC)	5110
				04 12 00022	BNEQ	1\$	
				6E D4 00024	CLRL	OPCODE	
				1D 11 00026	BRB	2\$	
				6B 9A 00028	MOVZBL	(USERS_PC), OPCODE	5111
000000FD				8F 6E D1 0002B	CMPL	OPCODE, #253	
				11 1F 00032	BLSSU	2\$	
6B				02 00 0C 00034	PROBER	#0, #2, (USERS_PC)	5112
				0B 13 00038	BEQL	2\$	
			01	6E AB 9A 0003A	MOVZBL	1(USERS_PC), OPCODE	5113
				6E 8F C0 0003E	ADDL2	#256, OPCODE	
00000464		00000100		8F 5A D1 0C045	CMPL	EXCEPTION_TYPE, #1124	5119
				4D 12 0004C	BNEQ	4\$	
				50 00 9E 0004E	MOVAB	DBG\$PSEUDO_EXIT, R0	5122
				50 5B D1 00055	CMPL	USERS_PC, R0	
				30 13 00058	BEQL	3\$	
				50 00 9E 0005A	MOVAB	DBG\$TERM_HANDLR, R0	5123
				50 5B D1 00061	CMPL	USERS_PC, R0	
				24 13 00064	BEQL	3\$	
				50 00 9E 00066	MOVAB	DBG\$USER_EXIT, R0	5124
				50 5B D1 0006D	CMPL	USERS_PC, R0	
				18 13 00070	BEQL	3\$	
				50 00 9E 00072	MOVAB	PRIM_HANDL_2, R0	5125
				50 5B D1 00079	CMPL	USERS_PC, R0	
				0C 13 0007C	BEQL	3\$	
				50 00 9E 0007E	MOVAB	DBG\$PSEUDO_SSI, R0	5126
				50 5B D1 00085	CMPL	USERS_PC, R0	
				11 12 00088	BNEQ	4\$	
00000000G				00 10 8A 0008A	BICB2	#16, DBG\$RUNFRAME+68	5129
00000000G		80		8F 88 00091	BISB2	#128, DBG\$GL_OUTPRAB+7	5130
				18 11 00099	BRB	5\$	5131
000006A1				8F 5A D1 0009B	CMPL	EXCEPTION_TYPE, #1697	5139
				12 12 000A2	BNEQ	6\$	
FE12	CF			00 FB 000A4	CALLS	#0, DBG\$DEACTIVATE_EVENTS	5154
0C	B2	0B		B2 90 000A9	MOVB	28(R2), 212(R2)	5155
FA4B	CF			00 FB 000AE	CALLS	#0, DBG\$ACTIVATE_EVENTS	5156
			04	FA 31 000B3	BRW	71\$	5157
00028793				8F 5A D1 000B6	CMPL	EXCEPTION_TYPE, #165779	5169
				03 13 000BD	BEQL	7\$	
			00	B6 31 000BF	BRW	11\$	
			0B	A2 9E 000C2	MOVAB	8(R2), SIGARG	5186
			14	A0 D0 000C6	MOVL	20(SIGARG), BIT_15_CNT_SSV	5192
				01 64 91 000CA	CMPB	(BIT_15_CNT_SSV), #1	5193
				E4 1A 000CD	BGTRU	5\$	
			10	A0 D0 000CF	MOVL	16(SIGARG), BIT_15_CNT	5200
				63 95 000D3	TSTB	(BIT_15_CNT)	5201
				DC 12 000D5	BNEQ	5\$	
00000000'				EF 01 90 000D7	MOVB	#1, DBG\$GB_SET_WATCH_FLAG	5206
			0C	A0 D0 000DE	MOVL	12(SIGARG), USERS_FP	5207

56	00000000'	EF	D0	000E2	MOVL	EVENT\$CMD_QUEUE, EVENT	5208
		10	DD	000E9	PUSHL	#16	5209
00000000G	00	01	FB	000EB	CALLS	#1, DBG\$GET_MEMORY	
04	B6	60	0E	000F2	INSQUE	(SSINT_ENTRY), @4(EVENT)	5210
14	A0	06	B0	000F6	MOVW	#6, 20(SSINT_ENTRY)	5211
16	A0	04	90	000FA	MOVB	#4, 22(SSINT_ENTRY)	5213
17	A0	04	88	000FE	BISB2	#4, 23(SSINT_ENTRY)	5214
08	A0	50	D0	00102	MOVL	SSINT_ENTRY, 8(SSINT_ENTRY)	5215
0C	A0	50	D0	00106	MOVL	SSINT_ENTRY, 12(SSINT_ENTRY)	5216
24	A0	52	D0	0010A	MOVL	USERS_FP, 36(SSINT_ENTRY)	5217
05	A2	80	8F	88	BISB2	#128, 5(USERS_FP)	5218
1C	A0	54	D0	00113	MOVL	BIT_15_CNT_SSD, 28(SSINT_ENTRY)	5219
2C	A0	53	D0	00117	MOVL	BIT_15_CNT, 44(SSINT_ENTRY)	5220
20	A0	A2	D0	0011B	MOVL	16(USERS_FP), 32(SSINT_ENTRY)	5221
00000000'	EF	10	A2	D0	MOVL	16(USERS_FP), WATCH_PC	5222
			63	96	INCB	(BIT_15_CNT)	5223
01			63	91	CMPB	(BIT_15_CNT), #1	5224
			84	12	BNEQ	5\$	
52	00000000'	EF	D0	0012F	MOVL	EVENT\$PAGE_QUEUE, PAGE_ENTRY	5227
50	00000000'	EF	9E	00136	MOVAB	EVENT\$PAGE_QUEUE, R0	5228
50			52	D1	CMPL	PAGE_ENTRY, R0	
			03	12	BNEQ	9\$	
			046B	31	BRW	71\$	
1C	AE	08	A2	D0	MOVL	8(PAGE_ENTRY), ADDRESS	5230
20	AE	08	A2	D0	MOVL	8(PAGE_ENTRY), ADDRESS+4	5231
			7E	D4	CLRL	-(SP)	5234
7E	0E		A2	9A	MOVZBL	14(PAGE_ENTRY), -(SP)	
			7E	7C	CLRQ	-(SP)	
	2C		AE	9F	PUSHAB	ADDRESS	
00000000G	00	05	FB	0015A	CALLS	#5, SYS\$SETPRT	
0F		50	E8	00161	BLBS	R0, 10\$	
00000000G	00	8F	DD	00164	PUSHL	#165060	5236
			01	FB	CALLS	#1, LIB\$SIGNAL	
			C3	11	BRB	8\$	
52			62	D0	MOVL	(PAGE_ENTRY), PAGE_ENTRY	5238
			BE	11	BRB	8\$	5228
	00000000G	00	94	00178	CLRB	DBG\$GB_EXC_BRE_FLAG	5248
			59	D4	CLRL	ACTIVE_EVENT	5254
00000000'	EF	01	D0	00180	MOVL	#1, TYPE_SOURCE	5260
	00000000'	EF	94	00187	CLRB	EVENT\$B_STOP_USER	5267
00000000G	00	01	90	0018D	MOVB	#1, DBG\$GB_TAKE_CMD	5274
FD22	CF	00	FB	00194	CALLS	#0, DBG\$DEACTIVATE_EVENTS	5280
0000046C	8F	5A	D1	00199	CMPL	EXCEPTION_TYPE, #1T32	5281
			0A	12	BNEQ	12\$	
00000000'	EF	01	90	001A2	MOVB	#1, EVENT\$B_STOP_USER	5295
59		01	D0	001A9	MOVL	#1, ACTIVE_EVENT	5296
	00000000G	00	D5	001AC	TSTL	DBG\$RUNFRAME+64	5302
			26	12	BNEQ	15\$	
56	00000000'	EF	9E	001B4	MOVAB	EVENT\$CMD_QUEUE, EVENT	5305
56			66	D0	MOVL	(EVENT), EVENT	5308
50	00000000'	EF	9E	001BE	MOVAB	EVENT\$CMD_QUEUE, R0	5309
50			56	D1	CMPL	EVENT, R0	
			03	12	BNEQ	14\$	
			0378	31	BRW	65\$	
03	14		A6	91	CMPB	20(EVENT), #3	5310
			E8	12	BNEQ	13\$	
17	A6	80	8F	88	BISB2	#128, 23(EVENT)	5312

00000414	8F	E1	11	001D8	BRB	13%	5306	
		5A	D1	001DA	CMPL	EXCEPTION_TYPE, #1044	5327	
		1E	13	001E1	BEQL	16%		
00000454	8F	5A	D1	001E3	CMPL	EXCEPTION_TYPE, #1108		
		15	13	001EA	BEQL	16%		
00000464	8F	5A	D1	001EC	CMPL	EXCEPTION_TYPE, #1124		
		0C	13	001F3	BEQL	16%		
0000046C	8F	5A	D1	001F5	CMPL	EXCEPTION_TYPE, #1132		
		03	13	001FC	BEQL	16%		
		02B8	31	001FE	BRW	58%		
0000046C	8F	5A	D1	00201	CMPL	EXCEPTION_TYPE, #1132	5328	
		0B	12	00208	BNEQ	17%		
03 00000000G	00	01	E0	0020A	BBS	#1, DBG\$GV_CONTROL+1, 17%	5329	
		02EE	31	00212	BRW	62%		
08	AE	00000000'	EF	D0	00215	MOVL	EVENT\$CMD_QUEUE+4, LAST1	5345
	56	00000000'	EF	D0	0021D	MOVL	EVENT\$CMD_QUEUE, EVENT	5351
	50	00000000'	EF	9E	00224	MOVAB	EVENT\$CMD_QUEUE, R0	5352
	50		56	D1	0022B	CMPL	EVENT, R0	
			03	12	0022E	BNEQ	19%	
			027E	31	00230	BRW	57%	
	58	14	A6	9E	00233	MOVAB	20(EVENT), R8	5358
			68	D5	00237	TSTL	(R8)	
			16	19	00239	BLSS	20%	
	05		68	91	0023B	CMPL	(R8), #5	5365
			14	12	0023E	BNEQ	21%	
03	A8	80	8F	88	00240	BISB2	#128, 3(R8)	5376
00000464	8F		5A	D1	00245	CMPL	EXCEPTION_TYPE, #1124	5381
			03	12	0024C	BNEQ	20%	
	59		01	D0	0024E	MOVL	#1, ACTIVE_EVENT	5383
			0251	31	00251	BRW	56%	5365
02	00	01	A8	8F	00254	CASEB	1(R8), #0, #2	5398
023E	018A		0006		00259	.WORD	23%-22%, -	
							40%-22%, -	
							55%-22%, -	
04	00	02	A8	BF	0025F	CASEB	2(R8), #0, #4	5406
00B6	000C	0233	0233		00264	.WORD	55%-24%, -	
			00C2		0026C		55%-24%, -	
							25%-24%, -	
							31%-24%, -	
							33%-24%	
			5C	11	0026E	BRB	27%	
	0E	00000000'	EF	E8	00270	BL9S	SKIP_ACCV10S, 26%	5430
	07	00000000'	EF	E8	00277	BLBS	SKIP_WATCHES, 26%	5431
	47	0C000000'	EF	E9	0027E	BLBC	DBG\$GB_SET_WATCH_FLAG, 27%	5432
	59		01	D0	00285	MOVL	#1, ACTIVE_EVENT	5441
		34	A6	9F	00288	PUSHAB	52(EVENT)	5454
00000000G	00		01	FB	0028B	CALLS	#1, DBG\$DATA_LENGTH	
	54		50	D0	00292	MOVL	R0, LENGTH	
	50	07	A4	9E	00295	MOVAB	7(R4), R0	5455
54	50	FD	8F	78	00299	ASHL	#-3, R0, LENGTH	
			56	DD	0029E	PUSHL	EVENT	5456
	0000V	CF	01	FB	002A0	CALLS	#1, GET_WATCH_POINT_VALUE	
	00000000'	EF	A6	D0	002A5	MOVL	48(EVENT), OLDVALUE	5458
			50	00000000'	EF	D0	OLDVALUE, R0	5467
			55	00000000'	EF	D0	NEWVALUE, R5	5469
20	A5	20	A0	54	29	002BB	CMPC3	LENGTH, 32(R0), 32(R5)
			0C	12	002C1	BNEQ	28%	

			55	DD	002C3	PUSHL	R5		5473
	00000000G	00	01	FB	002C5	CALLS	#1, DBG\$NFREE_DESC		
			01C8	31	002CC	BRW	55\$		
		07	EF	E8	002CF	BLBS	SKIP WATCHES, 29\$		5480
		08	EF	E9	002D6	BLBC	DBG\$GB SET WATCH_FLAG, 30\$		5481
	00000000'	EF	00000000'	EF	D0	002DD	MOVL	WATCH_PC, ACCVIO_PC	5483
			04	AC	DD	002E8	PUSHL	SIGNAL_ARG_PTR	5486
			56	DD	002EB	PUSHL	EVENT		5485
	0000V	CF	02	FB	002ED	CALLS	#2, DBG\$PROCESS_EVENT		
	0C	AE	50	D0	002F2	MOVL	R0, STATUS		
		58	00000000'	EF	D0	002F6	MOVL	NEWVALUE, R8	5496
		50	00000000'	EF	D0	002FD	MOVL	OLDVALUE, R0	5497
20	A0	20	A8	54	28	00304	MOVC3	LENGTH, 32(R8), 32(R0)	
			58	DD	0030A	PUSHL	R8		5499
	00000000G	00	01	FB	0030C	CALLS	#1, DBG\$NFREE_DESC		
		B5	0C	AE	E9	00313	BLBC	STATUS, 27\$	5506
			0197	31	00317	BRW	57\$		5508
		5B	2C	A6	D1	0031A	CMPL	44(EVENT), USERS_PC	5524
				AC	12	0031E	BNEQ	27\$	
		59		01	D0	00320	MOVL	#1, ACTIVE_EVENT	5535
			0164	31	00323	BRW	54\$		5538
		01		68	91	00326	CMPB	(R8), #1	5563
				3C	1A	00329	BGTRU	34\$	
		5B	2C	A6	D1	0032B	CMPL	44(EVENT), USERS_PC	5575
				9B	12	0032F	BNEQ	27\$	
	00000454	8F		5A	D1	00331	CMPL	EXCEPTION_TYPE, #1108	5576
				92	13	00338	BEQL	27\$	
		59		01	D0	0033A	MOVL	#1, ACTIVE_EVENT	5583
				10	DD	0033D	PUSHL	#16	5596
	00000000G	00	01	FB	0033F	CALLS	#1, DBG\$GET_MEMORY		
		57	50	D0	00346	MOVL	R0, SKIPS_ENTRY		
	04	B6	67	0E	00349	INSQUE	(SKIPS_ENTRY), #4(EVENT)		5598
	14	A7	04	B0	0034D	MOVW	#4, 20(SKIPS_ENTRY)		5607
	16	A7	04	90	00351	MOVB	#4, 22(SKIPS_ENTRY)		5611
	17	A7	04	88	00355	BISB2	#4, 23(SKIPS_ENTRY)		5613
			56	DD	00359	PUSHL	EVENT		5615
			57	DD	0035B	PUSHL	SKIPS_ENTRY		
	0000V	CF	02	FB	0035D	CALLS	#2, INSQUE1		
			24	A7	D4	00362	CLRL	36(SKIPS_ENTRY)	5621
				4E	11	00365	BRB	38\$	5557
		03		68	91	00367	CMPB	(R8), #3	5629
				4C	1F	0036A	BLSSU	39\$	
		04		68	91	0036C	CMPB	(R8), #4	
				47	1A	0036F	BGTRU	39\$	
	00000454	8F		5A	D1	00371	CMPL	EXCEPTION_TYPE, #1108	5634
				2A	12	00378	BNEQ	37\$	
		04		6E	D1	0037A	CMPL	OPCODE, #4	5639
				09	12	0037D	BNEQ	35\$	
				56	DD	0037F	PUSHL	EVENT	5641
	0000V	CF	01	FB	00381	CALLS	#1, MATCH_RIGHT_CALL_FRAME		
			02	11	00386	BRB	36\$		
			50	D4	00388	CLRL	RIGHT_FP_FLAG		5643
		28	50	E9	0038A	BLBC	RIGHT_FP_FLAG, 38\$		5645
8E		59	01	D0	0038D	MOVL	#1, ACTIVE_EVENT		5648
	19	A6	02	E1	00390	BBC	#2, 25(EVENT), 32\$		5655
	19	A6	04	8A	00395	BICB2	#4, 25(EVENT)		5658
	01	A8	01	90	00399	MOVB	#1, 1(R8)		5659

02	A8	1B	A6	90	0039D	MOVB	27(EVENT), 2(R8)	5660
			11	11	003A2	BRB	38\$	5655
00000464	8F		5A	D1	003A4	37\$: CMPL	EXCEPTION_TYPE, #1124	5677
			61	12	003AB	BNEQ	45\$	
53	19	A6	02	E1	003AD	BBC	#2, 25(EVENT), 43\$	5678
		59	01	D0	003B2	MOVL	#1, ACTIVE_EVENT	5679
			00DF	31	003B5	38\$: BRW	55\$	5678
		06	68	91	003B8	39\$: CMPB	(R8), #6	5690
			F8	12	003BB	BNEQ	38\$	
24	A6	00000000G	00	D1	003BD	CMPL	DBG\$RUNFRAME+56, 36(EVENT)	5697
			EE	12	003C5	BNEQ	38\$	
	04		6E	D1	003C7	CMPL	OPCODE, #4	5698
			E9	12	003CA	BNEQ	38\$	
03	A8	80	8F	88	003CC	BISB2	#128, 3(R8)	5701
	59		01	D0	003D1	MOVL	#1, ACTIVE_EVENT	5702
		00000000'	EF	94	003D4	CLRB	EVENT\$B_STOP_USER	5703
		00000000G	00	94	003DA	CLRB	DBG\$GB_TAKE_CMD	5704
			00CE	31	003E0	BRW	57\$	5700
00000464	8F		5A	D1	003E3	40\$: CMPL	EXCEPTION_TYPE, #1124	5723
			09	13	003EA	BEQL	41\$	
0000046C	8F		5A	D1	003EC	CMPL	EXCEPTION_TYPE, #1132	
			07	12	003F3	BNEQ	42\$	
16	19	A6	02	E1	003F5	41\$: BBC	#2, 25(EVENT), 46\$	5724
			0E	11	003FA	BRB	44\$	5726
00000414	8F		5A	D1	003FC	42\$: CMPL	EXCEPTION_TYPE, #1044	5733
			B0	12	00403	BNEQ	38\$	
AB	19	A6	02	E1	00405	43\$: BBC	#2, 25(EVENT), 38\$	5734
		5B	A6	D1	0040A	44\$: CMPL	44(EVENT), USERS_PC	5736
			A5	12	0040E	45\$: BNEQ	38\$	
		59	01	D0	00410	46\$: MOVL	#1, ACTIVE_EVENT	5753
00000414	8F		5A	D1	00413	CMPL	EXCEPTION_TYPE, #1044	5759
			04	12	0041A	BNEQ	47\$	
	19	A6	04	8A	0041C	BICB2	#4, 25(EVENT)	5761
			A6	95	00420	47\$: TSTB	24(EVENT)	5771
		18	0D	18	00423	BGEQ	48\$	
40000000	8F	00000000G	00	D1	00425	CMPL	DBG\$RUNFRAME+64, #1073741824	5772
			65	18	00430	BGEQ	55\$	
	08	02	A8	91	00432	48\$: CMPB	2(R8), #8	5776
			52	13	00436	BEQL	54\$	
	05	02	A8	91	00438	CMPB	2(R8), #5	5779
			06	1F	0043C	BLSSU	49\$	
	06	02	A8	91	0043E	CMPB	2(R8), #6	
			06	18	00442	BLEQU	50\$	
	09	02	A8	91	00444	49\$: CMPB	2(R8), #9	
			07	12	00448	BNEQ	51\$	
48	28	B6	6E	E1	0044A	50\$: BBC	OPCODE, 240(EVENT), 55\$	5788
			39	11	0044F	BRB	54\$	
	07	02	A8	91	00451	51\$: CMPB	2(R8), #7	5791
			33	12	00455	BNEQ	54\$	
	34	A6	5B	D1	00457	CMPL	USERS_PC, 52(EVENT)	5803
			06	1F	0045B	BLSSU	52\$	
	38	A6	5B	D1	0045D	CMPL	USERS_PC, 56(EVENT)	5805
			34	1B	00461	BLEQU	55\$	
		10	AE	D4	00463	52\$: CLRL	MODRST	5823
		10	AE	9F	00466	PUSHAB	MODRST	5829
		38	A6	9F	00469	PUSHAB	56(EVENT)	
		34	A6	9F	0046C	PUSHAB	52(EVENT)	5828

		20	AE	9F	0046F	PUSHAB	STMTNO	5824		
		28	AE	9F	00472	PUSHAB	LINENO	5829		
			5B	DD	00475	PUSHL	USERS_PC	5831		
00000000G	00		06	FB	00477	CALLS	#6, DBG\$PC_TO_LINE_LOOKUP	5833		
	04		50	E8	0047E	BLBS	STATUS, 53\$	5853		
34	A6		01	7D	00481	MOVQ	#1, 52(EVENT)	5871		
	02		50	D1	00485	53\$:	CMPL	STATUS, #2	5870	
			0D	13	00488	BEQL	55\$	5894		
		04	AC	DD	0048A	54\$:	PUSHL	SIGNAL_ARG_PTR	5895	
			56	DD	0048D	PUSHL	EVENT	5905		
0000V	CF		02	FB	0048F	CALLS	#2, DBG\$PROCESS_EVENT	5910		
	1A		50	E8	00494	BLBS	R0, 57\$	5934		
00000000G	00		00	FB	00497	55\$:	CALLS	#0, DBG\$REL_TEMP_MEM	5941	
00000000G	00		00	FB	0049E	CALLS	#0, DBG\$RST_TEMP_RELEASE	5942		
	08		56	D1	004A5	56\$:	CMPL	EVENT, LASTI	5947	
			06	13	004A9	BEQL	57\$	5949		
	56		66	D0	004AB	MOVL	(EVENT), EVENT	5957		
		FD73	31	004AE	BRW	18\$		5958		
		00000000'	EF	7C	004B1	57\$:	CLRQ	SKIP_ACCVIOS	5956	
			4A	11	004B7	BRB	62\$	5963		
	0C		5A	D1	004B9	58\$:	CMPL	EXCEPTION_TYPE, #12	5971	
			45	12	004BC	BNEQ	62\$	5983		
	3E	00000000'	EF	E8	004BE	BLBS	SKIP_ACCVIOS, 62\$	5990		
	50	04	AC	D0	004C5	MOVL	SIGNAL_ARG_PTR, R0	5991		
52	0C	A0	000001FF	8F	CB	004C9	BICL3	#511, T2(R0), PAGE_ADDRESS	5997	
		50	00000000'	EF	D0	004D2	MOVL	EVENT\$PAGE_QUEUE, PAGE_ENTRY	6003	
		51	00000000'	EF	9E	004D9	59\$:	MOVAB	EVENT\$PAGE_QUEUE, R1	6010
		51		50	D1	004E0	CMPL	PAGE_ENTRY, R1	6015	
			17	13	004E3	BEQL	61\$	6020		
	52	08	A0	D1	004E5	CMPL	8(PAGE_ENTRY), PAGE_ADDRESS	6029		
			0C	12	004E9	BNEQ	60\$	6034		
00000000'	EF		01	D0	004EB	MOVL	#1, SKIP_ACCVIOS	6048		
	59		01	D0	004F2	MOVL	#1, ACTIVE_EVENT	6053		
			05	11	004F5	BRB	61\$	6058		
	50		60	D0	004F7	60\$:	MOVL	(PAGE_ENTRY), PAGE_ENTRY	6063	
			DD	11	004FA	BRB	59\$	6068		
00000000'	EF		5B	D0	004FC	61\$:	MOVL	USERS_PC, ACCVIO_PC	6071	
	42		59	E8	00503	62\$:	BLBS	ACTIVE_EVENT, 66\$	6076	
	56	00000000'	EF	D0	00506	MOVL	EVENT\$CMD_QUEUE, EVENT	6083		
	50	00000000'	EF	9E	0050D	63\$:	MOVAB	EVENT\$CMD_QUEUE, R0	6088	
	50		56	D1	00514	CMPL	EVENT, R0	6093		
			2C	13	00517	BEQL	65\$	6098		
		17	A6	95	00519	TSTB	23(EVENT)	6103		
			1C	19	0051C	BLSS	64\$	6108		
	02	15	A6	91	0051E	CMPL	21(EVENT), #2	6113		
			16	12	00522	BNEQ	64\$	6118		
	59		01	D0	00524	MOVL	#1, ACTIVE_EVENT	6123		
00000000G	00		01	90	00527	MOVQ	#1, DBG\$GB_EXC_BRE_FLAG	6128		
		04	AC	DD	0052E	PUSHL	SIGNAL_ARG_PTR	6133		
			56	DD	00531	PUSHL	EVENT	6138		
0000V	CF		02	FB	00533	CALLS	#2, DBG\$PROCESS_EVENT	6143		
			0B	11	00538	BRB	65\$	6148		
	08		56	D1	0053A	64\$:	CMPL	EVENT, LASTI	6153	
			05	13	0053E	BEQL	65\$	6158		
	56		66	D0	00540	MOVL	(EVENT), EVENT	6163		
			C8	11	00543	BRB	63\$	6168		
	6C		59	E9	00545	65\$:	BLBC	ACTIVE_EVENT, 72\$	6173	

DBGEVENT
V04-000

1 2
16-Sep-1984 00:59:10
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VAX-11 B11ss-32 V4.0-742
[DEBUG.SRC]DBGEVENT.B32;1

Page 168
(17)

		08	00000000'	EF	E8	00548	66\$:	BLBS	EVENT\$B STOP USER, 67\$:	6059	
35	00000000G	00		01	E1	0054F		BBC	#1, DBG\$GV CONTROL+1, 70\$:	6060	
	00000000G	00	80	8F	8A	00557	67\$:	BICB2	#128, DBG\$GL OUTPRAB+7	:	6070	
		02	00000000G	00	91	0055F		CMPB	DBG\$GB_CALL_NORMAL_RET, #2	:	6080	
		07		07	13	00566		BEQL	68\$:		
	00000000G	00		08	88	00568		BISB2	#8, DBG\$GV CONTROL+1	:	6082	
		16	00000000G	00	E9	0056F	68\$:	BLBC	DBG\$GB_TAKE_CMD, 70\$:	6084	
			00000000G	00	94	00576		CLRB	DBG\$GB_CALL_NORMAL_RET	:		
		09	00000000G	00	E9	0057C	69\$:	BLBC	DBG\$GB_TAKE_CMD, 70\$:	6093	
	00000000G	00		00	FB	00583		CALLS	#0, DBG\$COMMAND_PROC	:	6094	
				FO	11	0058A		BRB	69\$:		
	F56D	CF		00	FB	0058C	70\$:	CALLS	#0, DBG\$ACTIVATE_EVENTS	:	6101	
		18	00000000G	00	E9	00591		BLBC	DBG\$GB_EXC_BRE_FLAG, 71\$:	6107	
00000000G	00	01		04	04	AE	FO	00598	INSV	ORIG TBIT, #4, #1, DBG\$RUNFRAME+68	:	6110
		1A	00000000G	00	E8	005A2		BLBS	DBG\$GB_TAKE_CMD, 73\$:	6117	
		13	00000000G	00	E9	005A9		BLBC	DBG\$GB_GO_ARG_FLAG, 73\$:	6119	
		50		01	D0	005B0	71\$:	MOVL	#1, R0	:	6132	
					04	005B3		RET		:		
	F545	CF		00	FB	005B4	72\$:	CALLS	#0, DBG\$ACTIVATE_EVENTS	:	6138	
00000000G	00	01		04	04	AE	FO	005B9	INSV	ORIG TBIT, #4, #1, DBG\$RUNFRAME+68	:	6139
		50	0918	8F	3C	005C3	73\$:	MOVZWL	#2328, R0	:	6140	
				04	005C8			RET		:	6141	

; Routine Size: 1481 bytes. Routine Base: DBG\$CODE + 1E6F

```
6026 6142 1 GLOBAL ROUTINE DBG$PROCESS_EVENT(EVENT, SIGNAL_ARG_PTR) =
6027 6143 1
6028 6144 1 FUNCTIONAL DESCRIPTION:
6029 6145 1
6030 6146 1     An eventpoint has been determined to be active. It must now be
6031 6147 1     processed. This includes handling any /AFTER, WHEN, and DO.
6032 6148 1
6033 6149 1
6034 6150 1 FORMAL PARAMETERS:
6035 6151 1
6036 6152 1     EVENT : The address of the event entry.
6037 6153 1
6038 6154 1
6039 6155 1 IMPLICIT OUTPUTS:
6040 6156 1
6041 6157 1     Processing the event may involve the execution of user commands.
6042 6158 1
6043 6159 1
6044 6160 1 ROUTINE VALUE:
6045 6161 1
6046 6162 1     TRUE is a GO, STEP, CONTINUE, or EXIT command was executed within
6047 6163 1     a DO clause.
6048 6164 1
6049 6165 1
6050 6166 1 SIDE EFFECTS:
6051 6167 1
6052 6168 1     Any number of things.
6053 6169 1
6054 6170 2 BEGIN
6055 6171 2
6056 6172 2 MAP
6057 6173 2     EVENT : REF EVENT$EVENT_DESCRIPTOR, ! Event entry pointer
6058 6174 2     SIGNAL_ARG_PTR : REF BLOCK[,BYTE];
6059 6175 2
6060 6176 2 BUILTIN CALLG:
6061 6177 2 EXTERNAL ROUTINE dbg$final_handl;
6062 6178 2
6063 6179 2 LOCAL
6064 6180 2     DO_LIST_ENTRY : REF EVENT$DO_LIST_DESCRIPTOR, ! DO LIST descriptor
6065 6181 2     MESSAGE_VECT,      ! Message Vector
6066 6182 2     SAVED_CISHEAD,      ! Saved pointer to DBG$GL_CISHEAD
6067 6183 2     SAVED_LEVEL,        ! Saved level of CIS nesting
6068 6184 2     EXCEPTION_TYPE;
6069 6185 2
6070 6186 2
6071 6187 2 ENABLE dbg$final_handl;
6072 6188 2
6073 6189 2 ! Save the exception type (name);
6074 6190 2
6075 6191 2 EXCEPTION_TYPE = .SIGNAL_ARG_PTR [CHF$SIG_NAME];
6076 6192 2
6077 6193 2
6078 6194 2 ! If this is a skips-entry, 'delete' this one and point to the parent.
6079 6195 2 ! It is the one we want to actually process.
6080 6196 2
6081 6197 2 IF .EVENT [EVENT$B_CMD_TYPE] EQLU EVENT$K_TYPE_SKIPS
6082 6198 2 THEN
```

```
6083 6199 BEGIN
6084 6200 EVENT [EVENT$V_DELETED] = TRUE;
6085 6201 WHILE .EVENT [EVENT$B_CMD_TYPE] EQLU EVENT$K_TYPE_SKIPS DO
6086 6202     EVENT = .EVENT [EVENT$L_EXC_FLINK];
6087 6203 END;
6088 6204
6089 6205
6090 6206 ! If this is a steps-event, process it differently from the others.
6091 6207
6092 6208 IF .EVENT [EVENT$B_CMD_TYPE] EQLU EVENT$K_TYPE_STEPS
6093 6209 THEN
6094 6210     BEGIN
6095 6211
6096 6212         ! Decrement the step (after) count.
6097 6213
6098 6214         IF ((EVENT [EVENT$L_AFTER_COUNT] =
6099 6215             .EVENT [EVENT$L_AFTER_COUNT] - 1
6100 6216             ) EQLU 0
6101 6217             )
6102 6218         THEN
6103 6219
6104 6220
6105 6221
6106 6222         ! The stepping is complete....
6107 6223
6108 6224         BEGIN
6109 6225
6110 6226         ! Special case for STEP/EXCEPTION.
6111 6227
6112 6228         IF .EVENT[EVENT$B_CMD_KIND] EQL EVENT$K_KIND_EXC
6113 6229         THEN
6114 6230             BEGIN
6115 6231
6116 6232                 ! This is an exception break or trace, so flag it.
6117 6233
6118 6234                 ! DBGSGB_EXC_BRE_FLAG = TRUE;
6119 6235
6120 6236
6121 6237
6122 6238                 ! Format and output the message.
6123 6239
6124 6240                 DBG$PUTMSG (.SIGNAL_ARG_PTR);
6125 6241                 END;
6126 6242
6127 6243                 ! Announce the step.
6128 6244
6129 6245                 ANNOUNCE_EVENT (.EVENT, .EXCEPTION_TYPE);
6130 6246
6131 6247
6132 6248                 ! Delete the step.
6133 6249
6134 6250                 EVENT [EVENT$V_DELETED] = TRUE;
6135 6251
6136 6252
6137 6253                 ! DEBUG will stop for commands.
6138 6254
6139 6255                 EVENT$B_STOP_USER = TRUE;
```


6140 6256
6141 6257
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6147 6263
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6185 6301
6186 6302
6187 6303
6188 6304
6189 6305
6190 6306
6191 6307
6192 6308
6193 6309
6194 6310
6195 6311
6196 6312

```
END;

! Return - we haven't executed any new commands....
RETURN FALSE;
END;

! This is not a steps (or skips) entry. Process normally.
! Update the /AFTER count. If it becomes equal to 0, then the entry is
! now active.
IF ((EVENT [EVENT$AFTER_COUNT] =
    .EVENT [EVENT$AFTER_COUNT] - 1
    ) EQLU 0
    )
THEN
    BEGIN

        ! We've passed the /AFTER test. Now set the /AFTER count to 1.
        EVENT [EVENT$AFTER_COUNT] = 1;

        ! If there is a WHEN expression, process it....
        IF .EVENT [EVENT$WHEN] NEQA 0
        THEN
            BEGIN
                PARSE_WHEN_CONDITION(.EVENT);

                ! If the condition is false, return FALSE.
                IF NOT .WHEN_CONDITION
                THEN
                    RETURN FALSE;
                END;

                ! If this event is temporary, flag it as deleted now. This shouldn't
                ! affect any further processing, but the entry will be deleted when
                ! we go off to the user program.
                IF .EVENT [EVENT$V_ONCE_ONLY]
                THEN
                    EVENT [EVENT$V_DELETED] = TRUE;

                ! Flag a stop, if this is a BREAK.
                IF .EVENT [EVENT$B_CMD_TYPE] EQLU EVENT$K_TYPE_BREAK OR
                    .EVENT [EVENT$B_CMD_TYPE] EQLU EVENT$K_TYPE_WATCH
                THEN
                    EVENT$B_STOP_USER = TRUE;
```

```
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```

```
! Case on the kind of event entry, to determine how to process it.
```

```
CASE .EVENT [EVENT$B_CMD_KIND]
FROM EVENT$K_KIND_ACC TO EVENT$K_KIND_EXC OF
SET
[EVENT$K_KIND_ACC]:
  ANNOUNCE_EVENT (.EVENT, .EXCEPTION_TYPE);
[EVENT$K_KIND_INS]:
  ANNOUNCE_EVENT (.EVENT, .EXCEPTION_TYPE);
[EVENT$K_KIND_EXC]:
  BEGIN
```

```
! This is an exception break or trace, so flag it.
```

```
DBG$GB_EXC_BRE_FLAG = TRUE;
```

```
! Format and output the message.
```

```
DBG$PUTMSG (.SIGNAL_ARG_PTR);
```

```
! Announce the break.
```

```
ANNOUNCE_EVENT (.EVENT, .EXCEPTION_TYPE);
END;
```

```
TES;
```

```
! If there is a DO associated with this entry, do it.
```

```
IF .EVENT [EVENT$L_DO] NEQA 0
THEN
  BEGIN
```

```
! We need a local pointer to the DO command string.
```

```
LOCAL
  DO_LENGTH,
  DO_STRING : REF VECTOR [, BYTE];
```

```
! Point to the DO LIST entry.
```

```
DO_LIST_ENTRY = .EVENT [EVENT$L_DO];
```

```
! Point to the command string.
```

```
DO_LENGTH = .(DO_LIST_ENTRY[EVENT$L_DO_LIST_POINT])<0,16,0>;
```

6254 6370 4
6255 6371 4
6256 6372 4
6257 6373 4
6258 6374 4
6259 6375 4
6260 6376 4
6261 6377 4
6262 6378 4
6263 6379 4
6264 6380 4
6265 6381 4
6266 6382 4
6267 6383 4
6268 6384 4
6269 6385 4
6270 6386 4
6271 6387 4
6272 6388 4
6273 6389 4
6274 6390 4
6275 6391 4
6276 6392 4
6277 6393 4
6278 6394 4
6279 6395 4
6280 6396 4
6281 6397 4
6282 6398 4
6283 6399 4
6284 6400 4
6285 6401 4
6286 6402 4
6287 6403 4
6288 6404 4
6289 6405 3
6290 6406 2
6291 6407 2
6292 6408 2
6293 6409 2
6294 6410 2
6295 6411 2
6296 6412 1

```
DO STRING = DBG$GET_MEMORY((DO_LENGTH/2UPVAL)+1);
CH$MOVE(.DO_LENGTH, DO_LIST_ENTRY[EVENT$DO_LIST_POINT]+2, DO_STRING);
DO_STRING[DO_LENGTH] = 0;
```

```
! Add a link to the command input stream. First remember the
! current pointer to the head of the CIS stack, and the number
! of levels of nesting.
```

```
SAVED_CISHEAD = .DBG$GL_CISHEAD;
SAVED_LEVEL = .DBG$GL_CIS_LEVELS;
IF NOT DBG$NCIS_ADD (.DO_STRING, .DO_LENGTH, CIS_INPBUF,
0, 0, MESSAGE_VECT)
```

```
THEN
CALLG (.MESSAGE_VECT, LIB$SIGNAL);
```

```
! Process the DO clause. We repeatedly call COMMAND_PROC, each
! call executing one command from the DO list. We exit the
! loop if either: 1) the user said STEP or GO, thus resulting
! in the TAKE_CMD flag becoming false, or 2) We exhaust the
! commands in the current CIS, and get back to the SAVED_CISHEAD
! level.
```

```
DBG$NINITIALIZE ();
WHILE (.DBG$GB_TAKE_CMD) AND
(.DBG$GL_CISHEAD NEQ .SAVED_CISHEAD) AND
(.DBG$GL_CIS_LEVELS GTR .SAVED_LEVEL) DO
DBG$COMMAND_PROC ();
```

```
! If the user typed a GO, STEP, EXIT, or CONTINUE, return true,
! otherwise false.
```

```
RETURN NOT .DBG$GB_TAKE_CMD;
END;
```

END;

```
! Return FALSE since the /AFTER count hasn't run out.
```

```
RETURN FALSE;
```

END;

OFFC 00000

5B 00000000G 00 9E 00002
5A 00000000G 00 9E 00009
59 00000000' EF 9E 00010
58 00000000G 00 9E 00017
5E 04 C2 0001E
6D 012A CF DE 00021
54 08 AC D0 00026

.ENTRY DBG\$PROCESS_EVENT, Save R2,R3,R4,R5,R6,R7,- : 6142
R8,R9,R10,R11
MOVAB DBG\$GL_CIS_LEVELS, R11
MOVAB DBG\$GL_CISHEAD, R10
MOVAB EVENT\$B_STOP_USER, R9
MOVAB DBG\$PUTMSG, R8
SUBL2 #4, SP
MOVAL 17\$, (FP) : 6170
MOVL SIGNAL_ARG_PTR, R4 : 6191

	55	04	A4	D0	0002A	MOVL	4(R4), EXCEPTION_TYPE			
	50	04	AC	D0	0002E	MOVL	EVENT, R0	6197		
	04	14	A0	91	00032	CMPB	20(R0), #4			
			16	12	00036	BNEQ	2\$			
17	AC	80	8F	88	00038	BISB2	#128, 23(R0)	6200		
	50	04	AC	D0	0003D	1\$: MOVL	EVENT, R0	6201		
	04	14	A0	91	00041	CMPB	20(R0), #4			
			07	12	00045	BNEQ	2\$			
04	AC	08	A0	D0	00047	MOVL	8(R0), EVENT	6202		
			EF	11	0004C	BRB	1\$			
	52	04	AC	D0	0004E	2\$: MOVL	EVENT, R2	6208		
	53	14	A2	9E	00052	MOVAB	20(R2), R3			
	03		63	91	00056	CMPB	(R3), #3			
			29	12	00059	BNEQ	5\$			
		1C	A2	D7	0005B	DECL	28(R2)	6216		
			21	12	0005E	BNEQ	4\$	6217		
	02	01	A3	91	00060	CMPB	1(R3), #2	6228		
			0C	12	00064	BNEQ	3\$			
00000000G	00		01	90	00066	MOVB	#1, DBG\$GB_EXC_BRE_FLAG	6235		
			54	DD	0006D	PUSHL	R4	6240		
	68		01	FB	0006F	CALLS	#1, DBG\$PUTMSG			
			24	BB	00072	3\$: PUSHR	#4(R2, R5)	6245		
0000V	CF		02	FB	00074	CALLS	#2, ANNOUNCE_EVENT			
03	A3	80	8F	88	00079	BISB2	#128, 3(R3)	6250		
	69		01	90	0007E	MOVB	#1, EVENT\$B_STOP_USER	6255		
		00C8	31	00081	4\$: BRW	16\$		6261		
		1C	A2	D7	00084	5\$: DECL	28(R2)	6270		
			F8	12	00087	BNEQ	4\$	6271		
1C	A2		01	D0	00089	MOVL	#1, 28(R2)	6279		
		20	A2	D5	0008D	TSTL	32(R2)	6284		
			0E	13	00090	BEQL	6\$			
			52	DD	00092	PUSHL	R2	6287		
0000V	CF		01	FB	00094	CALLS	#1, PARSE_WHEN_CONDITION			
	E1	00000000'	EF	E9	00099	BLBC	WHEN_CONDITION, 4\$	6292		
05	63		1A	E1	000A0	6\$: BBC	#26, (R3), 7\$	6302		
	03	A3	80	8F	88	000A4	BISB2	#128, 3(R3)	6304	
			63	95	000A9	7\$: TSTB	(R3)	6309		
			05	13	000AB	BEQL	8\$			
	02		63	91	000AD	CMPB	(R3), #2	6310		
			03	12	000B0	BNEQ	9\$			
	69		01	90	000B2	8\$: MOVB	#1, EVENT\$B_STOP_USER	6312		
02	00	01	A3	8F	000B5	9\$: CASEB	1(R3), #0, #2	6317		
0008	0014	0014		000BA	10\$: .WORD		12\$-10\$,-			
							12\$-10\$,-			
							11\$-10\$			
			0C	11	000C0	BRB	12\$	6324		
00000000G	00		01	90	000C2	11\$: MOVB	#1, DBG\$GB_EXC_BRE_FLAG	6332		
			54	DD	000C9	PUSHL	R4	6337		
	68		01	FB	000CB	CALLS	#1, DBG\$PUTMSG			
			24	BB	000CE	12\$: PUSHR	#4(R2, R5)	6342		
0000V	CF		02	FB	000D0	CALLS	#2, ANNOUNCE_EVENT			
		24	A2	D5	000D5	TSTL	36(R2)	6349		
			72	13	000D8	BEQL	16\$			
	50	24	A2	D0	000DA	MOVL	36(R2), DO_LIST_ENTRY	6363		
	52	0C	A0	D0	000DE	MOVL	12(DO_LIST_ENTRY), R2	6368		
	56		62	3C	000E2	MOVZWL	(R2), DO_LENGTH			
50	56		04	C7	000E5	DIVL3	#4, DO_LENGTH, R0	6370		

00000000G	00	01	A0	9F	000E9	PUSHAB	1(R0)	
	57		01	FB	000EC	CALLS	#1, DBG\$GET_MEMORY	
67	02	A2	50	D0	000F3	MOVL	R0, DO_STRING	
			56	28	000F6	MOVCL	DO_LENGTH, 2(R2), (DO_STRING)	6371
			6647	94	000FB	CLRB	(DO_LENGTH)[DO_STRING]	6372
	53		6A	D0	000FE	MOVL	DBG\$GL_CISHEAD, SAVED_CISHEAD	6379
	52		6B	D0	00101	MOVL	DBG\$GL_CIS_LEVELS, SAVED_LEVEL	6380
			5E	DD	00104	PUSHL	SP	6381
			7E	7C	00106	CLRL	-(SP)	
			02	DD	00108	PUSHL	#2	
			56	DD	0010A	PUSHL	DO_LENGTH	
			57	DD	0010C	PUSHL	DO_STRING	
00000000G	00		06	FB	0010E	CALLS	#6, DBG\$NCIS_ADD	
	08		50	E8	00115	BLBS	R0, 13\$	
00000000G	00	00	BE	FA	00118	CALLG	@MESSAGE_VECT, LIB\$SIGNAL	6384
00000000G	00		00	FB	00120	CALLS	#0, DBG\$NINITIALIZE	6394
	13	00000000G	00	E9	00127	BLBC	DBG\$GB_TAKE_CMD, 15\$	6395
	53		6A	D1	0012E	CMPL	DBG\$GL_CISHEAD, SAVED_CISHEAD	6396
			0E	13	00131	BEQL	15\$	
	52		6B	D1	00133	CMPL	DBG\$GL_CIS_LEVELS, SAVED_LEVEL	6397
			09	15	00136	BLEQ	15\$	
00000000G	00		00	FB	00138	CALLS	#0, DBG\$COMMAND_PROC	6398
			E6	11	0013F	BRB	14\$	
	50	00000000G	00	9A	00141	MOVZBL	DBG\$GB_TAKE_CMD, R0	6404
	50		50	D2	00148	MCOML	R0, R0	
				04	0014B	RET		
			50	D4	0014C	CLRL	R0	6412
			04	0014E	RET			
			0000	0014F	17\$:	.WORD	Save nothing	6170
			7E	D4	00151	CLRL	-(SP)	
			5E	DD	00153	PUSHL	SP	
	7E	04	AC	7D	00155	MOVQ	4(AP), -(SP)	
00000000G	00		03	FB	00159	CALLS	#3, DBG\$FINAL_HANDL	
			04	00160	RET			

; Routine Size: 353 bytes, Routine Base: DBG\$CODE + 2438

```
6298 6413 1 GLOBAL ROUTINE DBG$UPDATE_WATCHPOINTS: NOVALUE =
6299 6414 1
6300 6415 1 FUNCTION
6301 6416 1     This routine updates the values in the watch point events. This
6302 6417 1     is done in order to keep the watched values current even after a
6303 6418 1     DEPOSIT.
6304 6419 1
6305 6420 1 INPUTS
6306 6421 1     NONE
6307 6422 1
6308 6423 1 OUTPUTS
6309 6424 1     All watch point event entries are updated with their current value.
6310 6425 1
6311 6426 1
6312 6427 2 BEGIN
6313 6428 2
6314 6429 2 LOCAL
6315 6430 2     EVENT_ENTRY      : REF EVENT$EVENT_DESCRIPTOR,
6316 6431 2     LENGTH,
6317 6432 2     NEW_VALDESC      : REF DBG$VALDESC,
6318 6433 2     OLD_VALDESC      : REF DBG$VALDESC;
6319 6434 2
6320 6435 2
6321 6436 2     ! Starting at the head of the command queue, update each watch point
6322 6437 2     ! entry.
6323 6438 2
6324 6439 2     EVENT_ENTRY = .EVENT$CMD_QUEUE [L_QUEUE_FLINK];
6325 6440 2     WHILE .EVENT_ENTRY NEQA .EVENT$CMD_QUEUE DO
6326 6441 2         BEGIN
6327 6442 2             ! If this is a watch point entry, update it.
6328 6443 2             !
6329 6444 2             ! IF .EVENT_ENTRY[EVENT$B_SUB_KIND] EQL EVENT$K_ACC_MDFY
6330 6445 2             THEN
6331 6446 2                 BEGIN
6332 6447 2                     ! Get the byte length of the entry's value. Note that we actually
6333 6448 2                     ! get it's bit length and round up.
6334 6449 2                     !
6335 6450 2                     LENGTH = DBG$DATA_LENGTH(EVENT_ENTRY[EVENT$A_VMSDESC]);
6336 6451 2                     LENGTH = (.LENGTH + 7) ^ -3;
6337 6452 2                     !
6338 6453 2                     ! Make a new value descriptor from the VMS descriptor in this
6339 6454 2                     ! event entry. This will then contain the new current value
6340 6455 2                     ! we are looking for.
6341 6456 2                     !
6342 6457 2                     NEW_VALDESC = DBG$MAKE_VAL_DESC(EVENT_ENTRY[EVENT$A_VMSDESC],
6343 6458 2                     DBG$K_VALUE_DESC);
6344 6459 2                     !
6345 6460 2                     ! Now copy the "new" value into the old value descriptor that
6346 6461 2                     ! hangs off this event entry.
6347 6462 2                     !
6348 6463 2                     OLD_VALDESC = .EVENT_ENTRY[EVENT$L_VALDESC];
6349 6464 2                     CH$MOVE(.LENGTH,
6350 6465 2                     NEW_VALDESC [DBG$A_VALUE_ADDRESS],
6351 6466 2                     OLD_VALDESC [DBG$A_VALUE_ADDRESS]);
6352 6467 2
6353 6468 2
6354 6469 3 END;
```

```

: 6355      6470      3
: 6356      6471      3
: 6357      6472      3
: 6358      6473      3
: 6359      6474      3
: 6360      6475      3

```

END;

Point to the next Command Queue entries.

EVENT_ENTRY = .EVENT_ENTRY [EVENTSL_CMD_FLINK];

END;

				07FC 00000	.ENTRY	DBGUPDATE WATCHPOINTS, Save R2,R3,R4,R5,-	6413
						R6,R7,R8,R9,R10	
		5A 00000000	EF 9E 00002		MOVAB	EVENTSCMD_QUEUE, R10	
		56	6A D0 00009		MOVL	EVENTSCMD_QUEUE, EVENT_ENTRY	6439
		50	6A 9E 0000C	1%:	MOVAB	EVENTSCMD_QUEUE, R0	6440
		50	56 D1 0000F		CMPL	EVENT_ENTRY, R0	
			3C 13 00012		BEQL	3%	
		02	A6 91 00014		CMPB	22(EVENT_ENTRY), #2	6445
			31 12 00018		BNEQ	2%	
			A6 9F 0001A		PUSHAB	52(EVENT_ENTRY)	6452
	00000000G	00	01 FB 0001D		CALLS	#1, DBGSDATA_LENGTH	
		59	50 D0 00024		MOVL	R0, LENGTH	
		50	A9 9E 00027		MOVAB	7(R9), R0	6453
59		50	FD 8F 78 0002B		ASHL	#-3, R0, LENGTH	
		7E	7A 8F 9A 00030		MOVZBL	#122, -(SP)	6459
			A6 9F 00034		PUSHAB	52(EVENT_ENTRY)	
	00000000G	00	02 FB 00037		CALLS	#2, DBG\$MAKE_VAL_DESC	
		58	50 D0 0003E		MOVL	R0, NEW_VALDESC	
		57	A6 D0 00041	30	MOVL	48(EVENT_ENTRY), OLD_VALDESC	6465
20	A7	20	59 28 00045		MOVC3	LENGTH, 32(NEW_VALDESC), 32(OLD_VALDESC)	6468
		56	66 D0 0004B	2%:	MOVL	(EVENT_ENTRY), EVENT_ENTRY	6473
			BC 11 0004E		BRB	1%	6440
			04 00050	3%:	RET		6475

; Routine Size: 81 bytes, Routine Base: DBG\$CODE + 2599

```

6362 6476 1 ROUTINE ANNOUNCE_EVENT(EVENT_ENTRY, EXCEPTION_TYPE): NOVALUE =
6363 6477 1
6364 6478 1 FUNCTION
6365 6479 1     This routine announces an event entry if the /SILENT flag is false.
6366 6480 1
6367 6481 1 INPUTS
6368 6482 1     EVENT_ENTRY :          Pointer to event entry.
6369 6483 1
6370 6484 1 OUTPUTS
6371 6485 1     Announces the event entry via DBG$PRINT.
6372 6486 1
6373 6487 1
6374 6488 1 BEGIN
6375 6489 1
6376 6490 1 MAP
6377 6491 1     EVENT_ENTRY :          REF EVENT$EVENT_DESCRIPTOR, ! Event Entry Pointer
6378 6492 1     EXCEPTION_TYPE :      BLOCK [XUPVAL, BYTE];
6379 6493 1
6380 6494 1
6381 6495 1 LOCAL
6382 6496 1     VMS_DESC: DBG$STG_DESC,
6383 6497 1     VAL_DESC: REF DBG$VAL_DESC,
6384 6498 1     STRING_DESCRIPTOR : BLOCK [8, BYTE],
6385 6499 1     OUTPUT_BUFFER : VECTOR [TTY_OUT_WIDTH, BYTE],
6386 6500 1     DUMMY,
6387 6501 1
6388 6502 1     ADDRESS:                ! Entry address
6389 6503 1
6390 6504 1
6391 6505 1     ! If the /SILENT flag is set, return without announcing.
6392 6506 1     ! (This can be set by SET BREAK/SILENT or STEP/SILENT).
6393 6507 1
6394 6508 1 IF .EVENT_ENTRY[EVENT$V_SILENT] THEN RETURN;
6395 6509 1
6396 6510 1
6397 6511 1     ! Purge type ahead.
6398 6512 1
6399 6513 1 DBG$GL_OUTPRAB [RAB$V_CCO] = TRUE;
6400 6514 1
6401 6515 1
6402 6516 1     ! Setup a string descriptor.
6403 6517 1
6404 6518 1 STRING_DESCRIPTOR [DSC$B_DTYPE] = DSC$K_DTYPE_T;
6405 6519 1 STRING_DESCRIPTOR [DSC$B_CLASS] = DSC$K_CLASS_S;
6406 6520 1 STRING_DESCRIPTOR [DSC$A_POINTER] = 0;
6407 6521 1 STRING_DESCRIPTOR [DSC$W_LENGTH] = 0;
6408 6522 1
6409 6523 1
6410 6524 1     ! Print the event type (break, trace, watch or step to - point).
6411 6525 1
6412 6526 1 DBG$PRINT ($AC ('!AC'),
6413 6527 1             SELECTONE .EVENT_ENTRY [EVENT$B_CMD_TYPE] OF
6414 6528 1             SET
6415 6529 1             [EVENT$K_TYPE_BREAK]:
6416 6530 1                 $AC ('break');
6417 6531 1             [EVENT$K_TYPE_TRACE]:
6418 6532 1                 $AC ('trace');

```



```
.. 6419 6533 2
6420 6534 2
6421 6535 2
6422 6536 2
6423 6537 2
6424 6538 2
6425 6539 2
6426 6540 2
6427 6541 2
6428 6542 2
6429 6543 2
6430 6544 2
6431 6545 2
6432 6546 2
6433 6547 2
6434 6548 2
6435 6549 2
6436 6550 2
6437 6551 2
6438 6552 2
6439 6553 2
6440 6554 2
6441 6555 2
6442 6556 2
6443 6557 2
6444 6558 2
6445 6559 2
6446 6560 2
6447 6561 2
6448 6562 2
6449 6563 2
6450 6564 2
6451 6565 2
6452 6566 2
6453 6567 2
6454 6568 2
6455 6569 2
6456 6570 2
6457 6571 2
6458 6572 2
6459 6573 2
6460 6574 2
6461 6575 2
6462 6576 2
6463 6577 2
6464 6578 2
6465 6579 2
6466 6580 2
6467 6581 2
6468 6582 2
6469 6583 2
6470 6584 2
6471 6585 2
6472 6586 2
6473 6587 2
6474 6588 2
6475 6589 2
```

```
    [EVENT$K_TYPE_WATCH]:
      SAC T'watch');
    [EVENT$K_TYPE_STEPS]:
      SAC T'stepped');
  TES
);

! Display the event kind (access, exception, instruction).
SELECTONE .EVENT_ENTRY [EVENT$B_CMD_KIND] OF
SET

! This is an access (read, write, modify, execute) kind
! of event point. Display the address.
[EVENT$K_KIND_ACC]:
  BEGIN

! If this is not an /EXECUTE type (we're done with those), continue
! processing....
IF .EVENT_ENTRY [EVENT$B_SUB_KIND] NEQU EVENT$K_ACC_EXEC
THEN
  BEGIN

! Print the access kind if read, write, modify, or return.
! If the address is an entry point, indicate that it is a
! routine.
DBG$PRINT ($AC (' !AC!AC'),
  IF .EVENT_ENTRY [EVENT$B_CMD_TYPE] NEQU
  EVENT$K_TYPE_WATCH
  THEN
    SELECTONE .EVENT_ENTRY [EVENT$B_SUB_KIND] OF
    SET
      [EVENT$K_ACC_READ]:
        SAC T'on read of ');
      [EVENT$K_ACC_WRITE]:
        SAC T'on write of ');
      [EVENT$K_ACC_MODIFY]:
        SAC T'on modify of ');
      [EVENT$K_ACC_RETURN]:
        SAC T'on return from ');
    TES
  ELSE
    SAC ('of '),
  IF .EVENT_ENTRY [EVENT$V_BREAK_ADDRESS]
  THEN
    SAC ('routine ')
  ELSE
    BEGIN
      IF DBG$IS_IT_ENTRY
```

```

        (.EVENT_ENTRY [EVENT$L_ADDRESS] - 2)
    THEN
        $AC ('routine ')
    ELSE
        $AC ('')
    END
);

! Print the address.
!
IF .EVENT_ENTRY [EVENT$B_CMD_TYPE] EQLU EVENT$K_TYPE_STEPS
THEN
    BEGIN
        LOCAL
            FROM_ADDR;

        ! Display 'ROUTINE' if the saved 'from' address points
        ! after an entry point.
        FROM_ADDR = .EVENT_ENTRY [EVENT$L_USERS_PC];
        IF DBG$IS_IT_ENTRY- (.FROM_ADDR - 2)
        THEN
            BEGIN
                DBG$PRINT ($AC ('routine '));
                FROM_ADDR = .FROM_ADDR - 2;
            END;

        ! Print the address, but symbolize it first.
        DBG$PRINT_IDENTIFIER_PC (.FROM_ADDR);
    END
ELSE
    DBG$PRINT_IDENTIFIER (.EVENT_ENTRY [EVENT$L_PRIMARY]);
END;

! Depending on the command type....
!
IF .EVENT_ENTRY [EVENT$B_CMD_TYPE] EQLU EVENT$K_TYPE_STEPS
THEN
    DBG$PRINT ($AC (' to '))
ELSE
    DBG$PRINT ($AC (' at '));
END;

! This is an instruction type.
[EVENT$K_KIND_INS]:
    BEGIN
```

```

6533      6647      ! Display the instruction type (calls, branches, all, or user
6534      6648      ! list.
6535      6649      !
6536      6650      !
6537      6651      !
6538      6652      IF .EVENT_ENTRY [EVENTSB_CMD_TYPE] NEQU EVENTSK_TYPE_STEPS
6539      6653      THEN
6540      6654          DBG$PRINT
6541      6655              ($AC (' on !AC'),
6542      6656                  SELECTONE .EVENT_ENTRY [EVENTSB_SUB_KIND] OF
6543      6657                      SET
6544      6658                          [EVENTSK_INS_CALL]:
6545      6659                              SAC T'calls');
6546      6660                          [EVENTSK_INS_BRAN]:
6547      6661                              SAC T'branches');
6548      6662                          [EVENTSK_INS_EVR]:
6549      6663                              SAC T'instruction');
6550      6664                          [EVENTSK_INS_USER]:
6551      6665                              SAC T'instruction(s)');
6552      6666                          [EVENTSK_INS_LINE]:
6553      6667                              SAC T'lines');
6554      6668                      TES
6555      6669              );
6556      6670
6557      6671      ! Depending on the command type....
6558      6672      !
6559      6673      !
6560      6674      IF .EVENT_ENTRY [EVENTSB_CMD_TYPE] EQLU EVENTSK_TYPE_STEPS
6561      6675      THEN
6562      6676          DBG$PRINT ($AC (' to '))
6563      6677      ELSE
6564      6678          DBG$PRINT ($AC (' at '));
6565      6679      END;
6566      6680
6567      6681      ! This is an exception type.
6568      6682      !
6569      6683      !
6570      6684      [EVENTSK_KIND_EXC]:
6571      6685      BEGIN
6572      6686      LOCAL
6573      6687          DST_PTR : REF DST$RECORD,
6574      6688          RST_PTR : REF RST$ENTRY,
6575      6689          TRAP_OR_FAULT,
6576      6690          LINE_NO,
6577      6691          STMT_NO,
6578      6692          STATOS;
6579      6693
6580      6694      ! Determine the nature (trap or fault) of the exception.
6581      6695      !
6582      6696      !
6583      6697      IF .EXCEPTION_TYPE [STSSV_FAC_NO] EQL 0
6584      6698      THEN
6585      6699          BEGIN
6586      6700              SELECTONE .EXCEPTION_TYPE OF
6587      6701                  SET
6588      6702                  [SS$_ASTFLT, SS$_BREAK, SS$_COMPAT,
6589      6703
```

```

6590      6704  4      SSS_OPCCUS, SSS_OPDEC, SSS_RADRMOD, SSS_ROPRAND];
6591      6705  4      TRAP_OR_FAULT = FAULT_EXC;
6592      6706  4
6593      6707  4      [OTHERWISE]:
6594      6708  4      TRAP_OR_FAULT = TRAP_EXC;
6595      6709  4
6596      6710  4      TES;
6597      6711  4
6598      6712  4      END
6599      6713  4
6600      6714  4
6601      6715  4      ! If the facility is not SSS, then we have a trap, meaning that the
6602      6716  4      ! PC points to the instruction after the LIB$SIGNAL or LIB$STOP call
6603      6717  4      ! that raised the exception. (Non-SSS exceptions can only be sig-
6604      6718  4      ! nalled, not raised by the hardware.)
6605      6719  4
6606      6720  4      ELSE
6607      6721  4      TRAP_OR_FAULT = TRAP_EXC;
6608      6722  4
6609      6723  4
6610      6724  4      ! The PC is the address to display.
6611      6725  4      !
6612      6726  4      ADDRESS = .DBG$RUNFRAME [DBG$L_USER_PC];
6613      6727  4
6614      6728  4
6615      6729  4      ! Display the appropriate message.
6616      6730  4      !
6617      6731  4      DBG$PRINT ($AC (' on exception '));
6618      6732  4      IF .TRAP_OR_FAULT EQL TRAP_EXC
6619      6733  4      THEN
6620      6734  4      DBG$PRINT ($AC ('preceding '))
6621      6735  4
6622      6736  4      ELSE
6623      6737  4      DBG$PRINT ($AC ('at '));
6624      6738  4
6625      6739  4      END;
6626      6740  4
6627      6741  4      TES;
6628      6742  4
6629      6743  4
6630      6744  4      ! If this is a /MODIFY event (we used ACCVIO's), the address of the
6631      6745  4      ! offending instruction is in ACCVIO_PC, otherwise it's just the
6632      6746  4      ! current PC.
6633      6747  4
6634      6748  4      IF (.EVENT_ENTRY [EVENT$B_CMD_KIND] EQLU EVENT$K_KIND_ACC) AND
6635      6749  4      (.EVENT_ENTRY [EVENT$B_SUB_KIND] EQLU EVENT$K_ACC_MODFY)
6636      6750  4      THEN
6637      6751  4      ADDRESS = .ACCVIO_PC
6638      6752  4
6639      6753  4      ELSE
6640      6754  4      ADDRESS = .DBG$RUNFRAME [DBG$L_USER_PC];
6641      6755  4
6642      6756  4
6643      6757  4      ! Symbolize and print address (and instruction)
6644      6758  4      !
6645      6759  4      PRINT PC AND INSTRUCTION (.ADDRESS, .EVENT_ENTRY);
6646      6760  4      DBG$NEWLINE T);
```



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```

! If this is a modify-type, display the old and new values, and the
! BREAK message.
IF .EVENT_ENTRY [EVENT$B_SUB_KIND] EQLU EVENT$K_ACC_MDFY
THEN
  BEGIN

    ! Print the source line where the actual variable-access occurred if
    ! appropriate.
    IF (.EVENT_ENTRY[EVENT$V_OVRD_SOURCE] AND
        .EVENT_ENTRY[EVENT$V_STEP_SOURCE]) OR
        ((NOT .EVENT_ENTRY[EVENT$V_OVRD_SOURCE]) AND
         .DBG$GB_STP_PTR[EVENT$V_STEPPING_SOURCE])
    THEN
      PRINT_SOURCE(.ADDRESS);

    ! Print the old value and the new value of the watched location.
    DBG$PRINT($AC('  old value: '));
    DBG$PRINT_VALUE(.OLDVALUE, .DBG$GB_RADIX[DBG$B_RADIX_OUTPUT_OVER],
                    .DBG$GB_SIGN_FLAG, FALSE);
    DBG$NEWLINE();
    DBG$PRINT($AC('  new value: '));
    DBG$PRINT_VALUE(.NEWVALUE, .DBG$GB_RADIX[DBG$B_RADIX_OUTPUT_OVER],
                    .DBG$GB_SIGN_FLAG, FALSE);
    DBG$NEWLINE();

    ! Display the 'BREAK AT <address>' message.
    DBG$PRINT (IF .EVENT_ENTRY [EVENT$B_CMD_TYPE] NEQU
                EVENT$K_TYPE_TRACE
                THEN
                  $AC ('break at ')
                ELSE
                  $AC ('trace at ')
                );

    ! Symbolize and print address (and instruction)
    PRINT_PC_AND_INSTRUCTION (.DBG$RUNFRAME [DBG$L_USER_PC], .EVENT_ENTRY);
    DBG$NEWLINE ();
    END;

    ! Display the source line, if source stepping is indicated.
    IF .TYPE_SOURCE AND
        ((.EVENT_ENTRY[EVENT$V_OVRD_SOURCE] AND
         .EVENT_ENTRY[EVENT$V_STEP_SOURCE]) OR
         ((NOT .EVENT_ENTRY[EVENT$V_OVRD_SOURCE]) AND
          .DBG$GB_STP_PTR[EVENT$V_STEPPING_SOURCE]))
    THEN

```

```

: 6704      6818      2
: 6705      6819
: 6706      6820
: 6707      6821
: 6708      6822
: 6709      6823
: 6710      6824
: 6711      6825
: 6712      6826
: 6713      6827
: 6714      6828
: 6715      6829      1

THEN
  BEGIN
    PRINT SOURCE DBGRUNFRAME [DBGSL_USER_PC];
    TYPE_SOURCE USE;
  END;

! We are all done return.
RETURN;

END;
```

```

.PSECT DBGSPLIT,NOWRT, SHR, PIC.0

6D 20 20 20 66 6F 20 65 74 69 72 77 20 6E 6F 0B 0029F P.ACN: .ASCII <11>\on read of \
20 66 6F 20 79 66 69 64 6F 6D 20 6E 6F 0C 002AB P.ACO: .ASCII <12>\on write of \
6D 6F 72 66 20 6E 72 75 74 65 72 20 6E 6F 0D 002B8 P.ACP: .ASCII <13>\on modify of \
20 66 6F 20 6E 72 75 74 65 72 20 6E 6F 0E 002C6 P.ACQ: .ASCII <15>\on return from \
20 66 6F 03 002D5
20 65 6E 69 74 75 6F 72 08 002D6 P.ACR: .ASCII <3>\of \
20 65 6E 69 74 75 6F 72 08 002DA P.ACS: .ASCII <8>\routine \
20 65 6E 69 74 75 6F 72 08 002E3 P.ACT: .ASCII <8>\routine \
20 65 6E 69 74 75 6F 72 00 002EC P.ACU: .ASCII <0>
20 65 6E 69 74 75 6F 72 08 002ED P.ACV: .ASCII <8>\routine \
20 6F 74 20 04 002F6 P.ACW: .ASCII <4>\ to \
20 74 61 20 04 002FB P.ACX: .ASCII <4>\ at \
43 41 21 20 6E 6F 20 07 00300 P.ACY: .ASCII <7>\ on !AC\
73 65 68 63 6E 61 72 62 08 00308 P.ACZ: .ASCII <5>\calls\
74 63 75 72 74 73 6E 69 08 0030E P.ADA: .ASCII <8>\branches\
29 73 28 6E 6F 69 74 63 75 72 74 73 6E 69 0E 00317 P.ADB: .ASCII <11>\instruction\
73 65 6E 69 6C 05 00323 P.ADC: .ASCII <14>\instruction(s)\
20 6E 6F 69 74 70 65 63 78 65 20 6E 6F 20 0E 00332 P.ADD: .ASCII <5>\lines\
20 6E 6F 69 74 70 65 63 78 65 20 6E 6F 20 04 00338 P.ADE: .ASCII <4>\ to \
20 6E 6F 69 74 70 65 63 78 65 20 6E 6F 20 04 0033D P.ADF: .ASCII <4>\ at \
20 6E 6F 69 74 70 65 63 78 65 20 6E 6F 20 0E 00342 P.ADG: .ASCII <14>\ on exception \
20 6E 6F 69 74 70 65 63 78 65 20 6E 6F 20 0A 00351 P.ADH: .ASCII <10>\preceding \
20 3A 65 75 6C 61 76 20 64 6C 6F 20 74 61 03 0035C P.ADI: .ASCII <3>\at \
20 3A 65 75 6C 61 76 20 67 65 65 20 74 61 0E 00360 P.ADJ: .ASCII <14>\ old value: \
20 74 61 20 68 61 65 20 72 62 09 0036F P.ADK: .ASCII <14>\ new value: \
20 74 61 20 65 63 61 72 74 09 0037E P.ADL: .ASCII <9>\break at \
20 74 61 20 65 63 61 72 74 09 00388 P.ADM: .ASCII <9>\trace at \
```

```

.PSECT DBGSCODE,NOWRT, SHR, PIC.0

OFFC 00000 ANNOUNCE_EVENT:
.WORD Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11
```

		5B	00000000G	00	9E	00002	MOVAB	DBG\$IS_IT_ENTRY, R11	
		5A	00000000G	00	9E	00009	MOVAB	DBG\$NEWLINE, R10	
		59	00000000G	00	9E	00010	MOVAB	DBG\$RUNFRAME+64, R9	
		58	000000000	EF	9E	00017	MOVAB	TYPE_SOURCE, R8	
		57	00000000G	00	9E	0001E	MOVAB	DBG\$PRINT, R7	
		56	000000000	EF	9E	00025	MOVAB	P.ACI, R6	
		5E	FF68	CE	9E	0002C	MOVAB	-152(SP), SP	
		52	04	AC	D0	00031	MOVL	EVENT_ENTRY, R2	6508
		54	14	A	9E	00035	MOVAB	20(R2), R4	
		01	03	A4	E9	00039	BLBC	3(R4), 1\$	
					04	0003D	RET		
00000000G	00	80	8F	88	0003E	1\$:	BISB2	#128, DBG\$GL_OUTPRAB+7	6513
EC	AD	010E0000	8F	D0	00046		MOVL	#17694720, STRING_DESCRIPTOR	6521
		F0	AD	D4	0004E		CLRL	STRING_DESCRIPTOR+4	6520
			64	95	00051		TSTB	(R4)	6529
			05	12	00053		BNEQ	2\$	
	50		66	9E	00055		MOVAB	P.ACI, R0	6530
			24	11	00058		BRB	6\$	
	01		64	91	0005A	2\$:	CMPB	(R4), #1	6531
			06	12	0005D		BNEQ	3\$	
	50	06	A6	9E	0005F		MOVAB	P.ACJ, R0	6532
			19	11	00063		BRB	6\$	
	02		64	91	00065	3\$:	CMPB	(R4), #2	6533
			06	12	00068		BNEQ	4\$	
	50	0C	A6	9E	0006A		MOVAB	P.ACK, R0	6534
			0E	11	0006E		BRB	6\$	
	03		64	91	00070	4\$:	CMPB	(R4), #3	6535
			05	13	00073		BEQL	5\$	
	7E		01	CE	00075		MNEGL	#1, -(SP)	
			06	11	00078		BRB	7\$	
	50	12	A6	9E	0007A	5\$:	MOVAB	P.ACL, R0	6536
			50	DD	0007E	6\$:	PUSHL	R0	
		FC	A6	9F	00080	7\$:	PUSHAB	P.ACH	6526
	67		02	FB	00083		CALLS	#2, DBG\$PRINT	
		01	A4	95	00086		TSTB	1(R4)	6550
			03	13	00089		BEQL	8\$	
		00AF	31	0008B		BRW	23\$		
	03	02	A4	91	0008E	8\$:	CMPB	2(R4), #3	6557
			03	12	00092		BNEQ	9\$	
		0097	31	00094		BRW	21\$		
06	19	A2	05	E1	00097	9\$:	BBC	#5, 25(R2), 10\$	6584
		5D	A6	9E	0009C		MOVAB	P.ACS, R0	6586
			15	11	000A0		BRB	12\$	
7E	2C	A2	02	C3	000A2	10\$:	SUBL3	#2, 44(R2), -(SP)	6590
		6B	01	FB	000A7		CALLS	#1, DBG\$IS_IT_ENTRY	
		06	50	E9	000AA		BLBC	R0, 11\$	
		50	66	A6	9E	000AD	MOVAB	P.ACT, R0	6592
			04	11	000B1		BRB	12\$	
	50	6F	A6	9E	000B3	11\$:	MOVAB	P.ACU, R0	6594
			50	DD	000B7	12\$:	PUSHL	R0	6588
	02		64	91	000B9		CMPB	(R4), #2	6567
			34	13	000BC		BEQL	17\$	
		02	A4	95	000BE		TSTB	2(R4)	6572
			06	12	000C1		BNEQ	13\$	
	50	22	A6	9E	000C3		MOVAB	P.ACN, R0	6573
			2D	11	000C7		BRB	18\$	
	01	02	A4	91	000C9	13\$:	CMPB	2(R4), #1	6574

		06	12	000CD		BNEQ	14\$		
50	2E	A6	9E	000CF		MOVAB	P.ACO, R0	6575	
		21	11	000D3		BRB	18\$		
02	02	A4	91	000D5	14\$:	CMPB	2(R4), #2	6576	
		06	12	000D9		BNEQ	15\$		
50	3B	A6	9E	000DB		MOVAB	P.ACP, R0	6577	
		15	11	000DF		BRB	18\$		
04	02	A4	91	000E1	15\$:	CMPB	2(R4), #4	6578	
		05	13	000E5		BEQL	16\$		
50		01	CE	000E7		MNEGL	#1, R0		
		0A	11	0C0EA		BRB	18\$		
50	49	A6	9E	000EC	16\$:	MOVAB	P.ACQ, R0	6579	
		04	11	000F0		BRB	18\$	6570	
50	59	A6	9E	000F2	17\$:	MOVAB	P.ACR, R0	6582	
		50	DD	000F6	18\$:	PUSHL	R0		
	1A	A6	9F	000F8		PUSHAB	P.ACM	6566	
67		03	FB	000FB		CALLS	#3, DBG\$PRINT		
03		64	91	000FE		CMPB	(R4), #3	6601	
		21	12	00101		BNEQ	20\$		
53	20	A2	DD	00103		MOVL	32(R2), FROM ADDR	6611	
	FE	A3	9F	00107		PUSHAB	-2(FROM ADDR)	6612	
6B		01	FB	0010A		CALLS	#1, DBG\$IS_IT_ENTRY		
09		50	E9	0010D		BLBC	R0, 19\$		
	70	A6	9F	00110		PUSHAB	P.ACV	6615	
67		01	FB	00113		CALLS	#1, DBG\$PRINT		
53		02	C2	00116		SUBL2	#2, FROM ADDR	6616	
		53	DD	00119	19\$:	PUSHL	FROM ADDR	6622	
00000000G	00	01	FB	0011B		CALLS	#1, DBG\$PRINT_IDENTIFIER_PC		
		0A	11	00122		BRB	21\$	6601	
	28	A2	DD	00124	20\$:	PUSHL	40(R2)	6626	
00000000G	00	01	FB	00127		CALLS	#1, DBG\$PRINT_IDENTIFIER		
	03	64	91	0C12E	21\$:	CMPB	(R4), #3	6633	
		05	12	00131		BNEQ	22\$		
	79	A6	9F	00133		PUSHAB	P.ACW	6635	
		6C	11	00136		BRB	33\$		
	7E	A6	9F	00138	22\$:	PUSHAB	P.ACX	6638	
		67	11	0013B		BRB	33\$		
01	01	A4	91	0013D	23\$:	CMPB	1(R4), #1	6645	
		63	12	00141		BNEQ	34\$		
03		64	91	00143		CMPB	(R4), #3	6652	
		4D	13	00146		BEQL	31\$		
05	02	A4	91	00148		CMPB	2(R4), #5	6658	
		07	12	0014C		BNEQ	24\$		
50	008B	C6	9E	0014E		MOVAB	P.ACZ, R0	6659	
		37	11	00153		BRB	29\$		
06	02	A4	91	00155	24\$:	CMPB	2(R4), #6	6660	
		07	12	00159		BNEQ	25\$		
50	0091	C6	9E	0015B		MOVAB	P.ADA, R0	6661	
		2A	11	00160		BRB	29\$		
08	02	A4	91	00162	25\$:	CMPB	2(R4), #8	6662	
		07	12	00166		BNEQ	26\$		
50	009A	C6	9E	00168		MOVAB	P.ADB, R0	6663	
		1D	11	0016D		BRB	29\$		
09	02	A4	91	0016F	26\$:	CMPB	2(R4), #9	6664	
		07	12	00173		BNEQ	27\$		
50	00A6	C6	9E	00175		MOVAB	P.ADC, R0	6665	
		10	11	0017A		BRB	29\$		

	07	02	A4	91	0017C	27\$:	CMPB	2(R4), #7	6666
			05	13	00180		BEQL	28\$	
	7E		01	CE	00182		MNEGL	#1, -(SP)	
			07	11	00185		BRB	30\$	
	50	00B5	C6	9E	00187	28\$:	MOVAB	P.ADD, R0	6667
			50	DD	0018C	29\$:	PUSHL	R0	
		00B3	C6	9F	0018E	30\$:	PUSHAB	P.ACY	6655
	67		02	FB	00192		CALLS	#2, DBG\$PRINT	
	03		64	91	00195	31\$:	CMPB	(R4), #3	6674
			06	12	00198		BNEQ	32\$	
		00BB	C6	9F	0019A		PUSHAB	P.ADE	6676
			78	11	0019E		BRB	39\$	
		00C0	C6	9F	001A0	32\$:	PUSHAB	P.ADF	6678
			72	11	001A4	33\$:	BRB	39\$	
	02	01	A4	91	001A6	34\$:	CMPB	1(R4), #2	6684
			6F	12	001AA		BNEQ	40\$	
	OFFF	8F	0A	AC	B3	001AC	BITW	EXCEPTION_TYPE+2, #4095	6697
			48	12	001B2		BNEQ	36\$	
	50	08	AC	D0	001B4		MOVL	EXCEPTION_TYPE, R0	6700
0000040C	8F		50	D1	001B8		CMPL	R0, #1036	6703
			36	13	001BF		BEQL	35\$	
00000414	8F		50	D1	001C1		CMPL	R0, #1044	
			2D	13	001C8		BEQL	35\$	
0000042C	8F		50	D1	001CA		CMPL	R0, #1068	
			24	13	001D1		BEQL	35\$	
00000434	8F		50	D1	001D3		CMPL	R0, #1076	
			1B	13	001DA		BEQL	35\$	
0000043C	8F		50	D1	001DC		CMPL	R0, #1084	
			12	13	001E3		BEQL	35\$	
0000044C	8F		50	D1	001E5		CMPL	R0, #1100	
			09	13	001EC		BEQL	35\$	
00000454	8F		50	D1	001EE		CMPL	R0, #1108	
			05	12	001F5		BNEQ	36\$	
	53		02	D0	001F7	35\$:	MOVL	#2, TRAP_OR_FAULT	6705
			03	11	001FA		BRB	37\$	
	53		01	D0	001FC	36\$:	MOVL	#1, TRAP_OR_FAULT	6721
	55		69	D0	001FF	37\$:	MOVL	DBG\$RUNFRAME+64, ADDRESS	6726
		00C5	C6	9F	00202		PUSHAB	P.ADG	6731
	67		01	FB	00206		CALLS	#1, DBG\$PRINT	
	01		53	D1	00209		CMPL	TRAP_OR_FAULT, #1	6732
			06	12	0020C		BNEQ	38\$	
		00D4	C6	9F	0020E		PUSHAB	P.ADH	6734
			04	11	00212		BRB	39\$	
		00DF	C6	9F	00214	38\$:	PUSHAB	P.ADI	6737
	67		01	FB	00218	39\$:	CALLS	#1, DBG\$PRINT	
		01	A4	95	0021B	40\$:	TSTB	1(R4)	6748
			0C	12	0021E		BNEQ	41\$	
	02	02	A4	91	00220		CMPB	2(R4), #2	6749
			06	12	00224		BNEQ	41\$	
	55	04	A8	D0	00226		MOVL	ACCVIO_PC, ADDRESS	6751
			03	11	0022A		BRB	42\$	
	55		69	D0	0022C	41\$:	MOVL	DBG\$RUNFRAME+64, ADDRESS	6754
			52	DD	0022F	42\$:	PUSHL	R2	6759
			55	DD	00231		PUSHL	ADDRESS	
0000V	CF		02	FB	00233		CALLS	#2, PRINT_PC_AND_INSTRUCTION	
	6A		00	FB	00238		CALLS	#0, DBG\$NEWLINE	6760
	02	02	A4	91	0023B		CMPB	2(R4), #2	6766

0A	18	A2	0089	03	13	0023F	BEQL	43\$		
10	18	A2		04	E1	00241	BRW	49\$		
12	18	A2		05	E0	00244	BBC	#4, 24(R2), 44\$	6774	
		50	00000000G	04	E0	00249	BBS	#5, 24(R2), 45\$	6775	
07		60		04	E0	0024E	BBS	#4, 24(R2), 46\$	6776	
				00	D0	00253	MOVL	DBG\$GB_STP_PTR, R0	6777	
				0A	E1	0025A	BBC	#10, (R0), -46\$		
	0000V	CF		55	DD	0025E	PUSHL	ADDRESS	6779	
			00E3	01	FB	00260	CALLS	#1, PRINT_SOURCE		
		67		C6	9F	00265	PUSHAB	P.ADJ	6784	
				01	FB	00269	CALLS	#1, DBG\$PRINT		
			00000000G	7E	D4	0026C	CLRL	-(SP)	6785	
		7E	00000000G	00	DD	0026E	PUSHL	DBG\$GL_SIGN_FLAG	6786	
			FC	00	9A	00274	MOVZBL	DBG\$GB_RADIX+2, -(SP)	6785	
00000000G		00		A8	DD	0027B	PUSHL	OLDVALUE		
		6A		04	FB	0027E	CALLS	#4, DBG\$PRINT_VALUE	6787	
			00F2	00	FB	00285	CALLS	#0, DBG\$NEWLINE	6788	
		67		C6	9F	00288	PUSHAB	P.ADK		
				01	FB	0028C	CALLS	#1, DBG\$PRINT		
			00000000G	7E	D4	0028F	CLRL	-(SP)	6789	
		7E	00000000G	00	DD	00291	PUSHL	DBG\$GL_SIGN_FLAG	6790	
			F8	00	9A	00297	MOVZBL	DBG\$GB_RADIX+2, -(SP)	6789	
00000000G		00		A8	DD	0029E	PUSHL	NEWVALUE		
		6A		04	FB	002A1	CALLS	#4, DBG\$PRINT_VALUE		
		01		00	FB	002A8	CALLS	#0, DBG\$NEWLINE	6791	
				64	91	002AB	CMPB	(R4), #1	6796	
		50	0101	07	13	002AE	BEQL	47\$		
				C6	9E	002B0	MOVAB	P.ADL, R0	6799	
		50	010B	05	11	002B5	BRB	48\$		
				C6	9E	002B7	MOVAB	P.ADM, R0	6801	
		67		50	DD	002BC	PUSHL	R0		
				01	FB	002BE	CALLS	#1, DBG\$PRINT	6796	
				52	DD	002C1	PUSHL	R2	6806	
	0000V	CF		69	DD	002C3	PUSHL	DBG\$RUNFRAME+64		
		6A		02	FB	002C5	CALLS	#2, PRINT_PC_AND_INSTRUCTION		
		23		00	FB	002CA	CALLS	#0, DBG\$NEWLINE	6807	
0A	18	A2		68	E9	002CD	BLBC	TYPE_SOURCE, 52\$	6813	
10	18	A2		04	E1	002D0	BBC	#4, 24(R2), 50\$	6814	
14	18	A2		05	E0	002D5	BBS	#5, 24(R2), 51\$	6815	
		50	00000000G	04	E0	002DA	BBS	#4, 24(R2), 52\$	6816	
09		60		00	D0	002DF	MOVL	DBG\$GB_STP_PTR, R0	6817	
				0A	E1	002E6	BBC	#10, (R0), -52\$		
	0000V	CF		69	DD	002EA	PUSHL	DBG\$RUNFRAME+64	6820	
				01	FB	002EC	CALLS	#1, PRINT_SOURCE		
				68	D4	002F1	CLRL	TYPE_SOURCE	6821	
				04	04	002F3	RET		6829	

; Routine Size: 756 bytes. Routine Base: DBG\$CODE + 25EA

```
6717 6830 1 ROUTINE INSQUE1(ENTRY_ADDRESS, QUEUE_ADDRESS): NOVALUE =
6718 6831 1
6719 6832 1 FUNCTION
6720 6833 1 This routine adds an entry into a queue. This routine is used when
6721 6834 1 the forward and backward links are not the 0th and 1st longwords in
6722 6835 1 the queue head and queue entry, but the 2nd and 3rd.
6723 6836 1
6724 6837 1 INPUTS
6725 6838 1 QUEUE_ADDRESS : Pointer to queue head.
6726 6839 1 ENTRY_ADDRESS : Pointer to entry.
6727 6840 1
6728 6841 1 OUTPUTS
6729 6842 1 None
6730 6843 1
6731 6844 1 BEGIN
6732 6845 1
6733 6846 1 MAP
6734 6847 1 ENTRY_ADDRESS : REF QUEUE_HEAD,
6735 6848 1 QUEUE_ADDRESS : REF QUEUE_HEAD;
6736 6849 1
6737 6850 1 LOCAL
6738 6851 1 NEXTS_ADDRESS : REF QUEUE_HEAD; ! Next entry's pointer.
6739 6852 1
6740 6853 1 ! Point to the current 1st (next) entry.
6741 6854 1
6742 6855 1 NEXTS_ADDRESS = .QUEUE_ADDRESS [L_QUEUE_FLINK1];
6743 6856 1
6744 6857 1
6745 6858 1 ! Link the queue entry into the queue at the head.
6746 6859 1
6747 6860 1 ENTRY_ADDRESS [L_QUEUE_FLINK1] = .QUEUE_ADDRESS [L_QUEUE_FLINK1];
6748 6861 1 ENTRY_ADDRESS [L_QUEUE_BLINK1] = .QUEUE_ADDRESS;
6749 6862 1
6750 6863 1
6751 6864 1 ! Link the queue to the queue entry.
6752 6865 1
6753 6866 1
6754 6867 1 QUEUE_ADDRESS [L_QUEUE_FLINK1] = .ENTRY_ADDRESS;
6755 6868 1 NEXTS_ADDRESS [L_QUEUE_BLINK1] = .ENTRY_ADDRESS;
6756 6869 1 END;
```

```
0004 00000 INSQUE1: .WORD Save R2
08 AC D0 00002 MOVL QUEUE_ADDRESS, R0
08 A0 D0 00006 MOVL 8(R0), NEXTS_ADDRESS
04 AC D0 0000A MOVL ENTRY_ADDRESS, R1
08 A0 D0 0000E MOVL 8(R0), 8(R1)
0C A1 50 D0 00013 MOVL R0, 12(R1)
08 A0 51 D0 00017 MOVL R1, 8(R0)
0C A2 51 D0 0001B MOVL R1, 12(NEXTS_ADDRESS)
04 0001F RET
```

```
6830
6856
6861
6862
6867
6868
6869
```

; Routine Size: 32 bytes, Routine Base: DBG\$CODE + 28DE

DBGEVENT
V04-000

E 4
16-Sep-1984 00:59:10
14-Sep-1984 12:16:53

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGEVENT.B32;1

Page 190
(21)


```
6758 6870 1 ROUTINE REMQUE1(ENTRY_ADDRESS). NOVALUE =
6759 6871 1
6760 6872 1 FUNCTION
6761 6873 1     This routine deletes an entry from a queue. This routine is used when
6762 6874 1     the forward and backward links are not the 0th and 1st longwords in
6763 6875 1     the queue head and queue entry, but the 2nd and 3rd.
6764 6876 1
6765 6877 1 INPUTS
6766 6878 1     ENTRY_ADDRESS :      Pointer to entry.
6767 6879 1
6768 6880 1 OUTPUTS
6769 6881 1     None
6770 6882 1
6771 6883 1 BEGIN
6772 6884 1
6773 6885 1 MAP
6774 6886 1     ENTRY_ADDRESS : REF QUEUE_HEAD;
6775 6887 1
6776 6888 1 LOCAL
6777 6889 1     NEXTS_ADDRESS : REF QUEUE_HEAD,
6778 6890 1     QUEUE_ADDRESS : REF QUEUE_HEAD;
6779 6891 1
6780 6892 1
6781 6893 1 ! Point to the queue head and next entry.
6782 6894 1
6783 6895 1 QUEUE_ADDRESS = .ENTRY_ADDRESS [L_QUEUE_BLINK1];
6784 6896 1 NEXTS_ADDRESS = .ENTRY_ADDRESS [L_QUEUE_FLINK1];
6785 6897 1
6786 6898 1
6787 6899 1 ! Unlink the entry from the queue.
6788 6900 1
6789 6901 1 QUEUE_ADDRESS [L_QUEUE_FLINK1] = .NEXTS_ADDRESS;
6790 6902 1 NEXTS_ADDRESS [L_QUEUE_BLINK1] = .QUEUE_ADDRESS;
6791 6903 1 END;
```

			0000 00000	REMQUE1: .WORD	Save nothing	
	50	04	AC D0 00002	MOVL	ENTRY_ADDRESS, R0	6870
	50	08	A0 7D 00006	MOVQ	8(R0), NEXTS_ADDRESS	6895
08	A1		50 D0 0000A	MOVL	NEXTS_ADDRESS, 8(QUEUE_ADDRESS)	6896
0C	A0		51 D0 0000E	MOVL	QUEUE_ADDRESS, 12(NEXTS_ADDRESS)	6901
			04 00012	RET		6902
						6903

; Routine Size: 19 bytes. Routine Base: DBG\$CODE + 28FE

```

: 6793      6904 1 ROUTINE PRINT_SOURCE(ADDRESS): NOVALUE =
: 6794      6905 2 BEGIN
: 6795      6906 2 BUILTIN
: 6796      6907 2 FP;
: 6797      6908 2
: 6798      6909 2 .FP = DBG$FINAL_HANDL;
: 6799      6910 2 DBG$SRC_TYPE_PC_SOURCE (.ADDRESS, .ADDRESS, 0, TRUE);
: 6800      6911 1 END;

```

```

                                0000 00000 PRINT_SOURCE:
                                .WORD  Save nothing
                                6D 00000000G 00 9E 00002 MOVAB  DBG$FINAL_HANDL, (FP)
                                01 DD 00009 PUSHL  #1
                                7E D4 0000B LLRL   -(SP)
                                04 AC DD 0000D PUSHL  ADDRESS
                                04 AC DD 00010 PUSHL  ADDRESS
                                00000000G 00 04 FB 00013 CALLS  #4, DBG$SRC_TYPE_PC_SOURCE
                                04 0001A RET

```

```

: 6904
: 6909
: 6910
:
: 6911

```

; Routine Size: 27 bytes, Routine Base: DBG\$CODE + 2911

```

6802 6912 1 ROUTINE PRINT_PC_AND_INSTRUCTION(ADDRESS, EVENT): NOVALUE =
6803 6913 BEGIN
6804 6914 MAP
6805 6915 ADDRESS : REF VECTOR [, BYTE],
6806 6916 EVENT : REF EVENT$EVENT_DESCRIPTOR;
6807 6917
6808 6918 LOCAL ADDRESS_2;
6809 6919 BUILTIN
6810 6920 FP;
6811 6921
6812 6922
6813 6923 ! Establish a handler for errors. This is in case the instruction
6814 6924 we have stepped to is invalid, and the INS_DECODE routine signals
6815 6925 an error.
6816 6926
6817 6927 .FP = PRINT_PC_INST_HANDLER;
6818 6928
6819 6929
6820 6930 ! Display 'ROUTINE' if the current address points after an entry point.
6821 6931
6822 6932 IF .EVENT [EVENT$V_BREAK_ADDRESS]
6823 6933 THEN
6824 6934 DBG$PRINT ($AC ('routine '))
6825 6935
6826 6936 ELSE
6827 6937 BEGIN
6828 6938 IF DBG$IS_IT_ENTRY ((ADDRESS_2 = .ADDRESS - 2))
6829 6939 THEN
6830 6940 DBG$PRINT ($AC ('routine '))
6831 6941 ELSE
6832 6942 ADDRESS_2 = .ADDRESS;
6833 6943 END;
6834 6944
6835 6945
6836 6946 ! Print the address, but symbolize it first.
6837 6947
6838 6948 IF .EVENT [EVENT$V_BREAK_ADDRESS]
6839 6949 THEN
6840 6950 DBG$PRINT_IDENTIFIER (.EVENT [EVENT$L_PRIMARY])
6841 6951 ELSE
6842 6952 DBG$PRINT_IDENTIFIER_PC (.ADDRESS_2);
6843 6953
6844 6954
6845 6955 ! Display the instruction we're at, if we're not line stepping.
6846 6956
6847 6957 IF .DBG$GB_STP_PTR [EVENT$V_STEPPING_LINE] THEN RETURN;
6848 6958
6849 6959 DBG$PRINT($AC (': '));
6850 6960 DBG$INS_DECODE (.ADDRESS, TRUE, FALSE);
6851 6961 END;

```

.PSECT DBG\$PLIT, NOWRT, SHR, PIC, 0

```

20 65 6E 69 74 75 6F 72 08 00392 P.ADN: .ASCII <8>\routine \
20 65 6E 69 74 75 6F 72 08 0039B P.ADO: .ASCII <8>\routine \

```

20 3A 02 003A4 P.ADP: .ASCII <2>\: \

.PSECT DBG\$CODE, NOWRT, SHR, PIC, 0

				003C 00000	PRINT_PC AND INSTRUCTION:		
		55	00000000G	00	9E 00002	WORD Save R2,R3,R4,R5	6912
		54	00000000'	EF	9E 00009	MOVAB DBG\$PRINT, R5	
		6D	0000V	CF	9E 00010	MOVAB P.ADN, R4	
		52	08	AC	DD 00015	MOVAB PRINT_PC_INST_HANDLER, (FP)	6927
04	19	A2		05	E1 00019	MOVL EVENT, R2	6932
				54	DD 0001E	BBC #5, 25(R2), 1\$	
				14	11 00020	PUSHL R4	6934
53	04	AC		02	C3 00022	BRB 2\$	
				53	DD 00027	SUBL3 #2, ADDRESS, ADDRESS_2	6938
		00000000G	00	01	FB 00029	PUSHL ADDRESS_2	
			08	50	E9 00030	CALLS #1, DBG\$IS_IT_ENTRY	
				09	A4 9F 00033	BLBC R0, 3\$	
		65		01	FB 00036	PUSHAB P.ADN	6940
				04	11 00039	CALLS #1, DBG\$PRINT	
				05	DD 0003B	BRB 4\$	
0C	19	A2		05	E1 0003F	MOVL ADDRESS, ADDRESS_2	6942
				A2	DD 00044	BBC #5, 25(R2), 5\$	6948
		00000000G	00	01	FB 00047	PUSHL 40(R2)	6950
				09	11 0004E	CALLS #1, DBG\$PRINT_IDENTIFIER	
				53	DD 00050	BRB 6\$	
		00000000G	00	01	FB 00052	PUSHL ADDRESS_2	6952
				50	00000000G	CALLS #1, DBG\$PRINT_IDENTIFIER_PC	
			13	01	A0 E8 00060	MOVL DBG\$GB_STP_PTR, R0	6957
				12	A4 9F 00064	BLBS 1(R0), -7\$	
		65		01	FB 00067	PUSHAB P.ADN	6959
		7E		01	7D 0006A	CALLS #1, DBG\$PRINT	
				04	AC DD 0006D	MOVQ #1, -(SP)	6960
		00000000G	00	03	FB 00070	PUSHL ADDRESS	
				04	00077	CALLS #3, DBG\$INS_DECODE	
						RET	6961

; Routine Size: 120 bytes. Routine Base: DBG\$CODE + 292C


```
6853 6962 1 ROUTINE PRINT_PC_INST_HANDLER(SIG_ARG_LIST) =
6854 6963 1
6855 6964 1 FUNCTION
6856 6965 1     Handler for errors that occur during the PRINT_PC AND INSTRUCTION
6857 6966 1     routine. We need a handler so that after displaying the error,
6858 6967 1     we will unwind to the caller of PRINT_PC AND INSTRUCTION, and
6859 6968 1     continue with any eventpoint processing that was being done.
6860 6969 1
6861 6970 1 INPUTS
6862 6971 1     SIG_ARG_LIST    - The signal argument list that we get from
6863 6972 1                     the condition handling facility.
6864 6973 1
6865 6974 1 OUTPUTS
6866 6975 1
6867 6976 1 BEGIN
6868 6977 1 MAP
6869 6978 1     SIG_ARG_LIST: REF BLOCK[,BYTE];
6870 6979 1
6871 6980 1     ! If informational just resignal
6872 6981 1     !
6873 6982 1     IF .SIG_ARG_LIST[CHFSL_SIG_NAME]
6874 6983 1     THEN
6875 6984 1         RETURN SS$_RESIGNAL;
6876 6985 1
6877 6986 1     ! If we are in the middle of an unwind then continue unwinding.
6878 6987 1     !
6879 6988 1     IF .SIG_ARG_LIST[CHFSL_SIG_NAME] EQL SS$_UNWIND
6880 6989 1     THEN
6881 6990 1         RETURN SS$_CONTINUE;
6882 6991 1
6883 6992 1     ! Otherwise, display a message saying that an error occurred during
6884 6993 1     ! instruction decode and then display the actual error that occurred.
6885 6994 1
6886 6995 1     SIGNAL(DBG$_ERRINSDEC);
6887 6996 1     DBG$PUTMSG(.SIG_ARG_LIST);
6888 6997 1
6889 6998 1     ! Then unwind to the routine that called PRINT_PC_AND_INSTRUCTION.
6890 6999 1     !
6891 7000 1     SETUNWIND();
6892 7001 1     RETURN SS$_CONTINUE;
6893 7002 1
6894 7003 1 END;
```

```
0004 0000 PRINT_PC_INST_HANDLER:
                                .WORD    Save R2
                                MOVL     SIG_ARG_LIST, R2
                                BLBC     4(R2), T$
                                MOVZWL   #2328, R0
                                RET
00000920 8F      04  A2  D1 00010 1$:  CMPL     4(R2), #2336
```

```
6962
6983
6985
6990
```

DBGEVENT
V04-000

K A
16-Sep-1984 00:59:10
14-Sep-1984 12:16:53

VAX-11 BLISS-32 V4.0-742
[DEBUG.SRC]DBGEVENT.B32;1

Page 196
(25)

		1F	13	00018	BEQ	28	
		8F	DD	0001A	PUSHL	#164011	
00000000G	00	01	FB	00020	CALLS	#1, LIB\$SIGNAL	
		52	DD	00027	PUSHL	R2	
00000000G	00	01	FB	00029	CALLS	#1, DBG\$PUTMSG	
		7E	7C	00030	CLRG	-(SP)	
00000000G	00	02	FB	00032	CALLS	#2, SYSSUNWIND	
	50	01	DD	00039	MOVL	#1, R0	
		04	0003C	28:	RET		

6998
6999
7004
7005
7006

; Routine Size: 61 bytes, Routine Base: DBG\$CODE + 29A4

```
6899 7007 1 ROUTINE SHOW_EVENT_ENTRY(EVENT_ENTRY): NOVALUE =
6900 7008 1
6901 7009 1 FUNCTION
6902 7010 1     This routine displays an event entry as in:
6903 7011 1
6904 7012 1     SHOW [ BREAK : TRACE : WATCH ]
6905 7013 1
6906 7014 1 INPUTS
6907 7015 1     EVENT_ENTRY :           Pointer to event entry.
6908 7016 1
6909 7017 1 OUTPUTS
6910 7018 1     Displays the event entry via DBG$PRINT.
6911 7019 1
6912 7020 1
6913 7021 2 BEGIN
6914 7022 2
6915 7023 2 MAP
6916 7024 2     EVENT_ENTRY: REF EVENT$EVENT_DESCRIPTOR; ! Event Entry Pointer
6917 7025 2
6918 7026 2
6919 7027 2 LOCAL
6920 7028 2     VMS_DESC: DBG$STG_DESC,
6921 7029 2     VAL_DESC: REF DBG$VAL_DESC,
6922 7030 2     WHEN_ENTRY:
6923 7031 2         REF EVENT$WHEN_DESCRIPTOR, ! When Entry Pointer
6924 7032 2     DO_LIST_ENTRY:
6925 7033 2         REF EVENT$DO_LIST_DESCRIPTOR, ! DO List Entry Pointer
6926 7034 2     STRING_DESCRIPTOR: BLOCK(8,BYTE), ! String descriptor
6927 7035 2     OUTPUT_BUFFER:
6928 7036 2         VECTOR(TTY_OUT_WIDTH,BYTE), ! Temporary formatting buffer
6929 7037 2     DUMMY:
6930 7038 2         ! Dummy routine argument
6931 7039 2
6932 7040 2
6933 7041 2 ! Skip STEPS, SKIPS, and IGNOR entries.
6934 7042 2
6935 7043 2 IF .EVENT_ENTRY [EVENT$B_CMD_TYPE] EQLU EVENT$K_TYPE_STEPS OR
6936 7044 2     .EVENT_ENTRY [EVENT$B_CMD_TYPE] EQLU EVENT$K_TYPE_SKIPS OR
6937 7045 2     .EVENT_ENTRY [EVENT$B_CMD_TYPE] EQLU EVENT$K_TYPE_IGNORE OR
6938 7046 2     .EVENT_ENTRY [EVENT$B_CMD_TYPE] EQLU EVENT$K_TYPE_SSINT
6939 7047 2 THEN
6940 7048 2     RETURN;
6941 7049 2
6942 7050 2
6943 7051 2 ! Setup a string descriptor.
6944 7052 2
6945 7053 2 STRING_DESCRIPTOR [DSC$B_DTYPE] = DSC$K_DTYPE_T;
6946 7054 2 STRING_DESCRIPTOR [DSC$B_CLASS] = DSC$K_CLASS_S;
6947 7055 2 STRING_DESCRIPTOR [DSC$A_POINTER] = 0;
6948 7056 2 STRING_DESCRIPTOR [DSC$W_LENGTH] = 0;
6949 7057 2
6950 7058 2
6951 7059 2 ! For watchpoint events, see whether the watched Primary
6952 7060 2 ! is still valid. If not, convert the Primary to a Volatile
6953 7061 2 ! Value Descriptor and display an informational to that effect.
6954 7062 2
6955 7063 2 IF .EVENT_ENTRY[EVENT$B_SUB_KIND] EQL EVENT$K_ACC_MDFY
```

```
6956 7064
6957 7065
6958 7066
6959 7067
6960 7068
6961 7069
6962 7070
6963 7071
6964 7072
6965 7073
6966 7074
6967 7075
6968 7076
6969 7077
6970 7078
6971 7079
6972 7080
6973 7081
6974 7082
6975 7083
6976 7084
6977 7085
6978 7086
6979 7087
6980 7088
6981 7089
6982 7090
6983 7091
6984 7092
6985 7093
6986 7094
6987 7095
6988 7096
6989 7097
6990 7098
6991 7099
6992 7100
6993 7101
6994 7102
6995 7103
6996 7104
6997 7105
6998 7106
6999 7107
7000 7108
7001 7109
7002 7110
7003 7111
7004 7112
7005 7113
7006 7114
7007 7115
7008 7116
7009 7117
7010 7118
7011 7119
7012 7120

THEN
  BEGIN
    LOCAL
      PRIMARY,
      SYMID_LIST,
      VALDESC,
      V_VALDESC: REF DBG$VALDESC;

    ! Copy the Primary since PRIM_TO_VAL sometimes has the side effect
    ! of modifying its argument. This copy is done into temporary
    ! memory (fourth parameter is FALSE). Then call PRIM_TO_VAL
    ! and get a Volatile Value Descriptor (this will have
    ! the real address of the watched variable embedded in it).
    ! PRIM_TO_VAL is a cover routine for DBG$PRIM_TO_VAL; it has
    ! a handler which sets INVALID_FLAG if the Primary is no longer
    ! valid (has gone out of scope).
    DBG$NCOPY_DESC (.EVENT_ENTRY[EVENT$$_PRIMARY], PRIMARY, DUMMY, FALSE);
    INVALID_FLAG = FALSE;
    PRIM_TO_VAL (.PRIMARY, DBG$K_V_VALUE_DESC, V_VALDESC);

    ! Check whether the Primary is still valid, i.e., whether it still
    ! points to the same storage as it did when the watchpoint was set.
    IF .INVALID_FLAG OR
        CH$NEQ (T2, V_VALDESC[DBG$A_VALUE_VMSDESC],
              12, EVENT_ENTRY[EVENT$$_VMSDESC])
    THEN
      BEGIN

        ! Print an informational saying the Primary is invalid.
        !
        DBG$PRINT ($AC ('%DEBUG-I-WATCHVAR, watched variable '));
        DBG$PRINT IDENTIFIER(.EVENT_ENTRY[EVENT$$_PRIMARY]);
        IF .INVALID_FLAG
        THEN
          DBG$PRINT ($AC (' has gone out of scope'))
        ELSE
          DBG$PRINT ($AC (' now points to a different address'));
        DBG$NEWLINE();

        ! Free up the Primary.
        !
        IF DBG$NGET_SYMID (.EVENT_ENTRY[EVENT$$_PRIMARY], SYMID_LIST, DUMMY)
        THEN
          DBG$STA_UNLOCK_SYMID (.SYMID_LIST);
          DBG$NFREE_DESC (.EVENT_ENTRY[EVENT$$_PRIMARY], DUMMY);

        ! Replace it with the Volatile Value Descriptor.
        !
        V_VALDESC = DBG$MAKE_VAL_DESC(EVENT_ENTRY[EVENT$$_VMSDESC], DBG$K_V_VALUE_DESC);
        IF DBG$NGET_SYMID (.V_VALDESC, SYMID_LIST, DUMMY)
```



```
7013 7121 4 THEN
7014 7122 4 DBGSSTA LOCK_SYMID (.SYMID_LIST);
7015 7123 4 DBGSNCOPI_DESC (-V_VALDESC, EVENT_ENTRY[EVENT$B_PRIMARY], DUMMY, TRUE);
7016 7124 4 END;
7017 7125 4 END;
7018 7126 4
7019 7127 4
7020 7128 4 ! Print the event type: breakpoint, tracepoint, or watchpoint.
7021 7129 4 !
7022 7130 4 SELECTONE .EVENT_ENTRY[EVENT$B_CMD_TYPE] OF
7023 7131 4 SET
7024 7132 4 [EVENT$K_TYPE_BREAK]:
7025 7133 4 DBGSPRINT($AC('breakpoint'));
7026 7134 4
7027 7135 4 [EVENT$K_TYPE_TRACE]:
7028 7136 4 DBGSPRINT($AC('tracepoint'));
7029 7137 4
7030 7138 4 [EVENT$K_TYPE_WATCH]:
7031 7139 4 DBGSPRINT($AC('watchpoint'));
7032 7140 4
7033 7141 4 TES;
7034 7142 4
7035 7143 4
7036 7144 4
7037 7145 4 ! Display the event kind (access, exception, instruction).
7038 7146 4 !
7039 7147 4 SELECTONE .EVENT_ENTRY [EVENT$B_CMD_KIND] OF
7040 7148 4 SET
7041 7149 4
7042 7150 4
7043 7151 4 ! This is an access (read, write, modify, execute) kind
7044 7152 4 ! of event point. Display the address.
7045 7153 4 !
7046 7154 4 [EVENT$K_KIND_ACC]:
7047 7155 4 BEGIN
7048 7156 4
7049 7157 4
7050 7158 4 ! Print the access kind if read, write, or modify. If the address
7051 7159 4 ! is an entry point, indicate that it is a routine.
7052 7160 4 !
7053 7161 4 IF .EVENT_ENTRY[EVENT$B_CMD_TYPE] NEQU EVENT$K_TYPE_WATCH
7054 7162 4 THEN
7055 7163 4 BEGIN
7056 7164 4 SELECTONE .EVENT_ENTRY[EVENT$B_SUB_KIND] OF
7057 7165 4 SET
7058 7166 4
7059 7167 4 [EVENT$K_ACC_READ]:
7060 7168 4 DBGSPRINT($AC(' on read of '));
7061 7169 4
7062 7170 4 [EVENT$K_ACC_WRIT]:
7063 7171 4 DBGSPRINT($AC(' on write of '));
7064 7172 4
7065 7173 4 [EVENT$K_ACC_MDFY]:
7066 7174 4 DBGSPRINT($AC(' on modify of '));
7067 7175 4
7068 7176 4 [EVENT$K_ACC_EXEC]:
7069 7177 4 DBGSPRINT($AC(' at '));
```

```

: 7070      7178  4
: 7071      7179  4
: 7072      7180  4
: 7073      7181  4
: 7074      7182  4
: 7075      7183  4
: 7076      7184  4
: 7077      7185  4
: 7078      7186  4
: 7079      7187  4
: 7080      7188  4
: 7081      7189  4
: 7082      7190  4
: 7083      7191  4
: 7084      7192  4
: 7085      7193  4
: 7086      7194  4
: 7087      7195  4
: 7088      7196  4
: 7089      7197  4
: 7090      7198  4
: 7091      7199  4
: 7092      7200  4
: 7093      7201  4
: 7094      7202  4
: 7095      7203  4
: 7096      7204  4
: 7097      7205  4
: 7098      7206  4
: 7099      7207  4
: 7100      7208  4
: 7101      7209  4
: 7102      7210  4
: 7103      7211  4
: 7104      7212  4
: 7105      7213  4
: 7106      7214  4
: 7107      7215  4
: 7108      7216  4
: 7109      7217  4
: 7110      7218  4
: 7111      7219  4
: 7112      7220  4
: 7113      7221  4
: 7114      7222  4
: 7115      7223  4
: 7116      7224  4
: 7117      7225  4
: 7118      7226  4
: 7119      7227  4
: 7120      7228  4
: 7121      7229  4
: 7122      7230  4
: 7123      7231  4
: 7124      7232  4
: 7125      7233  4
: 7126      7234  4

      [EVENT$K_ACC_RTRN]:
      DBG$PRINT($AC(' on return from '));

      TES;

      END

      ! For watchpoints, simply say 'watchpoint of'.
      ELSE
      DBG$PRINT($AC(' of '));

      ! We print the address next.  If the address is a routine address
      ! (a CALLS/CALLG entry point), we refer to it as 'routine XXX',
      ! where XXX is the routine name.  If it is not a routine, we omit
      ! the 'routine' designation.
      IF .EVENT_ENTRY[EVENT$V_BREAK_ADDRESS] OR
      DBG$IS_IT_ENTRY(.EVENT_ENTRY[EVENT$L_ADDRESS] - 2)
      THEN
      DBG$PRINT($AC('routine '));

      DBG$PRINT_IDENTIFIER(.EVENT_ENTRY[EVENT$L_PRIMARY]);

      ! Check for the /SOURCE or /NOSOURCE override switch.  If set, we
      ! print '[source]' or '[nosource]', as appropriate.
      IF .EVENT_ENTRY[EVENT$V_OVRD_SOURCE]
      THEN
      BEGIN
      IF .EVENT_ENTRY[EVENT$V_STEP_SOURCE]
      THEN
      DBG$PRINT($AC(' [source]'));

      ELSE
      DBG$PRINT($AC(' [nosource]'));

      END;

      END;

      ! End of case for access kind of event

      ! This is an instruction type.
      [EVENT$K_KIND_INS]:
      BEGIN

      ! Display the /SOURCE or /NOSOURCE qualifier if specified.
      IF .EVENT_ENTRY[EVENT$V_OVRD_SOURCE]
      THEN
      BEGIN
```

```

: 7127      7235      4      IF .EVENT_ENTRY[EVENT$V_STEP_SOURCE]
: 7128      7236      4      THEN
: 7129      7237      4          DBG$PRINT($AC('/source'))
: 7130      7238      4
: 7131      7239      4      ELSE
: 7132      7240      4          DBG$PRINT($AC('/nosource'));
: 7133      7241      4
: 7134      7242      4      END;
: 7135      7243      4
: 7136      7244      4
: 7137      7245      4      ! Display the /SOURCE or /NOSOURCE qualifier if specified.
: 7138      7246      4      !
: 7139      7247      4      IF .EVENT_ENTRY[EVENT$V_OVRD_NOSYSTEM]
: 7140      7248      4      THEN
: 7141      7249      4          BEGIN
: 7142      7250      4              IF .EVENT_ENTRY[EVENT$V_STEP_NOSYSTEM]
: 7143      7251      4              THEN
: 7144      7252      4                  DBG$PRINT($AC('/nosystem'))
: 7145      7253      4
: 7146      7254      4              ELSE
: 7147      7255      4                  DBG$PRINT($AC('/system'));
: 7148      7256      4
: 7149      7257      4          END;
: 7150      7258      4
: 7151      7259      4
: 7152      7260      4      ! Display the /OVER or /INTO qualifier if specified.
: 7153      7261      4      !
: 7154      7262      4      IF .EVENT_ENTRY[EVENT$V_OVRD_OVER]
: 7155      7263      4      THEN
: 7156      7264      4          BEGIN
: 7157      7265      4              IF .EVENT_ENTRY[EVENT$V_STEP_OVER]
: 7158      7266      4              THEN
: 7159      7267      4                  DBG$PRINT($AC('/over'))
: 7160      7268      4
: 7161      7269      4              ELSE
: 7162      7270      4                  DBG$PRINT($AC('/into'));
: 7163      7271      4
: 7164      7272      4          END;
: 7165      7273      4
: 7166      7274      4
: 7167      7275      4      ! Display the instruction type (calls, branches, all, or user
: 7168      7276      4      ! list.
: 7169      7277      4      !
: 7170      7278      4      DBG$PRINT ($AC (' on !AC'),
: 7171      7279      4          SELECTONE .EVENT_ENTRY [EVENT$B_SUB_KIND] OF
: 7172      7280      4              SET
: 7173      7281      4                  [EVENT$K_INS_CALL]:
: 7174      7282      4                      SAC T'calls:');
: 7175      7283      4                  [EVENT$K_INS_BRAN]:
: 7176      7284      4                      SAC T'branches:');
: 7177      7285      4                  [EVENT$K_INS_EVR]:
: 7178      7286      4                      SAC T'instructions');
: 7179      7287      4                  [EVENT$K_INS_USER]:
: 7180      7288      4                      SAC T'instruction(s):');
: 7181      7289      4                  [EVENT$K_INS_LINE]:
: 7182      7290      4                      SAC T'lines:');
: 7183      7291      4      TES
```

```

7184      7292      3      );
7185      7293
7186      7294      END;
7187      7295
7188      7296      ! This is an exception type.
7189      7297      !
7190      7298      [EVENTSK KIND EXC];
7191      7299      DBGS$PRINT($AC(' on exception'));
7192      7300
7193      7301      TES;
7194      7302
7195      7303      ! If this entry is silent, say so.
7196      7304
7197      7305      IF .EVENT_ENTRY[EVENTSV_SILENT] THEN DBGS$PRINT($AC(' [silent]'));
7198      7306
7199      7307
7200      7308
7201      7309      ! If this entry is temporary, say so.
7202      7310
7203      7311      IF .EVENT_ENTRY[EVENTSV_ONCE_ONLY] THEN DBGS$PRINT($AC(' [temporary]'));
7204      7312
7205      7313
7206      7314
7207      7315      ! If this entry is an instruction type (/CALL, /BRANCH, etc.) and
7208      7316      ! has an opcode bit map (i.e., is not for all instructions),
7209      7317      ! display the opcode mnemonics indicated.
7210      7318
7211      7319      IF .EVENT_ENTRY [EVENTSB_CMD_KIND] EQLU EVENTSK_KIND_INS AND
7212      7320      .EVENT_ENTRY [EVENTSL_OPCODE_LIST] NEQA 0
7213      7321      THEN
7214      7322      BEGIN
7215      7323
7216      7324
7217      7325      ! Declare a pointer to an opcode list, and an opcode
7218      7326      ! variable.
7219      7327
7220      7328      LOCAL
7221      7329      OPCODE_LIST: REF BITVECTOR [512],
7222      7330      COLUMN;
7223      7331
7224      7332
7225      7333      ! Point to the opcode list, and set the column to 0.
7226      7334
7227      7335      OPCODE_LIST = .EVENT_ENTRY [EVENTSL_OPCODE_LIST];
7228      7336      COLUMN = -1;
7229      7337      INCR OPCODE FROM 0 TO 511 DO
7230      7338      BEGIN
7231      7339      IF .OPCODE_LIST [.OPCODE] THEN
7232      7340      BEGIN
7233      7341      LOCAL INDEX;
7234      7342      COLUMN = (.COLUMN + 1) AND 7;
7235      7343      IF .COLUMN EQLU 0 THEN DBGS$NEWLINE();
7236      7344      INDEX = .DBG$OPCODE_KIND_TABLE[.OPCODE];
7237      7345      DBGS$PRINT($AC('! !XD'), -6,
7238      7346      DBGS$OPCODE_NAME_TABLE[.INDEX, 0, 0, 0, 0]);
7239      7347      END;
7240      7348
```



```
7241 7349 3
7242 7350
7243 7351
7244 7352
7245 7353
7246 7354
7247 7355
7248 7356
7249 7357
7250 7358
7251 7359
7252 7360
7253 7361
7254 7362
7255 7363
7256 7364
7257 7365
7258 7366
7259 7367
7260 7368
7261 7369
7262 7370
7263 7371
7264 7372
7265 7373
7266 7374
7267 7375
7268 7376
7269 7377
7270 7378
7271 7379
7272 7380
7273 7381
7274 7382
7275 7383
7276 7384
7277 7385
7278 7386
7279 7387
7280 7388
7281 7389
7282 7390
7283 7391
7284 7392
7285 7393
7286 7394
7287 7395
7288 7396
7289 7397
7290 7398
7291 7399
7292 7400 1

END;

DBG$NEWLINE();
END

! Otherwise, just print the line.
ELSE
  DBG$NEWLINE ();

! If the after count is not the default (1), print it.
IF .EVENT_ENTRY [EVENT$L_AFTER_COUNT] NEQU 1
THEN
  BEGIN
    DBG$PRINT($AC(' /after: !UL'), .EVENT_ENTRY[EVENT$L_AFTER_COUNT]);
    DBG$NEWLINE();
  END;

! If there is a WHEN entry, print it.
IF .EVENT_ENTRY [EVENT$L_WHEN] NEQA 0
THEN
  BEGIN
    LOCAL
      STRING : REF VECTOR [, WORD];

    WHEN ENTRY = .EVENT_ENTRY [EVENT$L_WHEN];
    STRING = .WHEN_ENTRY [EVENT$L_WHEN_POINT];
    DBG$PRINT($AC(' when (!AD) '), .STRING[0] - 1, STRING[1]);
    DBG$NEWLINE();
  END;

! If there is a DO List entry, print it.
IF .EVENT_ENTRY [EVENT$L_DO] NEQA 0
THEN
  BEGIN
    LOCAL
      STRING : REF VECTOR [, WORD];

    DO LIST_ENTRY = .EVENT_ENTRY [EVENT$L_DO];
    STRING = .DO_LIST_ENTRY [EVENT$L_DO_LIST_POINT];
    DBG$PRINT($AC(' do (!AD) '), .STRING[0] - 1, STRING[1]);
    DBG$NEWLINE();
  END;
END;
```

.PSECT DBG\$PLIT,NOWRT, SHR, PIC,0

48	43	54	41	57	2D	49	2D	47	55	42	45	44	25	24	003A7	P.ADQ:	.ASCII	\\$DEBUG-I-WATCHVAR, watched variable \
61	76	20	64	65	68	63	74	61	77	20	2C	52	41	36	003B6			
20	74	75	6F	20	65	6E	6F	67	20	65	6C	61	69	72	003C5			
6F	74	20	73	74	6E	69	6F	70	6F	63	73	20	66	6F	003CC	P.ADR:	.ASCII	<22>\ has gone out of scope\
64	61	20	74	6E	65	72	65	66	66	69	64	20	61	20	003DB			
				74	6E	69	6F	70	68	61	65	72	62	64	003E3	P.ADS:	.ASCII	\' now points to a different address\
				74	6E	69	6F	70	68	61	65	72	62	64	003F2			
				74	6E	69	6F	70	68	61	65	72	62	64	00401			
				74	6E	69	6F	70	68	61	65	72	62	64	00406	P.ADT:	.ASCII	<10>\breakpoint\
				74	6E	69	6F	70	68	61	65	72	62	64	00411	P.ADU:	.ASCII	<10>\tracepoint\
				74	6E	69	6F	70	68	61	65	72	62	64	0041C	P.ADV:	.ASCII	<10>\watchpoint\
20	20	66	6F	20	65	74	69	72	77	20	6E	6F	20	0C	00427	P.ADW:	.ASCII	<12>\ on read of \
6F	72	66	20	6E	72	75	74	65	72	20	6E	6F	20	0D	00434	P.ADX:	.ASCII	<13>\ on write of \
														0E	00442	P.ADY:	.ASCII	<14>\ on modify of \
														04	00451	P.ADZ:	.ASCII	<4>\ at \
														10	00456	P.AEA:	.ASCII	<16>\ on return from \
														6D	00465			
														04	00467	P.AEB:	.ASCII	<4>\ of \
														08	0046C	P.AEC:	.ASCII	<8>\routine \
														09	00475	P.AED:	.ASCII	<9>\ [source]\
														0B	0047F	P.AEE:	.ASCII	<11>\ [nosource]\
														07	0048B	P.AEF:	.ASCII	<7>\ /source\
														09	00493	P.AEG:	.ASCII	<9>\ /nosource\
														09	0049D	P.AEH:	.ASCII	<9>\ /nosystem\
														07	004A7	P.AEI:	.ASCII	<7>\ /system\
														05	004AF	P.AEJ:	.ASCII	<5>\ /over\
														05	004B5	P.AEK:	.ASCII	<5>\ /into\
														07	004BB	P.AEL:	.ASCII	<7>\ on !AC\
														06	004C3	P.AEM:	.ASCII	<6>\ calls:\
														09	004CA	P.AEN:	.ASCII	<9>\ branches:\
														0C	004D4	P.AEO:	.ASCII	<12>\ instructions\
														0F	004E1	P.AEP:	.ASCII	<15>\ instruction(s):\
														3A	004F0			
														05	004F1	P.AEQ:	.ASCII	<5>\ lines\
														0D	004F7	P.AER:	.ASCII	<13>\ on exception\
														09	00505	P.AES:	.ASCII	<9>\ [silent]\
														0C	0050F	P.AET:	.ASCII	<12>\ [temporary]\
														05	0051C	P.AEU:	.ASCII	<5>\ !AD\
4C	55	21	20	3A	72	65	74	66	61	2F	20	20	20	0E	00522	P.AEV:	.ASCII	<14>\ /after: !UL\
	29	44	41	21	28	20	6E	65	68	77	20	20	20	0D	00531	P.AEW:	.ASCII	<13>\ when (!AD)\
														0B	0053F	P.AEX:	.ASCII	<11>\ do (!AD)\

.PSECT DBGS_CODE, NOWRT, SHR, PIC, 0

OFFC 00000 SHOW_EVENT ENTRY:

5B	00000000G	00	9E	00002	WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11
5A	00000000G	00	9E	00009	MOVAB	DBGSNGET SYMID, R11
59	00000000G	EF	9E	0001C	MOVAB	DBGSPRINT IDENTIFIER, R10
58	00000000G	00	9E	00017	MOVAB	INVALID FLAG, R9
57	00000000G	00	9E	0001E	MOVAB	DBGSNEWLINE, R8
56	00000000G	EF	9E	00025	MOVAB	DBGSPRINT, R7
5E	FF5B	CE	9E	0002C	MOVAB	P.ADQ, R6
54	04	AC	DO	00031	MOVAB	-168(SP), SP
55	14	A4	9E	00035	MOVL	EVENT ENTRY, R4
					MOVAB	20(R4), R5

7007

7043

03	65	91	00039	CMPB	(R5), #3		
	0D	13	0003C	BEQL	1\$		
04	65	91	0003E	CMPB	(R5), #4	7044	
	08	13	00041	BEQL	1\$		
05	65	91	00043	CMPB	(R5), #5	7045	
	03	13	00046	BEQL	1\$		
06	65	91	00048	CMPB	(R5), #6	7046	
	01	12	0004B	BNEQ	2\$		
		04	0004D	RET			
EC AD 010E0000	8F	D0	0004E	2\$: MOVL	#17694720, STRING_DESCRIPTOR	7056	
	F0	D4	00056	CLRL	STRING_DESCRIPTOR+4	7055	
02	02	A5	91	00059	CMPB	2(R5), #2	7063
		03	13	0005D	BEQL	3\$	
		00B1	31	0005F	BRW	9\$	
		7E	D4	00062	3\$: CLRL	-(SP)	7082
	10	AE	9F	00064	PUSHAB	DUMMY	
	08	AE	9F	00067	PUSHAB	PRIMARY	
	28	A4	DD	0006A	PUSHL	40(R4)	
00000000G 00		04	FB	0006D	CALLS	#4, DBG\$NCPY_DESC	
		69	D4	00074	CLRL	INVALID_FLAG	7083
	04	AE	9F	00076	PUSHAB	V_VALDESC	7084
7E	83	8F	9A	00079	MOVZBL	#T31, -(SP)	
	08	AE	DD	0007D	PUSHL	PRIMARY	
0000V CF		03	FB	00080	CALLS	#3, PRIM TO VAL	
OC		69	EB	00085	BLBS	INVALID_FLAG, 4\$	7090
50	04	AE	D0	00088	MOVL	V_VALDESC, R0	7091
34 A4 14 A0		0C	29	0008C	CMPC3	#T2, 20(R0), 52(R4)	7092
		7F	13	00092	BEQL	9\$	
		56	DD	00094	4\$: PUSHL	R6	7099
67		01	FB	00096	CALLS	#1, DBG\$PRINT	
	28	A4	DD	00099	PUSHL	40(R4)	7100
6A		01	FB	0009C	CALLS	#1, DBG\$PRINT_IDENTIFIER	
05		69	E9	0009F	BLBC	INVALID_FLAG, 5\$	7101
	25	A6	9F	000A2	PUSHAB	P.ADR	7103
		03	11	000A5	BRB	6\$	
	3C	A6	9F	000A7	5\$: PUSHAB	P.ADS	7105
67		01	FB	000AA	6\$: CALLS	#1, DBG\$PRINT	
68		00	FB	000AD	CALLS	#0, DBG\$NEWLINE	7106
	0C	AE	9F	000B0	PUSHAB	DUMMY	7111
	0C	AE	9F	000B3	PUSHAB	SYMD_LIST	
	28	A4	DD	000B6	PUSHL	40(R4)	
6B		03	FB	000B9	CALLS	#3, DBG\$NGET_SYMD	
0A		50	E9	000BC	BLBC	R0, 7\$	
	08	AE	DD	000BF	PUSHL	SYMD_LIST	7113
00000000G 00		01	FB	000C2	CALLS	#1, DBG\$STA_UNLOCK_SYMD	
	0C	AE	9F	000C9	7\$: PUSHAB	DUMMY	7114
	28	A4	DD	000CC	PUSHL	40(R4)	
00000000G 00		02	FB	000CF	CALLS	#2, DBG\$NFREE_DESC	
7E	83	8F	9A	000D6	MOVZBL	#131, -(SP)	7119
	34	A4	9F	000DA	PUSHAB	52(R4)	
00000000G 00		02	FB	000DD	CALLS	#2, DBG\$MAKE_VAL_DESC	
04 AE		50	D0	000E4	MOVL	R0, V_VALDESC	
	0C	AE	9F	000E8	PUSHAB	DUMMY	7120
	0C	AE	9F	000EB	PUSHAB	SYMD_LIST	
	0C	AE	DD	000EE	PUSHL	V_VALDESC	
6B		03	FB	000F1	CALLS	#3, DBG\$NGET_SYMD	
0A		50	E9	000F4	BLBC	R0, 8\$	

		00CE	C6	9F	001AE	PUSHAB	P.AED	7214
			04	11	001B2	BRB	26\$	
		00D8	C6	9F	001B4	PUSHAB	P.AEE	7217
			00A5	31	001B8	BRW	46\$	
	01	01	A5	91	001BB	CMPB	1(R5), #1	7226
			03	13	001BF	BECL	28\$	
			0092	31	001C1	BRW	45\$	
	52	18	A4	9E	001C4	MOVAB	24(R4), R2	7232
11	62		04	E1	001C8	BBC	#4, (R2), 31\$	
06	62		05	E1	001CC	BBC	#5, (R2), 29\$	7235
		00E4	C6	9F	001D0	PUSHAB	P.AEF	7237
			04	11	001D4	BRB	30\$	
		00EC	C6	9F	001D6	PUSHAB	P.AEG	7240
	67		01	FB	001DA	CALLS	#1, DBG\$PRINT	
11	62		06	E1	001DD	BBC	#6, (R2), 34\$	7247
			62	95	001E1	TSTB	(R2)	7250
			06	18	001E3	BGEQ	32\$	
		00F6	C6	9F	001E5	PUSHAB	P.AEH	7252
			04	11	001E9	BRB	33\$	
		0100	C6	9F	001EB	PUSHAB	P.AEI	7255
	67		01	FB	001EF	CALLS	#1, DBG\$PRINT	
11	62		02	E1	001F2	BBC	#2, (R2), 37\$	7262
06	62		03	E1	001F6	BBC	#3, (R2), 35\$	7265
		0108	C6	9F	001FA	PUSHAB	P.AEJ	7267
			04	11	001FE	BRB	36\$	
		010E	C6	9F	00200	PUSHAB	P.AEK	7270
	67		01	FB	00204	CALLS	#1, DBG\$PRINT	
	05	02	A5	91	00207	CMPB	2(R5), #5	7281
			07	12	0020B	BNEQ	38\$	
	50	011C	C6	9E	0020D	MOVAB	P.AEM, R0	7282
			37	11	00212	BRB	43\$	
	06	02	A5	91	00214	CMPB	2(R5), #6	7283
			07	12	00218	BNEQ	39\$	
	50	0123	C6	9E	0021A	MOVAB	P.AEN, R0	7284
			2A	11	0021F	BRB	43\$	
	08	02	A5	91	00221	CMPB	2(R5), #8	7285
			07	12	00225	BNEQ	40\$	
	50	012D	C6	9E	00227	MOVAB	P.AEO, R0	7286
			1D	11	0022C	BRB	43\$	
	09	02	A5	91	0022E	CMPB	2(R5), #9	7287
			07	12	00232	BNEQ	41\$	
	50	013A	C6	9E	00234	MOVAB	P.AEP, R0	7288
			10	11	00239	BRB	43\$	
	07	02	A5	91	0023B	CMPB	2(R5), #7	7289
			05	13	0023F	BEQL	42\$	
	7E		01	CE	00241	MNEGL	#1, -(SP)	
			07	11	00244	BRB	44\$	
	50	014A	C6	9E	00246	MOVAB	P.AEQ, R0	7290
			50	DD	0024B	PUSHL	R0	
		0114	C6	9F	0024D	PUSHAB	P.AEL	7278
	67		02	FB	00251	CALLS	#2, DBG\$PRINT	
			0D	11	00254	BRB	47\$	7147
	02	01	A5	91	00256	CMPB	1(R5), #2	7299
			07	12	0025A	BNEQ	47\$	
		0150	C6	9F	0025C	PUSHAB	P.AER	7300
	67		01	FB	00260	CALLS	#1, DBG\$PRINT	
	07	03	A5	E9	00263	BLBC	3(R5), 48\$	7307

		015E	C6	9F	00267	PUSHAB	P.AES		
	67		01	FB	00268	CALLS	#1, DBG\$PRINT		
07	65		1A	E1	0026E	BBC	#26, (R5), 498	7312	
		0168	C6	9F	00272	PUSHAB	P.AET		
	67		01	FB	00276	CALLS	#1, DBG\$PRINT		
	01	01	A5	91	00279	CMPB	1(R5), #1	7319	
			43	12	0027D	BNEQ	538		
		28	A4	D5	0027F	TSTL	40(R4)	7320	
			3E	13	00282	BEQL	538		
	55	28	A4	D0	00284	MOVL	40(R4), OP\$CODE_LIST	7335	
	52		01	CE	00288	MNEGL	#1, COLUMN	7336	
			53	D4	0028B	CLRL	OP\$CODE	7339	
29	65		53	E1	0028D	BBC	OP\$CODE, (OP\$CODE_LIST), 528		
	50	01	A2	9E	00291	MOVAB	1(R2), R0	7342	
52	50		00	EF	00295	EXTZV	#0, #3, R0, COLUMN		
	03		03	12	0029A	BNEQ	518	7343	
	68		00	FB	0029C	CALLS	#0, DBG\$NEWLINE		
	50	00000000G0043	0A	3C	0029F	MOVZWL	DBG\$OP\$CODE_KIND_TABLE[OP\$CODE], INDEX	7344	
	50		0A	C4	002A7	MULL2	#10, R0	7346	
		00000000G0040	0F	002AA	PUSHAB	DBG\$OP\$CODE_NAME_TABLE[R0]			
			06	DD	002B1	PUSHL	#6		
		0175	C6	9F	002B3	PUSHAB	P.AEU	7345	
	67		03	FB	002B7	CALLS	#3, DBG\$PRINT	7346	
CB	53	000001FF	8F	F3	002BA	AOBLEQ	#511, OP\$CODE, 508	7337	
	68		00	FB	002C2	CALLS	#0, DBG\$NEWLINE	7358	
	01	1C	A4	D1	002C5	CMPL	28(R4), #1	7363	
			0D	13	002C9	BEQL	548		
		1C	A4	DD	002CB	PUSHL	28(R4)	7366	
		017B	C6	9F	002CE	PUSHAB	P.AEV		
	67		02	FB	002D2	CALLS	#2, DBG\$PRINT		
	68		00	FB	002D5	CALLS	#0, DBG\$NEWLINE	7367	
		20	A4	D5	002D8	TSTL	32(R4)	7373	
			1A	13	002DB	BEQL	558		
	50	20	A4	D0	002DD	MOVL	32(R4), WHEN ENTRY	7379	
	50	0C	A0	D0	002E1	MOVL	12(WHEN ENTRY), STRING	7380	
		02	A0	9F	002E5	PUSHAB	2(STRING)	7381	
	7E		60	3C	002E8	MOVZWL	(STRING), -(SP)		
			6E	D7	002EB	DECL	(SP)		
		018A	C6	9F	002ED	PUSHAB	P.AEW		
	67		03	FB	002F1	CALLS	#3, DBG\$PRINT		
	68		00	FB	002F4	CALLS	#0, DBG\$NEWLINE	7382	
		24	A4	D5	002F7	TSTL	36(R4)	7388	
			1A	13	002FA	BEQL	568		
	50	24	A4	D0	002FC	MOVL	36(R4), DO LIST ENTRY	7394	
	50	0C	A0	D0	00300	MOVL	12(DO LIST ENTRY), STRING	7395	
		02	A0	9F	00304	PUSHAB	2(STRING)	7396	
	7E		60	3C	00307	MOVZWL	(STRING), -(SP)		
			6E	D7	0030A	DECL	(SP)		
		0198	C6	9F	0030C	PUSHAB	P.AEX		
	67		03	FB	00310	CALLS	#3, DBG\$PRINT		
	68		00	FB	00313	CALLS	#0, DBG\$NEWLINE	7397	
			04	00316	RET			7400	

; Routine Size: 791 bytes, Routine Base: DBG\$CODE + 29E1

```
7294 7401 1 GLOBAL ROUTINE DELETE_EVENT_ENTRY(EVENT_ENTRY): NOVALUE =
7295 7402 1
7296 7403 1 FUNCTION
7297 7404 1 This routine is called to delete an event entry from its queue
7298 7405 1 (the command queue and event queue if linked in), as well as
7299 7406 1 any value descriptor, WHEN, or DO entries.
7300 7407 1
7301 7408 1 INPUTS
7302 7409 1 EVENT_ENTRY : Pointer to the event entry to be deleted.
7303 7410 1
7304 7411 1 OUTPUTS
7305 7412 1 None
7306 7413 1
7307 7414 1
7308 7415 2 BEGIN
7309 7416 2
7310 7417 2 MAP
7311 7418 2 EVENT_ENTRY : REF EVENT$EVENT_DESCRIPTOR;
7312 7419 2
7313 7420 2 LOCAL
7314 7421 2 WHEN_ENTRY : REF EVENT$WHEN_DESCRIPTOR, ! WHEN pointer
7315 7422 2 DO_LIST_ENTRY : REF EVENT$DO_LIST_DESCRIPTOR, ! DO List pointer
7316 7423 2
7317 7424 2 ADDRESS, ! Release address
7318 7425 2 SYMID_LIST,
7319 7426 2 DUMMY;
7320 7427 2
7321 7428 2
7322 7429 2 ! *****SSI
7323 7430 2 We just had Reserved Operand fault from RET of System service.
7324 7431 2 It is time to take the entry off, erase what we have done, just
7325 7432 2 as if nothing ever happened.
7326 7433 2
7327 7434 2 IF .EVENT_ENTRY [EVENT$B_CMD_TYPE] EQL EVENT$K_TYPE_SSIINT
7328 7435 2 THEN
7329 7436 2 BEGIN
7330 7437 2 LOCAL
7331 7438 2 BIT_15_CNT: REF VECTOR[.BYTE],
7332 7439 2 BIT_15_CNT_SSV: REF VECTOR[.BYTE],
7333 7440 2 USERS_FP: REF BLOCK[.BYTE];
7334 7441 2
7335 7442 2 BIT_15_CNT_SSV = .EVENT_ENTRY [EVENT$L_SSV_COUNT];
7336 7443 2 BIT_15_CNT = .EVENT_ENTRY [EVENT$L_FP_RET_CNT];
7337 7444 2
7338 7445 2
7339 7446 2 ! We have got reserved operand fault.
7340 7447 2
7341 7448 2 BIT_15_CNT[0] = .BIT_15_CNT[0] - 1;
7342 7449 2 USERS_FP = .EVENT_ENTRY [EVENT$L_USERS_FP];
7343 7450 2
7344 7451 2
7345 7452 2 ! This service is leaving.
7346 7453 2
7347 7454 2 IF .BIT_15_CNT[0] EQL 0
7348 7455 2 THEN
7349 7456 2 BEGIN
7350 7457 2
```

```
7351 7458 4
7352 7459 4
7353 7460 4
7354 7461 4
7355 7462 4
7356 7463 4
7357 7464 4
7358 7465 4
7359 7466 4
7360 7467 4
7361 7468 4
7362 7469 4
7363 7470 4
7364 7471 4
7365 7472 4
7366 7473 4
7367 7474 4
7368 7475 4
7369 7476 4
7370 7477 4
7371 7478 4
7372 7479 4
7373 7480 4
7374 7481 4
7375 7482 4
7376 7483 4
7377 7484 4
7378 7485 4
7379 7486 4
7380 7487 4
7381 7488 4
7382 7489 4
7383 7490 4
7384 7491 4
7385 7492 4
7386 7493 4
7387 7494 4
7388 7495 4
7389 7496 4
7390 7497 4
7391 7498 4
7392 7499 4
7393 7500 4
7394 7501 4
7395 7502 4
7396 7503 4
7397 7504 4
7398 7505 4
7399 7506 4
7400 7507 4
7401 7508 4
7402 7509 4
7403 7510 4
7404 7511 4
7405 7512 4
7406 7513 4
7407 7514 2

      ! Get ready to report watched value at T-bit RET time.
      IF .DBG$GB_SET_SSI_CNT THEN SKIP WATCHES = TRUE;
      (USERS_FP [SF$B_SAVE_PSW]) < 15, 1, 0 > = FALSE;
      ! Since we only have one entry on the event queue, so there is no need
      ! to match the nested system calls.
      BIT_15_CNT_SSV[0] = .BIT_15_CNT_SSV[0] - 1;
      ! Just about to return to the caller.
      BIT_15_CNT_SSV[0] = 0;
      ! Cycle is all done.
      DBG$GB_SET_WATCH_FLAG = FALSE;
      END
    ELSE
      ! Still more left to go. More levels to go through, for example,
      ! SDBG sees it, next IDBG should see it. Since we only make the
      ! reserved operand fault goes through one level, this should never
      ! happen.
      (USERS_FP [SF$B_SAVE_PSW]) < 15, 1, 0 > = TRUE;
      END;

      ! If this entry is a skips-event, remove it from its parent's queue
      ! first. If its NOT a skips, and the parent queue is not empty, we
      ! have (at the moment) an error... The parent still has active
      ! offspring.
      IF .EVENT_ENTRY [EVENT$B_CMD_TYPE] EQLU EVENT$K_TYPE_SKIPS OR
      .EVENT_ENTRY [EVENT$B_CMD_TYPE] EQLU EVENT$K_TYPE_IGNORE OR
      .EVENT_ENTRY [EVENT$B_CMD_TYPE] EQLU EVENT$K_TYPE_SSI
      THEN
        REMQUE1 (.EVENT_ENTRY)
      ELSE IF .EVENT_ENTRY [EVENT$L_EXC_FLINK] NEQA .EVENT_ENTRY OR
      .EVENT_ENTRY [EVENT$L_EXC_BLINK] NEQA .EVENT_ENTRY
      THEN
        RETURN;

      ! Remove the entry from the command queue.
      REMQUE (.EVENT_ENTRY, EVENT_ENTRY);

      ! If this is not a STEPS, SKIPS or IGNORE entry....
      IF (.EVENT_ENTRY [EVENT$B_CMD_TYPE] NEQU EVENT$K_TYPE_STEPS) AND
      (.EVENT_ENTRY [EVENT$B_CMD_TYPE] NEQU EVENT$K_TYPE_SKIPS) AND
      (.EVENT_ENTRY [EVENT$B_CMD_TYPE] NEQU EVENT$K_TYPE_IGNORE) AND
```



```
7408 7515 3
7409 7516 2
7410 7517 3
7411 7518 3
7412 7519 3
7413 7520 3
7414 7521 3
7415 7522 3
7416 7523 3
7417 7524 3
7418 7525 4
7419 7526 4
7420 7527 4
7421 7528 4
7422 7529 4
7423 7530 4
7424 7531 4
7425 7532 5
7426 7533 5
7427 7534 5
7428 7535 5
7429 7536 5
7430 7537 5
7431 7538 5
7432 7539 5
7433 7540 5
7434 7541 5
7435 7542 5
7436 7543 5
7437 7544 6
7438 7545 6
7439 7546 6
7440 7547 6
7441 7548 6
7442 7549 6
7443 7550 6
7444 7551 7
7445 7552 7
7446 7553 7
7447 7554 7
7448 7555 7
7449 7556 7
7450 7557 7
7451 7558 7
7452 7559 7
7453 7560 7
7454 7561 8
7455 7562 8
7456 7563 8
7457 7564 8
7458 7565 8
7459 7566 8
7460 7567 8
7461 7568 8
7462 7569 8
7463 7570 8
7464 7571 9
```

```
(.EVENT_ENTRY [EVENT$B_CMD_TYPE] NEQU EVENT$K_TYPE_SSINT)
THEN
  BEGIN

    ! If the entry is an access type, release any primary
    ! and value descriptor.
    IF .EVENT_ENTRY [EVENT$B_CMD_KIND] EQLU EVENT$K_KIND_ACC
    THEN
      BEGIN

        ! Release any page entries.
        IF .EVENT_ENTRY [EVENT$B_SUB_KIND] EQLU EVENT$K_ACC_MDFY
        THEN
          BEGIN
            LOCAL
              PAGE_LIST : REF VECTOR [, LONG];

            ! Get the pages associated with this value
            IF DBGS$GET_PAGES (.EVENT_ENTRY [EVENT$L_PRIMARY],
                              PAGE_LIST,
                              DUMMY
                             )
            THEN
              BEGIN

                ! While there are entries in the page list, delete a
                ! page reference from the page queue.
                DO
                  BEGIN
                    LOCAL
                      PAGE_ENTRY : REF EVENT$PAGE_DESCRIPTOR;

                    ! Search through the existing entries in the page
                    ! queue for this page.
                    PAGE_ENTRY = .EVENT$PAGE_QUEUE [L_QUEUE_FLINK];
                    WHILE .PAGE_ENTRY NEQA EVENT$PAGE_QUEUE DO
                      BEGIN
                        IF .PAGE_ENTRY [EVENT$L_PAGE_ADDRESS] EQLA
                          .PAGE_LIST [1]
                        THEN

                          ! A match is found, so de-bump the
                          ! reference count, deleting the entry if
                          ! the count goes to zero.
                          BEGIN
```

```
7465 7572 9
7466 7573 9
7467 7574 9
7468 7575 9
7469 7576 10
7470 7577 10
7471 7578 10
7472 7579 10
7473 7580 9
7474 7581 9
7475 7582 8
7476 7583 8
7477 7584 8
7478 7585 8
7479 7586 8
7480 7587 8
7481 7588 7
7482 7589 7
7483 7590 7
7484 7591 7
7485 7592 6
7486 7593 5
7487 7594 4
7488 7595 4
7489 7596 4
7490 7597 4
7491 7598 4
7492 7599 4
7493 7600 4
7494 7601 4
7495 7602 4
7496 7603 4
7497 7604 4
7498 7605 4
7499 7606 4
7500 7607 4
7501 7608 4
7502 7609 4
7503 7610 4
7504 7611 4
7505 7612 4
7506 7613 4
7507 7614 4
7508 7615 4
7509 7616 5
7510 7617 5
7511 7618 5
7512 7619 5
7513 7620 5
7514 7621 5
7515 7622 5
7516 7623 5
7517 7624 5
7518 7625 5
7519 7626 5
7520 7627 5
7521 7628 5
```

```

PAGE_ENTRY [EVENT$W_PAGE_REF_COUNT] =
  .PAGE_ENTRY [EVENT$W_PAGE_REF_COUNT] - 1;
IF .PAGE_ENTRY [EVENT$W_PAGE_REF_COUNT] EQLU 0
THEN
  BEGIN
    REMQUE (.PAGE_ENTRY, PAGE_ENTRY);
    DBG$REL_MEMORY (.PAGE_ENTRY);
    EXITLOOP;
  END;
END;

! Not found yet, point to the next one.
PAGE_ENTRY = .PAGE_ENTRY [EVENT$L_PAGE_FLINK];
END;

PAGE_LIST = .PAGE_LIST [0];
END
WHILE .PAGE_LIST;
END;
END;

! Notify the RST to release symid's.
IF DBG$NGET_SYMID (.EVENT_ENTRY [EVENT$L_PRIMARY],
  SYMID_LIST,
  DUMMY
)
THEN
  DBG$STA_UNLOCK_SYMID (.SYMID_LIST);

! Release the primary descriptor
DBG$NFREE_DESC (.EVENT_ENTRY [EVENT$L_PRIMARY], DUMMY);

! Release any value descriptor.
IF .EVENT_ENTRY [EVENT$V_HAS_VAL_DSCR]
THEN
  BEGIN

    ! Notify the RST to release symid's.
    IF DBG$NGET_SYMID (.EVENT_ENTRY [EVENT$L_VALDESC],
      SYMID_LIST,
      DUMMY
    )
    THEN
      DBG$STA_UNLOCK_SYMID (.SYMID_LIST);
```

```
7522 7629 5      ! Release the value descriptor
7523 7630 5
7524 7631 5      DBGS$FREE_DESC (.EVENT_ENTRY [EVENT$$_VALDESC], DUMMY);
7525 7632 5      END;
7526 7633 5      END;
7527 7634 5
7528 7635 5
7529 7636 5      ! Release any WHEN Entries.
7530 7637 5
7531 7638 5      WHEN_ENTRY = .EVENT_ENTRY [EVENT$$_WHEN];
7532 7639 5      IF .WHEN_ENTRY NEQA 0
7533 7640 5      THEN
7534 7641 5          BEGIN
7535 7642 5
7536 7643 5
7537 7644 5          ! We have a WHEN entry. Decrement its reference count.
7538 7645 5
7539 7646 5          WHEN_ENTRY [EVENT$$_WHEN_COUNT] =
7540 7647 5              .WHEN_ENTRY [EVENT$$_WHEN_COUNT] - 1;
7541 7648 5
7542 7649 5
7543 7650 5          ! Delete it if the count goes to 0 (or less !!!).
7544 7651 5
7545 7652 5          IF .WHEN_ENTRY [EVENT$$_WHEN_COUNT] LEQU 0
7546 7653 5          THEN
7547 7654 5              BEGIN
7548 7655 5
7549 7656 5
7550 7657 5              ! Release the expression buffer.
7551 7658 5
7552 7659 5              DBGS$REL_MEMORY (.WHEN_ENTRY [EVENT$$_WHEN_POINT]);
7553 7660 5
7554 7661 5
7555 7662 5              ! Release the WHEN descriptor.
7556 7663 5
7557 7664 5              DBGS$REL_MEMORY (.WHEN_ENTRY);
7558 7665 5              END
7559 7666 5          END;
7560 7667 5
7561 7668 5
7562 7669 5      ! Release any DO List Entries.
7563 7670 5
7564 7671 5      DO_LIST_ENTRY = .EVENT_ENTRY [EVENT$$_DO];
7565 7672 5      IF .DO_LIST_ENTRY NEQA 0
7566 7673 5      THEN
7567 7674 5          BEGIN
7568 7675 5
7569 7676 5
7570 7677 5          ! We have a DO List entry. Decrement its reference count.
7571 7678 5
7572 7679 5          DO_LIST_ENTRY [EVENT$$_DO_LIST_COUNT] =
7573 7680 5              .DO_LIST_ENTRY [EVENT$$_DO_LIST_COUNT] - 1;
7574 7681 5
7575 7682 5
7576 7683 5          ! Delete it if the count goes to 0 (or less !!!).
7577 7684 5
7578 7685 5          IF .DO_LIST_ENTRY [EVENT$$_DO_LIST_COUNT] LEQU 0
```

```
7579 7686 4 THEN
7580 7687 BEGIN
7581 7688 LOCAL
7582 7689 PREV_ENTRY: REF EVENT$DO_LIST_DESCRIPTOR,
7583 7690 NEXT_ENTRY: REF EVENT$DO_LIST_DESCRIPTOR;
7584 7691
7585 7692
7586 7693 ! Release the command buffer.
7587 7694
7588 7695 DBG$REL_MEMORY (.DO_LIST_ENTRY [EVENT$L_DO_LIST_POINT]);
7589 7696
7590 7697
7591 7698 ! Unlink this DO_LIST entry from the list. The REMQUE
7592 7699 instruction does the same as the following four lines
7593 7700 (I hope).
7594 7701
7595 7702 PREV_ENTRY = .DO_LIST_ENTRY [EVENT$L_DO_LIST_BLINK];
7596 7703 NEXT_ENTRY = .DO_LIST_ENTRY [EVENT$L_DO_LIST_FLINK];
7597 7704 PREV_ENTRY [EVENT$L_DO_LIST_FLINK] = .NEXT_ENTRY;
7598 7705 NEXT_ENTRY [EVENT$L_DO_LIST_BLINK] = .PREV_ENTRY;
7599 7706
7600 7707 REMQUE (.DO_LIST_ENTRY, DO_LIST_ENTRY);
7601 7708
7602 7709
7603 7710 ! Release the DO_LIST descriptor.
7604 7711
7605 7712 DBG$REL_MEMORY (.DO_LIST_ENTRY);
7606 7713 END;
7607 7714 END;
7608 7715 END;
7609 7716
7610 7717 ! Release the opcode list.
7611 7718
7612 7719
7613 7720 IF (.EVENT_ENTRY [EVENT$B_CMD_KIND] EQLU EVENT$K_KIND_INS) AND
7614 7721 (.EVENT_ENTRY [EVENT$L_OPCODE_LIST] NEQA 0) AND
7615 7722 (.EVENT_ENTRY [EVENT$L_OPCODE_LIST] NEQA DBG$OPCODES_CALL) AND
7616 7723 (.EVENT_ENTRY [EVENT$L_OPCODE_LIST] NEQA DBG$OPCODES_BRANCH)
7617 7724 THEN
7618 7725 DBG$REL_MEMORY (.EVENT_ENTRY [EVENT$L_OPCODE_LIST]);
7619 7726
7620 7727
7621 7728 ! Release Copied FP.
7622 7729
7623 7730 IF .EVENT_ENTRY [EVENT$B_CMD_TYPE] EQLU EVENT$K_TYPE_SKIPS OR
7624 7731 .EVENT_ENTRY [EVENT$B_CMD_TYPE] EQLU EVENT$K_TYPE_STEPS
7625 7732 THEN
7626 7733 IF .EVENT_ENTRY [EVENT$L_CALL_FRAME] NEQA 0
7627 7734 THEN
7628 7735 DBG$REL_MEMORY (.EVENT_ENTRY [EVENT$L_CALL_FRAME]);
7629 7736
7630 7737
7631 7738 ! Finally, release the Event Entry, itself.
7632 7739
7633 7740 DBG$REL_MEMORY (.EVENT_ENTRY);
7634 7741 END;
```


			07FC	00000		.ENTRY	DELETE_EVENT_ENTRY, Save R2,R3,R4,R5,R6,R7,-;	
5A	00000000G	00	9E	00002		MOVAB	R8,R9,R10	7401
59	00000000G	00	9E	00009		MOVAB	DBG\$N\$FREE_DESC, R10	
58	00000000G	00	9E	00010		MOVAB	DBG\$STA_UNLOCK_SYMID, R9	
57	00000000'	EF	9E	00017		MOVAB	DBG\$N\$GET_SYMID, R8	
56	00000000'	EF	9E	0001E		MOVAB	EVENT\$PAGE_QUEUE, R7	
55	00000000G	00	9E	00025		MOVAB	SKIP_WATCHES, R6	
5E		0C	C2	0002C		MOVAB	DBG\$REL_MEMORY, R5	
52	04	AC	D0	0002F		SUBL2	#12, SP	
		54	D4	00033		MOVL	EVENT_ENTRY, R2	7434
06	14	A2	91	00035		CLRL	R4	
		2F	12	00039		CMPB	20(R2), #6	
		54	D6	0003B		BNEQ	3\$	
53	1C	A2	D0	0003D		INCL	R4	
51	2C	A2	D0	00041		MOVL	28(R2), BIT_15_CNT-SSV	7442
		61	97	00045		MOVL	44(R2), BIT_15_CNT-SSV	7443
50	24	A2	D0	00047		DECB	(BIT_15_CNT)	7448
		61	95	0004B		MOVL	36(R2), -USERS_FP	7449
		16	12	0004D		TSTB	(BIT_15_CNT)	7454
03	00000000G	00	E9	0004F		BNEQ	2\$	
66		01	D0	00056		BLBC	DBG\$GB_SET_SSI_CNT, 1\$	7461
05	A0	8F	8A	00059	1\$:	MOVL	#1, SKIP_WATCHES	
		63	94	0005E		BICB2	#128, 5(USERS_FP)	7462
		CD	A7	00060		CLRB	(BIT_15_CNT-SSV)	7469
		05	11	00063		CLRB	DBG\$GB_SET_WATCH_FLAG	7473
05	A0	8F	88	00065	2\$:	BRB	3\$	7454
04	14	A2	91	0006A	3\$:	BISB2	#128, 5(USERS_FP)	7484
		09	13	0006E		CMPB	20(R2), #4	7493
05	14	A2	91	00070		BEQL	4\$	
		03	13	00074		CMPB	20(R2), #5	7494
09		54	F9	00076		BEQL	4\$	
		52	DD	00079	4\$:	BLBC	R4, 5\$	7495
FB86	CF	01	FB	0007B		PUSHL	R2	7497
		0D	11	00080		CALLS	#1, REMQUE1	
52	08	A2	D1	00082	5\$:	BRB	7\$	
		04	12	00086		CMPL	8(R2), R2	7499
52	0C	A2	D1	00088		BNEQ	6\$	
		01	13	0008C	6\$:	CMPL	12(R2), R2	7500
			04	0008E		BEQL	7\$	
04	AC	62	0F	0008F	7\$:	RET		
50	04	AC	D0	00093		REMQUE	(R2), EVENT_ENTRY	7507
03	14	A0	91	00097		MOVL	EVENT_ENTRY, R0	7512
		10	13	0009B		CMPB	20(R0), #3	
04	14	A0	91	0009D		BEQL	8\$	
		0A	13	000A1		CMPB	20(R0), #4	7513
05	14	A0	91	000A3		BEQL	8\$	
		04	13	000A7		CMPB	20(R0), #5	7514
06	14	A0	91	000A9		BEQL	8\$	
		03	12	000AD	8\$:	CMPB	20(R0), #6	7515
		00C7	31	000AF		BNEQ	9\$	
	15	A0	95	000B2	9\$:	BRW	20\$	
		03	13	000B5		TSTB	21(R0)	7523
						BEQL	10\$	

	02	16	008C	31	000B7	BRW	18\$		
			A0	91	000BA	10\$: CMPB	22(R0), #2		7530
			41	12	000BE	BNEQ	15\$		
		08	AE	9F	000C0	PUSHAB	DUMMY		7539
		04	AE	9F	000C3	PUSHAB	PAGE_LIST		
		28	A0	DD	000C6	PUSHL	40(R0)		
00000000G	00		03	FB	000C9	CALLS	#3, DBG\$NGET_PAGES		
2E			50	E9	000D0	BLBC	R0, 15\$		
52			67	D0	000D3	11\$: MOVL	EVENT\$PAGE_QUEUE, PAGE_ENTRY		7559
50			67	9E	000D6	12\$: MOVAB	EVENT\$PAGE_QUEUE, R0		7560
50			52	D1	000D9	CMPL	PAGE_ENTRY, R0		
			1E	13	000DC	BEQL	14\$		
	50		6E	D0	000DE	MOVL	PAGE_LIST, R0		7563
04	A0	08	A2	D1	000E1	CMPL	8(PAGE_ENTRY), 4(R0)		
			0F	12	000E6	BNEQ	13\$		
		0C	A2	B7	000E8	DECW	12(PAGE_ENTRY)		7573
			0A	12	000EB	BNEQ	13\$		7574
	52		62	0F	000ED	REMQUE	(PAGE_ENTRY), PAGE_ENTRY		7577
			52	DD	000F0	PUSHL	PAGE_ENTRY		7578
	65		01	FB	000F2	CALLS	#1, DBG\$REL_MEMORY		
			05	11	000F5	BRB	14\$		7576
	52		62	D0	000F7	13\$: MOVL	(PAGE_ENTRY), PAGE_ENTRY		7587
			DA	11	000FA	BRB	12\$		7560
			9E	DD	000FC	14\$: PUSHL	3PAGE_LIST		7590
	D2		6E	E8	000FE	BLBS	PAGE_LIST, 11\$		7592
		08	AE	9F	00101	15\$: PUSHAB	DUMMY		7599
		08	AE	9F	00104	PUSHAB	SYMID_LIST		
	52	04	AC	D0	00107	MOVL	EVENT_ENTRY, R2		
		28	A2	DD	00108	PUSHL	40(R2)		
	68		03	FB	0010E	CALLS	#3, DBG\$NGET_SYMID		
06			50	E9	00111	BLBC	R0, 16\$		
		04	AE	DD	00114	PUSHL	SYMID_LIST		7604
	69		01	FB	00117	CALLS	#1, DBG\$STA_UNLOCK_SYMID		
		08	AE	9F	0011A	16\$: PUSHAB	DUMMY		7609
		28	A2	DD	0011D	PUSHL	40(R2)		
	6A		02	FB	00120	CALLS	#2, DBG\$NFREE_DESC		
1E	17	A2	03	E1	00123	BBC	#3, 23(R2), 18\$		7614
		08	AE	9F	00128	PUSHAB	DUMMY		7621
		08	AE	9F	0012B	PUSHAB	SYMID_LIST		
		30	A2	DD	0012E	PUSHL	48(R2)		
	68		03	FB	00131	CALLS	#3, DBG\$NGET_SYMID		
06			50	E9	00134	BLBC	R0, 17\$		
		04	AE	DD	00137	PUSHL	SYMID_LIST		7626
	69		01	FB	0013A	CALLS	#1, DBG\$STA_UNLOCK_SYMID		
		08	AE	9F	0013D	17\$: PUSHAB	DUMMY		7631
		30	A2	DD	00140	PUSHL	48(R2)		
	6A		02	FB	00143	CALLS	#2, DBG\$NFREE_DESC		
53		04	AC	D0	00146	18\$: MOVL	EVENT_ENTRY, R3		7638
52		20	A3	D0	0014A	MOVL	32(R3), WHEN_ENTRY		
			10	13	0014E	BEQL	19\$		7639
		08	A2	D7	00150	DECL	8(WHEN_ENTRY)		7647
			0B	12	00153	BNEQ	19\$		7652
		0C	A2	DD	00155	PUSHL	12(WHEN_ENTRY)		7659
	65		01	FB	00158	CALLS	#1, DBG\$REL_MEMORY		
			52	DD	0015B	PUSHL	WHEN_ENTRY		7664
	65		01	FB	0015D	CALLS	#1, DBG\$REL_MEMORY		
52		24	A3	D0	00160	19\$: MOVL	36(R3), DO_LIST_ENTRY		7671

		13	13	00164	BEQL	208	...	7672
	08	A2	D7	00166	DECL	8(DO_LIST_ENTRY)	...	7680
		0E	12	00169	BNEQ	208	...	7685
	0C	A2	DD	00168	PUSHL	12(DO_LIST_ENTRY)	...	7695
65		01	FB	0016E	CALLS	#1, DBG\$REL_MEMORY	...	
52		62	0F	00171	REMQUE	(DO_LIST_ENTRY), DO_LIST_ENTRY	...	7707
		52	DD	00174	PUSHL	DO_LIST_ENTRY	...	7712
65		01	FB	00176	CALLS	#1, DBG\$REL_MEMORY	...	
52	04	AC	D0	00179	MOVL	EVENT_ENTRY, R2	...	7720
01	15	A2	91	0017D	CMPB	21(R2), #1	...	
		21	12	00181	BNEQ	218	...	
	28	A2	D5	00183	TSTL	40(R2)	...	7721
		1C	13	00186	BEQL	218	...	
50	0088	C6	9E	00188	MOVAB	DBG\$OPCODES_CALL, R0	...	7722
50	28	A2	D1	0018D	CMPL	40(R2), R0	...	
		11	13	00191	BEQL	218	...	
50	00C8	C6	9E	00193	MOVAB	DBG\$OPCODES_BRANCH, R0	...	7723
50	28	A2	D1	00198	CMPL	40(R2), R0	...	
		06	13	0019C	BEQL	218	...	
	28	A2	DD	0019E	PUSHL	40(R2)	...	7725
65		01	FB	001A1	CALLS	#1, DBG\$REL_MEMORY	...	
04	14	A2	91	001A4	CMPB	20(R2), #4	...	7730
		06	13	001A8	BEQL	228	...	
03	14	A2	91	001AA	CMPB	20(R2), #3	...	7731
		0B	12	001AE	BNEQ	238	...	
	3C	A2	D5	001B0	TSTL	60(R2)	...	7733
		06	13	001B3	BEQL	238	...	
	3C	A2	DD	001B5	PUSHL	60(R2)	...	7735
65		01	FB	001B8	CALLS	#1, DBG\$REL_MEMORY	...	
		52	DD	001BB	PUSHL	R2	...	7740
65		01	FB	001BD	CALLS	#1, DBG\$REL_MEMORY	...	
		04	001C0	RET			...	7741

; Routine Size: 449 bytes. Routine Base: DBG\$CODE + 2CF8

```
7636 7742 1 ROUTINE COMPARE_VMSDESC(DESC1, DESC2) =
7637 7743 1
7638 7744 1 FUNCTION
7639 7745 1     Determines whether two VMS descriptors represent the same area
7640 7746 1     of storage. This is used, for example, in processing the SET WATCH
7641 7747 1     command, to determine whether we already have a watchpoint on
7642 7748 1     the given data item.
7643 7749 1
7644 7750 1 INPUTS
7645 7751 1     DESC1 -           Points to a VMS descriptor
7646 7752 1     DESC2 -           Points to a VMS descriptor
7647 7753 1
7648 7754 1 OUTPUTS
7649 7755 1     The value TRUE or FALSE is returned.
7650 7756 1
7651 7757 2 BEGIN
7652 7758 2 MAP
7653 7759 2     DESC1: REF DBG$STG_DESC,
7654 7760 2     DESC2: REF DBG$STG_DESC;
7655 7761 2
7656 7762 2 LOCAL
7657 7763 2     LENGTH1,
7658 7764 2     LENGTH2,
7659 7765 2     OFFSET1,
7660 7766 2     OFFSET2;
7661 7767 2
7662 7768 2 ! Check whether the data given by the descriptors have
7663 7769 2 ! the same address.
7664 7770 2
7665 7771 2
7666 7772 2 IF .DESC1[DSC$B_CLASS] EQL DSC$K_CLASS UBS
7667 7773 2 THEN OFFSET1 = .DESC1[DSC$L_POS] ELSE OFFSET1 = 0;
7668 7774 2
7669 7775 2 IF .DESC2[DSC$B_CLASS] EQL DSC$K_CLASS UBS
7670 7776 2 THEN OFFSET2 = .DESC2[DSC$L_POS] ELSE OFFSET2 = 0;
7671 7777 2
7672 7778 2 IF (.DESC1[DSC$A_POINTER] + .OFFSET1<3,29,1>) NEQ
7673 7779 2 (.DESC2[DSC$A_POINTER] + .OFFSET2<3,29,1>) THEN RETURN FALSE;
7674 7780 2
7675 7781 2 IF .OFFSET1<0,3,0> NEQ .OFFSET2<0,3,0> THEN RETURN FALSE;
7676 7782 2
7677 7783 2 ! Compare the lengths.
7678 7784 2 ! (Do we really want to do this? The implications are:
7679 7785 2 ! SET WATCH ARRAY and SET WATCH ARRAY(1) are two different watchpoints,
7680 7786 2 ! since the watched areas have different lengths. This behavior seems
7681 7787 2 ! to be correct.
7682 7788 2
7683 7789 2 ! Say X is a byte variable at address 200. Say the default type is LONG.
7684 7790 2 ! Then SET WATCH X and SET WATCH 200 will be treated as two different
7685 7791 2 ! watchpoints (since one has length 1 and the other has length 4).
7686 7792 2 ! This does not seem to be a good thing. This problem could be solved
7687 7793 2 ! if we attempted to symbolize the "200" before setting the watchpoint
7688 7794 2 ! on it.)
7689 7795 2
7690 7796 2
7691 7797 2 LENGTH1 = DBG$DATA_LENGTH(.DESC1);
7692 7798 2 LENGTH2 = DBG$DATA_LENGTH(.DESC2);
```


: 7693
: 76947799 2
7800 1RETURN .LENGTH1 EQL .LENGTH2;
END;

```
007C 00000 COMPARE_VMSDESC:
56 00000000G 00 9E 00002 .WORD Save R2,R3,R4,R5,R6
51 04 AC D0 00009 MOVAB DBG$DATA_LENGTH, R6
0D 03 A1 91 0000D MOVL DESC1, R1
06 12 00011 CMPB 3(R1), #13
55 08 A1 D0 00013 BNEQ 1$
02 11 00017 MOVL 8(R1), OFFSET1
55 D4 00019 BRB 2$
52 08 AC D0 0001B CLRL OFFSET1
0D 03 A2 91 0001F MOVL DESC2, R2
06 12 00023 CMPB 3(R2), #13
54 08 A2 D0 00025 BNEQ 3$
02 11 00029 MOVL 8(R2), OFFSET2
54 D4 0002B BRB 4$
53 55 FD 8F 78 0002D 3$: CLRL OFFSET2
53 04 A1 C0 00032 4$: ASHL #-3, OFFSET1, R3
54 FD 8F 78 00036 ADDL2 4(R1), R3
50 04 A2 C0 0003B ASHL #-3, OFFSET2, R0
50 53 D1 0003F ADDL2 4(R2), R0
23 12 00042 CMPL R3, R0
54 55 8D 00044 BNEQ 6$
07 50 93 00048 XORB3 OFFSET1, OFFSET2, R0
1A 12 0004B BITB R0, #7
51 DD 0004D BNEQ 6$
66 01 FB 0004F PUSHL R1
53 50 D0 00052 CALLS #1, DBG$DATA_LENGTH
52 DD 00055 MOVL R0, LENGTH1
66 01 FB 00057 PUSHL R2
51 D4 0005A CALLS #1, DBG$DATA_LENGTH
50 53 D1 0005C CLRL R1
02 12 0005F CMPL LENGTH1, LENGTH2
51 D6 00061 BNEQ 5$
50 51 D0 00063 5$: INCL R1
04 00066 MOVL R1, R0
50 D4 00067 6$: RET
04 00069 RET
```

: Routine Size: 106 bytes, Routine Base: DBG\$CODE + 2EB9

: 7695 7801 1

```

7697 7802 1 ROUTINE GET_WATCH_POINT_VALUE (EVENT : REF EVENT$EVENT_DESCRIPTOR): NOVALUE =
7698 7803 1
7699 7804 1 FUNCTION
7700 7805 1
7701 7806 1     This routine gets the new value for a variable that is watched.
7702 7807 1     It does so by converting the Primary in the Event Entry to a
7703 7808 1     Value Descriptor which contains the value.
7704 7809 1
7705 7810 1     Along the way, this routine checks that the Primary is still
7706 7811 1     valid (i.e., still points to the same storage that it did when
7707 7812 1     the watchpoint was set). If it is not valid, the Primary is
7708 7813 1     replaced by a Volatile Value Descriptor, and then the watchpoint
7709 7814 1     is on an absolute address instead of a primary expression.
7710 7815 1
7711 7816 1 INPUTS
7712 7817 1     EVENT - Event entry pointer which describes the watchpoint.
7713 7818 1
7714 7819 1 OUTPUTS
7715 7820 1     The own variable NEWVALUE is set by this routine. The value in
7716 7821 1     NEWVALUE is then compared to the value in EVENT$EVENT_DESCRIPTOR
7717 7822 1     to see if the watched variable has changed (this comparison
7718 7823 1     is done in DBG$EXCEPTION_HANDLER, the called of this routine).
7719 7824 1
7720 7825 2 BEGIN
7721 7826 2 LOCAL
7722 7827 2     DUMMY,           ! Output parameter for subroutines
7723 7828 2     PRIMARY,        ! Temporary copy of the Primary
7724 7829 2     SYMID_LIST,      ! Symid list for LOCK SYMID
7725 7830 2     VALDESC: REF DBG$VALDESC, ! Value descriptor with value of Primary
7726 7831 2     V_VALDESC: REF DBG$VALDESC; ! Volatile Value Descriptor
7727 7832 2
7728 7833 2
7729 7834 2 ! Copy the Primary since PRIM_TO_VAL sometimes has the side effect
7730 7835 2 ! of modifying its argument. This copy is done into temporary
7731 7836 2 ! memory (fourth parameter is FALSE). Then call PRIM_TO_VAL
7732 7837 2 ! and get a Volatile Value Descriptor (this will have
7733 7838 2 ! the real address of the watched variable embedded in it).
7734 7839 2
7735 7840 2 DBG$NCOPY_DESC (.EVENT$EVENT_DESCRIPTOR, PRIMARY, DUMMY, FALSE);
7736 7841 2 INVALID_FLAG = FALSE;
7737 7842 2 PRIM_TO_VAL (.PRIMARY, DBG$K_V_VALUE_DESC, V_VALDESC);
7738 7843 2
7739 7844 2
7740 7845 2 ! Check whether the Primary is still valid, i.e., whether it still
7741 7846 2 ! points to the same storage as it did when the watchpoint was set.
7742 7847 2
7743 7848 2 IF .INVALID_FLAG OR
7744 7849 2     CH$NEQ (T2, V_VALDESC[DBG$A_VALUE_VMSDESC], 12, EVENT$EVENT_DESCRIPTOR)
7745 7850 2 THEN
7746 7851 2     BEGIN
7747 7852 2
7748 7853 2
7749 7854 2     ! Print an informational saying the Primary is no longer valid.
7750 7855 2
7751 7856 2     DBG$PRINT (SAC ('%DEBUG-I-WATCHVAR, watched variable '));
7752 7857 2     DBG$PRINT_IDENTIFIER(.EVENT$EVENT_DESCRIPTOR);
7753 7858 2     IF .INVALID_FLAG

```

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```
THEN
  DBG$PRINT ($AC (' has gone out of scope'))
ELSE
  DBG$PRINT ($AC (' now points to a different address'));
DBG$NEWLINE();

! Free up the old Primary.
!
IF DBG$NGET_SYMID (.EVENT[EVENT$$_PRIMARY], SYMID_LIST, DUMMY)
THEN
  DBG$STA_UNLOCK_SYMID (.SYMID_LIST);
DBG$NFREE_DESC (.EVENT[EVENT$$_PRIMARY], DUMMY);

! Replace it with the Volatile Value Descriptor.
!
V_VALDESC = DBG$MAKE_VAL_DESC(EVENT[EVENT$$_VMSDESC], DBG$K_V_VALUE_DESC);
V_VALDESC[DBG$B_DHDR_LANG] = .DBG$B_LANGUAGE;
IF DBG$NGET_SYMID (.V_VALDESC, SYMID_LIST, DUMMY)
THEN
  DBG$STA_LOCK_SYMID (.SYMID_LIST);
DBG$NCOPY_DESC (.V_VALDESC, EVENT[EVENT$$_PRIMARY], DUMMY, TRUE);
END;

! Build a Value Descriptor.
! Then copy the value descriptor into permanent memory.
! This is needed so that the storage stays around even if we
! execute DO clauses on the watchpoint (which may in turn
! cause calls to REL_TEMPMEM).
! The memory for NEWVALUE is freed up in DBG$EXCEPTION_HANDLER
! when it is finished with the Value Descriptor.
DBG$PRIM TO VAL(.V_VALDESC, DBG$K_VALUE_DESC, VALDESC);
DBG$NCOPY_DESC (.VALDESC, NEWVALUE, DUMMY, TRUE);
RETURN 0;
END;
```

```
                                .PSECT  DBG$PLIT, NOWRT,  SHR,  PIC, 0
48 43 54 41 57 2D 49 2D 47 55 42 45 44 25 24 0054B P.AEY: .ASCII  \$_DEBUG-I-WATCHVAR, watched variable \
61 76 20 64 65 68 63 74 61 77 20 2C 52 41 56 0055A
                                20 65 6C 62 61 69 72 00569
20 74 75 6F 20 65 6E 6F 67 20 73 61 68 20 16 00570 P.AEZ: .ASCII  <22>\ has gone out of scope\
                                65 70 6F 63 73 20 66 6F 0057F
6F 74 20 73 74 6E 69 6F 70 20 77 6F 6E 20 22 00587 P.AFA: .ASCII  \" now points to a different address\
64 61 20 74 6E 65 72 65 66 66 69 64 20 61 20 00596
                                73 73 65 72 64 005A5
```

```
                                .PSECT  DBG$CODE, NOWRT,  SHR,  PIC, 0
03FC 00000 GET_WATCH_POINT_VALUE:
```

			59	00000000G	00	9E	00002	WORD	Save R2,R3,R4,R5,R6,R7,R8,R9	7802
			58	00000000G	00	9E	00009	MOVAB	DBG\$NGET_SYMID, R9	
			57	00000000G	00	9E	00010	MOVAB	DBG\$PRINT, R8	
			56	00000000G	EF	9E	00017	MOVAB	DBG\$NCOPY_DESC, R7	
			55	00000000G	EF	9E	0001E	MOVAB	P.AEZ, R6	
			5E	00000000G	14	C2	00025	MOVAB	INVALID_FLAG, R5	
					7E	D4	00028	SUBL2	#20, SP-(SP)	7840
				14	AE	9F	0002A	CLRL	DUMMY	
				08	AE	9F	0002D	PUSHAB	PRIMARY	
			54	04	AC	D0	00030	PUSHAB	EVENT, R4	
				28	A4	DD	00034	MOVL	40(R4)	
			67		04	FB	00037	PUSHL	#4, DBG\$NCOPY_DESC	
					65	D4	0003A	CALLS	INVALID_FLAG	7841
				04	AE	9F	0003C	CLRL	INVALID_FLAG	7842
			7E	83	8F	9A	0003F	PUSHAB	V_VALDESC	
				08	AE	DD	00043	MOVZBL	#T31, -(SP)	
					03	FB	00046	PUSHL	PRIMARY	
		0000V		CF	03	FB	00046	CALLS	#3, PRIM TO VAL	
				OF	65	E8	0004B	BLBS	INVALID_FLAG, 1\$	7848
				50	AE	D0	0004E	MOVL	V_VALDESC, R0	7849
34	A4			A0	0C	29	00052	CMPC3	#T2, 20(R0), 52(R4)	
					03	12	00058	BNEQ	1\$	
					008D	31	0005A	BRW	6\$	
					56	DD	0005D	PUSHL	R6	7856
			68		01	FB	0005F	CALLS	#1, DBG\$PRINT	
				28	A4	DD	00062	PUSHL	40(R4)	7857
		00000000G	00		01	FB	00065	CALLS	#1, DBG\$PRINT_IDENTIFIER	
			05		65	E9	0006C	BLBC	INVALID_FLAG, 2\$	7858
				25	A6	9F	0006F	PUSHAB	P.AEZ	7860
					03	11	00072	BRB	3\$	
				3C	A6	9F	00074	PUSHAB	P.AFA	7862
			68		01	FB	00077	CALLS	#1, DBG\$PRINT	
		00000000G	00		00	FB	0007A	CALLS	#0, DBG\$NEWLINE	7863
				10	AE	9F	00081	PUSHAB	DUMMY	7868
				0C	AE	9F	00084	PUSHAB	SYMID_LIST	
				28	A4	DD	00087	PUSHL	40(R4)	
			69		03	FB	0008A	CALLS	#3, DBG\$NGET_SYMID	
			0A		50	E9	0008D	BLBC	R0, 4\$	
				08	AE	DD	00090	PUSHL	SYMID_LIST	7870
		00000000G	00		01	FB	00093	CALLS	#1, DBG\$STA_UNLOCK_SYMID	
				10	AE	9F	0009A	PUSHAB	DUMMY	7871
				28	A4	DD	0009D	PUSHL	40(R4)	
		00000000G	00		02	FB	000A0	CALLS	#2, DBG\$NFREE_DESC	
			7E		8F	9A	000A7	MOVZBL	#T31, -(SP)	7876
				34	A4	9F	000AB	PUSHAB	52(R4)	
		00000000G	00		02	FB	000AE	CALLS	#2, DBG\$MAKE_VAL_DESC	
			04		50	D0	000B5	MOVL	R0, V_VALDESC	
04	BE			18	00000000G	00	F0	INSV	DBG\$GB_LANGUAGE, #24, #8, @V_VALDESC	7877
					10	AE	9F	PUSHAB	DUMMY	7878
					0C	AE	9F	PUSHAB	SYMID_LIST	
					0C	AE	DD	PUSHL	V_VALDESC	
			69		03	FB	000CC	CALLS	#3, DBG\$NGET_SYMID	
			0A		50	E9	000CF	BLBC	R0, 5\$	
				08	AE	DD	000D2	PUSHL	SYMID_LIST	7880
		00000000G	00		01	FB	000D5	CALLS	#1, DBG\$STA_LOCK_SYMID	
					01	DD	0C0DC	PUSHL	#1	7881
				14	AE	9F	000DE	PUSHAB	DUMMY	

DBGEVENT
V04-000

L 6
16-Sep-1984 00:59:10
14-Sep-1984 12:16:53

VAX-11 B11ss-32 V4.0-742
[DEBUG.SRC]DBGEVENT.B32;1

Page 223
(29)

	28	A4	9F	000E1	PUSHAB	40(R4)	
	10	AE	DD	000E4	PUSHL	V VALDESC	
67		04	FB	000E7	CALLS	#2, DBG\$NCOPY_DESC	
	0C	AE	9F	000EA	PUSHAB	VALDESC	7893
7E	7A	8F	9A	000ED	MOVZBL	#122, -(SP)	
	0C	AE	DD	00CF1	PUSHL	V VALDESC	
00000000G 00		03	FB	000F4	CALLS	#3, DBG\$PRIM_TO_VAL	
		01	DD	000FB	PUSHL	#1	7894
	14	AE	9F	000FD	PUSHAB	DUMMY	
	04	A5	9F	00100	PUSHAB	NEWVALUE	
	18	AE	DD	00103	PUSHL	VALDESC	
67		04	FB	00106	CALLS	#4, DBG\$NCOPY_DESC	
		04	00	00109	RET		7896

; Routine Size: 266 bytes, Routine Base: DBG\$CODE + 2F23

```

: 7793 7897 1 ROUTINE PRIM_TO_VAL (PRIM_DESC, TARGET_TYPE, VAL_DESC) : NOVALUE =
: 7794 7898 1
: 7795 7899 1 FUNCTION
: 7796 7900 1     This routine is a cover routine for DBG$PRIM_TO_VAL. It
: 7797 7901 1     establishes a handler to catch error signals from DBG$PRIM_TO_VAL,
: 7798 7902 1     and then calls DBG$PRIM_TO_VAL to do the work.
: 7799 7903 1
: 7800 7904 1 INPUTS
: 7801 7905 1     See DBG$PRIM_TO_VAL in DBGVALUES.
: 7802 7906 1
: 7803 7907 1 OUTPUTS
: 7804 7908 1     See DBG$PRIM_TO_VAL in DBGVALUES.
: 7805 7909 1
: 7806 7910 2 BEGIN
: 7807 7911 2 ENABLE
: 7808 7912 2     PRIM_TO_VAL_HANDLER;
: 7809 7913 2     DBG$PRIM_TO_VAL(.PRIM_DESC, .TARGET_TYPE, .VAL_DESC);
: 7810 7914 1 END;

```

```

0000 00000 PRIM_TO_VAL:
        6D      0010  CF  DE 00002      .WORD      Save nothing
        7E      08   AC  7D 00007      MOVAL      1$, (FP)
        04      04   AC  DD 0000B      MOVQ      TARGET_TYPE, -(SP)
00000000G 00      03   FB 0000E      PUSHL     PRIM_DESC
        04      00015      RET          #3, DBG$PRIM_TO_VAL
        0000 00016 1$:      .WORD      Save nothing
        7E      D4 00018      CLRL      -(SP)
        5E      DD 0001A      PUSHL     SP
        7E      04   AC  7D 0001C      MOVQ      4(AP), -(SP)
0000V  CF      03   FB 00020      CALLS     #3, PRIM_TO_VAL_HANDLER
        04      00025      RET

```

; Routine Size: 38 bytes. Routine Base: DBG\$CODE + 3020

```

: 7897
: 7910
: 7913
:
: 7914
: 7910
:

```

```

7812 7915 1 ROUTINE PRIM_TO_VAL_HANDLER(SIGARG, MECHARG, ENBLARG) =
7813 7916 1
7814 7917 1 FUNCTION
7815 7918 1     This is the error handler for the routine PRIM_TO_VAL. If
7816 7919 1     an error occurs during the evaluation of a Primary then this
7817 7920 1     routine is invoked and it sets the own variable INVALID_FLAG
7818 7921 1     to indicate that the Primary is now invalid.
7819 7922 1
7820 7923 1 INPUTS
7821 7924 1     SIGARG - The signal argument vector.
7822 7925 1
7823 7926 1     MECHARG - The mechanism argument vector.
7824 7927 1
7825 7928 1     ENBLARG - The enable argument vector (EVENT pointer is passed in
7826 7929 1     from here).
7827 7930 1
7828 7931 1 OUTPUT
7829 7932 1     The OWN variable INVALID_FLAG is set to TRUE.
7830 7933 1
7831 7934 2 BEGIN
7832 7935 2 MAP
7833 7936 2     ENBLARG: REF VECTOR[.LONG],
7834 7937 2     SIGARG: REF VECTOR[.LONG];
7835 7938 2
7836 7939 2
7837 7940 2     ! If we were unwinding, continue unwinding.
7838 7941 2
7839 7942 2 IF .SIGARG[1] EQL SS$_UNWIND
7840 7943 2 THEN
7841 7944 2     RETURN SS$_CONTINUE;
7842 7945 2
7843 7946 2
7844 7947 2     ! Set the OWN flag saying the Primary is invalid.
7845 7948 2
7846 7949 2 INVALID_FLAG = TRUE;
7847 7950 2
7848 7951 2
7849 7952 2     ! Unwind to the caller of PRIM_TO_VAL.
7850 7953 2
7851 7954 2 SETUNWIND();
7852 7955 2 RETURN 0;
7853 7956 2 END;

```

```

0000 0000 PRIM_TO_VAL_HANDLER:
00000920 50 04 AC D0 00002 .WORD Save nothing
00000920 8F 04 A0 D1 00006 MOVL SIGARG, R0
00000920 50 04 12 0000E CMPL 4(R0), #2336
00000920 01 D0 00010 BNEQ 1$
00000920 04 00013 MOVL #1, R0
00000920 01 D0 00014 RET
00000920 7E 7C 0001B 1$: MOVL #1, INVALID_FLAG
00000920 00 02 FB 0001D CLRQ -(SP)
00000920 00 02 FB 0001D CALLS #2, SYSSUNWIND

```

```

7915
7942
7944
7949
7954

```

DBGEVENT
V04-000

0 7
16-Sep-1984 00:59:10
14-Sep-1984 12:16:53

VAX-11 BLISS-32 V4.0-742
[DEBUG.SRC]DBGEVENT.B32;1

Page 226
(31)

50 D4 00024 CLRL R0
04 00026 RET

: 7955
: 7956

; Routine Size: 39 bytes, Routine Base: DBG\$CODE + 3053


```
7855 7957 1 ROUTINE PARSE_WHEN_CONDITION(EVENT): NOVALUE =
7856 7958 1
7857 7959 1 FUNCTION
7858 7960 1 This routine calls the parser to parse the when condition.
7859 7961 1 If any error occurs during the parsing, final handler catches
7860 7962 1 the error message, announce the message, WHEN_CONDITION is set
7861 7963 1 to FALSE in this case, Break point remains set.
7862 7964 1
7863 7965 1 INPUTS
7864 7966 1 EVENT - The address of the event_entry.
7865 7967 1
7866 7968 1 OUTPUTS
7867 7969 1 None.
7868 7970 1
7869 7971 1 BEGIN
7870 7972 2
7871 7973 2 MAP
7872 7974 2 EVENT: REF EVENT$EVENT_DESCRIPTOR; ! Event entry pointer
7873 7975 2
7874 7976 2 BUILTIN CALLG;
7875 7977 2
7876 7978 2 LOCAL
7877 7979 2
7878 7980 2 CONDITION, ! local when condition value
7879 7981 2 CONDITION_VAL : DBG$STG_DESC, ! Condition Value Descr
7880 7982 2 CONDITION_STR : DBG$STG_DESC, ! Condition String Descr
7881 7983 2 CONDITION_TXT : REF VECTOR [, WORD], ! Condition text
7882 7984 2 CONDITION_RDX, ! radix
7883 7985 2 MESSAGE_VECT, ! Message Vector
7884 7986 2 WHEN_ENTRY : REF EVENT$WHEN_DESCRIPTOR; ! WHEN Descriptor
7885 7987 2
7886 7988 2 ENABLE
7887 7989 2 DBG$FINAL_HANDL;
7888 7990 2
7889 7991 2
7890 7992 2 ! Assume WHEN condition is always true to begin with, so just in
7891 7993 2 case, bad things happened during the calls to other routine,
7892 7994 2 break point is still taken.
7893 7995 2
7894 7996 2 WHEN_CONDITION = TRUE;
7895 7997 2
7896 7998 2
7897 7999 2 ! Point to the WHEN entry.
7898 8000 2
7899 8001 2 WHEN_ENTRY = .EVENT [EVENT$L_WHEN];
7900 8002 2
7901 8003 2
7902 8004 2 ! Point to the WHEN expression.
7903 8005 2
7904 8006 2 CONDITION_TXT = .WHEN_ENTRY [EVENT$L_WHEN_POINT];
7905 8007 2
7906 8008 2
7907 8009 2 ! Set up the condition descriptors.
7908 8010 2
7909 8011 2 CONDITION_STR [DSC$B_CLASS] = DSC$K_CLASS_S;
7910 8012 2 CONDITION_STR [DSC$B_DTYPE] = DSC$K_DTYPE_T;
7911 8013 2 CONDITION_STR [DSC$W_LENGTH] = .CONDITION_TXT [0];
```

```
.. 7912      8014      2
.. 7913      8015
.. 7914      8016
.. 7915      8017
.. 7916      8018
.. 7917      8019
.. 7918      8020
.. 7919      8021
.. 7920      8022
.. 7921      8023
.. 7922      8024
.. 7923      8025
.. 7924      8026
.. 7925      8027
.. 7926      8028
.. 7927      8029
.. 7928      8030
.. 7929      8031
.. 7930      8032
.. 7931      8033
.. 7932      8034
.. 7933      8035
.. 7934      8036
.. 7935      8037
.. 7936      8038
.. 7937      8039
.. 7938      8040
.. 7939      8041
.. 7940      8042
.. 7941      8043
.. 7942      8044
.. 7943      8045
.. 7944      8046
.. 7945      8047
.. 7946      8048
.. 7947      8049
.. 7948      8050
.. 7949      8051
.. 7950      8052
.. 7951      8053
.. 7952      8054
.. 7953      8055
.. 7954      8056
.. 7955      8057
.. 7956      8058
.. 7957      8059
.. 7958      8060
.. 7959      8061
.. 7960      8062
.. 7961      8063
.. 7962      8064
.. 7963      8065
.. 7964      8066
.. 7965      8067
.. 7966      8068
.. 7967      8069
.. 7968      8070      2

CONDITION_STR [DSC$A_POINTER] = CONDITION_TXT [1];

! Set up some globals that C uses for purposes of preseving the
! original casing.
IF .DBG$GB_LANGUAGE EQL DBG$K_C
THEN
    BEGIN
        DBG$GL_ORIG_COMMAND_PTR = CONDITION_TXT [1];
        DBG$GL_UPCASE_COMMAND_PTR[0] = CONDITION_TXT [1];
        DBG$GL_UPCASE_COMMAND_PTR[1] = CONDITION_TXT[1] + .CONDITION_TXT[0] - 1;
    END;

! Determine the current radix.
CONDITION_RDX = .DBG$GB_RADIX[DBG$B_RADIX_INPUT];

! Obtain a value descriptor for the condition.
IF NOT DBG$NPARSE EXPRESSION
    (CONDITION_STR,
     .CONDITION_RDX,
     CONDITION,
     TOKEN$K_TERM_NONE,
     MESSAGE_VECT
    )
THEN
    CALLG (.MESSAGE_VECT, LIB$SIGNAL);

! Set up the vax descriptor for the condition.
! For now, we just declare the descriptor to be longword integer,
! since this causes the fewest problems in the type converter.
! Eventually, if we get a Boolean type and all languages support
! it then we will build a target descriptor of this type.
CONDITION_VAL [DSC$B_CLASS] = DSC$K_CLASS_S;
CONDITION_VAL [DSC$B_DTYPE] = DSC$K_DTYPE_L;
CONDITION_VAL [DSC$W_LENGTH] = 4;
CONDITION_VAL [DSC$A_POINTER] = WHEN_CONDITION;
CONDITION_VAL [DSC$L_POS] = 0;

! Special case for PASCAL. PASCAL returns descriptors
! of type Boolean (dsc$K_dtype_tf) for relational expressions.
IF .DBG$GB_LANGUAGE EQL DBG$K_PASCAL
THEN
    BEGIN
        CONDITION_VAL [DSC$B_DTYPE] = DSC$K_DTYPE_TF;
        CONDITION_VAL [DSC$W_LENGTH] = 1;
    END;

! Do the conversion from value descriptor to integer. NOTE THAT
! I'M REUSING THE DESCRIPTOR, AND CONDITION LONGWORD.
```

```
.. 7969      8071      2
.. 7970      8072      2
.. 7971      8073      2
.. 7972      8074      2
.. 7973      8075      2
.. 7974      8076      2
.. 7975      8077      2
.. 7976      8078      2
.. 7977      8079      2
.. 7978      8080      2
.. 7979      8081      2
.. 7980      8082      2

!
IF NOT DBGSNTYPE_CONV (.CONDITION,
                        DBGSK_DEFAULT,
                        DBGSK_VAX_DESC,
                        CONDITION_VAL,
                        MESSAGE_VECT
                        )
THEN
    CALLG (.MESSAGE_VECT, LIBSSIGNAL);

RETURN 0;
END;
```

```
003C 00000 PARSE_WHEN_CONDITION:
55 00000000' EF 9E 00002 .WORD Save R2,R3,R4,R5
54 00000000G 00 9E 00009 MOVAB WHEN_CONDITION, R5
53 00000000G 00 9E 00010 MOVAB LIBSSIGNAL, R4
5E 00000000G 00 9E 00010 MOVAB DBG$GB_LANGUAGE, R3
6D 009D CF DE 0001A SUBL2 #32, SP
65 009D 01 D0 0001F MOVAL $$, (FP)
50 04 AC D0 00022 MOVL #1, WHEN_CONDITION
50 20 A0 D0 00026 MOVL 32(R0), WHEN_ENTRY
50 0C A0 D0 0002A MOVL 12(WHEN_ENTRY), CONDITION_TXT
OA AE 010E 8F B0 0002E MOVW #270, CONDITION_STR+2
52 60 3C 00034 MOVZWL (CONDITION_TXT), R2
OB AE 52 B0 00037 MOVW R2, CONDITION_STR
51 02 A0 9E 0003B MOVAB 2(R0), R1
OC AE 51 D0 0003F MOVL R1, CONDITION_STR+4
07 63 91 00043 CMPB DBG$GB_LANGUAGE, #7
00000000G 00 51 D0 00046 BNEQ 1$
00000000G 00 51 D0 00048 MOVL R1, DBG$GL_ORIG_COMMAND_PTR
00000000G 00 51 D0 0004F MOVL R1, DBG$GL_UPCASE_COMMAND_PTR
00 01 A240 9E 00056 MOVAB 1(R2)[CONDITION_TXT], -
DBG$GL_UPCASE_COMMAND_PTR+4
50 00000000G 00 9A 0005F 1$: MOVZBL DBG$GB_RADIX, CONDITION_RDX
04 AE 9F 00066 PUSHAB MESSAGE_VECT
7E D4 00069 CLRL -(SP)
08 AE 9F 0006B PUSHAB CONDITION
50 DD 0006E PUSHL CONDITION_RDX
18 AE 9F 00070 PUSHAB CONDITION_STR
00000000G 00 05 FB 00073 CALLS #5, DBG$NPARSE_EXPRESSION
04 50 EB 0007A BLBS R0, 2$
64 04 BE FA 0007D CALLG @MESSAGE_VECT, LIBSSIGNAL
14 AE 01080004 8F D0 00081 2$: MOVL #17301508, CONDITION_VAL
18 AE 65 9E 00089 MOVAB WHEN_CONDITION, CONDITION_VAL+4
1C AE D4 0008D CLRL CONDITION_VAL+8
06 63 91 00090 CMPB DBG$GB_LANGUAGE, #6
16 AE 08 12 00093 BNEQ 3$
14 AE 28 90 00095 MOVW #40, CONDITION_VAL+2
04 AE 01 B0 00099 MOVW #1, CONDITION_VAL
18 AE 9F 0009D 3$: PUSHAB MESSAGE_VECT
18 AE 9F 000A0 PUSHAB CONDITION_VAL
```

DBGEVENT
V04-000

F 7
16-Sep-1984 00:59:10
14-Sep-1984 12:16:53

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGEVENT.B32;1

Page 230
(32)

	7E	82	8F	9A	000A3		MOVZBL	#130, -(SP)
			01	DD	000A7		PUSHL	#1
		10	AE	DD	000A9		PUSHL	CONDITION
00000000G	00		05	FB	000AC		CALLS	#5, DBG\$NTYPE_CONV
	04		50	E8	000B3		BLBS	R0, 4\$
	64	04	BE	FA	000B6		CALLG	@MESSAGE_VECT, LIB\$SIGNAL
				04	000BA	4\$:	RET	
				0000	000BB	5\$:	.WORD	Save nothing
			7E	D4	000BD		CLRL	-(SP)
			5E	DD	000BF		PUSHL	SP
	7E	04	AC	7D	000C1		MOVQ	4(AP), -(SP)
00000000G	00		03	FB	000C5		CALLS	#3, DBG\$FINAL_HANDL
				04	000CC		RET	

8079
8082
7972

: Routine Size: 205 bytes, Routine Base: DBG\$CODE + 307A

: 7981 8083 1


```

7983 8084 1 ROUTINE MATCH_RIGHT_CALL_FRAME(EVENT) =
7984 8085 1
7985 8086 1 FUNCTION
7986 8087 1     This routine is used to match the exact call frame at the time
7987 8088 1     we set bit 15, or turn off bit 15 in saved PSW and the time we got
7988 8089 1     reserved operand fault.
7989 8090 1
7990 8091 1     For FP pointer may be changed inside of the call by the called
7991 8092 1     routine. So to be safe, we don't just compare the pointers, we
7992 8093 1     check some call frame contents as well.
7993 8094 1
7994 8095 1 INPUTS
7995 8096 1     Event entry for the event we consist.
7996 8097 1
7997 8098 1 OUTPUTS
7998 8099 1     True for Yes, this is the frame caused the event,
7999 8100 1     False for No, this is not the frame caused the event.
8000 8101 1
8001 8102 1
8002 8103 2 BEGIN
8003 8104 2 MAP
8004 8105 2     EVENT: REF EVENT$EVENT_DESCRIPTOR;
8005 8106 2
8006 8107 2 LOCAL
8007 8108 2     CALL_FRAME: REF BLOCK[.BYTE],    ! Pointer to FP
8008 8109 2     CALL_MASK: WORD,                  ! Mask in Call frame
8009 8110 2     RUN_FRAME: REF BLOCK[.BYTE],      ! FP was saved in DEBUG run frame
8010 8111 2     RUN_MASK: WORD;                   ! Mask in current FP
8011 8112 2
8012 8113 2
8013 8114 2 ! If there is no FP existed, simply returns.
8014 8115 2
8015 8116 2 IF .EVENT [EVENT$L_USERS_FP] EQL 0 THEN RETURN FALSE;
8016 8117 2
8017 8118 2 ! Dig out current FP from DEBUG runframe.
8018 8119 2
8019 8120 2 RUN_FRAME = .DBG$RUNFRAME [DBG$L_USER_FP];
8020 8121 2
8021 8122 2 ! If the call frame saved in event entry is the same as current FP,
8022 8123 2 ! got it, no problem.
8023 8124 2
8024 8125 2 IF .EVENT [EVENT$L_USERS_FP] EQL .RUN_FRAME
8025 8126 2 THEN
8026 8127 2     RETURN TRUE;
8027 8128 2
8028 8129 2 ! Need to do further investigation. Dig out the contents of the call
8029 8130 2 ! frame was saved from Call frame.
8030 8131 2
8031 8132 2 CALL_FRAME = .EVENT [EVENT$L_CALL_FRAME];
8032 8133 2 IF .CALL_FRAME EQL 0 THEN RETURN FALSE;
8033 8134 2
8034 8135 2 ! Compare the mask. But don't compare the stack alignment, compare
8035 8136 2 ! register mask and calls flag. Compare saved AP, and FP.
8036 8137 2
8037 8138 2 CALL_MASK = .CALL_FRAME[SFSW_SAVE_MASK];
8038 8139 2 RUN_MASK = .RUN_FRAME[SFSW_SAVE_MASK];
8039 8140 2 CALL_MASK = .CALL_MASK AND 'X'7FFF';
```

```
: 8040      8141  2  RUN_MASK = .RUN_MASK AND %X'7FFF';
: 8041      8142  2  IF (.CALL_MASK EQL .RUN_MASK) AND
: 8042      8143  2  (.CALL_FRAME[SFSL_SAVE_AP] EQL .RUN_FRAME[SFSL_SAVE_AP]) AND
: 8043      8144  2  (.CALL_FRAME[SFSL_SAVE_FP] EQL .RUN_FRAME[SFSL_SAVE_FP])
: 8044      8145  2  THEN
: 8045      8146  2  BEGIN
: 8046      8147  2
: 8047      8148  2      ! Got it, update the FP to current FP. So we can set/clear bit 15
: 8048      8149  2      ! in saved PSW in the correct FP.
: 8049      8150  2
: 8050      8151  2  EVENT [EVENT$L_USERS_FP] = .RUN_FRAME;
: 8051      8152  2  RETURN TRUE;
: 8052      8153  2  END
: 8053      8154  2  ELSE
: 8054      8155  2  RETURN FALSE;
: 8055      8156  2
: 8056      8157  1  END;
```

```
                                003C 00000 MATCH_RIGHT CALL FRAME:
                                .WORD Save R2,R3,R4,R5
                                50      04 AC D0 00002      MOVL EVENT, R0
                                24      A0 D5 00006      TSTL 36(R0)
                                46      13 00009      BEQL 2$
: 8084      51 00000000G 00 D0 0000B      MOVL DBG$RUNFRAME+56, RUN_FRAME
: 8116      51      24 A0 D1 00012      CMPL 36(R0), RUN_FRAME
: 8120      35      13 00016      BEQL 1$
: 8125      52      3C A0 D0 00018      MOVL 60(R0), CALL_FRAME
: 8132      33      13 0001C      BEQL 2$
: 8133      54      06 A2 B0 0001E      MOVW 6(CALL_FRAME), CALL_MASK
: 8138      53      06 A1 B0 00022      MOVW 6(RUN_FRAME), RUN_MASK
: 8139      55      00 00 00026      EXTZV #0, #15, CALL_MASK, R5
: 8140      54      55 B0 0002B      MOVW R5, CALL_MASK
: 8141      55      00 00 0002E      EXTZV #0, #15, RUN_MASK, R5
: 8142      53      55 B0 00033      MOVW R5, RUN_MASK
: 8143      53      54 B1 00036      CMPW CALL_MASK, RUN_MASK
: 8144      16      12 00039      BNEQ 2$
: 8151      08 A1      08 A2 D1 0003B      CMPL 8(CALL_FRAME), 8(RUN_FRAME)
: 8155      0C A1      0C A2 D1 00042      BNEQ 2$
: 8157      24 A0      08 12 00047      CMPL 12(CALL_FRAME), 12(RUN_FRAME)
: 8158      50      51 D0 00049      BNEQ 2$
: 8159      50      01 D0 0004D 1$:      MOVL RUN_FRAME, 36(R0)
: 8160      04 00050      MOVL #1, R0
: 8161      50      04 00051 2$:      RET
: 8162      04 00053      RET
```

; Routine Size: 84 bytes, Routine Base: DBG\$CODE + 3147

```
: 8057      8158  1
: 8058      8159  1 END
: 8059      8160  1
: 8060      8161  0 ELUDOM
! End of module
```

.EXTRN LIB\$SIGNAL, SYSSUNWIND

PSECT SUMMARY

Name	Bytes	Attributes
DBG\$GLOBAL	69	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, PIC, ALIGN(2)
DBG\$OWN	356	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, PIC, ALIGN(2)
DBG\$CODE	12699	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(0)
DBG\$PLIT	1450	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(0)

Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	42	0	1000	00:01.8
\$255\$DUA28:[DEBUG.OBJ]STRUCDEF.L32;1	32	2	6	7	00:00.2
\$255\$DUA28:[DEBUG.OBJ]DBGLIB.L32;1	1545	267	17	97	00:02.0
\$255\$DUA28:[DEBUG.OBJ]DSTRECRDS.L32;1	418	106	25	31	00:00.4
\$255\$DUA28:[DEBUG.OBJ]DBGMSG.L32;1	386	26	6	22	00:00.3
\$255\$DUA28:[DEBUG.OBJ]DBGGEN.L32;1	150	7	4	12	00:00.3

COMMAND QUALIFIERS

; BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:DBGEVENT/OBJ=OBJ\$:DBGEVENT MSRC\$:DBGEVENT/UPDATE=(ENH\$:DBGEVENT)

; Size: 12699 code + 1875 data bytes

; Run Time: 04:04.0

; Elapsed Time: 13:38.6

; Lines/CPU Min: 2006

; Lexemes/CPU-Min: 14391

; Memory Used: 1029 pages

; Compilation Complete

0082

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0083 AH-BT13A-SE
VAX/VMS V4.0

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